Description

Intended User

Features

User Interface Mocks

Home

Detail

New/Edit

Key Considerations

How will your app handle data persistence?

Describe any corner cases in the UX.

Describe any libraries you'll be using and share your reasoning for including them.

Describe how you will implement Google Play Services.

Next Steps: Required Tasks

Task 1: Project Setup

Task 2: Create ContentProvider

Task 3: Implement UI and navigation for MainActivity

Task 4: Create New- & EditActivity

Task 5: Create Detail Activity

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Travel Perfect

Description

Are you going on an exotic trip? Or maybe a short city trip? Do you feel overwhelmed with packing your belongings? Are you anxious until you arrive at your destination, in case you forgot something? No more! With travel perfect even the beginning of the trip is relaxing. It will not only help you organize, but also remind you when you should be leaving, last minute check to be sure you didn't forget your toothbrush and assist you packing.

Intended User

Travelers of all kind.

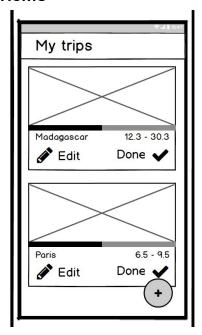
Features

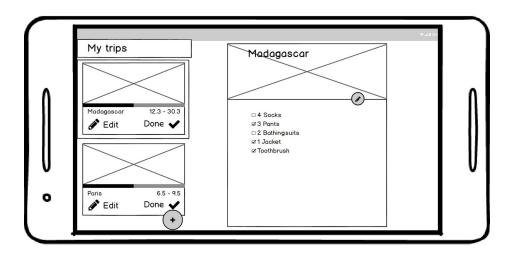
- Saves to do lists (with checkboxes)
- Creation process easy and fast
- Timely reminders when to leave

User Interface Mocks

These can be created by hand (take a photo of your drawings and insert them in this flow), or using a program like Photoshop or Balsamiq.

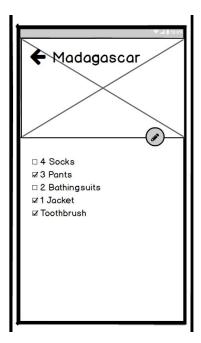
Home





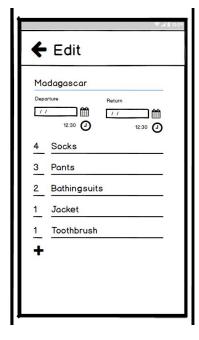
In home you have an overview of all your trips. Each trip has quick actions like edit, to edit directly without going through the detail and a done button. The done button archives the trip.

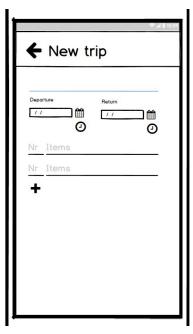
Detail



In the detail view the user can check items off the list as soon they have packed them and get a feel for the progress.

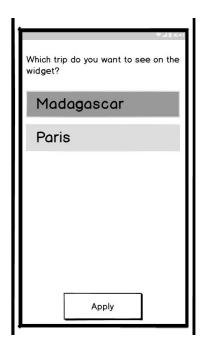
New/Edit

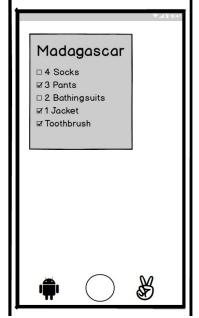




The edit and new screen are very similar. The user can input the data for the trip, departure, return name of the place and the items needed during the trip.

Widget and Configuration





Widget and configuration UI to select which trip will be shown on the Home screen.

Key Considerations

How will your app handle data persistence?

I will create my own content provider.

Describe any corner cases in the UX.

The app should feel small and easy to use. The navigation will always be through home up and back button. If you are in the creation process a "draft" version will be created with your progress.

Describe any libraries you'll be using and share your reasoning for including them.

<u>Joda Time</u>, Picasso, Places API and most of the support libraries

Describe how you will implement Google Play Services.

I'll use AdMob and Analytics.

Next Steps: Required Tasks

Task 1: Project Setup

Create project in Android Studio and push it to git.

Task 2: Create ContentProvider

Implementation of the data layer.

- Create entities
- Create content provider
- Helper for easy access
- Loader to access data

Task 3: Implement UI and navigation for MainActivity

MainActivity implementation

- Implement recyclerview adapter with loader
- Create list items
- Implement the navigation

Task 4: Create New- & EditActivity

Implementation of edit and new activities.

- Create layouts
- Implementation

Task 5: Create Detail Activity

Details view to a trip

- Create layout
- Implementation

Task 6: Create Home Widget

Create a widget where you can select one of the trips and you get the list with TODOs

- Create layout
- Implementation
- Create configuration activity