

# Frequently Encountered Problem

20160206

Code below are simplified.

Finding out mistakes is not easy, because there are actually several hundred lines in code.

## 1. Minus value

```
wvariable value
: calc value W@ d1000 - value W! value W@ . ;
```

Word 'calc' correctly operate if value's data is more than d1000.

But if it want to correctly operate any value, value should define 'variable'.

## 2. Array

```
fl
variable data1 d150 allot
```

When copy/paste this, it occur error on PropForth.

Prop0 Cog6 ok

– Executing copy/paste –

fl ← Echo from PropForth

Prop0 Cog6 ok

CON:Prop0 Cog5 RESET – last status: 246 UNKNOWN ERROR

Because word 'fl' use input buffer. (refering word '(fl)' inside StartKernel-1.f)

In case of DevKernel, error don't happen at d137.

To avoid this error, memory should be allocated to data1 before loading forth codes.

This is performed by manual.

Procedure; **variable data1 here W@ d146 + here W!**

[here] is top address for free space.

(1) Allocating 4byte to data1 (because it is variable)

(2) Loading [here] on stack

(3) Add d146(150-4=146) to [here]address

(4) Save value to here

## 3. Miss-alignment

### Case of getting data

Copy/paste statements after reboot on DevKernel

```
wvariable t
wvariable Font -2 allot
h10 c, h20 c, h30 c, h40 c, h50 c, h60 c, h70 c, h80 c,

: test1 Font C@ . ;
: test2 Font W@ . ;
```

```
: test3 Font L@ . ;  
'test1' and 'test2' have no problem. Result is h40302010.  
Result of test3 might be h2010004F.  
Font 4 dump
```

```
44CE 0004:  
44CE: 10 20 30 40 50 60 70 80 C& 44 85 74 65 73 74 31 . O@P'p..D.test1  
[Font L@] get address[44CC].  
Alignment of 'wvariable' and 'variable' is different.  
If needing 'Font L@', code be should 'variable Font -4 allot'.
```

### Case of storing data

Copy/paste statements after reboot on DevKernel

here W@ .

17596 Prop0 Cog6 ok ← Top address of free area after rebooting

hex

Prop0 Cog6 ok

Next, Loading code below;

```
fl  
  
0 c, 0 c,  
wvariable che d18 allot \ 20byte  
: clear  
che  
5 0 do  
    dup i 4 * + h12345678 swap L!  
loop  
drop  
;
```

Checking memory;

hex

Prop0 Cog6 ok

d17596 50 dump

```
44BC 0050:  
44BC: 00 00 52 42 83 63 68 65 4F 00 00 00 00 00 00 00 ..RB.cheO.....  
44CC: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 C0 44 85 63 .....D.c  
44DC: 6C 65 61 72 C4 44 5D 00 05 00 C6 0C 79 00 C4 0E lear.D]....y...  
44EC: 60 1A 5D 00 04 00 CC 3C 66 0F 57 00 78 56 34 12 `.]....<f.W.xV4.  
44FC: EA 0F 20 0E 80 00 E8 FF 26 00 61 00 00 00 00 00 .. .....&.a.....  
Prop0 Cog6 ok  
che .  
44C6 Prop0 Cog6 ok
```

Executing word"clear";

clear

Prop0 Cog6 ok

clear

CON:Prop0 Cog6 RESET - last status: 2 RETURN STACK OVERFLOW

Prop0 Cog6 RESET - last status: 2 RETURN STACK OVERFLOW

Prop0 Cog6 ok

che .

CON:Prop0 Cog6 RESET - last status: 2 RETURN STACK OVERFLOW

Prop0 Cog6 RESET - last status: 2 RETURN STACK OVERFLOW

Prop0 Cog6 ok

Checking memory;

d17596 50 dump

44BC 0050:

44BC: 00 00 52 42 83 63 68 65 78 56 34 12 78 56 34 12 ..RB.chexV4.xV4.

44CC: 78 56 34 12 78 56 34 12 78 56 34 12 C0 44 85 63 xV4.xV4.xV4..D.c

44DC: 6C 65 61 72 C4 44 5D 00 05 00 C6 0C 79 00 C4 0E lear.D].....y...

44EC: 60 1A 5D 00 04 00 CC 3C 66 0F 57 00 78 56 34 12 `.]....<f.W.xV4.

44FC: EA 0F 20 0E 80 00 E8 FF 26 00 61 00 00 00 00 00 .. .....&.a.....

Prop0 Cog6 ok

Because of miss-alignment, data is writing in incorrect area.

So, error occur.

Code should be below;

fl

0 c, 0 c,

variable che d16 allot \ 20byte

: clear

che

5 0 do

dup i 4 \* + h12345678 swap L!

loop

drop

;

#### 4. Changing dictionary by mistake

```
variable array 6 allot
: test1 d10 0 do i . loop ;
: test2 array d14 0 do dup 0 swap C! 1+ loop drop ;
```

After executed 'test2', any word can't execute.

Because lfa of 'test1' is deleted by 'test2'.

5. Prompt "Cog6 ok" don't be displayed when copy/paste statements.

When copy/paste whole forth statements from editor to TeraTerm, sometimes prompt still display "Cog5 ok".

Prompt "Cog6 ok" return back by hitting return-key.

This is bug in "fl".

To avoid, last line be must empty line.

```
fl
```

```
...
```

```
...
```

← Last line must not include any character (space or tab, other)