Google Cloud

Next '22

Better Hardware Provisioning for ML Experiments on GCP

Provision hardware for ML reliably.

Oct/
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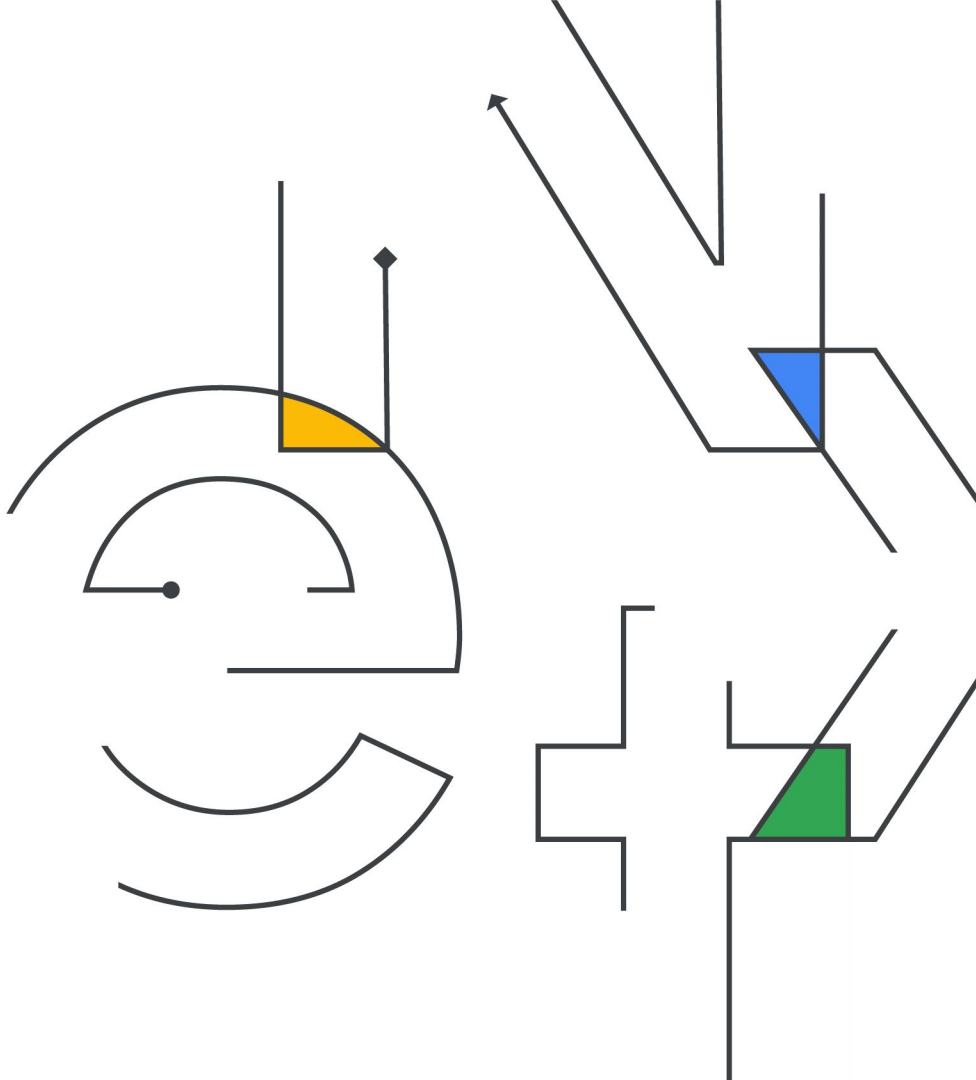

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October 13, 2022

Google Cloud

I’m presenting work done by my colleagues (Nilabhra, Shane, Sam) and myself.

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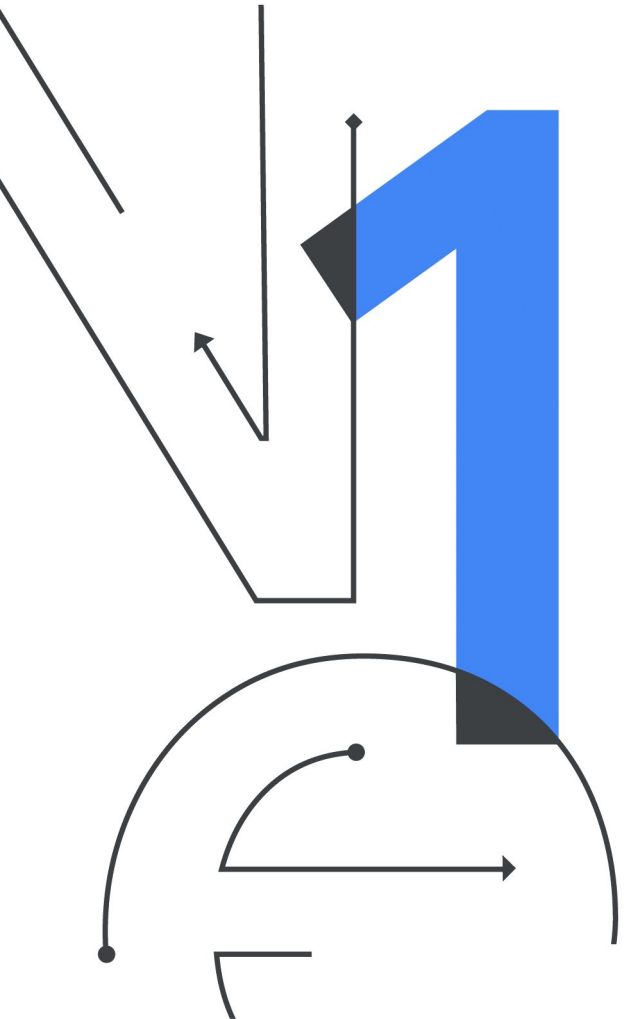


The standard workflow

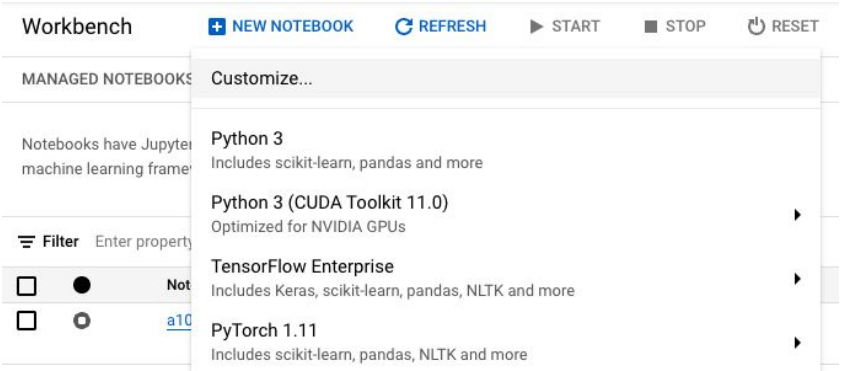
Components of ML experiments

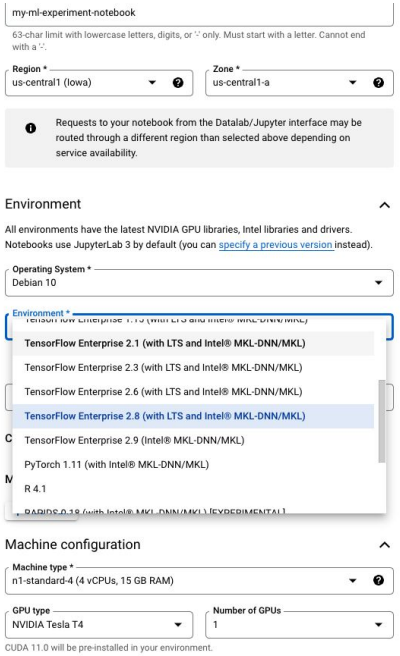
We need:

- Pre-configured environment (with libraries and CUDA stuff sorted).
- Notebook instance for better interaction with the modules.
- Access to a GPU or GPUs.
- Optionally a central storage location for storing experiment artifacts.

Vertex AI and GCS to the rescue

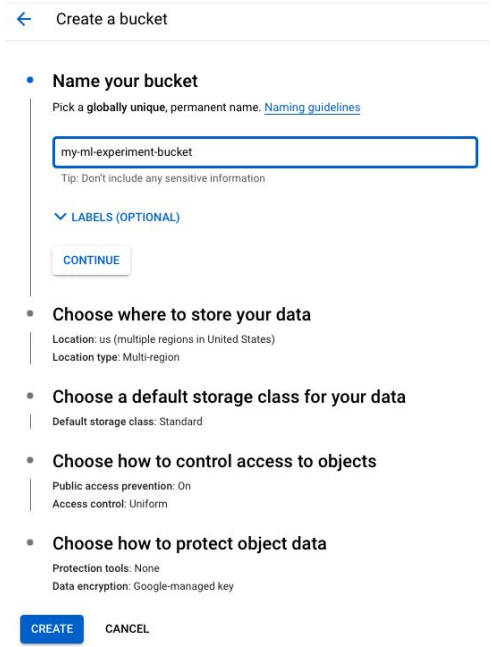
Vertex AI Workbench allows to do this with a few clicks!





Vertex AI and GCS to the rescue

Same applies to GCS too!



Problems with the typical workflow

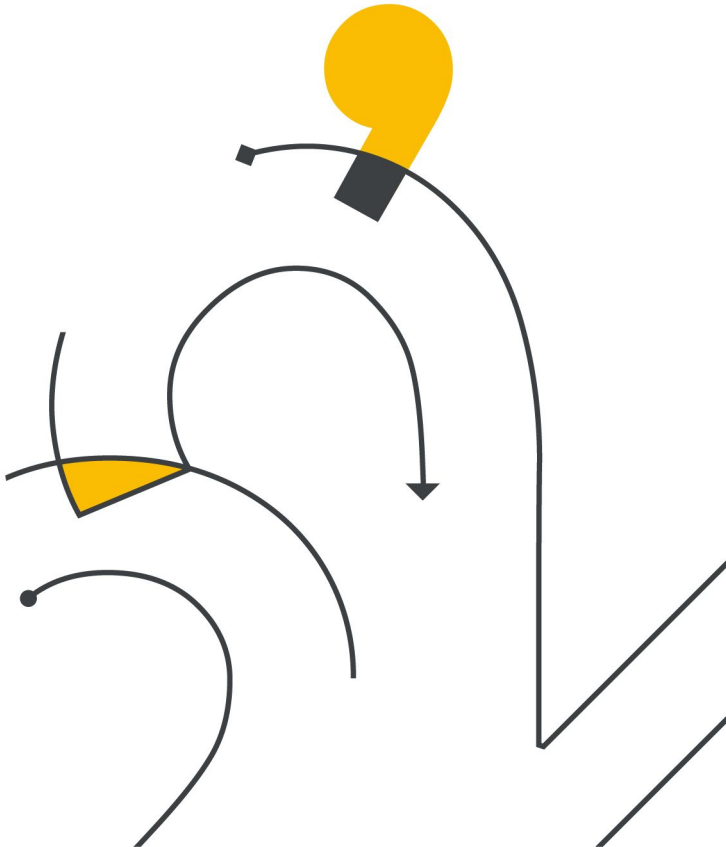
Handling hardware components

- Manual efforts
  - Redundancy from repeating the instructions every time a new instance needs to be created.
  - What if a step is missed out?
- Easy to forget about cleaning up the resources after experimentation
  - Multiple moving pieces (notebook instance, GCS bucket, etc.)

“

Provisioning infrastructure through point-and-click GUI’s or custom scripts is slow, error-prone, inefficient, and doesn't scale.”

Terraform



Further extensions

- Supporting custom dependencies
- Supporting Python virtual environments

Observations

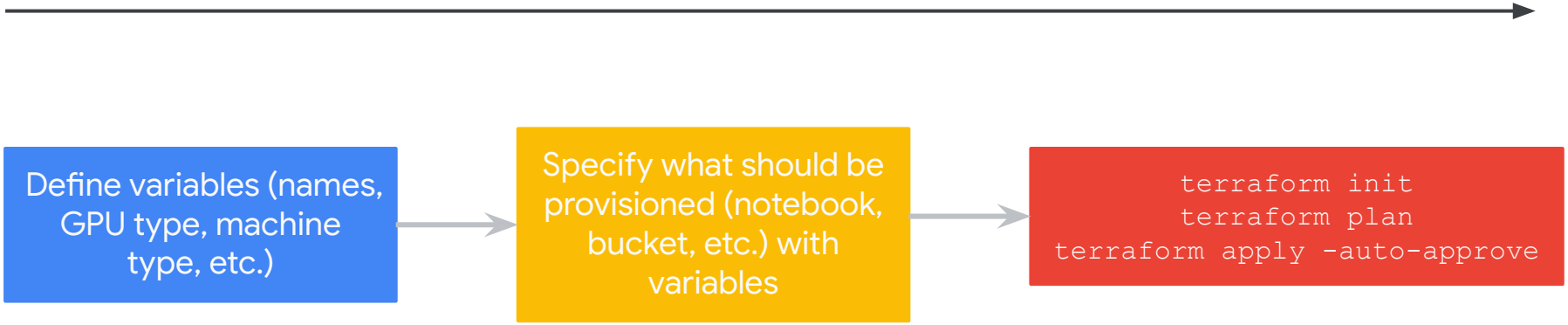
- Bad:
  - Multiple interconnected steps that can be easily missed out and wreak havoc
- Good:
  - Single commands to provision and deprovision the resources

Enter Terraform

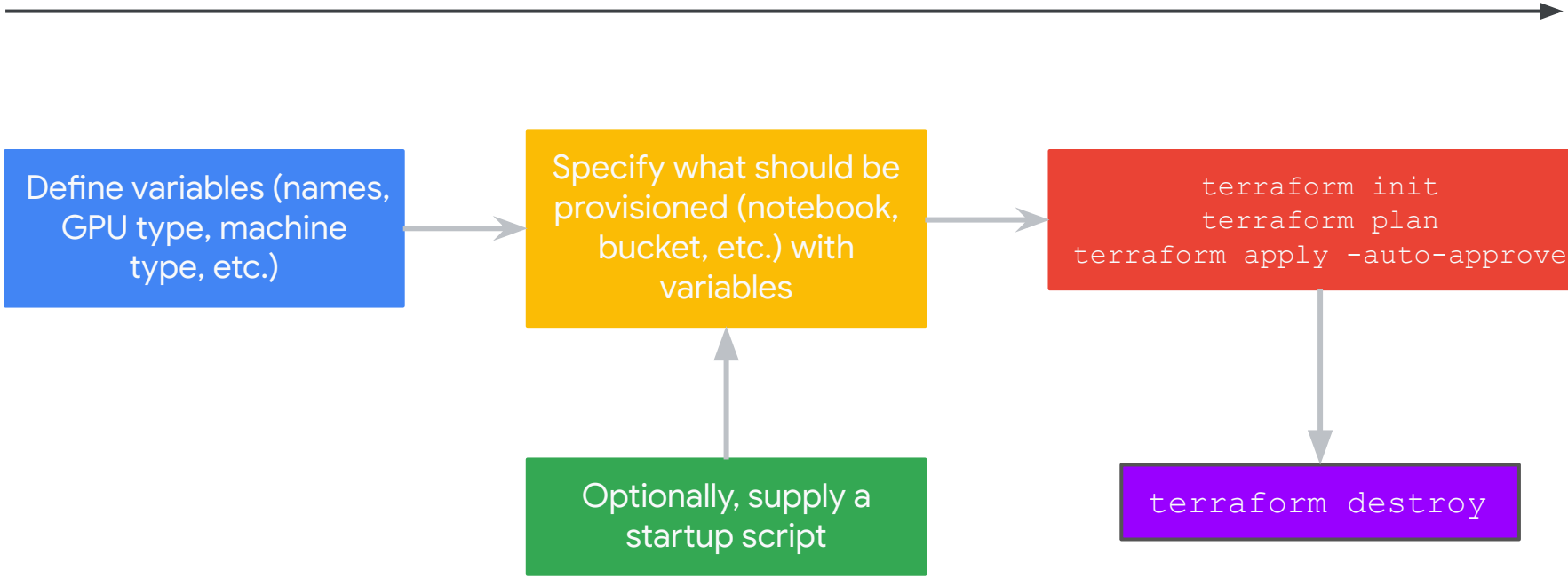
With HashiCorp Terraform, provisioning and security can be automated based on infrastructure and policy as code. Infrastructure and policies are codified, shared, managed, and executed within a workflow that is consistent across all infrastructure.

Terraform

Realize the same workflow but with code



Realize the same workflow but with code



Standard anatomy for Terraform code

- `variables.tf` (define variables)
- `main.tf` (specify what should be provisioned with `variables.tf`)
- scripts/
  - `auto_shutdown.sh` (configure automatic shutdown)
  - `dependencies.sh` (configure additional dependencies)

`.tf` is the extension for HCL (Hashicorp Configuration Language)

The `variables.tf` file

- GCP related information
  - Project ID
  - Location
  - Region
- Notebook related information
  - Name
  - Machine type
  - GPU type and count
  - Image family
- GCS related information
  - Name
  - Region

The `variables.tf` file

- GCP related information

```
variable "gcp" {
  type = object(
    {
      project_id = string
      location   = string
      region     = string
    }
  )
  default = {
    project_id = "my-gcp-project"
    location   = "us-central1-a"
    region     = "us-central1"
  }
}
```

The `variables.tf` file

- Notebook related information

```
variable "notebook" {
  type = object(
    {
      notebook_name       = string
      machine_type        = string
      gpu_type            = string
      …
    }
  )
  default = {
    notebook_name       = "my-ml-nb"
    machine_type        = "n1-standard-8"
    gpu_type            = "NVIDIA_TESLA_T4"
    …
  }
}
```

The `variables.tf` file

- GCS related information

```
variable "gcs" {
  type = object(
    {
      name          = string
      location      = string
      force_destroy = bool
    }
  )
  default = {
    name          = "my-ml-bucket"
    location      = "us-central1"
    force_destroy = false
  }
}
```

The `main.tf` file

- Provision notebook (Vertex AI Workbench) resource

```
resource "google_notebooks_instance" "notebook_instance" {
  project      = var.gcp.project_id
  name         = var.notebook.notebook_name
  machine_type = var.notebook.machine_type
  location     = var.gcp.location
  ...
}
```

The `main.tf` file

- Provision notebook (Vertex AI Workbench) resource

```
resource "google_notebooks_instance" "notebook_instance" {
  ...
  network = ...
  subnet  = ...

  vm_image {
    project      = local.image_project
    image_family = var.notebook.image_family
  }

  accelerator_config {
    type       = var.notebook.gpu_type
    core_count = var.notebook.gpu_count
  }
  ...
}
```

The `main.tf` file

- Provision notebook (Vertex AI Workbench) resource

```
resource "google_notebooks_instance" "notebook_instance" {
  ...
  install_gpu_driver = var.notebook.install_gpu_driver
  boot_disk_size_gb  = ...
  data_disk_size_gb  = ...
}
```

The `main.tf` file

- Provision GCS bucket resource

```
resource "google_storage_bucket" "default" {
  project                     = var.gcp.project_id
  name                        = var.gcs.name
  location                    = var.gcs.location
  storage_class               = "REGIONAL"
  force_destroy               = var.gcs.force_destroy
  uniform_bucket_level_access = true
}
```

Optionals

- Pass additional scripts to
  - Install additional dependencies
  - Automatically shutdown the instance w.r.t low CPU utilization
- Pass a URI of a predefined container image (`container_image`)
- Store the Terraform states to a remote location for better concurrency and collaboration

State management: Shell-scripts vs. Terraform

- Terraform comes with state management
  - Keeps track of what's successfully provisioned or failed to provision
  - Control over the entire lifecycle of the infrastructure
  - Easy “planning” of the hardware to be provisioned for previewing changes
  - Enforces version control providing ease of collaboration

bit.ly/next-22-tfm

Demo

Wrapping up

- Manual hardware provisioning is faulty, introducing redundancy and rough edges.
- Streamlining the provisioning workflow establishes DRY and helps teams to have reproducibility when provisioning infrastructure.
- With infrastructure as code, we get:
  - Version control
  - Maintainability
  - Reusability

Thank you

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