ART 200/202

Animation and Interactivity

Digital Media Survey

DIGITAL MEDIA arts

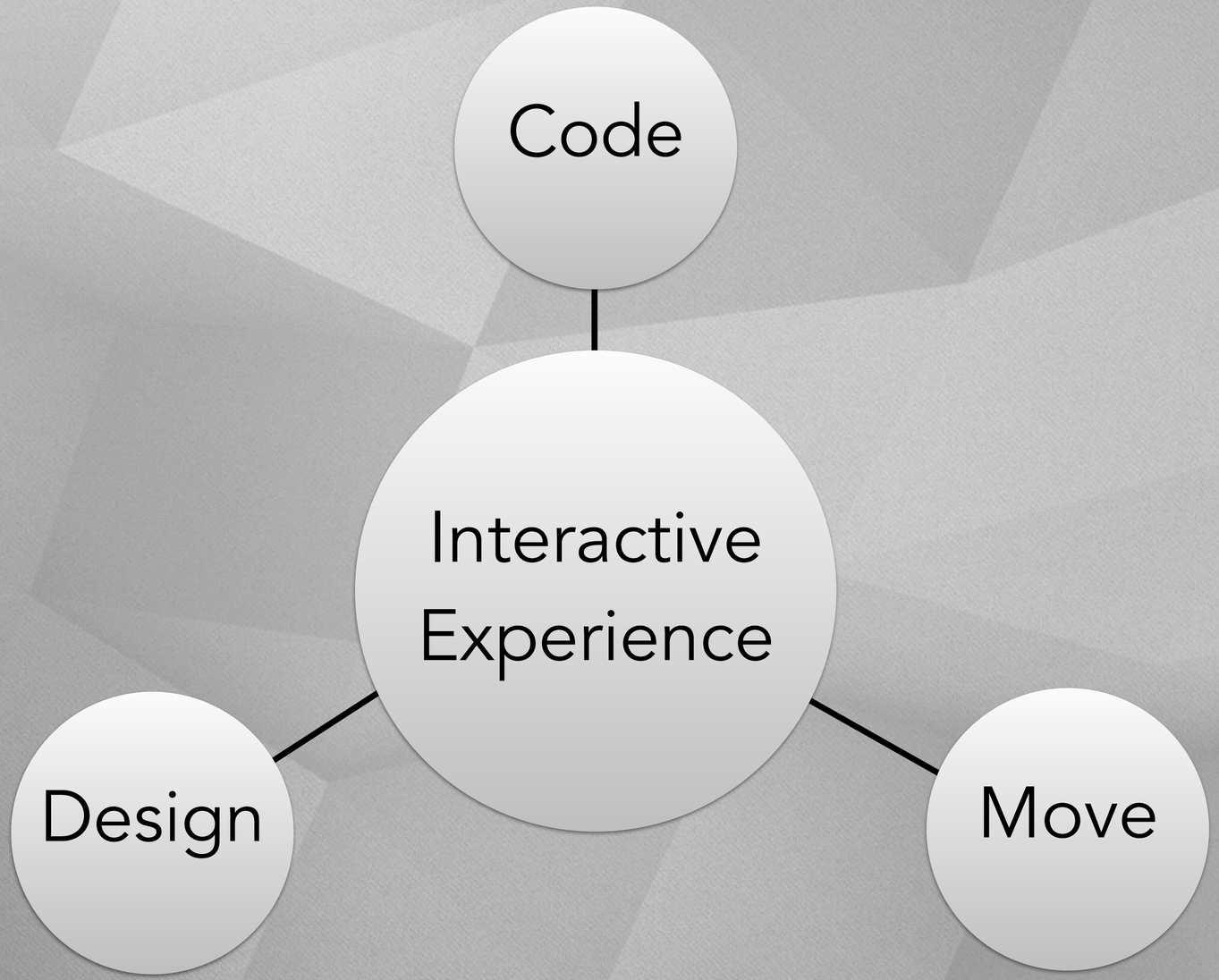
MARICOPA COMMUNITY COLLEGES

GLENDALE

INTERACTIVE EXPERIENCES

- ***DESIGN*** *- visual style*
- ***ANIMATION*** **-** movement
- ***CODE*** *- nonlinear*

INTERACTIVE EXPERIENCES



INTERACTIVE EXPERIENCES

- *Animated Info-graphics*
- *Interactive Info-graphics*
- *Kiosk Application*
- *Mobile Application Prototype*
- *Generative Art*

INTERACTIVE EXPERIENCES

Timeline based Interactivity, Creative Cloud

Code based interactivity, open source

INTERACTIVE EXPERIENCES

canvas

learn.maricopa.edu

lynda.com

Alway access through canvas

codecademy

Learning Javascript

Dropbox

Personal File Backup

INTERACTIVE EXPERIENCES

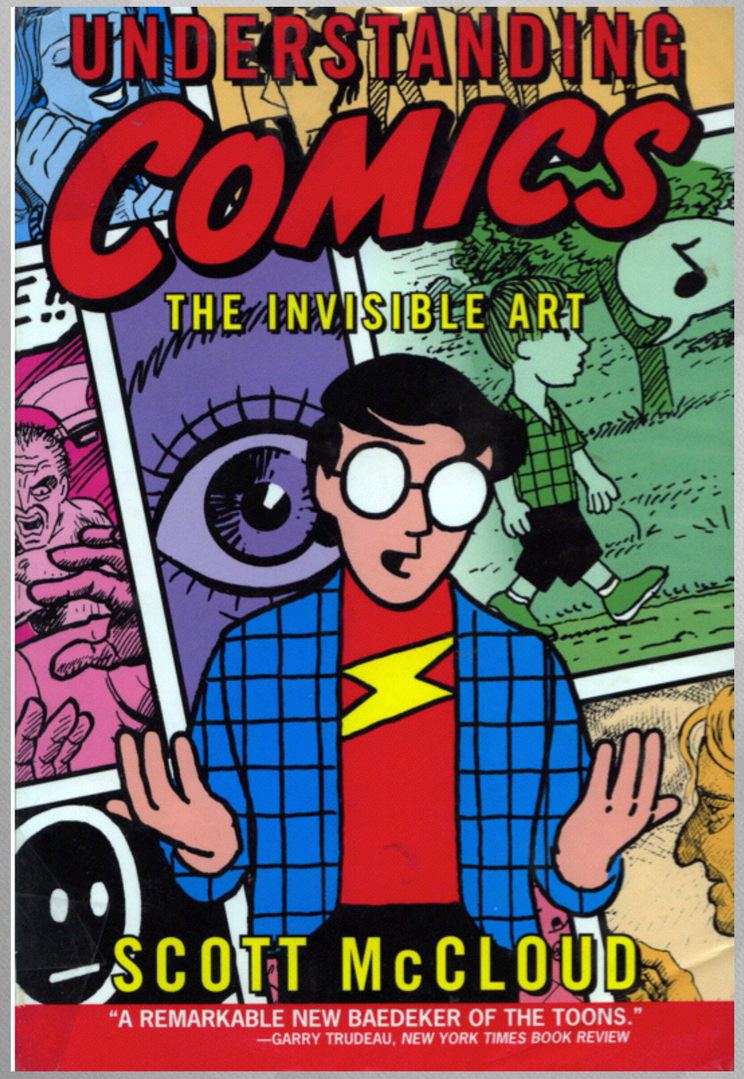
Premiere -
video editing

Illustrator -
vector graphics

Audition -
sound editing

PhotoShop -
raster graphics

INTERACTIVE EXPERIENCES



INTERACTIVE EXPERIENCES

- *Attendance*
- *Take Notes*
- *Questions*
- *Plan Ahead*
- *Share Expertise*

INTERACTIVE EXPERIENCES

Critique

- Class Critique on the day they are due.
- You will almost always be asked to make changes and resubmit
- “What did you like about the work? What could be improved?”

INTERACTIVE EXPERIENCES

ITERATE

INTERACTIVE EXPERIENCES

film

INTERACTIVE EXPERIENCES

- ***DESIGN*** **-** *visual style*
- ***ANIMATION*** **-** movement
- ***CODE*** **-** *nonlinear*

INTERACTIVE EXPERIENCES

codecademy

INTERACTIVE EXPERIENCES

Data

Number
1, 2,2, -9

Boolean
TRUE
FALSE

String
“anything”

INTERACTIVE EXPERIENCES

Syntax

Use the correct symbols to communicate to the computer

```
// this is a comment
console.log("this is a string");
```

INTERACTIVE EXPERIENCES

Conditional

make a decision

if (statement)
{
do this
}

INTERACTIVE EXPERIENCES

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