

Lect 16 – NumPy

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Numerical Python (NumPy)

- Package for scientific computing and data analysis
- Foundation for other tools
- Provides:
 - `ndarray` – fast, space-efficient multidimensional array
 - Fast operation application of math functions to arrays
 - Tools for reading/writing arrays to disk

```
import numpy as np
```

Creating ndarrays

- N-dimensional array
- ndarrays can be created using the `array()` function
- Can create an array from any sequence-like object

```
In [1]: import numpy as np
```

```
In [2]: t = [1, 2, 3]
```

```
In [3]: a1 = np.array(t)
```

```
In [4]: a1
```

```
Out[4]: array([1, 2, 3])
```

ndarrays

- `ndim`, `shape`, `dtype`

```
In [10]: t2 = [[1,2,3], [4,5,6]]
```

```
In [11]: a2 = np.array(t2)
```

```
In [12]: a2
```

```
Out[12]:
```

```
array([[1, 2, 3],  
       [4, 5, 6]])
```

```
In [13]: a2.ndim
```

```
Out[13]: 2
```

```
In [14]: a2.shape
```

```
Out[14]: (2L, 3L)
```

```
In [15]: a2.dtype
```

```
Out[15]: dtype('int32')
```

zeros, ones, empty

- Create arrays of 0's or 1's with a given shape
- Empty does not initialize the values (garbage to start)

```
In [17]: np.zeros((3,6))
```

```
Out[17]:
```

```
array([[ 0.,  0.,  0.,  0.,  0.,  0.],  
       [ 0.,  0.,  0.,  0.,  0.,  0.],  
       [ 0.,  0.,  0.,  0.,  0.,  0.]])
```

```
In [18]: np.ones((2,3))
```

```
Out[18]:
```

```
array([[ 1.,  1.,  1.],  
       [ 1.,  1.,  1.]])
```

```
In [19]: np.empty((2,3))
```

```
Out[19]:
```

```
array([[ 2.05915396e+184,  1.77296837e+160,  5.58290476e-091],  
       [ 4.31091749e-033,  1.00000038e+000,  1.00000000e+000]])
```

zeros_like, ones_like, arange

- Create a new array of the same shape with 0's or 1's
- Arange is like range, but for arrays

```
In [20]: np.arange(7)
```

```
Out[20]: array([0, 1, 2, 3, 4, 5, 6])
```

```
In [21]: a3 = np.ones((2,3))
```

```
In [22]: a3
```

```
Out[22]:
```

```
array([[ 1.,  1.,  1.],  
       [ 1.,  1.,  1.]])
```

There is also: empty_like

```
In [23]: a4 = np.zeros_like(a3)
```

```
In [24]: a4
```

```
Out[24]:
```

```
array([[ 0.,  0.,  0.],  
       [ 0.,  0.,  0.]])
```

eye, identity

- Create an NxN identity matrix
- 1's on diagonal, 0's elsewhere

```
In [25]: a5 = identity(5)
In [26]: a5
Out[26]:
array([[ 1.,  0.,  0.,  0.,  0.],
       [ 0.,  1.,  0.,  0.,  0.],
       [ 0.,  0.,  1.,  0.,  0.],
       [ 0.,  0.,  0.,  1.,  0.],
       [ 0.,  0.,  0.,  0.,  1.]])
In [27]: a5.dtype
Out[27]: dtype('float64')
```

dtype

- Can specify the data type for arrays

```
In [34]: a7
```

```
Out[34]: array([1, 2, 3])
```

```
In [35]: a7.dtype
```

```
Out[35]: dtype('int32')
```

```
In [36]: a8 = np.array([1,2,3],  
dtype=float64)
```

```
In [37]: a8
```

```
Out[37]: array([ 1.,  2.,  3.])
```

```
In [38]: a8.dtype
```

```
Out[38]: dtype('float64')
```


dtype

- Dtypes are very important
- Mostly, they map to underlying machine data types
- This is a key part of the speed and power of ndarrays
- Because they use underlying machine data types, they can quickly be processed, written as binary data, and integrated with other languages like C.

dtype

Table 4-2. NumPy data types

Type	Type Code	Description
int8, uint8	i1, u1	Signed and unsigned 8-bit (1 byte) integer types
int16, uint16	i2, u2	Signed and unsigned 16-bit integer types
int32, uint32	i4, u4	Signed and unsigned 32-bit integer types
int64, uint64	i8, u8	Signed and unsigned 32-bit integer types
float16	f2	Half-precision floating point
float32	f4 or f	Standard single-precision floating point. Compatible with C float
float64	f8 or d	Standard double-precision floating point. Compatible with C double and Python float object

Type	Type Code	Description
float128	f16 or g	Extended-precision floating point
complex64, complex128, complex256	c8, c16, c32	Complex numbers represented by two 32, 64, or 128 floats, respectively
bool	?	Boolean type storing True and False values
object	O	Python object type
string_	S	Fixed-length string type (1 byte per character). For example, to create a string dtype with length 10, use 'S10'.
unicode_	U	Fixed-length unicode type (number of bytes platform specific). Same specification semantics as string_ (e.g. 'U10').

Cast using astype

- Convert (cast) array from one type to another

```
In [42]: a9
```

```
Out[42]: array([ 1.2,  2.5,  3.7])
```

```
In [43]: a9.dtype
```

```
Out[43]: dtype('float64')
```

```
In [44]: a10 = a9.astype(int32)
```

```
In [45]: a10
```

```
Out[45]: array([1, 2, 3])
```

```
In [46]: a10.dtype
```

```
Out[46]: dtype('int32')
```

```
In [47]: a11 = a10.astype(float64)
```

```
In [48]: a11
```

```
Out[48]: array([ 1.,  2.,  3.])
```

```
In [49]: a11.dtype
```

```
Out[49]: dtype('float64')
```

Strings to numbers

- Can also convert strings to numbers this way

```
In [50]: a12 = np.array(['1.2', '2.5', '3.7'],  
dtype=np.string_)
```

```
In [51]: a12
```

```
Out[51]:
```

```
array(['1.2', '2.5', '3.7'],  
      dtype='<S3')
```

```
In [52]: a12.dtype
```

```
Out[52]: dtype('<S3')
```

```
In [53]: a13 = a12.astype(float)
```

```
In [54]: a13
```

```
Out[54]: array([ 1.2,  2.5,  3.7])
```

```
In [55]: a13.dtype
```

```
Out[55]: dtype('float64')
```

astype always creates new
array (copy of the data),
even if the data type is
the same as the old type

Arrays versus lists

- Arrays have built-in support for many common operations without having to use for loops

Lists

```
In [56]: t1 = [1,2,3]
```

```
In [57]: t2 = []
```

```
In [58]: for i in t1:
...:     t2.append(i+1)
...:
```

```
In [59]: t2
Out[59]: [2, 3, 4]
```

```
In [60]: t3 = [ i+1 for i in t1 ]
```

```
In [61]: t3
Out[61]: [2, 3, 4]
```

NumPy Arrays

```
In [65]: a1 = np.array([1,2,3])
```

```
In [66]: a1
Out[66]: array([1, 2, 3])
```

```
In [67]: a2 = a1 + 1
```

```
In [68]: a2
Out[68]: array([2, 3, 4])
```

More operations

- Arrays and scalars
- Vector operations
- Operations between equal-sized arrays (elementwise)

```
In [69]: a1 = np.array([1,2,3])
```

```
In [70]: a1
```

```
Out[70]: array([1, 2, 3])
```

```
In [71]: a2 = a1 * a1
```

```
In [72]: a2
```

```
Out[72]: array([1, 4, 9])
```

```
In [73]: a3 = a1 * 2
```

```
In [74]: a3
```

```
Out[74]: array([2, 4, 6])
```

```
In [75]: a4 = a1 ** 2
```

```
In [76]: a4
```

```
Out[76]: array([1, 4, 9])
```

Indexing and Slicing

- Indexing and slices on 1-dim arrays work like lists

```
In [77]: a1 = np.arange(7)
```

```
In [78]: a1
```

```
Out[78]: array([0, 1, 2, 3, 4, 5, 6])
```

```
In [79]: a1[2]
```

```
Out[79]: 2
```

```
In [80]: a1[3:5]
```

```
Out[80]: array([3, 4])
```

```
In [81]: a1[:3]
```

```
Out[81]: array([0, 1, 2])
```

Broadcasting

- Values can be propagated (or broadcast) into an array

```
In [82]: a1 = np.arange(10)
```

```
In [83]: a1
```

```
Out[83]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

```
In [84]: a1[3:5] = 99
```

```
In [85]: a1
```

```
Out[85]: array([ 0,  1,  2, 99, 99,  5,  6,  7,  8,  9])
```

```
In [86]: a1[:3] = 44
```

```
In [87]: a1
```

```
Out[87]: array([44, 44, 44, 99, 99,  5,  6,  7,  8,  9])
```


Array slices are *views*

- A BIG difference between array slices and list slices is that array slices are views into the original array.
- The slice data is not copied – any modifications to the view will be reflected in the original array

```
In [90]: a1 = np.arange(10)
```

```
In [91]: a1
```

```
Out[91]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

```
In [92]: fred = a1[3:7]
```

```
In [93]: fred
```

```
Out[93]: array([3, 4, 5, 6])
```

```
In [94]: fred[:3] = 99
```

```
In [95]: fred
```

```
Out[95]: array([99, 99, 99,  6])
```

```
In [96]: a1
```

```
Out[96]: array([ 0,  1,  2, 99, 99, 99,  6,  7,  8,  9])
```

Motivation for this is that NumPy is designed to work on large data sets. Copying data for slices would add lots of overhead.

Copy a slice

- If you want to copy a slice, you can copy it explicitly

```
In [97]: a1 = np.arange(10)
```

```
In [98]: a1
```

```
Out[98]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

```
In [99]: fred = a1[3:7].copy()
```

```
In [100]: fred
```

```
Out[100]: array([3, 4, 5, 6])
```

```
In [101]: fred[:3] = 99
```

```
In [102]: fred
```

```
Out[102]: array([99, 99, 99,  6])
```

```
In [103]: a1
```

```
Out[103]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

Higher dimension indexing

- Things get more complex with higher dimensional arrays

```
In [105]: a1 = np.array([[1,2,3], [4,5,6], [7,8,9]])
```

```
In [106]: a1
```

```
Out[106]:
```

```
array([[1, 2, 3],  
       [4, 5, 6],  
       [7, 8, 9]])
```

```
In [107]: a1[1]
```

```
Out[107]: array([4, 5, 6])
```

```
In [108]: a1[1][1]
```

```
Out[108]: 5
```

```
In [109]: a1[1,1]
```

```
Out[109]: 5
```

Higher dimension indexing

```
In [111]: a1 = np.array([[[1,2,3], [4,5,6]], [[7,8,9], [10,11,12]]])
```

```
In [112]: a1
```

```
Out[112]:
```

```
array([[[ 1,  2,  3],
         [ 4,  5,  6]],
       [[ 7,  8,  9],
        [10, 11, 12]]])
```

```
In [113]: a1[0]
```

```
Out[113]:
```

```
array([[1, 2, 3],
       [4, 5, 6]])
```

```
In [114]: tmp = a1[0].copy()
```

```
In [115]: a1[0] = 99
```

```
In [116]: a1
```

```
Out[116]:
```

```
array([[[99, 99, 99],
         [99, 99, 99]],
       [[ 7,  8,  9],
        [10, 11, 12]]])
```

```
In [117]: a1[0] = tmp
```

```
In [118]: a1
```

```
Out[118]:
```

```
array([[[ 1,  2,  3],
         [ 4,  5,  6]],
       [[ 7,  8,  9],
        [10, 11, 12]]])
```

Higher dimension slicing

- Things get more complex with higher dimensional arrays

```
In [122]: a1 = np.array([[1,2,3],[4,5,6],[7,8,9]])
```

```
In [123]: a1
```

```
Out[123]:
```

```
array([[1, 2, 3],  
       [4, 5, 6],  
       [7, 8, 9]])
```

```
In [124]: a1[:2]
```

```
Out[124]:
```

```
array([[1, 2, 3],  
       [4, 5, 6]])
```

```
In [125]: a1[:2, 1:]
```

```
Out[125]:
```

```
array([[2, 3],  
       [5, 6]])
```

```
In [126]: a1[1, :2]
```

```
Out[126]: array([4, 5])
```

```
In [127]: a1[2, :1]
```

```
Out[127]: array([7])
```

```
In [128]: a1[:, :1]
```

```
Out[128]:
```

```
array([[1],  
       [4],  
       [7]])
```

Higher dimension indexing

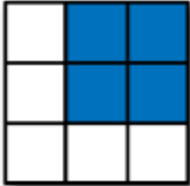

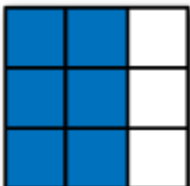
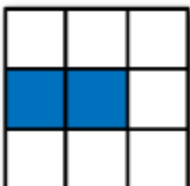
	Expression	Shape
	<code>arr[:2, 1:]</code>	<code>(2, 2)</code>
	<code>arr[2]</code> <code>arr[2, :]</code> <code>arr[2:, :]</code>	<code>(3,)</code> <code>(3,)</code> <code>(1, 3)</code>
	<code>arr[:, :2]</code>	<code>(3, 2)</code>
	<code>arr[1, :2]</code> <code>arr[1:2, :2]</code>	<code>(2,)</code> <code>(1, 2)</code>

Figure 4-2. Two-dimensional array slicing

Boolean Indexing

```
In [129]: names = np.array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'])
```

```
In [130]: names
```

```
Out[130]:
```

```
array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'],  
      dtype='<S4')
```

```
In [131]: rdata = randn(7,4)
```

```
In [132]: rdata
```

```
Out[132]:
```

```
array([[ -0.50616171, -0.22846826, -0.42737071, -0.63261581],  
       [ -0.39151879,  0.7829083 , -0.05144168,  0.16832157],  
       [  0.32729197,  0.45675639, -0.47354509,  0.59531804],  
       [  0.17286501, -0.01831906,  0.23977178, -0.47188809],  
       [  0.60561711, -0.55625868, -1.40889478, -1.24903569],  
       [-1.3945014 ,  1.5493835 ,  0.41147468, -0.72185362],  
       [  0.34212125, -0.72760385,  0.58684746, -0.51088954]])
```

```
In [133]: names == 'Bob'
```

```
Out[133]: array([ True, False, False,  True, False, False, False], dtype=bool)
```

```
In [135]: rdata[names == 'Bob']
```

```
Out[135]:
```

```
array([[ -0.50616171, -0.22846826, -0.42737071, -0.63261581],  
       [  0.17286501, -0.01831906,  0.23977178, -0.47188809]])
```

```
In [136]: rdata[names == 'Bob', 2:]
```

```
Out[136]:
```

```
array([[ -0.42737071, -0.63261581],  
       [  0.23977178, -0.47188809]])
```

Boolean Indexing

```
In [145]: rdata
```

```
Out[145]:
```

```
array([[ -0.50616171, -0.22846826, -0.42737071, -0.63261581],  
       [ -0.39151879,  0.7829083 , -0.05144168,  0.16832157],  
       [  0.32729197,  0.45675639, -0.47354509,  0.59531804],  
       [  0.17286501, -0.01831906,  0.23977178, -0.47188809],  
       [  0.60561711, -0.55625868, -1.40889478, -1.24903569],  
       [-1.3945014 ,  1.5493835 ,  0.41147468, -0.72185362],  
       [  0.34212125, -0.72760385,  0.58684746, -0.51088954]])
```

```
In [146]: rdata[rdata < 0] = 0
```

```
In [147]: rdata
```

```
Out[147]:
```

```
array([[ 0.          ,  0.          ,  0.          ,  0.          ],  
       [ 0.          ,  0.7829083 ,  0.          ,  0.16832157],  
       [ 0.32729197,  0.45675639,  0.          ,  0.59531804],  
       [ 0.17286501,  0.          ,  0.23977178,  0.          ],  
       [ 0.60561711,  0.          ,  0.          ,  0.          ],  
       [ 0.          ,  1.5493835 ,  0.41147468,  0.          ],  
       [ 0.34212125,  0.          ,  0.58684746,  0.          ]])
```

```
In [148]: rdata[names != 'Joe'] = 7
```

```
In [149]: rdata
```

```
Out[149]:
```

```
array([[ 7.          ,  7.          ,  7.          ,  7.          ],  
       [ 0.          ,  0.7829083 ,  0.          ,  0.16832157],  
       [ 7.          ,  7.          ,  7.          ,  7.          ],  
       [ 7.          ,  7.          ,  7.          ,  7.          ],  
       [ 7.          ,  7.          ,  7.          ,  7.          ],  
       [ 0.          ,  1.5493835 ,  0.41147468,  0.          ],  
       [ 0.34212125,  0.          ,  0.58684746,  0.          ]])
```