## **Library Management Mini Project**

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#### **Project Overview**

This project implements a basic library management system using a linked list in C.

The system supports the following functionalities:

- 1. Borrowing a book.
- 2. Returning a book.
- 3. Displaying the inventory.
- 4. Searching for a book.

The project is structured with clear functions for each feature and includes error handling for invalid operations.

## **Code Explanation**

The program consists of the following key components:

- Data structure: The linked list node represents a book.
- Functions for borrowing, returning, displaying, and searching books.
- Main function to provide a menu-driven interface for users.

Each function is designed to perform a specific task while maintaining the integrity of the linked list.

#### **Screenshots**

note: the code is explained by comments in the source file

header files

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
```

#### **Data Structures**

```
// CODE EXPLANATION
// this struct represent a node in the linked list
// it has the book information and a pointer to the next book(node)
typedef struct Book
{
    char title[100];
    char author[100];
    int copies;
    struct Book *next;
} Book;

// CODE EXPLANATION
// this is the head of the linked list
Book *head = NULL;
```

# **Helper Function**

```
// CODE EXPLANATION
// Create a new book node and allocate memory for it
Book* createBook(const char *title, const char *author, int copies) {
    // allocate enough memory to store the book data
    Book *newBook = (Book *)malloc(sizeof(Book));
    // copy the given title to the book title
    strcpy(newBook > title, title);
    // copy the given author to the book > author
    strcpy(newBook > author, author);
    newBook > copies = copies;
    // set the next book to NULL
    newBook > next = NULL;
    return newBook;
}
```

## main function

## **Function Outputs**

```
caspeer@grey [proj] → ./assignment
```

# Library Management:

- 1. Borrow Book
- Return Book
- Display Inventory
- 4. Search Book
- 5. Exit

Enter your choice:

## BorrowBook function

```
CODE EXPLANATION
void BorrowBook(const char *title)
   Book *current = head, *prev = NULL;
    while (current) {// traverse the linked list
        if (strcmp(current→title, title) == 0) {
            if (current→copies > 0)
               current→copies--;
               printf("Borrowed: %s\n", title);
               if (current→copies == 0) { // Remove if no copies left
                    if (prev) prev→next = current→next;
                    else head = current→next;
                    free(current);
               printf("All copies of '%s' are borrowed.\n", title);
       prev = current;
       current = current→next;
   printf("Book not found: %s\n", title);
```

#### **Function Outputs**

# Library Management:

- 1. Borrow Book
- 2. Return Book
- Display Inventory
- 4. Search Book
- 5. Exit

Enter your choice: 1

Enter title to borrow: Sami Djellabi Bio

Borrowed: Sami Djellabi Bio

#### ReturnBook function

```
//CODE EXPLANATION
void ReturnBook(const char *title) {
    Book *current = head;
   // traverse the library linked list until we find the book
    while (current) {
// compare the current book title with the given title
        if (strcmp(current \rightarrow title, title) = 0) {
            current→copies++; // increment the copies of the founded book
            printf("Returned: %s\n", title);
            return; // Done
        current = current→next;
    // Add new book if not found
    printf("Enter author for new book: ");
    char author [100];
    scanf(" %[^\n]", author);
    Book *newBook = createBook(title, author, 1);
    newBook→next = head;
    head = newBook;
```

### **Function Outputs**

```
Library Management:

    Borrow Book

2. Return Book
3. Display Inventory
4. Search Book
5. Exit
Enter your choice: 2
Enter title to return: Sami Djellabi Bio
Enter author for new book: Sami Dj
Library Management:

    Borrow Book

2. Return Book
3. Display Inventory
4. Search Book
5. Exit
Enter your choice:
```

## SearchBook function

```
//CODE EXPLANATION
// Search a book
void SearchBook(const char *title) {
    Book *current = head:
    //we traverse the library linked list and compare
    //the book title with the given title (linear serach)
    while (current) // check if current \neq NULL {
        // compare book→title and title
        if (strcmp(current \rightarrow title, title) = 0) {
            printf("Found: Title: %s, Author: %s, Copies: %d\n",\
                   current→title, current→author, current→copies);
            return;
    // next book
        current = current→next;
// we don't found it
    printf("Book not found: %s\n", title);
```

### **Function Outputs**

```
Library Management:
```

- Borrow Book
- 2. Return Book
- Display Inventory
- 4. Search Book
- 5. Exit

Enter your choice: 4

Enter title to search: Sami Djellabi Bio

Found: Title: Sami Djellabi Bio, Author: Sami Dj, Copies: 1

## DisplayInventory

```
//CODE EXPLANATION
// Display inventory
void DisplayInventory() {
    //if the head is NULL then the library is empty
    if (!head) {
        printf("Library is empty.\n");
        return;
    }
    // otherwise we traverse the library linked list and printf the information
    // of every node until we reach NULL
    Book *current = head;
    while (current) {
        printf("Title: %s, Author: %s, Copies: %d\n", current->title, current->author, current->copies);
        current = current->next;
    }
}
```

### **Function Outputs**

```
Library Management:
1. Borrow Book
2. Return Book
3. Display Inventory
4. Search Book
5. Exit
Enter your choice: 3
Title: Sami Djellabi Bio, Author: Sami Dj, Copies: 1
```

the full code is available on github: https://github.com/caspee-r/algo-mini-project