```csharp
using System;

namespace NineTapTour.Models
{
    class ExcelRow
    {
        public string PlayerFirstName { get; set; }
        public string PlayerMiddleName { get; set; }
        public string PlayerLastName { get; set; }
        public int PlayerNumber { get; set; }
        public int PlayerOrginalAVG { get; set; }
        public int GameTotal { get; set; }
        public DateTime Date { get; set; }
        public int Game1 { get; set; }
        public int Game2 { get; set; }
        public int Game3 { get; set; }
        public int Game4 { get; set; }
        public int Total { get; set; }
        public double AverageOfRow { get; set; }
        public double TrueAverage { get; set; }
        public int AVG { get; set; }
        public int Bonus { get; set; }
        public int HandyCap { get; set; }
        public string PotPro { get; set; }
        public string FinPPHG { get; set; }
        public double Cash { get; set; }
        public string Notes { get; set; }
    }
}
```