

C200 PROGRAMMING ASSIGNMENT № 4

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Introduction

Due Date: 10:59 PM, Friday, February 24th 2023 Submit your work to the Autograder <https://c200.luddy.indiana.edu/> and remember to add, commit and push to GitHub **before the deadline. We do not accept late submissions.**

In this homework, you'll start mastering your skill in writing functions. Make sure to start working early on this assignment. If we do not explicitly mentioned a function/library to use, you are not allowed to use it. For example, if we have not mentioned to use tkinter library then you should not import tkinter in your python file.

Instructions

1. Make sure that you are **following the instructions** in the PDF, especially the format of output returned by the functions. For example, if a function is expected to return a numerical value, then make sure that a numerical value is returned (not a list or a dictionary). Similarly, if a list is expected to be returned then return a list (not a tuple, set or dictionary).
2. Test **debug** the code well (syntax, logical and implementation errors), before submitting to the Autograder. These errors can be easily fixed by running the code in VSC and watching for unexpected behavior such as, program failing with syntax error or not returning correct output.
3. Make sure that the **code does not have infinite loop (that never exits) or an endless recursion (that never completes)** before submitting to the Autograder. You can easily check for this by running in VSC and watching for program output, if it terminates timely or not.
4. Given that you already tried points 1-3, if you see that Autograder does not do anything (after you press 'submit') and waited for a while (30 seconds to 50 seconds), try refreshing the page or using a different browser.
5. Once you are done testing your code, comment out the tests i.e. the code under the `__name__ == "__main__"` section.

Problem 1: Day of the Week

The modulus operator is denoted by the symbol `%`. For $x\%y$ it returns the remainder after y is divided into x a whole number of times. While you've seen this before, the format is likely different. To refresh your memory you can visit <https://realpython.com/python-modulo-operator/> or do your own search. For this problem, you will also need to use the floor function in python - think of floor as a way to round down a floating point number to the nearest integer. For example, `floor(18.90)` is 18 and `floor(14.25)` is 14.

An approximate (works generally okay for a number of dates, but **not** all) formula for computing the day of the week given `dlst = [d,m,y]` where `d` is day, `m` is month, and `y` is year is:

$$dlst = [d, m, y] \quad (1)$$

$$a(dlst) = y - \frac{(14 - m)}{12} \quad (2)$$

$$x = a(dlst) + \frac{a(dlst)}{4} - \frac{a(dlst)}{100} + \frac{a(dlst)}{400} \quad (3)$$

$$b(dlst) = \text{floor}(x) \quad (4)$$

$$c(dlst) = m + 12\left(\frac{14 - m}{12}\right) - 2 \quad (5)$$

$$\text{day}((d, m, y)) = (d + b(dlst) + (31 \cdot \frac{c(dlst)}{12})) \% 7 \quad (6)$$

The function `day` returns a number $1, 2, \dots, 7$ where $1 = \text{Monday}, 2 = \text{Tuesday}, \dots$. If we use this number as the key with the week dictionary, we are able to return the correct day of the week. Here is the dictionary used:

```
1 week = {1:"Mon", 2:"Tue", 3:"Wed", 4:"Thu", 5:"Fri", 6:"Sat", 7:"Sun"}
```

For example,

$$\text{day}([14, 2, 2000]) = \text{Mon} \quad (7)$$

$$\text{print}(\text{day}([14, 2, 1963])) = \text{Thu} \quad (8)$$

$$\text{print}(\text{day}([14, 2, 1972])) = \text{Mon} \quad (9)$$

2/14/2000 falls on a Monday; 2/14/1963 falls on a Thursday; 2/14/1972 falls on a Monday.

Deliverables for Problem 1

- Complete the functions described above.
- For calculating `b(dlst)`, you can use the `math.floor()` function from the `math` library.
- Remember, the `day` function utilizes the `week` dictionary.

Problem 2: Starting quantum computing and quantitative finance

Quantum Computing is a different model of computation imagined by the physicist Feynman. Instead of whole numbers, like we use in the Turing model, it uses complex numbers. Complex numbers, if you remember, are actually pairs of real numbers written as:

$$\text{complex number} = x \pm y i \quad (10)$$

where $x, y \in \mathbb{R}$ (they're just numbers) and there's a lone $i = \sqrt{-1}$. The x is called the real part and the y is called the imaginary part. For example,

$$x^2 + 1 = 0 \quad (11)$$

$$x = \sqrt{-1} = i \quad (12)$$

Then

$$x^2 + 1 = (\sqrt{-1})^2 + 1 = -1 + 1 = 0 \quad (13)$$

In Python we use the function `complex(x,y)` to form a complex number $(x \pm yj)$ where j represents i and there's no space between the \pm sign and numbers. Let's write the function on line (10), build the complex number, and show it's a solution.

```
1 >>> def f(x):
2 ...     return x**2 + 1
3 ...
4 >>> root = complex(0,1)
5 >>> f(root)
6 0j
7 >>> f(root) == 0
8 True
9 >>> f(root).real
10 0.0
11 >>> f(root).imag
12 0.0
```

For a quadratic from last homework, you know that the answer is either real or complex. To remind you, the answer is complex when the discriminant is negative. Fig. 1. visualizes what's happening—the curve for complex roots does **intersect** the abscissa. Observe that you'll get zero (on the x -axis or *abscissa*) if you put either of these two x values there. Sometimes the discriminant (the value in the squareroot) is negative. This is where i comes in. We simply multiply the value by -1 , thereby allowing us to take the squareroot, but then we append an i to signal it's imaginary.

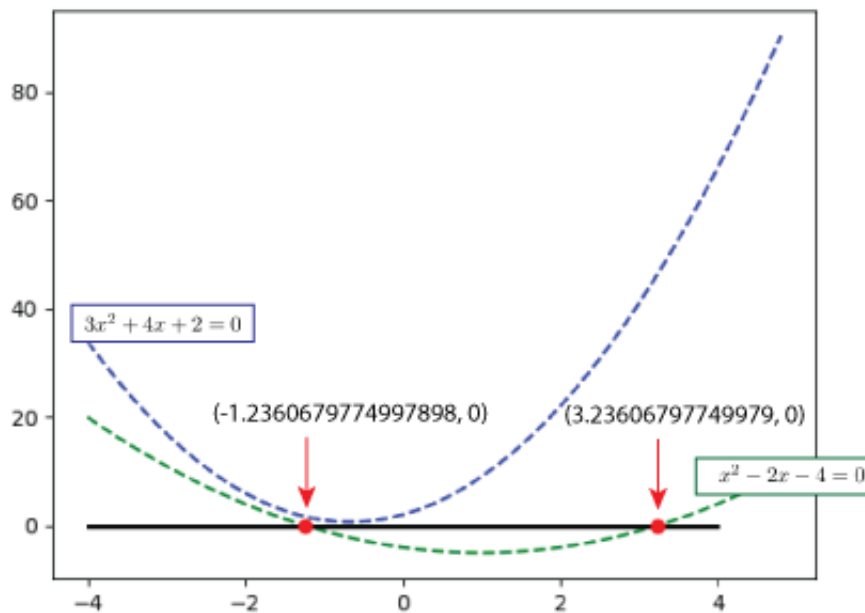


Figure 1: The red dots (with red arrows) are where your solutions are to $x^2 - 2x - 4 = 0$. The dash curve is the function itself. The horizontal line just makes it easier to see the x-axis. The two values are -1.2360679774997898 and 3.23606797749979. For the other function $3x^2 + 4x + 2 = 0$ shown in blue, because it has an imaginary part, it cannot cross the axis. You'll use the matplotlib library you were introduced last homework to actually plot this!

For example, suppose we have $3x^2 + 4x + 2 = 0$. Then we find, after some algebra:

$$x = \frac{-4 \pm \sqrt{-8}}{6} \quad (14)$$

$$= \frac{-4 \pm \sqrt{-2 \times 4}}{6} \quad (15)$$

$$= \frac{-4 \pm \sqrt{-2} \times \sqrt{4}}{6} \quad (16)$$

$$= \frac{-4 \pm 2\sqrt{-2}}{6} \quad (17)$$

$$= -\frac{2}{3} \pm \frac{\sqrt{2}}{3}i \quad (18)$$

$$= \left(-\frac{2}{3} + \frac{\sqrt{2}}{3}i, -\frac{2}{3} - \frac{\sqrt{2}}{3}i\right) \quad (19)$$

In Python we would write:

```
1 >>> import math
2 >>> complex(-2/3,math.sqrt(2)/3),complex(-2/3,-math.sqrt(2)/3)
3 ((-0.6666666666666666+0.47140452079103173j), ←
   (-0.6666666666666666-0.47140452079103173j))
4 >>> x = round(-2/3,2)
5 >>> y = round(math.sqrt(2)/3)
6 >>> complex(x,y), complex(x,-y)
7 ((-0.67+0j), (-0.67+0j))
8 >>> def f(x):
9 ...     return 3*(x**2) + 4*x + 2
```

```

10 ...
11 >>> f(complex(x,y))
12 (0.6667000000000001+0j)
13 >>> f(complex(x,-y))
14 (0.6667000000000001+0j)
15 >>> f(complex(-2/3,math.sqrt(2)/3))
16 0j

```

Observe the difference between using the full root and only to two decimal places. You'll write a function $q(t)$ where:

$$q((a, b, c)) = \begin{cases} (r_0, r_1) & \text{real roots if } b^2 - 4ac \geq 0 \\ (c_0, c_1) & \text{complex roots if } b^2 - 4ac < 0 \end{cases} \quad (20)$$

When returning the roots, round to two decimal places, *i.e.*, $\text{round}(x, 2)$. Here are a few examples:

$$q((3, 4, 2)) = ((-0.67 + 0.47j), (-0.67 - 0.47j)) \quad (21)$$

$$q((1, 3, -4)) = (-4.0, 1.0) \quad (22)$$

$$q((1, -2, -4)) = (-1.24, 3.24) \quad (23)$$

Deliverables for Problem 2

- Complete the function according to the equations on line 20.
- Don't forget to round to two decimal places.

Problem 3: Computing Relationships

To match people, companies use trigonometry. Assume you have a list of people $[p_0, p_1, \dots, p_m]$, we find the two different people who have the smallest angle. The way we calculate this is to assume each person is a list (mathematically vector) of 0s and 1s. We need three basic functions: inner product, magnitude, and \cos^{-1} . We assume two lists $x = [x_0, x_1, \dots, x_n]$, $y = [y_0, y_1, \dots, y_n]$ of 0s and 1s of the same length:

$$\text{inner_prod}(x, y) = x_0y_0 + x_1y_1 + \dots + x_ny_n \quad (24)$$

$$\text{mag}(x) = \sqrt{\text{inner_prod}(x, x)} \quad (25)$$

For the last function (where we calculate the angle), we know that:

$$\cos(\theta) = \frac{\text{inner_prod}(x, y)}{\text{mag}(x)\text{mag}(y)} \quad (26)$$

In class we learned that we can invert a function and the inverted function is denoted as f^{-1} . So we can:

$$\cos^{-1}(\cos(\theta)) = \cos^{-1}\left(\frac{\text{inner_prod}(x, y)}{\text{mag}(x)\text{mag}(y)}\right) \quad (27)$$

$$\theta = \cos^{-1}\left(\frac{\text{inner_prod}(x, y)}{\text{mag}(x)\text{mag}(y)}\right) \quad (28)$$

The math module has `math.acos()` for $\cos^{-1}()$. Further, Python returns θ in radians. We have:

$$\pi \text{ radians} = 180 \text{ degrees} \quad (29)$$

Thus, to convert from radians to degree, you **must** multiply your answer by $\frac{180}{\pi}$.

Your task is to first complete the functions “inner_prd”, “mag” and “angle” and then use them to write the “match” and “best_match” functions. The match function takes a list of people `pi` where each person is a list of 0s 1s, and returns all unique pairs with the angle in degrees. Note that “match” returns the output in the format: `[[person 1, person2, angle], [person2, person3, angle], [person1, person3, angle]]`, where each person i.e., person1, person2-is also a list for example, `[1,1,1]` or `[0,1,0]`. So it returns a list of lists. For “angle” function-round your answer to 2 decimal digits.

```
1 people0 = [[0,1,1],[1,0,0],[1,1,1]]
2 print(match(people0))
3 print(best_match(match(people0)))
```

gives an output

```
1 [[ [0, 1, 1], [1, 0, 0], 90.0],
2  [ [0, 1, 1], [1, 1, 1], 35.26],
3  [ [1, 0, 0], [1, 1, 1], 54.74]]
4 ([ [0, 1, 1], [1, 1, 1], 35.26])
```

We're displaying the result of match so you can see the structure. Each unique pair as an angle.
For example:

$$\text{inner_prod}([1, 0, 0], [1, 1, 1]) = 1(1) + 0(1) + 0(1) = 1 \quad (30)$$

$$\text{mag}([1, 0, 0]) = \sqrt{\text{inner_prod}([1, 0, 0], [1, 0, 0])} = \sqrt{1} = 1 \quad (31)$$

$$\text{mag}([1, 1, 1]) = \sqrt{\text{inner_prod}([1, 1, 1], [1, 1, 1])} = \sqrt{3} \quad (32)$$

$$\theta = \left(\frac{180}{\pi}\right) \text{math.acos}\left(\frac{1}{1\sqrt{3}}\right) \approx 54.74 \quad (33)$$

Deliverables for Problem 3

- Complete the functions.
- Keep in mind that function `angle()` utilizes equation 28.
- Round the output of `angle` to two decimal places.

Problem 4: Completing the Square

When the roots of a quadratic are real, we can transform the quadratic $ax^2 + bx + c = 0$ into a simpler form and find the roots more easily:

$$ax^2 + bx + c = (x + m)^2 + n$$

To find the roots then:

$$(x + m)^2 + n = 0$$

$$(x + m)^2 = -n$$

$$x + m = \pm\sqrt{-n}$$

$$x = -m \pm \sqrt{-n}$$

Through some simple algebra we find that

$$m = \frac{b}{2a}$$

$$n = c - \frac{b^2}{4a}$$

We can then call our transform function that takes a, b, c and returns m, n as seen below:

```

1 def c_s(coefficients):
2     pass
3
4 def q_(coefficients):
5     m,n = c_s(coefficients)
6     pass

```

Deliverables for Problem 4

- Complete the functions.
- Round the output from `c_s()` and `q_()` function to 2 decimal places.
- The `q_` function must call the `c_s` function.

Problem 5: Toward Statistical Analysis

In this problem, you'll write fundamental statistical functions. We assume a list of numbers $lst = [x_0, x_1, \dots, x_n]$.

$$mean(lst) = (x_0 + x_1 + \dots + x_n) / \text{len}(lst) \quad (34)$$

$$\mu = mean(lst) \quad (35)$$

$$var(lst) = \frac{1}{\text{len}(lst)} ((x_0 - \mu)^2 + (x_1 - \mu)^2 + \dots + (x_n - \mu)^2) \quad (36)$$

$$std(lst) = \sqrt{var(lst)} \quad (37)$$

For example, $lst = [1, 3, 3, 2, 9, 10]$, rounding to two places

$$mean(lst) = 4.67 \quad (38)$$

$$var(lst) = 12.22 \quad (39)$$

$$std(lst) = 3.5 \quad (40)$$

The last function `mean_centered` takes a list of numbers $lst = [x_0, x_1, \dots, x_n]$ and returns a new list $[x_0 - \mu, x_1 - \mu, \dots, x_n - \mu]$. An interesting feature of the mean-centered list is that if you try to calculate its mean, it's zero:

$$\mu = (x_0 + x_1 + \dots + x_n) / n \quad (41)$$

$$lst = [x_0 - \mu, x_1 - \mu, \dots, x_n - \mu] \quad (42)$$

$$mean(lst) = ((x_0 - \mu) + \dots + (x_n - \mu)) / n \quad (43)$$

$$= ((x_0 + \dots + x_n) + n\mu) / n \quad (44)$$

$$= \mu - \mu = 0 \quad (45)$$

Using the same list we have

$$mean(mean_centered(lst)) = -0.0 = 0 \quad (46)$$

Deliverables for Problem 5

- Complete the functions.
- Round-up to 2 decimal places the output of mean, var and std functions.

Problem 6: Market Equilibrium

When modeling market behavior we use two curves to indicate supply and demand. You can also think of supply as quantity and demand as want. When the two curves intersect (the common point where they cross), see Fig. 2, there is a point that satisfies both equations. Review the problem of intersecting two lines. Here we have specifically two quadratic functions. Assume

$$s(x) = -.025x^2 - .05x + 60 \quad (47)$$

$$d(x) = 0.02x^2 + .6x + 20 \quad (48)$$

for supply s and demand d . We have a function *equi* that takes the coefficients of s, d and returns the solution:

$$\text{equi}((-0.025, -0.05, 60), (0.02, 0.6, 20)) = (20.0, -44.44) \quad (49)$$

Our solution returns the roots to a quadratic equation. Since s, d models the presence of items, only 20 makes sense. HINT: use your q function in Problem 2.

Deliverables for Problem 6

- Complete the function.
- Use q in Problem 2 to make the solution very quick.

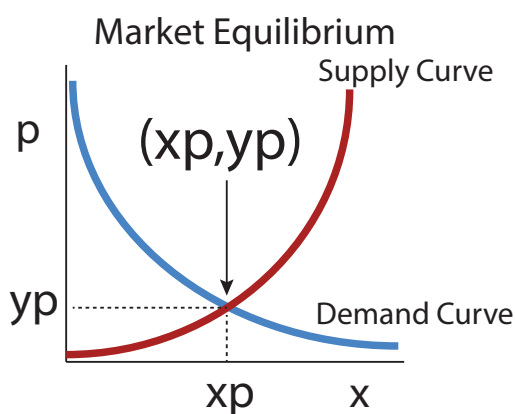


Figure 2: Market equilibrium with supply and demand

Problem 7: Random Selection

We saw in lecture random's choice function. We'll build a better one. In this problem you'll be implementing a function `sample(lst,n, seed)` that returns `n` random members from the `lst`. You'll only be able to use `rn.randint(x,y)`. For example,

```
1 lst = [1,2,1,3,4]
2 print(sample(lst, 3, 1729))
3 print(sample(lst, 3, 1629))
4 print(sample(lst, 10, 1729))
```

has output:

```
1 [1, 3, 4]
2 [4, 3, 4]
3 [1, 3, 4, 3, 2, 1, 2, 1, 4, 1]
```

Of course your output will differ if you change the value of seed.

Deliverables for Problem 7

- Complete the function.
- You are only allowed to use `rn.randint(x,y)`.

Problem 8: Counts of Substring

We know that a string in Python is any number of characters enclosed by a set of double or single quotes: Given a string s a substring t is any slice $t = s[i : j] \wedge len(t) \neq 0$ for non-

"abcabc"

""

"cccccc"

negative integers i, j . For the initial strings the counts are shown below. Implement `sub_string`

"abcabc"	'a', 'ab', 'abc', 'abca', 'abcab', 'abcabc', 'b', 'bc', 'bca', 'bcab', 'bcabc', 'c', 'ca', 'cab', 'cab'
""	no substrings
"cccccc"	'c', 'cc', 'ccc', 'cccc', 'ccccc'

to take a string and return a dictionary of counts of all the substrings. For example:

"abc"	'a': 1, 'ab': 1, 'abc': 1, 'b': 1, 'bc': 1, 'c': 1
-------	--

""

"cccccc"	'c': 5, 'cc': 4, 'ccc': 3, 'cccc': 2, 'ccccc': 1
----------	--

Deliverables for Problem 8

- Complete the function.
- You cannot use other string functions other than slicing (which is a strong hint).

Problem 9: Using Loop to Calculate Sinking Fund Schedule

A **sinking fund** is an financial instrument to discharge a future debt. For example, a manufacturing company expects to replace obsolescent machinery in some number of years. In this problem, you are building your finance company to compute payment schedules for a sinking fund. We use the general formula for annuity:

$$\begin{aligned} S &= R \frac{(1+i)^n - 1}{i} \\ i &= \frac{r}{m} \\ n &= my \end{aligned}$$

where S is the future debt, r the (percentage) interest rate, m the number of payments per year, y the number of years, n is the total number of payments (number of payments in a year multiplied by total number of years) and R is the monthly deposit made. Here is the particular problem. Acme Sundials believes replacing their sun dial mold-press will cost \$30,000 in two years. They can currently get 10% interest compounded quarterly (four times a year). You build a Python program that, given the initial data will:

- Determine the monthly deposit (R).
- Determine the total schedule of payments that includes the interest accrued and total amount. This should be stored as a list of lists (see example output below).

Here is the run:

```
1 def deposit(S,r,i,n):
2     pass
3
4 def sinking_fund(final_amt,r,m,y):
5     pass
6
7 for i in sinking_fund(30000,.1,4,2):
8     print(i)
```

with output:

```
1 [[0, 3434.02, 0, 3434.02],
2  [1, 3434.02, 85.85, 6953.89],
3  [2, 3434.02, 173.85, 10561.76],
4  [3, 3434.02, 264.04, 14259.82],
5  [4, 3434.02, 356.5, 18050.34],
6  [5, 3434.02, 451.26, 21935.62],
7  [6, 3434.02, 548.39, 25918.03],
8  [7, 3434.02, 647.95, 30000.0]]
```

- The function `deposit` returns the monthly deposit needed for the fund (R).
- Clearly you must solve for R (monthly deposit) first and use this value in `sinking_fund()` to solve for S .
- Once you have the deposit value, you should find n and i .
- After you have all the values, i.e., i, n, R , you can start calculating your payment schedule.
- Make sure that the payment schedule is stored as a list of lists where each sublist represent one payment as follows: `[period, deposit, interest, total fund]`.

Observe there are eight payments. On the last payment, the fund is \$30,000. The first value in the list is the period, the second is the deposit amount, the third is the interest accrued on the **previous** fund, the last value is the current total fund. Let's construct period 1 from 0. The total fund in period 0 is \$3434.02, or the initial deposit value for this particular example. Then we have interest:

$$\begin{aligned} i \times fund &= \frac{r}{m} \times 3434.02 \\ &= \frac{.10}{4} \times 3434.02 = 0.025(3434.02) = 85.85 \end{aligned}$$

The total t_1 for that period is the previous total, plus interest, plus deposit:

$$t_1 = 3434.02 + 85.85 + 3434.02 = 6953.89$$

Deliverables for Problem 9

- Complete the functions `deposit` and `sinking_fund`.
- We are rounding to two decimal places all values.
- You are free to use a single bounded (hint), unbounded, nested loops—whatever you find most comfortable.

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