Learning	Gaming		
mechanism	mechanism	Implementation	Usage
Explore	Selecting	Explore the ideal staff selecting employees	Select employes according to their profile
Plan	Reward	Bid on project to earn	Bids with reward
Discover	Capture	money Discover employees skills selecting them	Click on yellow figures to read their profiles
Discover	Сариле	Selecting them	promes

Instructions:

Implementation:

Learning mechanism: Write the name of one learning mechanism you identified in the game.

Write the name of one game mechanism you identified in the game and which is related to the learning

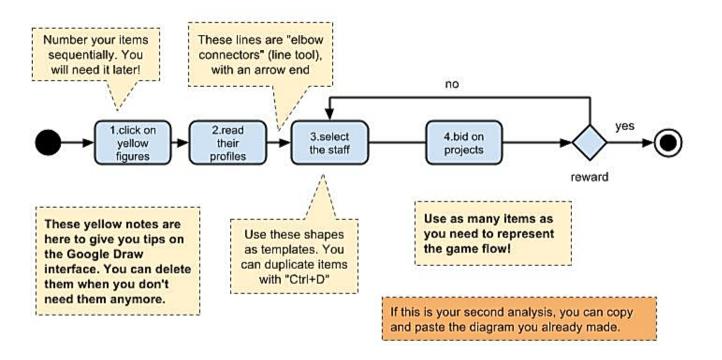
Gaming mechanism: mechanism in this same row.

How the Serious Game Mechanic (SGM), that is, the translation of a pedagogical practice into concrete

game mechanics, is actually implemented in the game.

Describe how the Serious Game Mechanism (SGM) is used in the game to achieve the intended

Usage: pedagogical goals.



Game sequence node	Learning mechanic(s)	Gaming mechanic(s)
<node and="" name="" number=""></node>		
(see cell A28)	<lm 1=""> (see cell A29)</lm>	<gm 1=""> (see cell A30)</gm>
<node and="" name="" number=""></node>	<lm 2=""></lm>	<gm 2=""></gm>
Continue filling all the game	CLIVI Z>	COIVI 22
nodes to list the LMs and		
GMs that are related to this		
point of the game		
sequence.		

Instructions:

Game sequence node: name.

Learning mechanism: this game sequence node.

Gaming mechanism: this game sequence node.