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In the *Deleted sequence* problem, you maintain a dynamic set M of elements from the domain $\{1, 2, \dots, n\}$ under the operations INSERT and DELETEMIN. The input is a sequence S of n INSERT and m DELETEMIN calls (possibly interleaved), where each key in $\{1, 2, \dots, n\}$ is inserted exactly once. Your goal is to determine which key is returned by each DELETEMIN call. The expected output is an array $DeletedKeys[1 : m]$, where $DeletedKeys[i]$ is the key returned by the i th DELETEMIN call (for $i = 1, 2, \dots, m$). Note that you are allowed to see the entire sequence S before determining any of the returned keys. To develop an algorithm for this problem, break the sequence S into homogenous subsequences $I_1, D, I_2, D, I_3, \dots, I_m, D, I_{m+1}$, where each D represents a single DELETEMIN call and each I_j represents a (possibly empty) sequence of INSERT calls. For each subsequence I_j , initially place the keys inserted by these operations into a set K_j , which is empty if I_j is empty. Then execute the DELETEDSEQUENCE function.

```

1 function DELETEDSEQUENCE( $m, n$ )
2   for  $i = 1$  to  $m$  do
3     determine  $j$  such that  $i \in K_j$ 
4     if  $j \neq m + 1$  then
5        $DeletedKeys[j] = i$ 
6       let  $l$  be the smallest value greater than  $j$  for which set  $K_l$  exists
7        $K_l = K_j \cup K_l$ , destroying  $K_j$ 
8   return  $DeletedKeys$ 

```

Choose an appropriate data structure and describe how to efficiently implement DELETEDSEQUENCE. Give as tight a bound as you can on the worst case running time of your implementation. For full credit, you should choose the best data structure.

1 Main Idea

The key insight is to use a Union-Find data structure with path compression to efficiently manage the sets K_j and implement the merging operations. Each element is represented as a node in the Union-Find structure, with the root of each set serving as its representative.

2 Data Structure

We will use Union-Find with:

- **Path compression** for Find operations.
- **Union-by-rank** for merging sets.
- An additional array to track which set (K_j) each element belongs to.

3 Implementation

Below is the pseudocode for the algorithm:

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1 function DELETEDSEQUENCE( $m, n, S$ )
    // Initialize data structures
2   Parent[1...n]  $\leftarrow (1, 2, \dots, n)$ 
3   Rank[1...n]  $\leftarrow (0, 0, \dots, 0)$ 
4   SetID[1...n]
5   DeletedKeys[1...m]  $\leftarrow (0, 0, \dots, 0)$ 
6    $j \leftarrow 1$ 
7   foreach operation  $op$  in  $S$  do
8       if  $op$  is Insert( $x$ ) then
9           SetID[ $x$ ]  $\leftarrow j$ 
10        else if  $op$  is DeleteMin then
11             $j \leftarrow j + 1$ 
12        // Define Find with path compression
13        function FIND( $x$ )
14            if Parent[ $x$ ]  $\neq x$  then
15                Parent[ $x$ ]  $\leftarrow$  FIND(Parent[ $x$ ])
16            else
17                return Parent[ $x$ ]
18        // Define Union by rank
19        function UNION( $x, y$ )
20            rootX  $\leftarrow$  FIND( $x$ )
21            rootY  $\leftarrow$  FIND( $y$ )
22            if rootX = rootY then
23                return
24            if Rank[rootX] < Rank[rootY] then
25                Parent[rootX]  $\leftarrow$  rootY
26            else if Rank[rootX] > Rank[rootY] then
27                Parent[rootY]  $\leftarrow$  rootX
28            else
29                Parent[rootY]  $\leftarrow$  rootX
30                Rank[rootX]  $\leftarrow$  Rank[rootX] + 1
31        for  $i = 1$  to  $n$  do
32            determine  $j$  such that  $i \in K_j$  // from SetID[ $i$ ]
33            if  $j \neq m + 1$  then
34                DeletedKeys[ $j$ ]  $\leftarrow i$ 
35                let  $l$  be the smallest value greater than  $j$  for which set  $K_l$  exists
36                foreach  $x$  with SetID[ $x$ ] =  $j$  do
37                    SetID[ $x$ ]  $\leftarrow l$ 
38                    // Assume  $y$  is a representative element in  $K_l$ 
39                    if FIND( $x$ )  $\neq$  FIND( $y$ ) then
40                        UNION( $x, y$ )
41        return DeletedKeys

```

Algorithm 1: Pseudocode for DeletedSequence

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4 Time Complexity Analysis

- **Initialization:** $O(n)$ time to set up the data structures and process the input sequence.
- **Find operations with path compression:** $O(n \cdot \alpha(n))$ total time for all Find operations, where $\alpha(n)$ is the inverse Ackermann function.
- **Union operations:** $O(n \cdot \alpha(n))$ total time for all Union operations.
- **Overall:** $O(n \cdot \alpha(n))$, nearly linear since $\alpha(n)$ grows extremely slowly.

5 Worst-Case Time Complexity

In practice, the overall time complexity is $O(n \cdot \alpha(n))$, which for all practical purposes can be considered almost linear—effectively $O(n)$ because $\alpha(n)$ is a very slowly growing function.