# Package 'hutan'

June 11, 2020

Title A Collection of Tools for Phylogenetic Tree Manipulation
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<b>Description</b> A collection of tools for phylogenetic tree manipulation. It is named after the Indonesian word for forest.
<b>Depends</b> R (>= 3.1.0)
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LazyData true
Collate 'utility_functions.R'     'hutan.R'     'siphonophore_constraint.R'     'siphonophore_ml.R'
Imports ape (>= 3.3), tidyverse, magrittr, geiger, phytools
Suggests testthat, roxygen2, knitr, rmarkdown  VignetteBuilder knitr
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R topics documented:
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 $\verb"ancestral_edges"$ 

For a node in a tree, get a vector of the edges between the node and the root

# Description

For a node in a tree, get a vector of the edges between the node and the root

# Usage

```
ancestral_edges(phy, node)
```

# Arguments

phy A phylo object node A node number

# Value

A vector of edge numbers

are\_bipartitions\_compatible

Check if two bipartitions drawn from trees with the same tips are compatible with each other. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

## **Description**

Check if two bipartitions drawn from trees with the same tips are compatible with each other. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

## Usage

```
are_bipartitions_compatible(bi1, bi2, phy)
```

## **Arguments**

bi1 The first bipartition. bi2 The second bipartition.

phy A phylo object describing a tree that includes all tips under investigation. This

is used to infer the other half of each bipartition.

#### Value

TRUE if bi1 is compatible with bi2, otherwise FALSE.

bipartition\_for\_edge Get a bipartition, described as a vector of tip numbers, from a specified tree and edge number.

# Description

Get a bipartition, described as a vector of tip numbers, from a specified tree and edge number.

## Usage

```
bipartition_for_edge(phy, edge)
```

# Arguments

phy A phylo object that specifies the tree.

edge The number of the edge that defines the bipartition.

## Value

A vector of tip nodes (specified by numbers) that define one half of the bipartition (the other half is the set of tip nodes that are not in this vector).

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bipartition\_for\_edge\_by\_label

Get a bipartition, described as a vector of tip labels, from a specified tree and edge number.

## **Description**

Get a bipartition, described as a vector of tip labels, from a specified tree and edge number.

# Usage

```
bipartition_for_edge_by_label(edge, phy)
```

# **Arguments**

edge The number of the edge that defines the bipartition.

phy A phylo object that specifies the tree.

#### Value

A vector of tip nodes (specified by labels) that define one half of the bipartition (the other half is the set of tip nodes that are not in this vector).

calc\_diffs

For each internal node, calculate the difference in state values at the two child nodes

## **Description**

For each internal node, calculate the difference in state values at the two child nodes

# Usage

```
calc_diffs(phy, states)
```

# Arguments

phy An ape::phylo object

states A vector with length equal to nodes with the state at each node

#### Value

A vector of values corresponding to each internal node with the value difference

compatible\_edges 5

compatible_edges	Identify the edges in one phylo object that are compatible with the
	edges in another phylo object. Requires the same tip labels for each
	tree.

# Description

Identify the edges in one phylo object that are compatible with the edges in another phylo object. Requires the same tip labels for each tree.

## Usage

```
compatible_edges(phy1, phy2)
```

## **Arguments**

phy1 The tree under consideration phy2 The tree to be compared to

#### Value

A boolean vector corresponding to the edges in phy1. Each element is FALSE if the edge is iscompatible with phy2, or TRUE if compatible.

connecting\_edges

For two nodes in a tree, get a vector of the edges that connect them

# Description

For two nodes in a tree, get a vector of the edges that connect them

# Usage

```
connecting_edges(phy, node_a, node_b)
```

## **Arguments**

phy A phylo object

node\_a Number of the first node node\_b Number of the second node

## Value

A vector of edge numbers

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cut\_tree

Cuts a single tree on the branch subtending a specified node

# **Description**

Cuts a single tree on the branch subtending a specified node

# Usage

```
cut_tree(phy, x)
```

# **Arguments**

phy The tree to be cut, as an ape phylo object

x An internal node number. The tree phy will be cut on the branch that subtends

this nodes.

#### Value

A list of phylo objects that are the subtrees

decompose\_tree

Decomposes a single tree into a series of subtrees designated by internal node numbers

# Description

Decomposes a single tree into a series of subtrees designated by internal node numbers

## Usage

```
decompose_tree(phy, x)
```

# Arguments

phy The tree to be decomposed, as an ape phylo object

x A vector of internal node numbers. The tree phy will be cut on each branch that

subtends each of these nodes.

# Value

A list of phylo objects

descendants 7

descendants	Get all the descendants of a given node in a tree.
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#### **Description**

Get all the descendants of a given node in a tree.

## Usage

```
descendants(phy, a, keep_node = FALSE)
```

# Arguments

phy A phylo object that specifies the tree.

a The number of a node in phy.

keep\_node If FALSE, do not include a in the result.

## Value

A vector of nodes (specified by number) that are descendants of a. Includes internal and tip nodes.

```
difference_from_calibrated
```

Assesses how much phy deviates from an ultrametric tree

# Description

Assesses how much phy deviates from an ultrametric tree

## Usage

```
difference_from_calibrated(phy, model = "discrete", ...)
```

# Arguments

phy A phylo object

model The model used for fitting. "discrete" is used by default for speed

... Additional chronos arguments

#### Value

The sum of absolute changes in branch length required to make an ape::chronos time calibrated tree, normalized by the total branch length of the calibrated tree. The higher the value, the more the tree deviates from the calibrated tree.

distance\_from\_tip

For each node in the tree (including internal nodes and tips) get the shortest distance to a descendant node. Values for tip nodes should be 0.

# Description

For each node in the tree (including internal nodes and tips) get the shortest distance to a descendant node. Values for tip nodes should be 0.

## Usage

```
distance_from_tip(phy)
```

## **Arguments**

phy

A phylo object

#### Value

A vector with elements corresponding to each node

```
extend_terminal_branches
```

Extends each terminal branch by specified length

# Description

Extends each terminal branch by specified length

# Usage

```
extend_terminal_branches(phy, x)
```

## **Arguments**

phy A phylogeny in ape::phylo format x Amount to extend each branch by

### Value

A phylogeny in ape::phylo format

flip\_bipartition 9

flip_bipartition	Given a tree and a bipartition, described as a vector of tip labels on
	one side of of the bipartition, return the same bipartition but defined
	by the tip labels on the other side of the bipartition.

# Description

Given a tree and a bipartition, described as a vector of tip labels on one side of the bipartition, return the same bipartition but defined by the tip labels on the other side of the bipartition.

# Usage

```
flip_bipartition(phy, bi)
```

# Arguments

phy A phylo object that specifies the tree.

bi The bipartition.

#### Value

A vector of tip nodes (specified by labels) that define one half of the bipartition (the other half is the set of tip nodes that are provided as bi).

```
generate_constaint_tree
```

Generates a tree with a single resolved bipartition between two sets of tip names. Useful for generating constraint trees.

## **Description**

Generates a tree with a single resolved bipartition between two sets of tip names. Useful for generating constraint trees.

# Usage

```
generate_constaint_tree(tips1, tips2)
```

# **Arguments**

tips1 A vector of tip names for clade 1 tips2 A vector of tip names for clade 2

## Value

A phylo object

## **Examples**

```
library( ape )
tips1 = c("a", "b", "c")
tips2 = c("d", "e", "f")
ctree = generate_constaint_tree( tips1, tips2 )
```

get\_bipartitions

Get a list of all the bipartitions in a tree.

#### **Description**

Get a list of all the bipartitions in a tree.

#### Usage

```
get_bipartitions(phy)
```

#### **Arguments**

phy

A phylo object that specifies the tree.

#### Value

A list of bipartitions for the tree. The order of the list corresponds to the edges in phy\$edge. Bipartitions are specified as a vector of the tip labels that make up one half of the bipartition.

```
get_corresponding_nodes
```

Given two trees phy1 and phy2 with the same topology and tip labels, get a vector that indicates which node numbers in phy2 correspond to the nodes in phy1

## **Description**

Given two trees phy1 and phy2 with the same topology and tip labels, get a vector that indicates which node numbers in phy2 correspond to the nodes in phy1

## Usage

```
get_corresponding_nodes(phy1, phy2)
```

## **Arguments**

phy1 A phylo object phy2 A phylo object

## Value

A numeric vector in the order of nodes in phy1, providing corresponding node numbers from phy2

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hutan	hutan: A collection of tools for phylogenetic tree manipulation.	

## **Description**

The hutan package provides functions for common phylogenetic tree manipulation tasks, and uses these facilitate some more specialized tasks. It is named after the Indonesian word for forest.

```
is_compatible_with_set
```

Check if bipartition bi is compatible with the bipartitions in bi\_list. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

## **Description**

Check if bipartition bi is compatible with the bipartitions in bi\_list. Each bipartition is defined as a vector of the names of the tips on one side of the bipartition.

#### Usage

```
is_compatible_with_set(bi, bi_list, phy)
```

## **Arguments**

bi The query bipartition.

bi\_list A list of the bipartitions to be compared against.

phy A phylo object describing a tree that includes all tips under investigation. This

is used to infer the other half of each bipartition.

# Value

TRUE if bi is compatible with all bipartition in bi\_list, otherwise FALSE.

is_monophyletic	Test if a set of tips, specified as a vector of tip labels, forms a monophyletic group in a given tree. The test is unrooted, i.e. the group can span the root.

# Description

Test if a set of tips, specified as a vector of tip labels, forms a monophyletic group in a given tree. The test is unrooted, i.e. the group can span the root.

#### Usage

```
is_monophyletic(phy, x)
```

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## **Arguments**

phy The tree under consideration

x A vector of the labels of the tips in question

#### Value

A boolean, TRUE if the tips form a monophyletic group.

picx Estimate the extended phylogenetic independent contrast. Rather than normalize differences across nodes by branch lengths, differences are normalized be the expected difference obtained from replicate simula-

tions. This allows for greater model flexibility.

## **Description**

Estimate the extended phylogenetic independent contrast. Rather than normalize differences across nodes by branch lengths, differences are normalized be the expected difference obtained from replicate simulations. This allows for greater model flexibility.

## Usage

```
picx(
   x,
   phy,
   var.contrasts = FALSE,
   model_method = "BM",
   model_parameters = NA,
   n_replicates = 200
)
```

#### **Arguments**

x A numeric vector with one trait value per tip

phy An ape::phylo object

var.contrasts logical, indicates whether the expected variances of the contrasts should be re-

turned

 $model\_method$  The model of trait evolution. Can be one of c("BM", "OU")

model\_parameters

Model parameters from fitContinuous. Will estimate if not provided.

n\_replicates The number of simulations used to estimate the expected differences

#### Value

A vector of phylogenetically independent contrasts

safe.drop.tip

safe.drop.tip	Drops specified tips from a phylogeny. Like ape's drop.tip(), but it
	works when only a single tip is to be retained.

# Description

Drops specified tips from a phylogeny. Like ape's drop.tip(), but it works when only a single tip is to be retained.

# Usage

```
safe.drop.tip(phy, tip)
```

# Arguments

phy The tree, as an ape phylo object

tip A vector of tip numbers to be removed.

#### Value

The reduced tree, as a phylo object

sim_diffs	For each internal node, simulate the difference between state values at
	the node's children

# Description

For each internal node, simulate the difference between state values at the node's children

# Usage

```
sim_diffs(phy, model_parameters, model_method = "BM")
```

# Arguments

```
phy An ape::phylo object
model_parameters
Parameter estimates for evolutionary model
model_method The model of trait evolution. Can be one of c("BM","OU")
```

#### Value

The simulated child differences for each internal node

siphonophore\_ml

```
siphonophore_constraint
```

Siphonophores constraint phylogeny.

# Description

An unresolved phylogeny that constrains the group Agalmatidae sensu stricto + Bargmannia to be monophyletic, corresponding to the published SOWH test

# Usage

```
siphonophore_constraint
```

## **Format**

An ape phylo object

#### **Source**

```
http://dx.doi.org/10.1080/10635150500354837
```

siphonophore\_ml

Siphonophores phylogeny.

# Description

A maximum likelihood phylogeny of siphonophores

# Usage

```
siphonophore_ml
```

#### **Format**

An ape phylo object

## **Source**

```
http://dx.doi.org/10.1080/10635150500354837
```

slide\_root\_edges 15

slide\_root\_edges

Repartitions lengths along edges that descend from root node so that they are equal. Useful after rooting operations that result in branches with 0 length

# Description

Repartitions lengths along edges that descend from root node so that they are equal. Useful after rooting operations that result in branches with 0 length

# Usage

```
slide_root_edges(phy)
```

# **Arguments**

phy

A phylo object

#### Value

A phylo object with modified edge lengths

tips

Get tips and labels of a phylo object.

# Description

Get tips and labels of a phylo object.

## Usage

tips(phy)

## **Arguments**

phy

A phylo object.

# Value

A vector of all the tips, annotated with their names

2ero\_constrained

tip\_descendants

Get all the tips that are descendants of a given node in a tree.

## **Description**

Get all the tips that are descendants of a given node in a tree.

## Usage

```
tip_descendants(phy, a)
```

#### Arguments

phy A phylo object that specifies the tree.

a The number of a node in phy.

#### Value

A vector of tip nodes (specified by number) that are descendants of a. If a is a tip, it is the sole element of this vector.

zero\_constrained

Generates the "zero-constrained" tree described by Susko 2014 (http://dx.doi.org/10.1093/molbev/msu039)

# Description

Generates the "zero-constrained" tree described by Susko 2014 (http://dx.doi.org/10.1093/molbev/msu039)

## Usage

```
zero_constrained(phy_resolved, phy_constraint, epsilon = 1e-06)
```

## **Arguments**

phy\_resolved A fully resolved phylogeny stored as a phylo object, e.g. an ML tree.

phy\_constraint A partially resolved constraint tree.

epsilon The value to replace the branch length with

#### Value

A phylo object containing a tree that is the same as phy\_resolved, except that the length of edges that are incompatible with phy\_constraint are replaced with epsilon.

## **Examples**

```
data( siphonophore_ml )
data( siphonophore_constraint )
zc <- zero_constrained( siphonophore_ml, siphonophore_constraint )</pre>
```