# 具有創新與創造力的程式設計開發模式

# 版本控管在教學上的應用

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## 具有創新與創造力的程式設計開發模式 - 版本控管

具有創新與創造力的程式設計開發模式 - 版本控管

- Git 版本控管介紹
- 如何建置版本控管服務
- 主題分支(branch)應用
- 版本控管的7大流程

## 電腦程式語言版本控管在教學上的應用

電腦程式語言版本控管在教學上的應用

- Github 介紹
- Bitbucket 介紹
- 版本控管服務導入電腦程式相關課程實例
- 畢業專題協作開發實例

## 具有創新與創造力的程式設計開發模式 - 版本控管

### 消失的設計力

- 程式設計課程的老師,經常面臨下列問題:
  - 上一次上課同學們的程式都在存放哪裡? USB 隨身碟?
  - 最近同學們的進度如何?
  - 分組之後 1+1+1=1, 因為從頭到尾只有一個人做!沒有團隊 默契!
  - 在多人的協同設計時,「版本」亂七八糟,經常出現多頭馬車,哪一份隨身碟的程式才是最新版的?

## 如何拯救「正在消失的設計力」?

答案可能在「版本控管」

## 為什麼要版本控管?

### 消失的設計力

- 程式設計課程的老師,經常面臨下列問題:
  - 上週同學們的程式都在存放哪裡? USB 隨身碟?
  - 最近他們的進度如何?
  - 分組之後 1+1+1=1,因為從頭到尾只有一個人做!沒有團隊 默契!
  - 在多人的協同設計時,「版本」亂七八糟,經常出現多頭馬車,哪一份隨身碟的程式才是最新版的?

## 為什麼要版本控管?

### 因為

- 能讓老師們了解「我做過什麼!正在做什麼!請不要 當我啊!」
- 凡走過必留下痕跡,而且隨時可以還原任何版本
- 擺脫 1+1+1+1+1=1, 三個臭皮匠勝過一個諸葛亮
- 大家一起改,能清楚知道對方改了什麼,方便協調

### 為什麼要版本控管?

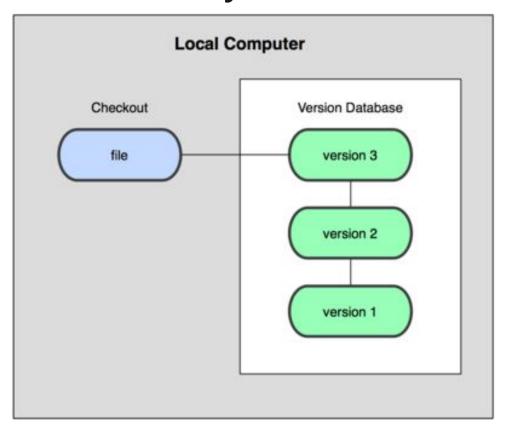
### 所以

- 誰改! 誰沒改! 沒改的人就是米蟲, 一目了然
- 發揮團隊精神,大家都能貢獻
- 設計團隊能隨時掌握專案進度,以及作品的成熟度

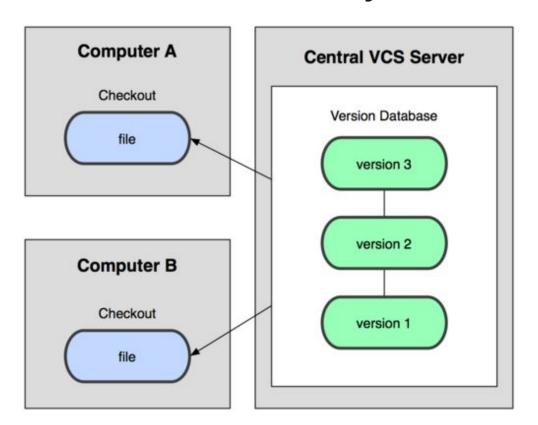
## 三種版本控管方式

- 1. Local Version Control Systems (各自為政)
- 2. Centralized Version Control Systems (所有雞蛋放在同一個菜籃)
- 3. Distributed Version Control Systems (具有前兩項優點,是目前主流)

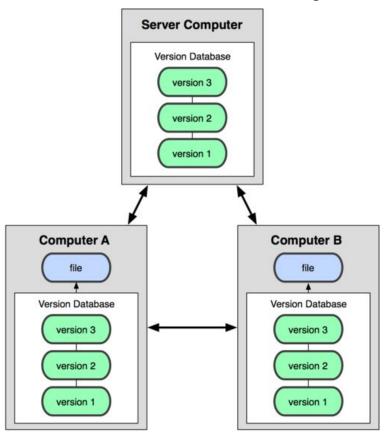
## **Local Version Control Systems**



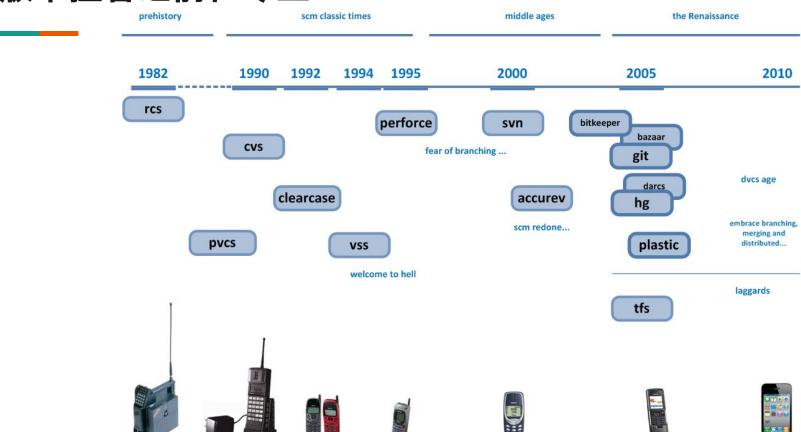
## Centralized Version Control Systems 中央集權式



## Distributed Version Control Systems 分散式



## 版本控管之前世今生

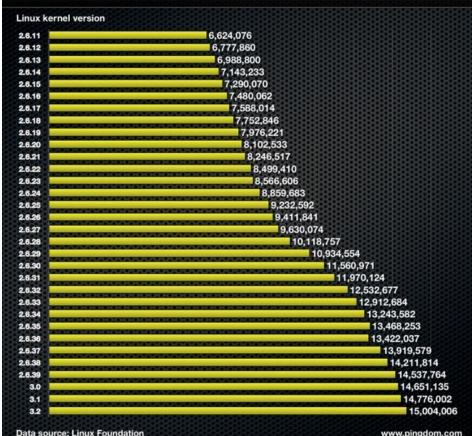


## 今天的主角 Git

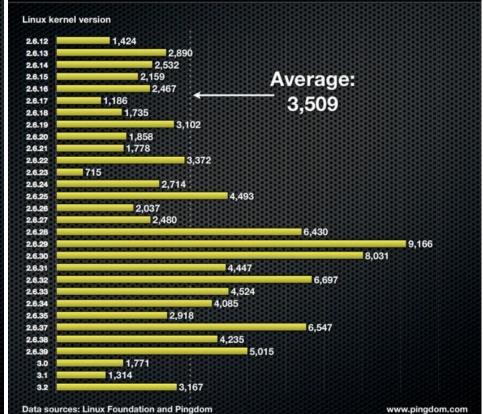
- Git 是一個分散式版本控管系統,原來是 Linux 核心開 發者 Linus
- Torvalds 為了更好地管理 Linux 核心開發而創立 1。
- 從 2005 年 6 月 16 日發表了 Linux 2.6.12 核心之後,以 後的 Linux 版本
- 全部採用 Git 進行發佈。
- Youtube
  - Tech Talk: Linus Torvalds on git

## 成功的案例: The Linux kernel is a big community

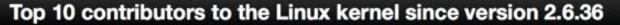


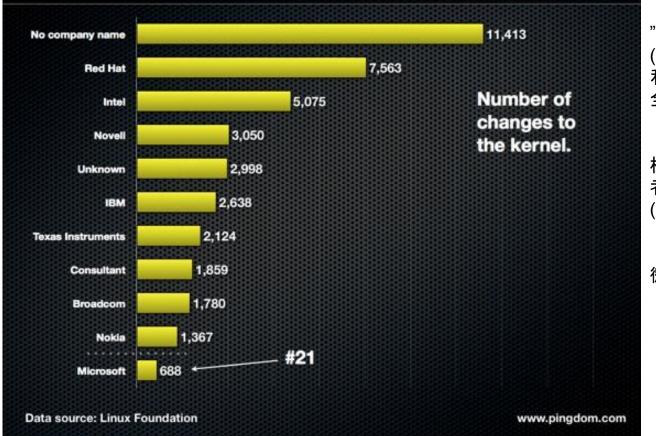


## Number of lines of code added to the Linux kernel per each day of development



## 成功的案例: The Linux kernel is a big community





參與 Linux Kernel 開發者的身份:

"No company name" 表示開發者 (developer) 並不是替任何公司或營 利單位工作,也沒有收取任何酬勞,完 全是「義務志工」。

標示為"Unknow"表示無法區別開發者 (developer)的職業 (正職工作)

微軟公司也有上榜,排名為第21名。

## 成功的案例: The Linux kernel is a big community

### Lines of code per Kernel version

Click and drag in the plot area to zoom in



### Git 的設計目標

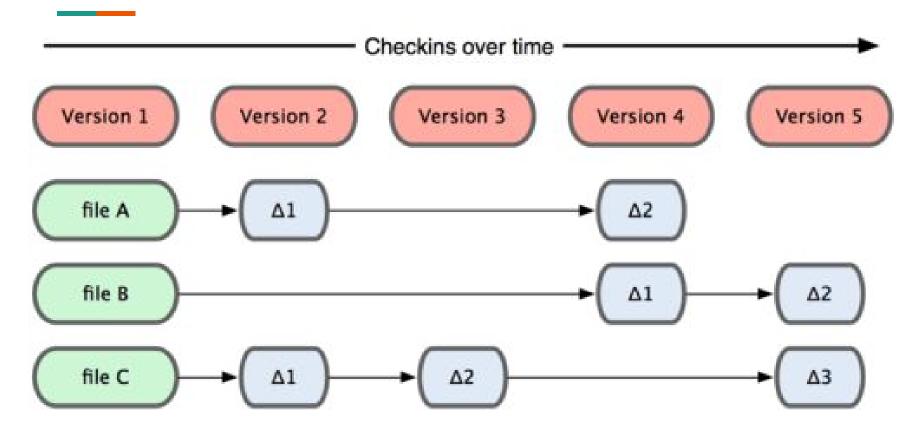
- Speed (快速)、Simple design (簡單)
- Strong support for non-linear development (thousands of parallel branches) (支援非線性的開發)
- Fully distributed (在本機進行不需要網路連線也能單獨工作)
- Able to handle large projects like the Linux kernel efficiently (speed and data size) (能應付大型專案開發)
- Git是分散式版本控制,但每個人都有一份完整的本機儲存庫

## Git 相關專業名詞

- 儲存庫 (repository)
- 提交 (commit)
- 工作目錄 (working directory)
- 暫存 (stage)
- 一個 Git 目錄裡, 可以分成三種區域:
  - 目前工作目錄 (Working Directory)
  - 暫存準備遞交區 (Staging Area)
  - 儲存庫 (Repository)

### **Git Basic**

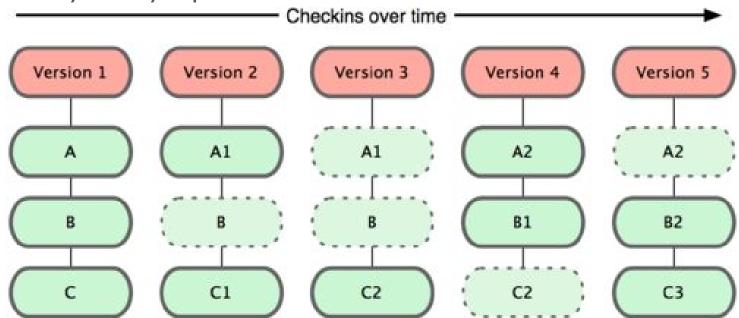
## 傳統的版本控管作法: 差異式比對儲存



### **Git Basic**

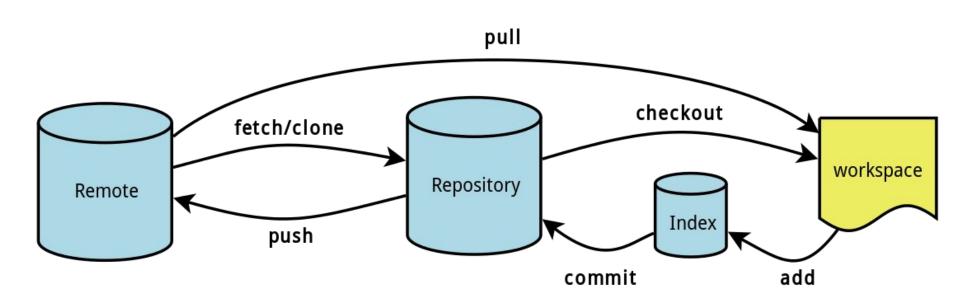
### Git 的作法

- Snapshot 取代「差異式比對儲存」,稱為 Mini Filesystem
- Nearly Every Operation Is Local



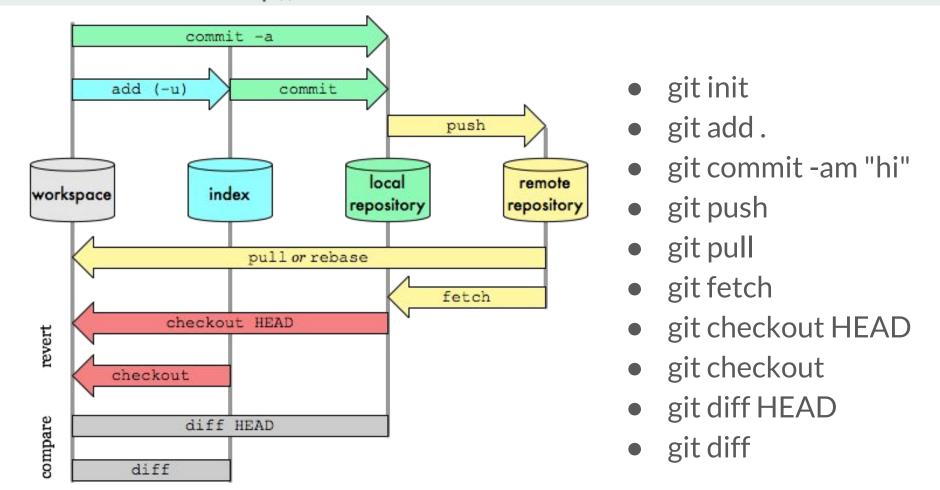
### **Git Basic**

## Working with remote repositories



### Git Data Transport Commands

http://osteele.com



### Git Basic



--distributed-even-if-your-workflow-isnt

Git is a free and open source distributed version control system designed to handle everything from small to very large projects with speed and efficiency.

Git is easy to learn and has a tiny footprint with lightning fast performance. It outclasses SCM tools like Subversion, CVS, Perforce, and ClearCase with features like cheap local branching, convenient staging areas, and multiple workflows.



Learn Git in your browser for free with Try Git.



The advantages of Git compared to other source control systems.



#### Documentation

Command reference pages, Pro Git book content, videos and other material.



#### Downloads

About

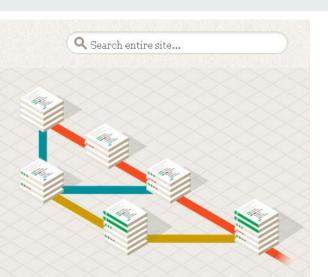
GUI clients and binary releases for all major platforms.

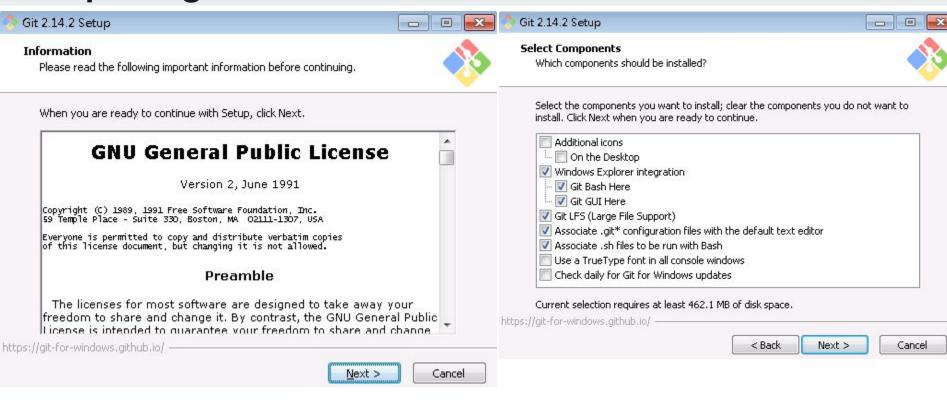


#### Community

Get involved! Bug reporting, mailing list, chat, development and more.



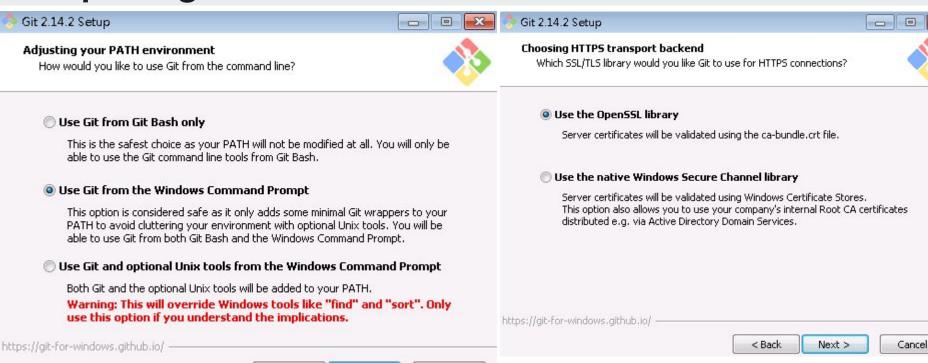




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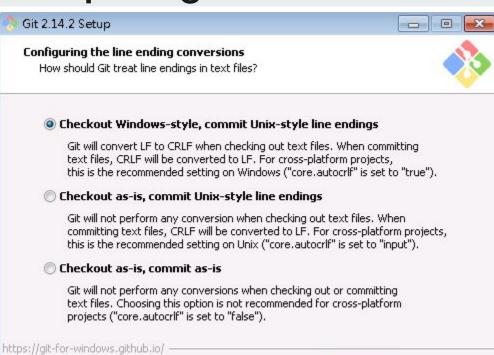
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### **Git Basic**



Cancel

### **Git Basic**



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Cancel

#### Git 2.14.2 Setup

https://git-for-windows.github.io/

#### Configuring the terminal emulator to use with Git Bash

Which terminal emulator do you want to use with your Git Bash?



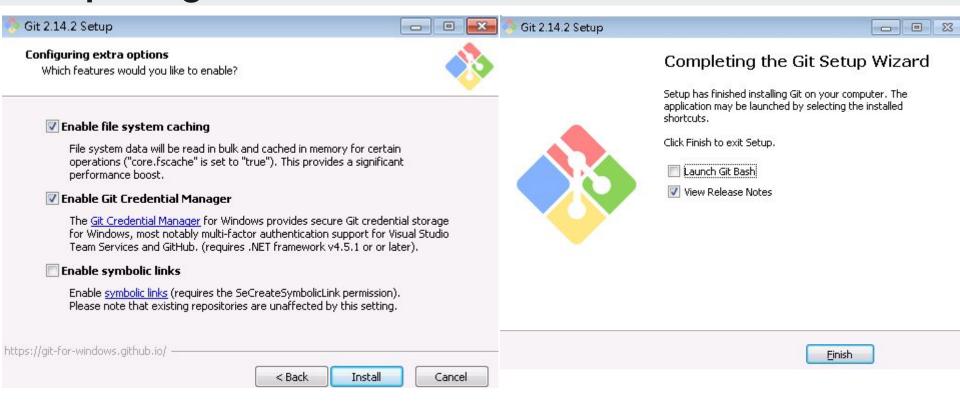
#### Use MinTTY (the default terminal of MSYS2)

Git Bash will use MinTTY as terminal emulator, which sports a resizable window, non-rectangular selections and a Unicode font. Windows console programs (such as interactive Python) must be launched via `winpty` to work in MinTTY.

#### Use Windows' default console window

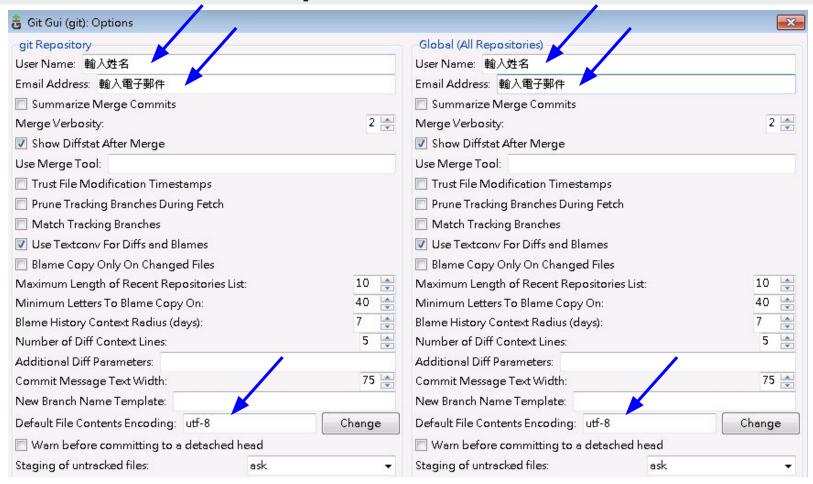
Git will use the default console window of Windows ("cmd.exe"), which works well with Win32 console programs such as interactive Python or node.js, but has a very limited default scroll-back, needs to be configured to use a Unicode font in order to display non-ASCII characters correctly, and prior to Windows 10 its window was not freely resizable and it only allowed rectangular text selections.

< Back Next > Cancel

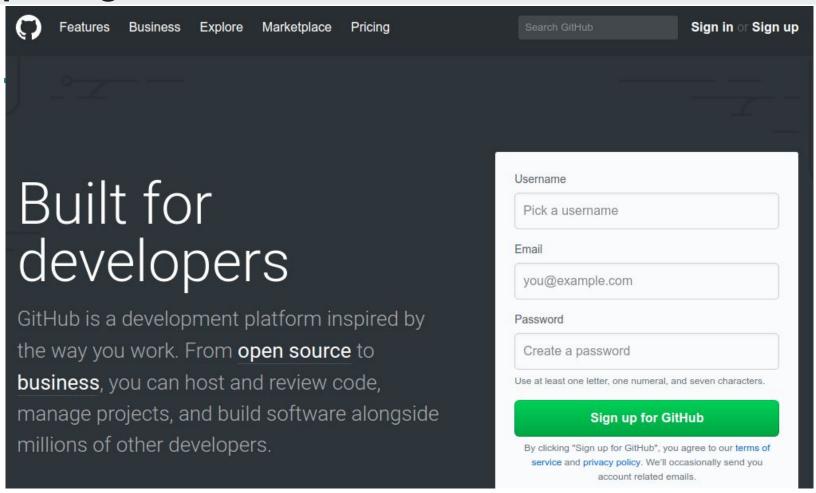




## 基本設定 Edit -> Options



### **Github Basic**



### **Github Basic**



Using the Hello World guide, you'll create a repository, start a branch, write comments, and open a pull request.

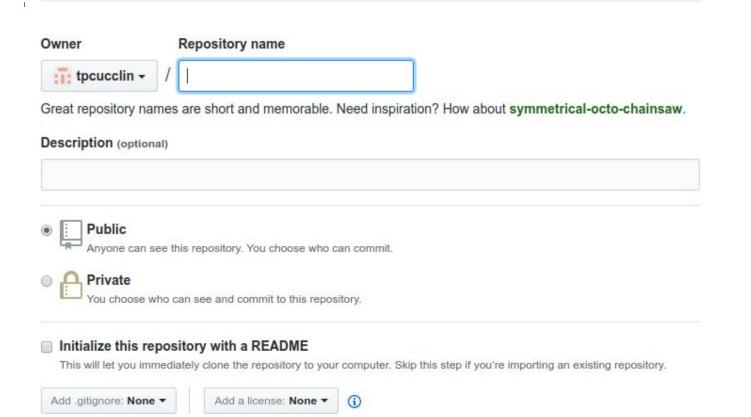
Read the guide

Start a project

### **Github Basic**

### Create a new repository

A repository contains all the files for your project, including the revision history.



### **Github Basic**

### Quick setup — if you've done this kind of thing before

or HTTPS SSH https://github.com/tpcucclin/myphp.git

We recommend every repository include a README, LICENSE, and .gitignore.

### ...or create a new repository on the command line

```
echo "# myphp" >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/tpcucclin/myphp.git
git push -u origin master
```

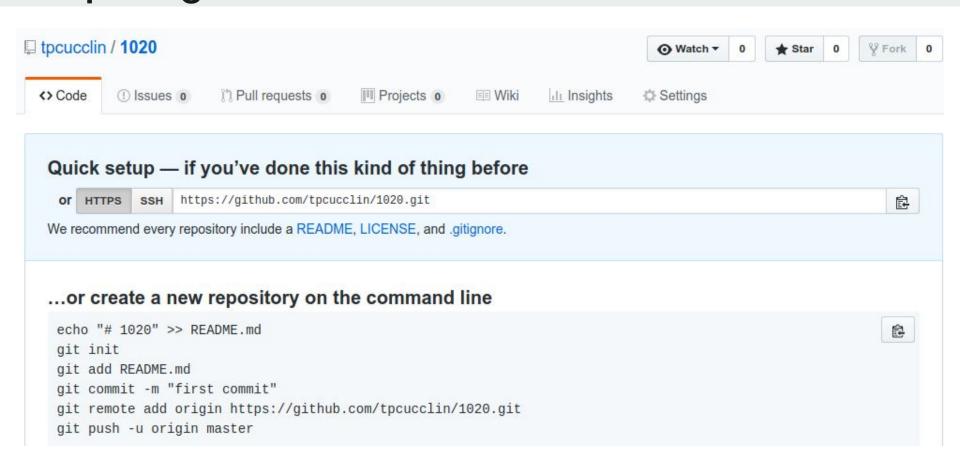
### ...or push an existing repository from the command line

git remote add origin https://github.com/tpcucclin/myphp.git git push -u origin master

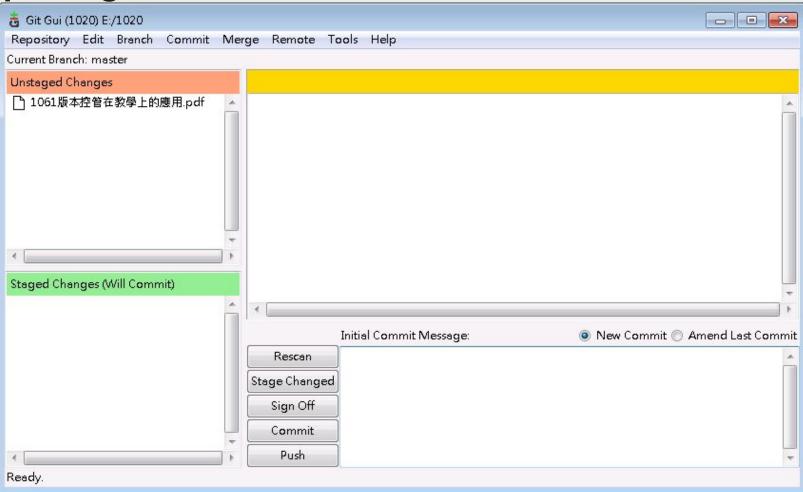


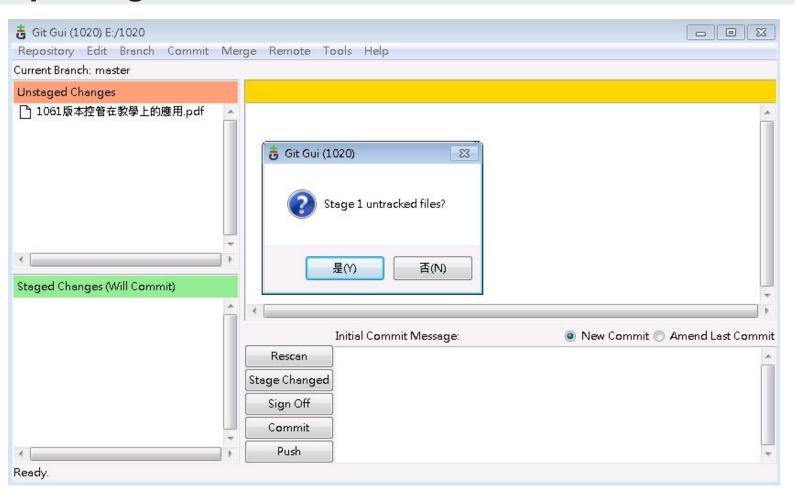
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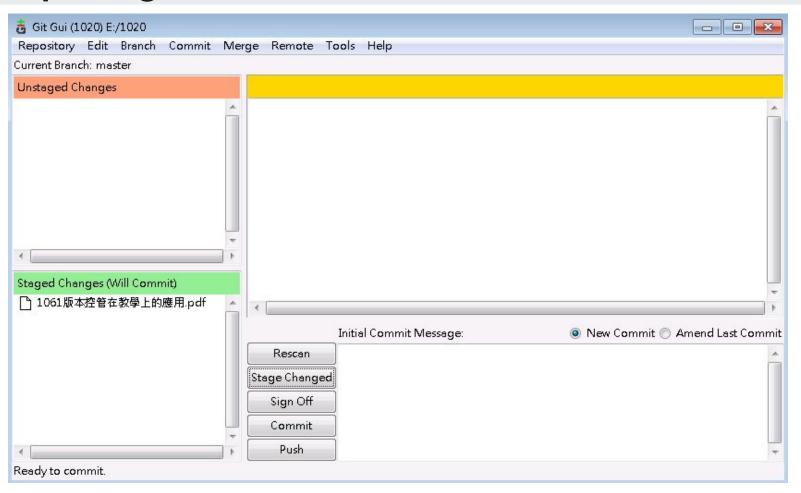
### **Github Basic**

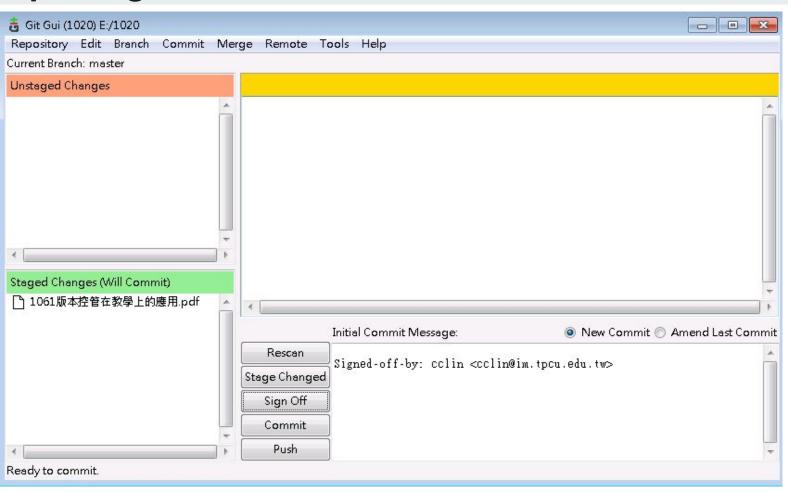


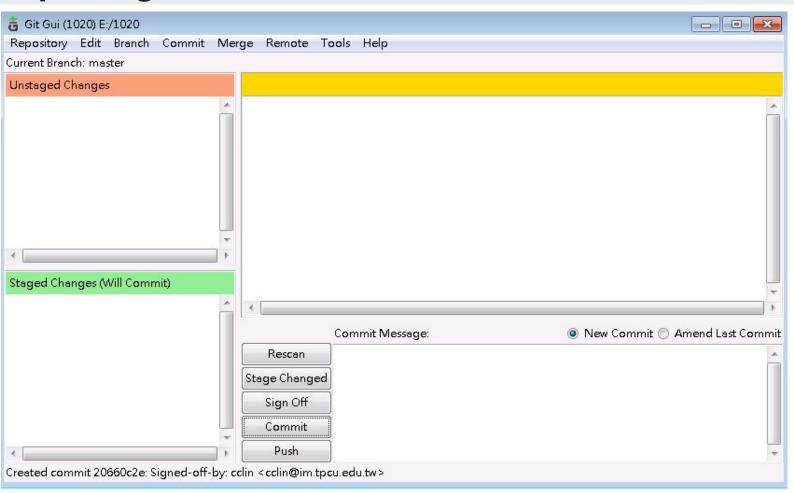


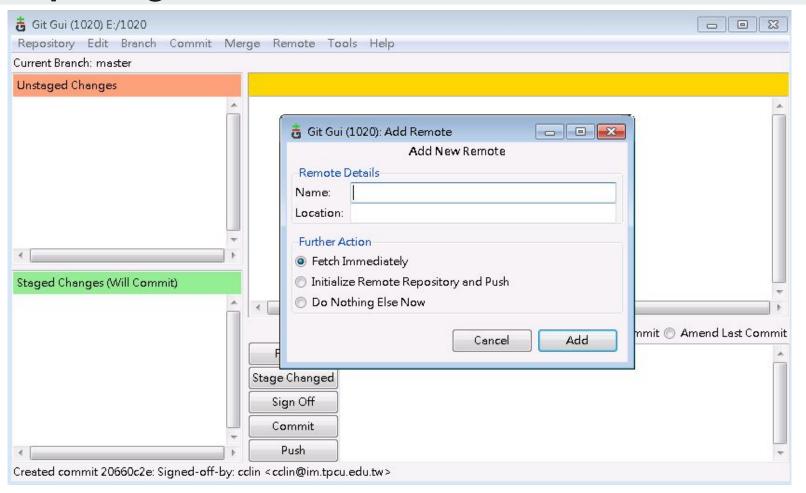


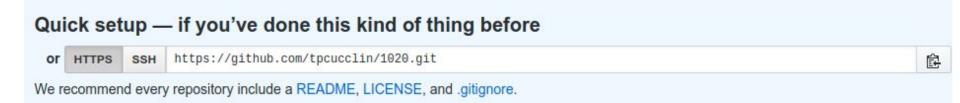


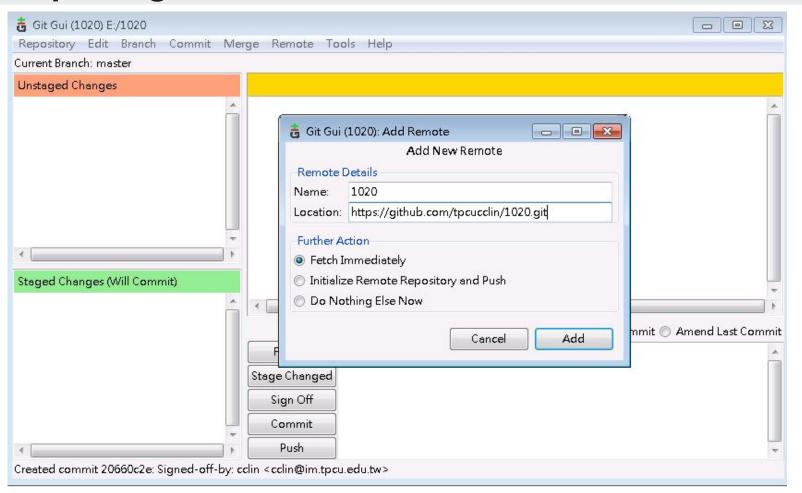


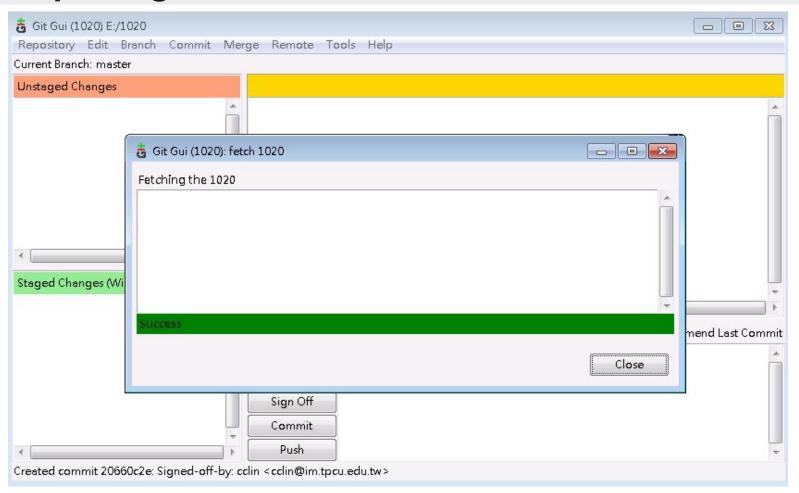


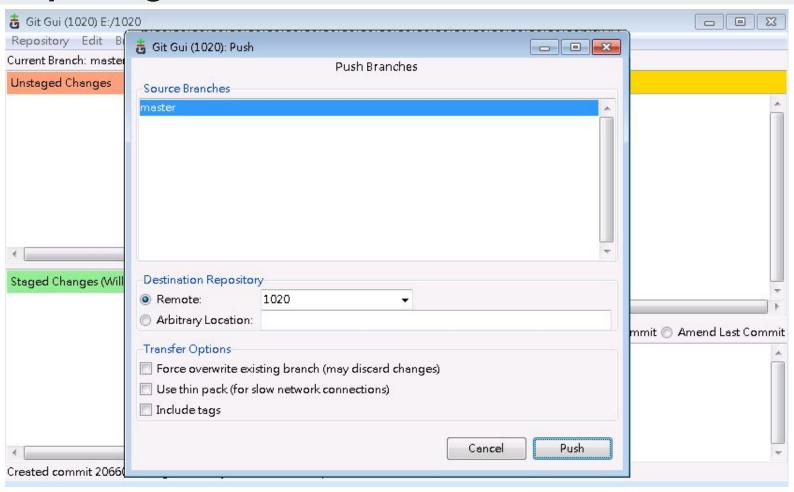


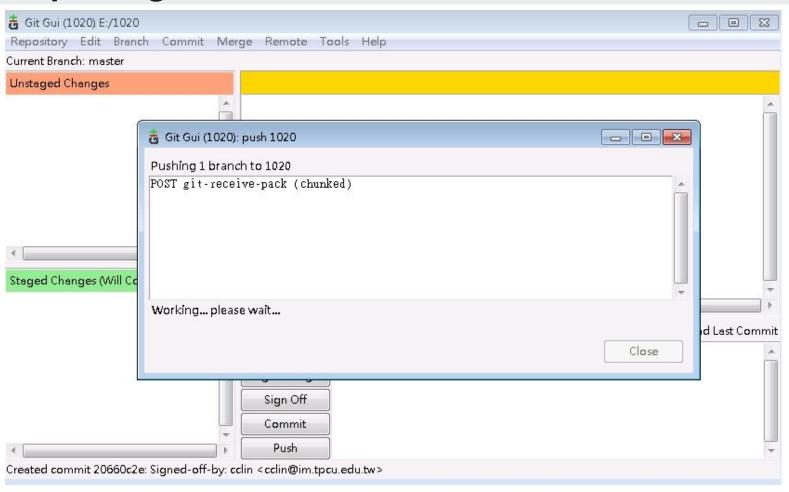


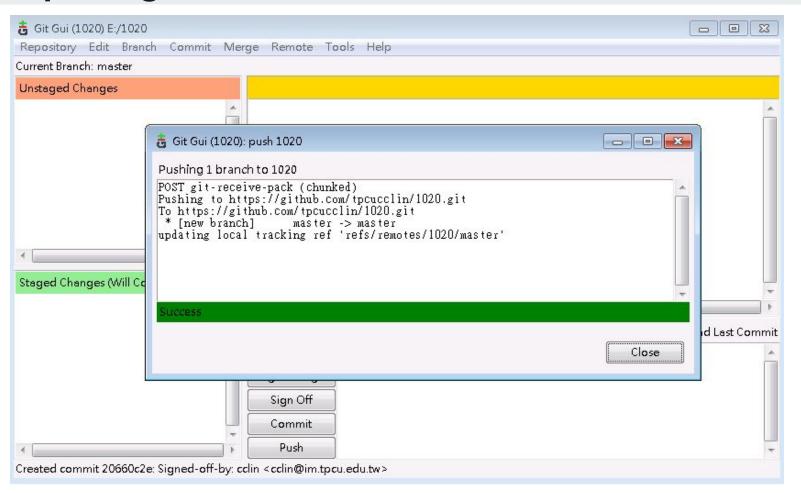


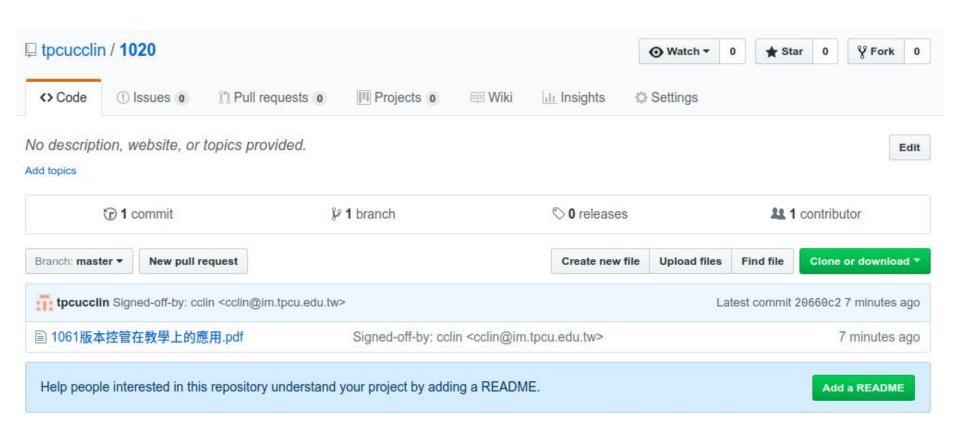












# END