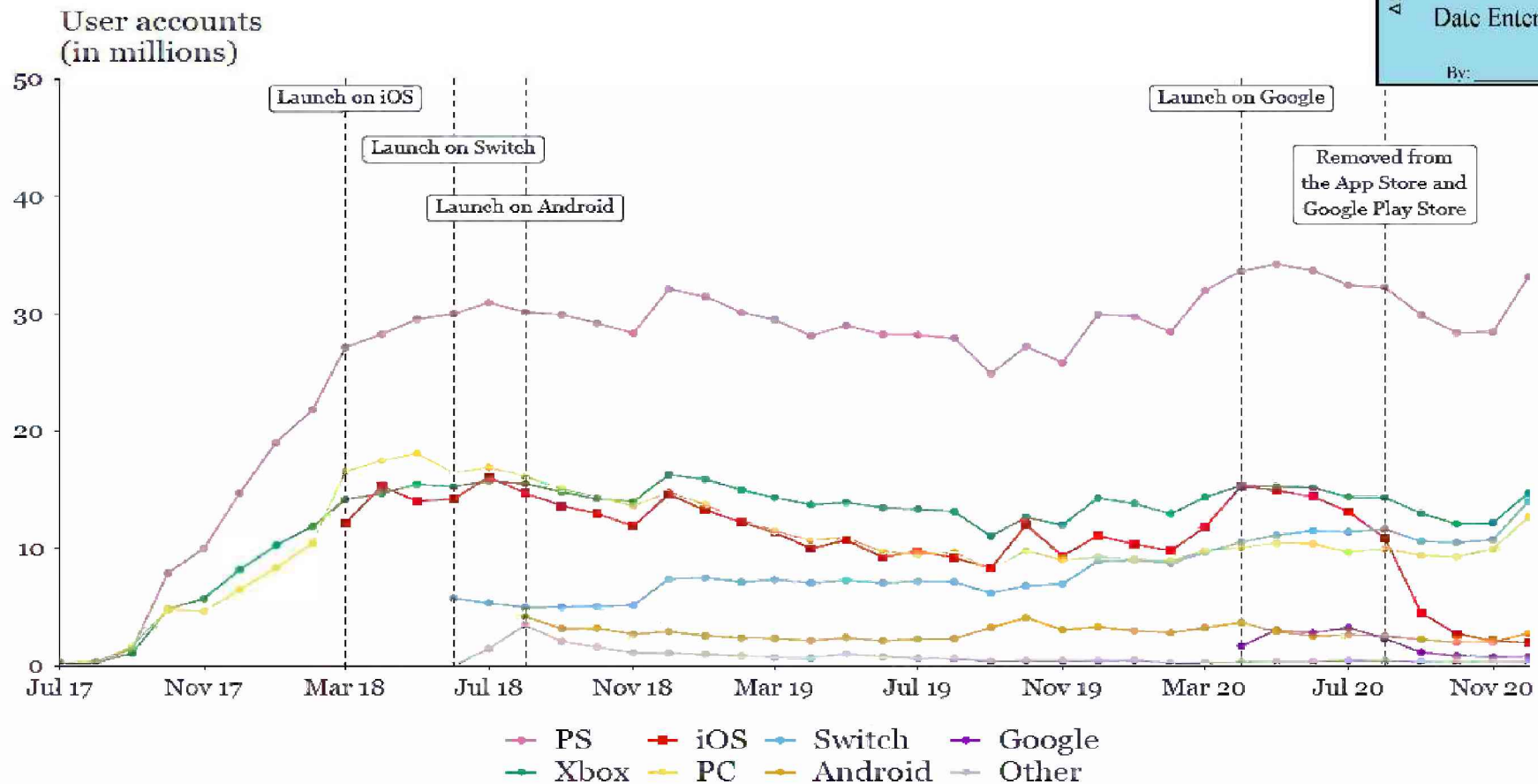


Hitt Rebuttal Expert Report – Exhibit 5: Worldwide Fortnite user accounts by “Platform” (July 2017 – December 2020)



DEFENDANT	United States District Court Northern District of California
	Case No. 4:20-cv-05640-YGR
	Case Title Epic Games, Inc. v. Apple, Inc.
	Exhibit No. DX-4761
	Date Entered _____
	Susan Y. Soong, Clerk
	By: _____, Deputy Clerk

Source: Epic Monthly User Data; Fortnite Mobile Presentation, “Mobile Business Update/Deep Dive,” EPIC_00126800 – 49 at EPIC_00126802; Nintendo, “Fortnite,” available at <https://www.nintendo.com/games/detail/fortnite-switch/>, accessed on February 1, 2021; Epic Memo, “Epic Mobile Status Update,” April 30, 2020, EPIC_00127553 – 55 at EPIC_00127553; Nick Statt, “Apple just kicked Fortnite off the App Store,” *The Verge*, August 13, 2020, available at <https://www.theverge.com/2020/8/13/21366438/apple-fortnite-ios-app-store-violations-epic-payments>, accessed on February 11, 2021; Dieter Bohn, “Fortnite for Android has also been kicked off the Google Play Store,” *The Verge*, August 13, 2020, available at <https://www.theverge.com/2020/8/13/21368079/fortnite-epic-android-banned-google-play-app-store-rule-violation>, accessed on February 11, 2021

Note: User accounts may appear on one or more “platforms” in a given month. Category “PS” comprises the “platforms” “PS4” and “PS5.” Category “Xbox” comprises the “platforms” “XBOXONE” and “XSX.” “Other platforms” includes “HONGKONG,” “MICROSOFT,” and “OTHER.” The share of user accounts by “platform” in July 2020 is as follows: 43% for PlayStation, 19% for Xbox, 17% for iOS, 15% for Nintendo Switch, 13% for PC, 4% for Google, 3% for Android, and 1% for Other “platforms.” User accounts are included whenever the Fortnite application is opened on a device through that account. See Appendix D for details regarding Epic data processing.