

Releases

Release title
Release code / date
+ show more releases

Release title
Release code / date
+ add a new release

Release title
Release code / date

Playlists

Playlist title
if tracks
date
+ show more playlists

Playlist title
if tracks
date
+ add a new playlist

Playlist title
if tracks
date

Files

File name
date

File name
date

File name
date

File name
date

File name
date

File name
date

[pagination & needed]

File name
date

File name
date

File name
date

File name
date

File name
date

File name
date

Search

OR, REVERSE TAGS

☐ INCLUDE METADATA

Search

Assets matching "query"

sort by: relevance / title / date

☐ Asset name
description if ext

last updated

☐ Asset name
description if ext

last updated

☐ Asset name
description

last updated

Release title

COVER ART
(min 100x100px)
(ideally 500x500px)

RELEASE TITLE

ARTIST NAME

RELEASE DATE

MATRIX NUM

TRACK LIST

1. Track title

2. Track title

3. Track title

4. Track title

5. Track title

+ add track

ADDITIONAL FIELDS

LABEL NAME

GENRE

COMMENTS

PUBLISHING

FORMATS / UPIS

UPC 12345

+ add format

PRIVATE FILES

Asset title
description

+ add new file

exit the release

edit after only because i'm drunk. sorry.

CASH Music: Assets

UX Sketches

Section menu:
Main Page
Search

Playlist title

cover

PLAYLIST TITLE

ARTIST NAME

TRACK LIST

1. Track title

2. Track title

3. Track title

4. Track title

5. Track title

6. Track title

+ Add track

1. Track name

TRACK NAME

Track name

ARTIST NAME

ARTIST NAME

ISRC CODE

ISRC CODE

FILE

FILENAME OR CONNECTION NAME

REMOVE

OR

ADD / LINK FILE

3. Track name
4. Track name
5. Track name

File name

TIME/NAME

give it a name

DESCRIPTION

DESCRIPTION

FILE UPLOAD / LINK COMPONENT

FILE UPLOAD / LINK COMPONENT

TAGS

+ add tags

Add the asset

About the Assets section

The assets section should be seen as the place where users to manage their catalog, work with and create playlists, or view files they've added to the system. This includes tasks that extend to other areas of the platform — if someone wants to sell a digital release they should be able to begin the process on the release details page and be taken to a new element for final tweaking.

For simplicity, the assets shown to a user here are limited to releases, playlists, and files. ("Files" being things that have been added directly or to an element. We'll hide files that are children of a release or playlist.) All other system-level assets will be hidden from view and shown only in context.

Menus and pathways

The main menu for Assets will be simple:

Main page Search

On the main page we'll provide primary navigation for releases, playlists, and files. So the paths through the section look like:

Main page -> release details

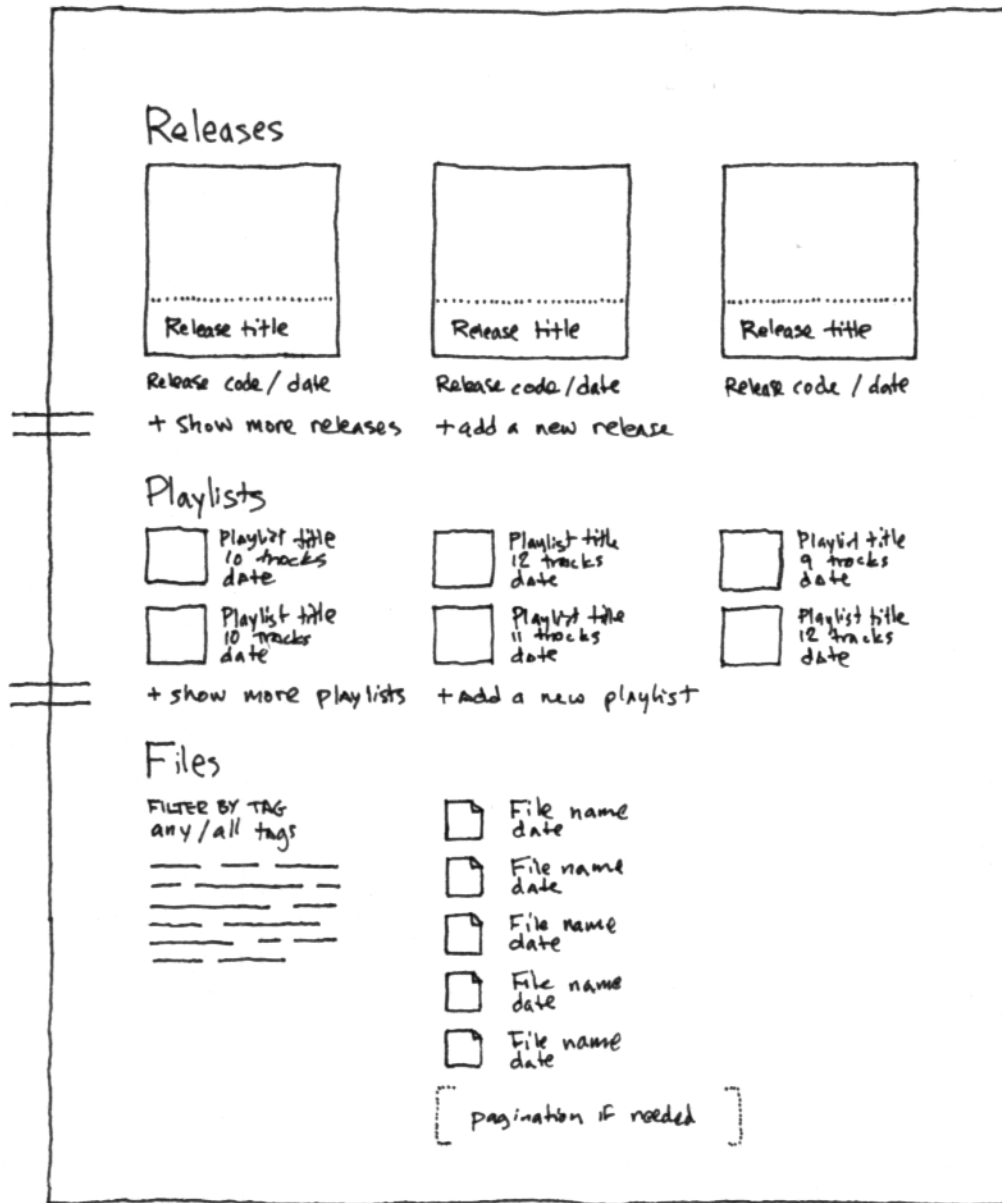
Main page -> playlist details

Main page -> file details

Search -> search results

Also included are beginning sketches for a playlist/tracklist editor as well as a dialog to add basic assets from any page in the admin.

1. Main page



The main page serves as the primary navigation for releases, playlists, and files. To start, we'll display the latest 3 releases, the latest 6 playlists, and the latest 10 files added. Releases and playlists will expand (a la Twitter) with a "show more releases" link/button, and we'll provide pagination for files. All done via AJAX.

Files shown will only be files without a parent asset like a Release or a Playlist (or a hidden type like a folder — for system use.)

2. Release details *(linked to from main page)*

Release title

COVER ART
(min 1400x1400)
(ideally..)

RELEASE TITLE

ARTIST NAME

RELEASE DATE

MATRIX NUM

TRACK LIST

1. track title
2. track title
3. track title
4. track title
5. track title

+ add track

ADDITIONAL FIELDS

LABEL NAME

COPYRIGHT

FORMATS / UPCS

CD

UPC 12345

+ add format

FULFILLMENT FILES

Asset title	description

edit / delete

+ add new file

GENRE

PUBLISHING

PRIVATE FILES

Asset title	description

+ add new file

Edit the release

extra gutter only because i'm drunk. sorry.

The release details page starts simple, hiding all “additional fields” and showing them as slide-in content. Cover art and files should be added as child assets via the “add an asset” popup (sketch 4.)

It’s not shown above, but as a stage 2 we should add an interface to allow sharing / selling a release directly from this page as easily as creating a secure link, generating download codes, or setting a price.

Each individual file should click through to a file details page.

3. Playlist details *(linked to from main page)*

Playlist title

cover

PLAYLIST TITLE

ARTIST NAME

TRACK LIST

1. track title
2. track title
3. track title
4. track title
5. track title
6. track title

+ Add track

Basic data for a playlist, focusing more on editing of the actual tracklist itself. This will be a common interface shared with the release details page. Later we need to add sharing / streaming directly from here.

Edit tracklist/playlist

The idea here is that we present each track as title only, on hover add a handle for dragging and changing order as well as “edit” and “delete” links. “Edit” expanding in-line to reveal editable fields for all track details.

More than anything else this needs experimenting with directly — hands-on until it feels right to use.

Should also appear on the release detail page for tracklist.

1. Track name

✕

TRACK NAME

Track name

ARTIST NAME

ISRC CODE

FILE
filename
or connection name

remove

OR

Add / link file

3. track name
4. track name
5. track name

4. "Add an asset" pop-up *(in various places)*

The sketch shows a rectangular dialog box with a title 'File name' at the top. Below the title is a label 'TITLE/NAME' followed by a text input field containing the handwritten text 'give it a name'. Below this is a label 'DESCRIPTION' followed by a larger, empty text input field. Underneath the description field is a dashed-line rounded rectangle containing the text '7. FILE UPLOAD / LINK COMPONENT'. Below this dashed box is a label 'TAGS' followed by a small '+' icon and the text 'Add tags'. At the bottom of the dialog is a rectangular button labeled 'Add the asset'.

A basic dialog to add file assets to things like releases and playlists. In other areas (elements) it would make sense to customize this for other asset types (like to add a release stub) but we should focus on files first.

Only the basics — additional edits could be made on the file details page later.

5. Search page

A hand-drawn sketch of a search page. At the top left, the word "Search" is written. Below it is a rectangular input field. Under the input field is a checkbox labeled "INCLUDE METADATA". Below the checkbox is a button labeled "Search". To the right of the input field, the text "OR BROWSE TAGS" is written above five horizontal lines representing a list of tags.

Simple search of assets — search terms with the option to extend the search to metadata fields as well as title/description. To the right a list of tags for quick search — if no tags have been used by the user, maybe a nice little message about why they're handy.

6. Search results *(from completed search form)*

A hand-drawn sketch of search results. At the top, it says "Assets matching 'query'" and "3 assets found". Below that is "SORT BY: relevance / title / date". There are three rows of results, each starting with a checkbox. The first row shows "Asset name" and "description" with a line for "if set" and a line for "last updated". The second row shows "Asset name" and "description" with a line for "if set" and a line for "last updated". The third row shows "Asset name" and "description" with a line for "last updated".

Search results. Title should reflect the query, give a basic count of assets found under that, and a "sort by" option for relevance/title/date. Search should be limited to releases, playlists, and files.