

# Programming Project 2023-24

Version 3 - 4/12/2023

The project requires to develop a Java program that simulates the scheduling of jobs in a multiserver system. The system to be simulated consists of  $K$  identical *servers*, denoted by  $S_i$ , for  $0 \leq i < K$ , which are available to execute *jobs* of  $H$  *categories*, denoted by  $C_r$ , for  $0 \leq r < H$ . The arrival and service times of the jobs of each category are generated at random according to specific distributions. In particular, for each category  $C_r$ :

- The *interarrival time* between two successive jobs of this category is a random value with *exponential distribution*<sup>1</sup> of parameter  $\lambda_r^{\text{arrival}} > 0$ . Note that each interarrival time is a newly generated random value.
- The *service time* required by a job of this category is a random value with *exponential distribution* of parameter  $\lambda_r^{\text{service}} > 0$ . Note that for every job, its service time is a newly generated random value.

It is known that the mean of the exponential distribution of parameter  $\lambda$  is  $1/\lambda$  (i.e., if you generate many independent random values with that distribution, their arithmetic mean tends to  $1/\lambda$ ).

When a new job  $J$  arrives it is assigned to a server  $S$  according to some *scheduling policy* and, if  $S$  is busy serving some other job,  $J$  is put in the FIFO queue associated with  $S$  and will be scheduled for execution in  $S$  as soon as the job currently executed by  $S$ , and all other jobs preceding  $J$  in the queue, have finished their execution.

In order to simulate the above system you will employ the Discrete Event Simulation methodology [1, 2]. Based on this methodology, you will simulate only the following **two types of events**: (1) *arrival of a new job  $J$* ; and (2) *end of execution of a job  $J$  at a server  $S$* . Observe that these are the only two events that modify the configuration of the jobs in the system. Each event  $e$  will be represented by an *entry*

$$e = (t_e, v_e),$$

where the key  $t_e$  is the time when  $e$  occurs, while the value  $v_e$  carries the relevant information about the event.

The purpose of the simulation is to gather the following statistics regarding the set  $A$  of the first  $N$  jobs arrived.

- End Time (**ET(A)**) when the simulation ends, that is the latest time when a job of  $A$  ends its execution.

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<sup>1</sup>Details on the exponential distribution can be found in Wikipedia ([en.wikipedia.org/wiki/Exponential\\_distribution](https://en.wikipedia.org/wiki/Exponential_distribution)). However, for the project you must only know how to generate random values with this distribution, and this will be explained later.

- The Average Queueing Time of all jobs (**AQT-all(A)**), defined as

$$\sum_{J \in A} q_J / N,$$

where  $q_J = t_J(2) - t_J(1)$ , with  $t_J(2)$  being the time when  $J$  started its execution at a server, and  $t_J(1)$  being the time when  $J$  arrived.

- For  $0 \leq r < H$ , the Average Queueing Time of jobs of category  $C_r$  (**AQT(A,r)**), defined as

$$\sum_{J \in A_r} q_J / N_r,$$

where  $A_r$  is the subset of jobs in  $A$  of category  $C_r$ ,  $N_r = |A_r|$ , and  $q_J$  is as defined above.

## 1 Structure of the simulation

The events are simulated in order of occurrence, i.e., in non-decreasing order of key. To this purpose, a Priority Queue  $Q$  is employed, and the skeleton of the simulation is as follows.

- First,  $Q$  is initialized with the  $H$  events representing the arrivals of the first jobs of the various categories, where the arrival time of the first job of category  $C_r$  is a random value with exponential distribution of parameter  $\lambda_r^{\text{arrival}}$ , for  $0 \leq r < H$ .
- Then, a loop is executed where in each iteration an entry  $e = (t_e, v_e)$  with minimum key is extracted from  $Q$  and processed, depending on the type of event which  $e$  represents:
  - **Arrival of a job  $J$  of category  $C_r$ .** The following operations are performed:
    1. A new entry representing the arrival of the next job of category  $C_r$  is added to  $Q$  (the arrival of this new job will be at time  $t_e + X$ , where  $X$  is a random value with exponential distribution of parameter  $\lambda_r^{\text{arrival}}$ );
    2. A server  $S$  is selected for  $J$  according to a scheduling policy and, if  $S$  is busy,  $J$  is put in the FIFO queue of  $S$ , otherwise  $J$  is scheduled for immediate execution in  $S$ . In this latter case ( $J$  immediately executed) a new entry is added to  $Q$ , which represents the end of the execution of  $J$  at time  $t_e + s_e$ , where  $s_e$  is the *service time* of the job  $J$ ;  $s_e$  is computed as a random value with exponential distribution of parameter  $\lambda_r^{\text{service}}$ .
  - **End of execution of a job  $J$  of category  $C_r$  at server  $S$ .** If the FIFO queue of  $S$  is not empty, the first job  $J'$  is removed from this queue and scheduled for immediate execution in  $S$ , inserting in  $Q$  a new entry which represents the end of the execution of  $J'$ . In this case, the time when  $J'$  ends its execution is obtained as explained above, based on the category of  $J'$ .

Clearly, after processing each entry, all variables which are needed to compute the final statistics must be suitably updated.

## 2 Generation of random values with exponential distribution

As explained in [2, §3.2], a random value  $X$  with exponential distribution of parameter  $\lambda$  is generated as

$$X = -\frac{1}{\lambda} \ln(1 - \alpha),$$

where  $\alpha$  is a random value in  $[0, 1)$  with uniform distribution. The value  $\alpha$  can be generated using method `nextFloat` from an instance of class `Random` (package `java.util`). You will have to use  $2H$  distinct generators for the interarrival and service times of the  $H$  categories. Each generator will be created by invoking `new Random(seed)`, where `seed` is a suitable seed for the generator that is given in input.

## 3 Assignment

You must develop a Java program `Simulator.java` which reads the input parameters from a text file whose path is given as a command-line argument. The file contains the following data:

- Line 1 contains the following parameters separated by comma:  $K$  (number of servers),  $H$  (number of categories),  $N$  (total number of jobs to be simulated),  $R$  (repetitions of the simulation), and  $P$  (the type of scheduling policy to use).
- Line  $2 + r$ , for  $0 \leq r < H$ , contains the following parameters separated by comma:  $\lambda_r^{\text{arrival}}$ ,  $\lambda_r^{\text{service}}$  (parameters of the interarrival and service time distributions), and `seedr, arr`, `seedr, ser`, the seeds to be used, respectively, for the random generators of the interarrival and service times of category  $C_r$ .

After reading the input parameters from the file, the program simulates the first  $N$  jobs that arrive in the system (set  $A$ ). Any job arriving after the  $N$ -th one must be ignored, even if it arrives when some job of  $A$  has not yet completed its execution. The simulation follows the structure described in Section 1.

The parameter  $P$  denotes the type of policy that the algorithm should use. The standard scheduling policy ( $P = 0$ ) selects a server  $S$  for the  $i$ -th newly arrived job  $J$ , with  $0 \leq i \leq N - 1$ , following a round-robin scheme: *allocate the job  $J$  to the server  $S_x$  with index  $x = i \bmod K$* . The program may also implement a custom, alternative scheduling policy (that is activated with  $P = 1$ ); you may design this policy freely. Note that it is not mandatory to

implement a custom policy, but if you do so you may receive a higher score (see Section 4 for more details on grading).

The program must run the simulation  $R$  times (but the generators must be initialized only once), and based on the data collected in the  $R$  runs, the following information must be printed in the standard output in each line:

- $K, H, N, R, P$
- (only if  $R = 1$ ,  $N \leq 10$ , and  $P = 0$ ) the  $2N$  events extracted from  $Q$ . For each event  $e = (t_e, v_e)$ , relative to some job  $J$ , you must print the values  $t_e, s_e, c_e$ , where:  $t_e$  is the time of occurrence,  $s_e$  is the service time of  $J$ , if the event  $e$  is the end of execution of  $J$ , and 0 otherwise; and  $c_e$  is the category of  $J$ . Each of the  $2N$  events must be printed in a different line, in order of time  $t_e$ .
- End Time ET(A). The value to be printed is the average of the End Times over the  $R$  runs.
- Average Queuing Time AQT-all(A) (average over the  $R$  the runs).
- For each category  $C_r$ , with  $0 \leq r < H$ :
  - number  $N_r$  of simulated jobs of  $C_r$ ,
  - Average Queuing Time AQT(A,r),
  - Average service time of the simulated jobs of  $C_r$ , i.e., the arithmetic mean of their service times

The printed values must be averages over  $R$  runs, and must be printed using one line per category.

**Do not print other data or text in the output other than what is described above.** We will provide you examples of input and output files for several parameter settings on the Moodle Exam webpage.

## 4 Grading

The grading scheme will be the following.

- **2 points:** if the program is correct and reasonably efficient for large  $N$  and  $K$ .
- **1 extra point:** if a good custom scheduling policy ( $P = 1$ ) is implemented efficiently. The extra point will be assigned if the new policy reduces ET(A) compared to the standard policy ( $P = 0$ ), while keeping the program correct and efficient for large  $N$  and  $K$ . A brief high-level description of the new policy and of its implementation must be included as a comment at the beginning of the program.

## 5 Deliverables

Submit the `Simulator.java` to the dedicated section in the Moodle Exam site. The program cannot call library functions other than those in `java.lang`, `java.io`, and `java.util`.

**IMPORTANT:** do not change the name of the Java file, and make sure that your program compiles and runs (with input and output formatted exactly as described before) using the commands `javac Simulator.java` and `java Simulator parameters.txt`. Note that we will run your implementations with automated scripts to parse the output of your programs; **if the format of the output is not correct, we will not be able to evaluate your submission.**

## References

- [1] Wikipedia: [en.wikipedia.org/wiki/Discrete-event\\_simulation](https://en.wikipedia.org/wiki/Discrete-event_simulation)
- [2] G. Iazeolla. *Introduzione alla simulazione discreta*, Boringhieri, 1978