

# Hitt Rebuttal Expert Report – Exhibit 7: Worldwide time played and revenue by user accounts that accessed Fortnite through iOS (March 2018 – July 2020)

A DEFENDANT	United States District Court Northern District of California
	Case No. <b>4:20-cv-05640-YGR</b>
	Case Title <b><i>Epic Games, Inc. v. Apple, Inc.</i></b>
	Exhibit No. <b>DX-4763</b>
	Date Entered _____
	Susan Y. Soong, Clerk
	By: _____, Deputy Clerk

"Platform"	Hours played (in millions)		Revenue (in millions)	
	Hours	Percent	Revenue	Percent
1. iOS	2,752	10.2%	\$745	13.2%
2. Other "platforms"	24,219	89.8%	\$4,890	86.8%
3. Total	26,971	100.0%	\$5,635	100.0%

Source: Epic Monthly User Data

Note: "Other platforms" includes "PS4," "SWITCH," "XBOXONE," "PC," "GOOGLE," "ANDROID," "HONGKONG," and "OTHER."

See Appendix D for details regarding Epic data processing.