Casey Lance
CS 1400
Lab # 12

TokenMachine
- totalTokens: int - totalQuarters: int
+AddQuarters (:void): int +RemoveQuarters (:void): int +AddTokens (:void): int +RemoveTokens (:void): int +GetTokenTotal (:void): void +GetQuarterTotal (:void): void +SetTotalTokens (:int): void +SetTotalQuarts (:int): void