Practical - 10

Problem Statement: Write X86/64 ALP to perform multiplication of two 8-bit hexadecimal numbers. Use successive addition and add and shift method. (use of 64-bit registers is expected).

Program: %macro dispmsg 2 mov rax,1 mov rdi,1 mov rsi,%1 mov rdx,%2 syscall %endmacro %macro accept 2 mov rax,0 mov rdi,0 mov rsi,%1 mov rdx,%2 syscall %endmacro section .data msg db 10, 'Enter two digit Number::' msg len equ \$-msg res db 10, 'Multiplication of elements is::' res len equ \$-res choice db 10,13, Enter your Choice:' db 10,13,'1.Successive Addition'

db 10,13,'2.Add and Shift method'

```
db 10,13,'3.Exit',10
choice_len equ $-choice
section .bss
num resb 03
num1 resb 01
result resb 04
cho resb 2
section .text
global _start
_start:
mov rax,00
mov rbx,00
mov rcx,00
mov rdx,00
mov byte[result],0
mov byte[num],0
mov byte[num1],0
dispmsg choice,choice_len
accept cho,2
cmp byte[cho],31h
je a
cmp byte[cho],32h
je b
jmp exit
a:call Succe_addition
jmp _start
```

b:call Add_shift jmp _start exit: mov rax,60 mov rdi,0 syscall convert: mov rbx,00 mov rcx,00 mov rax,00 mov rcx,02 mov rsi,num up1: rol bl,04 mov al,[rsi] cmp al,39h jg p1 sub al,30h jmp p2 p1: sub al,37h p2:add bl,al inc rsi loop up1 ret display: mov rcx,4

```
mov rdi,result
dup1:
rol bx,4
mov al,bl
and al,0fh
cmp al,09h
jg p3
add al,30h
jmp p4
p3: add al,37h
p4:mov [rdi],al
inc rdi
loop dup1
dispmsg result,4
ret
Succe_addition:
dispmsg msg,msg_len
accept num,3
call convert
mov [num1],bl
dispmsg msg,msg_len
accept num,3
call convert
mov rcx,00
mov rax,00
mov rax,[num1]
```

```
repet:
add rcx,rax
dec bl
jnz repet
mov [result],rcx
dispmsg res,res_len
mov rbx,[result]
call display
ret
Add_shift:
dispmsg msg,msg_len
accept num,3
call convert
mov [num1],bl
dispmsg msg,msg_len
accept num,3
call convert
mov [num],bl
mov rbx,00
mov rcx,00
mov rdx,00
mov rax,00
mov dl,08
mov al,[num1]
mov bl,[num]
p11:shr bx,01
```

```
jnc p
add cx,ax
p:shl ax,01
dec dl
jnz p11
mov [result],rcx
dispmsg res,res len
mov rbx,[result]
call display
ret
Output:
atharva@atharva:~$ gedit lab10.asm
atharva@atharva:~$ nasm -f elf64 lab10.asm
atharva@atharva:~$ ld -o lab10 lab10.o
atharva@atharva:~$ ./lab10
Enter your Choice:
1. Successive Addition
2.Add and Shift method
3.Exit
1
Enter two digit Number::40
Enter two digit Number::12
Multiplication of elements is::0480
Enter your Choice:
1.Successive Addition
2.Add and Shift method
```

3.Exit

2

Enter two digit Number::10

Enter two digit Number::10

Multiplication of elements is::0100

Enter your Choice:

- 1.Successive Addition
- 2.Add and Shift method
- 3.Exit

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