NOTE 257 -

Creating a Useful Glish Client (C), Glen Langston, NRAO-GB 2003 April 22

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1 Summary

C programs are easily added to the glish command prompt in AIPS++, by creating glish clients. We present an example client which calculates radio source flux densities based on the Ott et al. 1994 and Baars et al. 1987 models for a set of reference sources. This example is intended for C programmers who wish to add new capabilities to glish and AIPS++. This example can be modified for "easy" incorporation of stand alone functions.

This document describes the components needed to create a glish client. Two types of interfaces between C and glish are shown, 1) passing strings and 2) arbitrary sized double precision arrays.

The steps for construction, testing and execution are given. In appendices, the glish and C++ code is listed. To view the entire C code functions, down-load the tar file from the web. This document and the code are on the web at: http://www.gb.nrao.edu/~glangsto/aips++/glishClient

This document is an update of the examples created by Rick Fisher in 1997. Rick's document is useful as an example of how any type of Glish variable can be passed between glish, C, Fortran and C++. See: http://www.gb.nrao.edu/~rfisher

2 Components

These Glish clients are run as a part of an AIPS++, DISH or vanilla glish session. The clients are produced from a number of components listed below:

ottClient.g Glish scripts interfacing to the C++ wrapper around the observers C program. This script loads the glish

procedure. The scripts handle data typing and runs a test. A Unix shell interface to the program ott is presented. session to confirm the configuration.

- ottClient.cc C++ wrapper that identifies Glish events and calls the C functions.
- ottFluxes.c C function to calculate the Ott et al.1994 source model flux densities.
- ott.c Stand alone C function to calculate the Ott et al.1994 model. This function also used ottFluxes.c
- MakeOtt Make file that is configured for the local AIPS++ installation. This file will probably require modification for successful installation of the ottClient

3 Test Execution of ott

After creating the client and stand-alone program, test ott with different inputs. With only the frequency (MHz) argument, ott program prints the flux densities for all sources for a input frequency (MHz). Output flux densities are in Janskies.

% ott 1408

Calculating flux densities for frequency 1408.000000 MHz

CASA	2092.0688+/-	160.548
3C286	14.6208+/-	0.940
3C48	16.3005+/-	1.192
3C147	22.0340+/-	1.384
3C138	8.4819+/-	0.848
1934-638	16.2053+/-	1.621
3C405	2706.6796+/-	429.630
DR21	26.6606+/-	3.627
NGC7027	7.9449+/-	3.972
3C295	22.2488+/-	1.676
3C123	47.3906+/-	4.739
3C161	18.6043+/-	1.860
3C218	42.7130+/-	4.271
3C227	7.6057+/-	0.380
3C249.1	2.2779+/-	0.228

```
203.1464+/-
    VIRA
                         10.157
 3C309.1
             7.4350+/-
                          0.520
   3C348
            46.9291+/-
                          2.346
            56.3030+/-
   3C353
                          2.815
             1.0000+/-
                          1.000
Epoch 2002DEC02 Cas-A Flux density based on 22.92 year decrease
                         0.9907/yr =>
Cas-A decrease factor:
                                       0.8081 total factor
```

1690.5828+/- 129.737

CASA

The ott program will also calculate the flux density for a single source at a single frequency. This capability is used in ottClient.g, function ottShell() to call a C program from glish.

```
% ott -s 3C286 1408
14.6208
```

4 Construction

To create ott, the stand alone program, and ottClient, the glish client, down-load the TAR file ott.tar. Extract the components, edit the MakeOtt makefile and create the program in the following steps.

The tar-ball ott.tar also contains the executables for RedHat Linux.

The make step can be skipped if ott works properly at the command line prompt. The individual components of ott.tar are at: http://www.gb.nrao.edu/simglangsto/aips

5 Execution of ottClient.g

The first step in using the C clients in glish is loading the programs and glish scripts into the local aips++ directory.

Next, the shell environment variables must be configured for the local aips++ installation. This is done with a Unix script. Consult with your aips++ expert to find the script.

The client is tested during loading in the glish session. An example session is:

```
Test Execution of Ott functions:
ottSourceName ('3C295') := T
freqs := [2e+08 3e+09 4e+10 5e+11] (Hz)
ottFluxes(freqs) := [76.2198 11.0079 0.379414 0.00340961] (Jy)
ottShell('3C295', freqs) := [76.2198 11.0079 0.379414 0.00341] (Jy)
Glish version 2.7.
- exit
```

The function ottShell() works fine for a few flux density values. However its performance is too slow for an array larger than a thousand or so frequencies. In this case the function ottFluxes() is far superior.

6 Documentation

The program of prints help if no input arguments are provided, as show below:

% ott

```
ott: prints Ott et al 1994 and Baars et al 1977 flux densities.
usage: ott [-s <sourceName>] [-d <epoch>] frequencyMHz
where [-s <sourceName] is the optional source name.
where <frequencyMHz> frequency for model flux densities
where [<epoch>] optional date string for calculating Cas-A decay
string is in YYmmmDD format (ie 99feb04 or 05apr01)
```

The models of Ott, M. Witzel, A., Quirrenbach, A., Kirchbaum, T.P. Standke, K., J., Schalinski, C. J., and Hummel, C.A., 1994 Astronomy and Astrophysics, Vol 284 pg 331 and Baars, Genzel, Pauliny-Toth and Witzel 1977, Astronomy and Astrophysics, Vol 61, page 99 are used.

The Ott et al models are good for 1408 to 23000 MHz for most sources For DR21, the Baars et al 1977 model is used. For Cas-A, the current date is used to calculate flux density Based on the Baars epoch 1980 model for decline in flux densities Cas-A Model: $0.97+/.04 - 0.30+/-.04 \log(freq./GHz)$ percent decrease/year

The Error estimates are approximate, using values in the text and

interpolating. The default is 5 percent. Sources Modeled:

CASA	111-2	2323+588
3C286	1328+307	1331+305
3C48	0134+329	0137+331
3C147	0538+498	0542+498
3C138	0518+165	0521+166
1934-638		
3C405	CYGA	1957+406
DR21	2037+421	2039+423
NGC7027	2105+420	2107+422
3C295	1409+524	1411+522
3C123	0433+295	0437+296
3C161	0624-058	0627-058
3C218	0915-119	0918-120
3C227	0945+077	0947+074
3C249.1	1100+772	1104+769
VIRA	1228+127	1230+123
3C309.1	1458+718	1459+716
3C348	1648+051	1651+049
3C353	1717-009	1720-009

7 References

- 1 Baars, Genzel, Pauliny-Toth and Witzel (1977), Astronomy and Astrophysics, Vol. 61, pg. 99.
- 2 Ott, M. Witzel, A., Quirrenbach, A., Kirchbaum, T.P. Standke, K., J., Schalinski, C. J., and Hummel, C.A., (1994) Astronomy and Astrophysics, Vol. 284, pg 331.

8 Appendix: ottClient.g

Below is a listing of the ottClient glish script used to interface glish to the C functions.

#File ottClient.g, version 1.3, released 02/12/02 at 11:26:08
retrieved by SCCS 02/12/02 at 11:26:18
#Glish event wrapper functions for calling C functions from Glish
#HISTORY

```
# 021202 GIL change ottFlux to ottShell
# 021122 GIL minor initial version based on ex_client.g
# 021115 GIL initial version based on ex_client.g
# 021114 GIL update for minor changes to glish
# 970803 JRF Initial version very well documented at
             http://www.gb.nrao.edu/~rfisher/Glish/ex_client.html
global ottSource := '3C286'
ottFluxes := function ( valu )
# ottFluxes takes an array of frequencies (Hz) and returns an array of
# flux densities (Jy). Must first set the source name with ottSourceName()
{
    freqFluxes := as_double( valu)
                                                 #/* transfer frequencies */
    oFluxes := sf->ottSetFlux( freqFluxes);
    return (oFluxes)
} #/* end of ottFluxes() */
ottSourceName := function ( sourceName )
{ #store source name as global with error checking
                             string name of source "CASA" or "3C286" etc
  # INPUTS: sourceName
  global ottSource;
  ottSource := as_string( sourceName);
  global sf := client('ottClient');
  dummyValue := sf->ottSetSource( ottSource); #/* now set the source name */
  return(T)
} #/* end of ottSourceName() */
ottShell := function ( sourceName, frequencyVector)
{ # ottFlux gets a single ott et al flux via a commandline interface to ott.
 # INPUTS: sourceName
                             string name of source "CASA" or "3C286" etc
             frequency Vector Array of frequencies (Hz)
  # OUTPUT: fluxVector
                             Array of flux densities (Jy)
  # This function is 100 times slower than ottFluxes()
```

```
frequencyShape := shape( frequencyVector);
  if ( length( frequencyShape) > 1) {
   print "Frequency vector must be one dimensional!"
   return 0;
  n := frequencyShape[1];
                                          # get number of frequencies
  fluxVector := array( 0, n);
                                         # create output array
  frequencyMHz := as_double( frequencyVector) * 0.000001; #from Hz to MHz */
  for (i in (1:n)) {
                                  # for all frequencies
    shellString := sprintf( "ott -s %s %f", sourceName, frequencyMHz[i]);
    # execute the shell string and convert to double
    fluxVector[i] := as_double( shell( shellString));
  } # end for all frequencies
 return fluxVector;
} # end of ottShell
freqs := [ 2e8, 3e9, 4e10, 5e11];  # set the test frequencies
print ''
print 'Test Execution of Ott functions:'
print 'ottSourceName ( \'3C295\')
                                         :=', ottSourceName(',3C295');
print 'Freqs
                                       :=', freqs, "(Hz)";
print 'ottFluxes( freqs)
                                       :=', ottFluxes( freqs), "(Jy)";
print 'ottShell( \'3C295\', freqs)
                                         :=', ottShell( '3C295', freqs),"(Jy)";
```

9 Appendix: ottClient.cc

The C++ wrapper main program to the C functions is listed below. The functions performing the calculations are in ottFluxes.c.

```
/* File ottClient.cc, version 1.2, released 02/12/02 at 11:42:52 retrieved by SCCS 02/12/02 at 11:43:21
```

C++ client code wrapper for C functions to calculate the Ott et al fluxes.

HISTORY

021202 GIL remove un-used segments of the code.

```
021118 GIL add some comments
021115 GIL Initial version based on ex_client.cc
021114 GIL Removed support for complex functions
970803 JRF Initial version, well documented at
             http://www.gb.nrao.edu/~rfisher/Glish/ex_client.html
DESCRIPTION
Rick Fisher created a very nice set of example code that allows an
observer to quickly create a interface from C to glish.
This function impliments the C++ wrapper to a simple C program to calculate
the Ott et al 1994 flux densities for a set of reference sources.
There are two steps in the process: First is setting the source name
for which the values are calculated. The second step is providing
an array of frequencies (Hz), for which the flux densities are required.
#include <stdio.h>
#include <string.h>
#include <math.h>
#include "Glish/Client.h"
// Declare all of the C/C++ functions that you are going to use or put
// the main() function at the end.
void setFluxes(Client &c, GlishEvent *e);
void setSource(Client &c, GlishEvent *e);
extern "C" {
  char * setOttSourceName( char * source);
  char * setOttSourceFluxes( long n, double values[]);
} /* end of C declares */
int main (int argc, char **argv) {
    // This creates a required client object.
    Client c(argc, argv);
   // The client can be invoked with arguments, but we'll bypass that
    // complication.
    if (argc > 1) {
                                        /* if any argument, explain usage */
        printf ("Usage: cl := client('ex_client')\n");
       return 1;
    } /* end if an argument */
```

```
// Create a pointer to be assigned to a received glish event.
    GlishEvent *e;
   // Stay in this loop until the client is terminated. The c.NextEvent()
   // function blocks until it receives an event from glish. It then
    // returns an event pointer that is used to access the values passed
    // from glish.
   while ((e = c.NextEvent())) {
        // Search for an expected event name and execute the appropriate
        // function when found.
// vvvvvvvvvv Your code substituted below here. vvvvvvvvvvv
        if (!strcmp(e->Name(), "ottSetSource")) {
  setSource( c, e);
        } else if (!strcmp(e->Name(), "ottSetFlux")) {
          setFluxes( c, e);
// ^^^^^^ Your code substituted above here. ^^^^^
       } else {
            // Report an error if an event name is not recognized.
            c.Unrecognized();
    }
    return 0;
} /* end of client main() */
void setFluxes(Client &c, GlishEvent *e)
   // See do_int_squared() function for comments on statements which
   // are common to all functions.
    Value *val = e->Val();
    long array_length = val->Length(), i = 0;
    double *return_value = new double[array_length];
   for (i = 0; i < array_length; i++) /* default value is 1. */</pre>
        return_value[i] = 1.0;
    if (val->Type() != TYPE_DOUBLE || array_length <= 1) {</pre>
       printf("Double type array expected from 'setFluxes'\n");
    } else {
        double * dataValues = val->DoublePtr();
        double * freqFluxes = new double[array_length];
```

```
// vvvvvvvvvv Your code substituted below here. vvvvvvvvvvv
        for (i = 0; i < array_length; i++)</pre>
          freqFluxes[i] = dataValues[i];
        setOttSourceFluxes( array_length, freqFluxes);
        for (i = 0; i < array_length; i++) /* transfer out */</pre>
         return_value[i] = freqFluxes[i];
// ^^^^^^^ Your code substituted above here. ^^^^^
        delete freqFluxes;
    } /* end else if data of expected type */
   Value *rep = new Value(return_value, array_length, COPY_ARRAY);
    c.Reply(rep);
    delete return_value;
   Unref(rep);
} /* end of setFluxes() */
#define MAXSIZE 100
                                      /* set string max size */
void setSource(Client &c, GlishEvent *e) {
    // setSource() takes the source name event and transfers the name to the C
   // functions.
    Value *val = e->Val();
    char return_value[MAXSIZE] = "", sourceName[MAXSIZE] = "", * errMsg = '\0';
    if (val->Type() != TYPE_STRING) {
       printf("String type value expected from 'reverse_string'\n");
    } else {
        char *received_value = val->StringVal();
        strncpy( sourceName, received_value, MAXSIZE);
        sourceName[MAXSIZE-1] = '\0';
        // The call of val->StringVal() implicitly allocates memory
        // for the string which must be deleted to avoid a memory leak.
        delete received_value;
// vvvvvvvvvv Your code substituted below here. vvvvvvvvvvv
        errMsg = setOttSourceName( sourceName);
        if (errMsg != '\0')
                                         /* check for error strings */
  strcpy( return_value, "!!!! ");
strcat( return_value, sourceName);
// ^^^^^^^ Your code substituted above here. ^^^^^^
   Value *rep = new Value(return_value);
```

```
c.Reply(rep);
Unref(rep);
} /* end of setSource() */
```

10 Appendix: MakeOtt

The makefile, MakeOtt used to create the clients is listed below. The tar-ball ott.tar contains a symbolic link from MakeOtt to makefile.

```
#Make file for C++ wrapper to C code for Ott et al 1994 flux densities.
#HISTORY
# 021122 GIL Add make file for stand alone program ott
# 021118 GIL Update for configuration changes in GB.
# 970101 JRF Initial version
#DESCRIPTION
#This make file creates two programs
#ottClient: glish client allowing a glish session to call C functions
            stand alone program (linux or solaris) calc Ott etal
# at the ATNF
#BASE_DIR = /aips++
# at Green Bank
#BASE_DIR = /aips++/test
BASE_DIR = /home/aips++/stable
#Now use Linux not solaris
#LIBRARIES = -L$(BASE_DIR)/sun4sol_gnu/lib
LIBRARIES = -L$(BASE_DIR)/linux/lib
INCLUDES = -I$(BASE_DIR)/code/aips/glish/include -I./xlib
#this make file makes two programs
EXECUTABLES = ottClient ott
all: $(EXECUTABLES)
#selected code taken un-modified from the VLBA antenna control code and
#OVLBI tracking station.
VLBASTRINGS = str2mjd.o str2rad.o stripWhite.o time2str.o mjd2str.o \
srclist.o cvrtuc.o dateObs2DMjd.o today2mjd.o ottFluxes.o
```

```
#the VLBA code environment includes definitions of C structures not
#used here. This stub replaces the include with the standard definitions
vlb.h:
ln -s STDDEFS.H vlb.h
#The VLBA code contains two great general purpose includes of constant values
#Math constants and the definitions of TRUE, FALSE etc.
$(VLBASTRINGS) : MATHCNST.H STDDEFS.H vlb.h $(0:.o=.c)
#now describe how to compile
CC=gcc
CFLAGS= -0 -Wall -g $(INCLUDES) $(LIBRARIES)
COMPILE.c= $(CC) $(CFLAGS) $(CPPFLAGS) -c
#rule for converting .c to a .o file
.c.o :
@ $(RM) $@
$(COMPILE.c) $<</pre>
ottClient.o : ottClient.cc
g++ $(INCLUDES) -c ottClient.cc
ottClient : ottClient.o $(VLBASTRINGS) $(OTTCLIENTC)
g++ -o ottClient $(OTTCLIENTC) $(VLBASTRINGS) ottClient.o \
$(LIBRARIES) -lglish -lsos -lnpd -lm
ott : ott.o $(VLBASTRINGS) $(OTTCLIENTC)
$(CC) $(CFLAGS) -o ott $(OTTCLIENTC) $(VLBASTRINGS) ott.o -lm
```