

**From:** Trystan Kosmyuka [REDACTED]  
**To:** Tom Reyburn [REDACTED]  
**CC:** Shaan Pruden [REDACTED]  
**BCC:**  
**Subject:** Re: Apple Apps & IAP policy  
**Attachments:**  
**Sent:** 05/01/2019 11:10:29 PM 0000 (GMT)

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**PLAINTIFF**  
U.S. District Court - NDCAL  
**4:20-cv-05640-YGR-TSH**  
*Epic Games, Inc. v. Apple Inc.*  
**Ex. No. PX-0858**  
Date Entered \_\_\_\_\_  
By \_\_\_\_\_

**Exhibit**  
**PX 858**

PX-0858.1  
APL-APPSTORE\_03180357

Thanks for sharing

On May 1, 2019, at 2:29 PM, Tom Reyburn <[REDACTED]> wrote:

Thanks Shaan.

Amazon is also complaining about this. We need to have one set of rules that all apps follow whether they are from Apple or third-party developers.

Thanks,  
Tom

On May 1, 2019, at 2:21 PM, Shaan Pruden <[REDACTED]> wrote:

Trystan,

Developers (latest LinkedIn) cannot fathom why our apps are permitted to do things they are not...

Just wanted to pass along the feedback.

Shaan

Begin forwarded message:

**From:** Sofia Andrianakou [REDACTED]  
**Subject:** Re: Apple App Review Issue  
**Date:** April 30, 2019 at 1:14:19 PM PDT  
**To:** Tom Reyburn [REDACTED]

-just us

Hey Tom,

I've reviewed a number of trial flows over the last few days and noticed that LinkedIn's design is very much in line with Apple's own flows/language. Can you please help me understand what Apple is doing differently from our flows? I can ask the team to move the fine print above the CTA as that is the major difference I see. I'd appreciate any guidance you have on the below.

Sofia

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