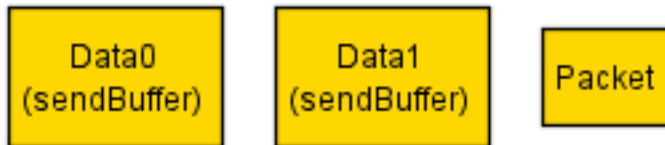


Property 1 Screenshots

Key: sendBuffer is the sender’s buffer, recvBuffer is the receiver’s buffer

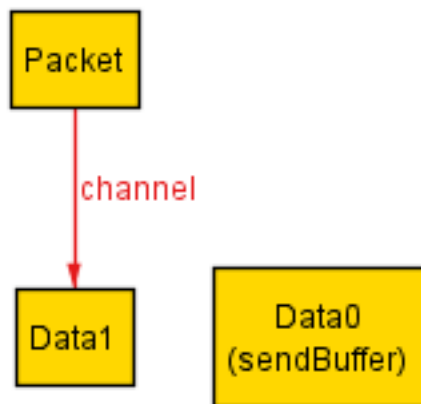
State0 (init)

All data is in sendBuffer



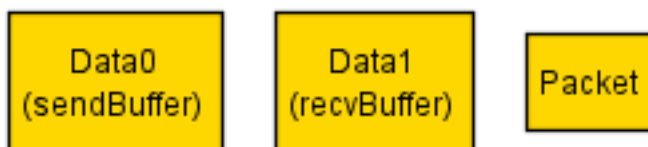
State1

Data1 is taken from the sendBuffer and put into a packet



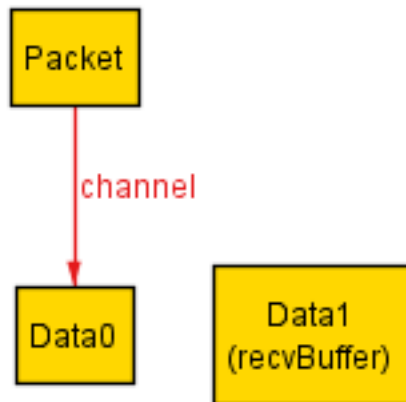
State2

Data1 is unpacked and placed in recvBuffer



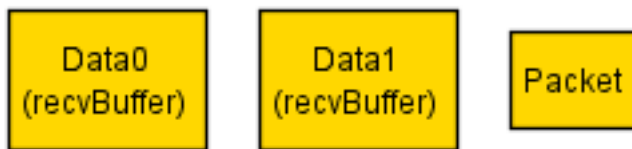
State3

Data0 is taken from sendBuffer and placed in a packet



State4

Data0 is unpackaged and placed in recvBuffer. All data is now in recvBuffer, and nothing is in sendBuffer or “on the wire” in a packet.



Property 2

Our assertion found a counterexample, which we corrected. It now finds no counterexamples.