

Game Jam 9/3/2021

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Genre:

2D Platformer, Puzzle

Tone:

Chaotic, lighthearted

Setting:

industrial lab

Hook:

An experimented-on-rat with mutant abilities has been given a chance to escape his prison but must overcome the maze by carefully unlocking doors to his freedom and avoiding other hostile test subjects.

Narrative:

Rat taken from the outskirts of Paris France to be experimented on, now possessing enhanced abilities such as Laser vision and a crazy vertical jump. One night an unfamiliar scientist decides to leave his (the rat) cage unlocked giving the rat an opportunity to escape, but unbeknownst to the rat the facility in which he is captured is a maze in itself. And ahead on him are various other hostile animals looking for a quick midnight snack.

Puzzle:

Door Puzzle

Four doors, all different colors, located in hallway

Four buttons, identical, located in four different rooms throughout the level

Pressing Lever 1 – Opens green, closes blue

Pressing Lever 2 – Opens yellow, closes green

Pressing Lever 3 – Closes yellow, closes red, closes green, opens blue

Pressing Lever 4 – Opens red, opens blue

Answer to Puzzle:

3, 2, 4, 1, 2

## Minor Room Challenges

### Top left corner

Small maze room leading up to room with obstacles and falling vials  
Pictured below with red button

### Top right corner

Moving platforms leading to entrance  
Box obstacles and boxes that obscure button  
Pictured below with yellow button

### Bottom middle/Bottom left corner

Larger platforming room leading into moving platforms above  
Smaller platforming room below  
Pictured below with blue button

### Bottom right corner

Room designed to keep enemies from following player into rest of level  
A room focused on having many challenging enemies  
Smaller tunnel room for special boss fight/easter egg  
Pictured below with green button

## Map Draft:

