To find examples of how to implement a particular algorithm, data structure or approach	41 (76%)
To find code examples of how specific APIs are used	41 (76%)
To reuse code as-is (either in whole or in part)	38 (70%)
To remember syntactic details or infrequently used functionality	24 (44%)
To learn unfamiliar concepts	24 (44%)
To find a more efficient approach to something you have already written	22 (41%)
To discover new algorithms or data structures	19 (35%)
To confirm or refute that some given softwarehas a defect/bug	15 (28%)
Other	2 (4%)

Total individual responses: 54
Multiple selections allowed