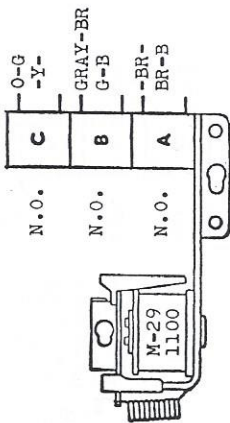


50 POINT

IS ENERGIZED BY K, Y, A OR B STAND-UP SWITCHES, THRU SWITCH ON CORRESPONDING RELAY.



RUNS SCORE MOTOR.

IN CIRCUIT TO PULSE 10 POINT RELAY.

IN HOLD CIRCUIT TO THIS RELAY, THRU CAM SWITCH 5G.

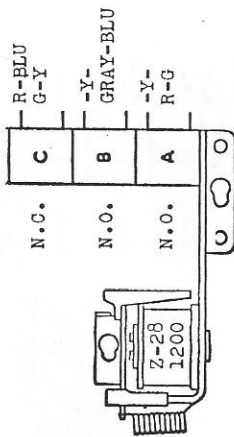
C-4

D-13

E-11

DOUBLE BONUS

IS ENERGIZED BY WIPER FINGER ON BALL COUNT UNIT, THRU SWITCH ON BALL INDEX RELAY.



OPENS PULSE FROM CAM SWITCH 3C TO ADVANCE UNIT RESET COIL.
TO "DOUBLE BONUS" LITE.

HOLD CIRCUIT TO THIS RELAY.

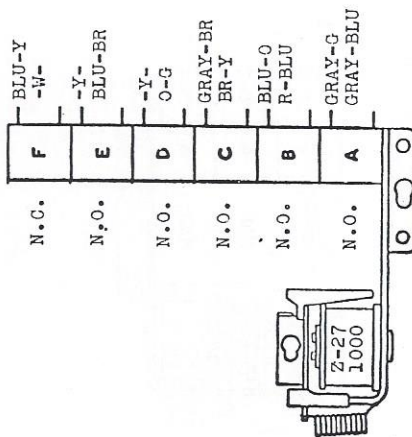
C-9

B-10

D-9

BONUS

IS ENERGIZED BY RESET RELAY, THRU ZERO SWITCH ON ADVANCE UNIT---ALSO BY OUTHOLE SWITCH, THRU ANOTHER ZERO SWITCH ON ADVANCE UNIT AND ZERO SWITCH ON BALL COUNT UNIT.



IN CIRCUIT TO OUTHOLE RELAY.

IN HOLD CIRCUIT TO RESET RELAY.

RUNS SCORE MOTOR.

IN CIRCUIT TO PULSE 100 POINT RELAY.

IN CIRCUIT TO PULSE RESET COIL ON ADVANCE UNIT.

HOLD CIRCUIT TO THIS RELAY, THRU ZERO SWITCH ON ADVANCE UNIT.

E-9

C-3

C-4

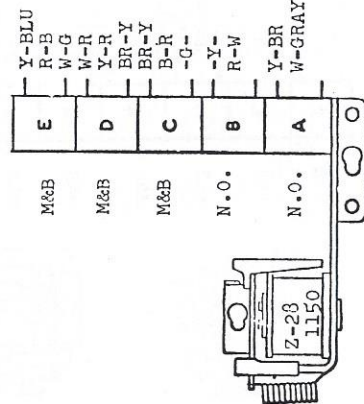
E-14

D-9

E-9

SPACELAB

IS ENERGIZED BY ADVANCE UNIT END-OF-STROKE SWITCH, THRU LIBERAL-CONSERVATIVE ADJUSTMENT JACK AND WIPER FINGER ON ADVANCE UNIT DISC.



OPENS TO LOOPING BALLS 100 POINT LITE AND CLOSSES TO #2 LOOPING BALLS 1,000 POINT LITE.

OPENS IN CIRCUIT TO 100 POINT RELAY AND CLOSSES TO 1,000 POINT RELAY.

OPENS IN CIRCUIT TO 1,000 POINT RELAY AND CLOSSES TO SPACE-LAB SPECIAL RELAY.

IN SERIES WITH SWITCH F ON CHANGE RELAY.

IN HOLD CIRCUIT TO THIS RELAY.

B-9

D-14

E-13

B-10

D-13