

## Practical – 7

**Problem Statement:** Write X86/64 ALP to detect protected mode and display the values of DTR, LDTR, IDTR, TR and MSW Registers also identify CPU type using CUID instruction.

**Program:**

```
section .data
nline db 10,10
nline_len: equ $-nline
colon db ":"
rmsg db 10,'Processor is in Real Mode...'
rmsg_len: equ $-rmsg
pmsg db 10,'Processor is in Protected Mode...'
pmsg_len: equ $-pmsg
gmsg db 10,"GDTR (Global Descriptor Table Register)
: "
gmsg_len: equ $-gmsg
img db 10,"IDTR (Interrupt Descriptor Table Register)
: "
img_len: equ $-img
lmsg db 10,"LDTR (Local Descriptor Table Register) : "
lmsg_len: equ $-lmsg
tmsg db 10,"TR (Task Register) : "
tmsg_len: equ $-tmsg
mmsg db 10,"MSW (Machine Status Word) : "
mmsg_len: equ $-mmsg
;-----
```

Section .bss

GDTR resw 3 ; 48 bits, so 3 words

IDTR resw 3

LDTR resw 1 ; 16 bits, so 1 word

TR resw 1

MSW resw 1

char\_sum resb 4 ; 16-bits, so 4 digits

;------

;you can change the macros as per 64-bit conversions

%macro print 2

mov rax, 1

mov rdi, 1

mov rsi, %1

mov rdx, %2

syscall

%endmacro

%macro exit 0

mov rax, 60

mov rdi, 0

syscall

%endmacro

;------

; If U ARE MODIFYING 32-BIT PROGRAM then

; Check line by line and make all 'e' as 'r' and other modifications

; for 64-bit numbers

section .text

```

global _start
_start:
SMSW [MSW]
mov rax,[MSW]
ror rax,1 ; Check PE bit, if 1=Protected
Mode, else Real Mode
jc p_mode
print rmsg,rmsg_len
jmp next
p_mode:
print pmsg,pmsg_len
next:
SGDT [GDTR]
SIDT [IDTR]
SLDT [LDTR]
STR [TR]
; SMSW [MSW]
print gmsg, gmsg_len ;GDTR (Global Descriptor
Table Register)
; LITTLE ENDIAN SO
TAKE LAST WORD FIRST
mov ax,[GDTR+4] ; load value of GDTR[4,5] in ax
call disp16_proc ; display GDTR contents
mov ax,[GDTR+2] ; load value of GDTR[2,3] in ax
call disp16_proc ; display GDTR contents
print colon,1

```

```

mov ax,[GDTR+0] ; load value of GDTR[0,1] in ax
call disp16_proc ; display GDTR contents
print msg, msg_len ;IDTR (Interrupt Descriptor Table
Register)
mov ax,[IDTR+4]
call disp16_proc
mov ax,[IDTR+2]
call disp16_proc
print colon,1
mov ax,[IDTR+0]
call disp16_proc
print msg, msg_len ;LDTR (Local Descriptor Table
Register)
mov ax,[LDTR]
call disp16_proc
print msg, msg_len ;TR (Task Register)
mov ax,[TR]
call disp16_proc
print msg, msg_len ;MSW (Machine Status
Word)
mov ax,[MSW]
call disp16_proc
print nline, nline_len
exit

;-----
disp16_proc:

```

```

mov rsi,char_sum+3 ; load last byte address of char_sum
buffer in rsi
mov rcx,4 ; number of digits
cnt: mov rdx,0 ; make rdx=0 (as in div instruction
rdx:rax/rbx)
mov rbx,16 ; divisor=16 for hex
div rbx
cmp dl, 09h ; check for remainder in RDX
jbe add30
add dl, 07h
add30:
add dl,30h ; calculate ASCII code
mov [rsi],dl ; store it in buffer
dec rsi ; point to one byte back
dec rcx ; decrement count
jnz cnt ; if not zero repeat
print char_sum,4 ; display result on screen
ret
;-----

```

### **Output:**

```
atharva@atharva:~$ gedit lab7.asm
```

```
atharva@atharva:~$ nasm -f elf64 lab7.asm
```

```
atharva@atharva:~$ ld -o lab7 lab7.o
```

```
atharva@atharva:~$ ./lab7
```

```
Processor is in Protected Mode...
```

```
GDTR (Global Descriptor Table Register) : 00082000:007F
```

IDTR (Interrupt Descriptor Table Register) : 00000000:0FFF

LDTR (Local Descriptor Table Register) : 0000

TR (Task Register) : 0040

MSW (Machine Status Word) : 0033