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Advanced
Programming

1. Introduction to Functional Programming





Motivation & Course Goals Basics of Scala, Traits (mixins) **Functional Programming Primer**

AGENDA

■ Course Organization

Count Word Frequency (File)

```
1 object StorageApp:
    def main(args: Array[String]) =
      val conf = SparkConf()
5
        .setAppName("SimpleApp")
        .setMaster("local[6]") // use 6 cores
      val sc = SparkContext(conf)
      val lines = sc
        .textFile("/home/wasowski/opt/spark/README.md", 2)
10
        . cache
      val wordCounts = lines
13
        .flatMap { line => line.split(" ") }
14
        .map { word => (word, 1) }
15
        .reduceByKey(_ + _)
16
      println(wordCounts.collect.map(_.toString).mkString)
18
      sc.stop()
19
```

- Resilient distributed dataset (**RDD**)
- lines is an RDD of strings
- Distributed fault-tolerant processing
- L14 split each line into words, merge into RDD of words
- L15 RDD of words to RDD of pairs
- L16 merge pairs with same word. summing counters (map-reduce)
- We use collection operations
- Transformations (flatMap,map) build representation of computation.
- Transformations are lazv.
- Actions (reduceByKey) are eager: execute (force) representations
- Pure program, no vars&side effects
- cache only works if you have referential transparency

Things go wrong with side-effects

Side effects are officially banned in this course!

```
_{1} var counter = 0
2 var rdd = sc.parallelize(data)
3 // Wrong: Don't do this!!
4 rdd.foreach(x => counter += x)
```



- Line 2: we parallelize a computation
- Line 4: we sum values from an RDD incrementing a counter
- This cannot be done in a distributed way!!!
- Each node gets a closure containing the counter, the closure is sent to nodes.
- Each node increments a different copy of the counter!
- This is why we use functions like map and reduceByKey instead of variables

Count Word Frequency in a Real-Time Data Stream

```
1 object StreamingApp:
    def main(args: Arrav[String]) =
      val sparkConf = SparkConf()
        .setAppName("StreamingApp")
        .setMaster("local[6]")
      // Sample every second
      val ssc = StreamingContext(sparkConf, Seconds(1))
      val lines = ssc.socketTextStream("localhost", 9999,
              StorageLevel.MEMORY AND DISK SER)
10
      val wordCounts = lines
12
        .flatMap {line => line.split(" ") }
13
        .map { word => (word, 1) }
14
        .reduceByKey(_ + _)
15
      wordCounts.print // Nothing gets printed!
17
                       // The computation starts here
      ssc.start
18
      ssc awaitTermination
19
```

- L12-L15: identical algorithm
- Because the DStream interface is the same as RDD's
- RDDs and Streams are monads
- We will understand this style of API really deeply
- reduceByKey needs a commutative associative operator (a monoid)
- + is a monoid on integers
- L12-L17 builds a representation of computation
- L18: streaming starts, before this nothing happens
- L17 printing every 1s until killed

Introduction to Scala I

- A rich modern OO programming language with a functional part; eager by default, statically typed
- Compiles to JVM, compatible with Java on byte code level
- This is not a course about Scala, we use Scala to learn concepts that apply to other languages (F#, Haskell, OCaml, Cloiure, Java, C#, Python, Ruby, etc.)

Basics of Scala

```
A singleton class and its only instance
```

object creates a name space; used to build modules. Access the namespace with navigation: MyModule.abs(42)

```
1 object MvModule:
    def abs(n: Int): Int =
       if.n.<.0.then..-n.else.n..
    private def formatAbs(x: Int) =
      s"The absolute value of $x is ${abs (x)}".
     val magic: Int = 42
     yar result: Option[Int] = None
10
    def main(args: Array[String]): Unit =
12
      assert (magic - 84 = magic. -(84))
13
      println (formatAbs (magic-100))
14
```

```
def Defines a function (I.3)
```

A body expression (statements secondary in Scala)

Use indentation if more expressions needed.

A named value declaration (final, immutable). Use this a lot.

A variable declaration. Avoid.

Instantiation of a generic type

None is a singleton "constructor". Construct objects without new

Operators are functions, can be overloaded: minus is Int.-(Int) :Int Unary methods can be used infix: MyModule abs -42 legal

Every value is an object

Line 6 shows an interpolated character string

```
1 // A class with a final property 'name' and
2 // a unary constructor. You can still add
3 // more members like in Java in braces.
4 abstract class Animal(val name: String)
6 // concrete methods
7 trait HasLegs:
   def run(): String = "after you!"
   def jump(): String = "hop!"
11 // abstract method
12 trait Audible: def makeNoise(): String
13 // field
14 trait Registered: var id :Int = 0
16 // multiple traits mixed in
17 class Frog(name: String)
   extends Animal(name), HasLegs, Audible:
   def makeNoise(): String = "croak!"
   // Frog concrete, so provide makeNoise
```

```
1 // Mix directly into an object
2 val f = new Frog("Kaj") with Registered
3 // f: Frog with Registered = $anon$1@88f0bea
4 f.id = 42
5 println(s"My name is ${f.name}")
6 println("I'm running " + f.run())
7 println("I'm saying " + f.makeNoise())
```

		concrete class		abstract class		trait
multiple inheritance	- 1	-	1	-	1	+
data	- 1	+	1	+	1	+
concrete methods	- 1	+	1	+	1	+
abstract methods	Т	-	1	+	Τ	+
constructor arguments	1	+	Τ	+	Τ	_

Pure Functions

Def. Referentially transparent expression (*e*)

Expression e is RT iff replacing e by its value in programs does not change their semantics

(Java) append an element to a list

a.add(5) // non RT

(Scala) append to an immutable list val b =Cons(5,a) // RT

value void; substitution is pointless; the meaning is in the references reachable from a (change over time for the same a)

The value is a list b, identical to a, modulo the added head element

Def. Pure function (f)

Iff every expression f(e) is referentially transparent for all referentially transparent expressions e.

Otherwise impure or effectful.

In practice: A function is pure if it does not have side effects (writes/reads variables, files or other streams, modifies data structures in place, sets object fields, throws exceptions, halts with errors, draws on screen, draws a random number)

Pure code lists dependencies in interface, good for mocking, testable

Referential Transparency Poll

Which of the following computations are referentially transparent [in Java]?

- a = a + 42
- 2 a[x] == 42
- println("42")
- throw DivideByZero()
- 5 f(f(x)) if f is pure
- 6 z = z + f(f(x)) if f is pure

Loops and Recursion

An imperative factorial

```
def factorial(n : Int) : Int =
var result = 1
for i <- 2 to n do
result *= i
return result</pre>
```

Loops compute with effects; cannot be used in pure code

Tail recursive, pure factorial

accumulator paramete

Call tails are automatically compiled to loops with O(1) space overhead

A pure recursive factorial

```
def factorial(n : Int) : Int =
if n <= 1 then 1
else n * .factorial(n.....1)</pre>
```

Example execution

all not in tail position

```
factorial(5)
```

 $3 \times 5 \times (4 \times (3 \times 2))$ $5 \times (4 \times 6)$ 5×24 120

Uses O(n) stack space; Technically exponential (for this example)!

Def. Call in tail position

The caller immediately returns the value of the call

Anonymous Functions (Values, Literals)

```
Literals
val l = List(1, -2, 3)
val = Array(-1, 2, -3)
val z = (42, false)
```

Function Literals (Anonymous Functions)

```
We need the same for functions
val negative = (x: Int) = > x < 0
negative (-42) → true
Use to create functions in place:
```

1.filter { $(x: Int) = > x < 0 \} \sim ?$ a.filter { (x: Int) => x > 0 } \rightsquigarrow ?

Currying and partial application

```
val add2 = (x: Int, v: Int) => x + v
val add =(x: Int) =>(y:Int) =>x + y 

a curried function
What is the type of add? What is the value of add(2)(3) \rightsquigarrow?
```

Curried functions can be partially applied: val incr =add(1)

a partial application Type of incr? Value of incr(7) \rightsquigarrow ?

Methods can also be curried: def add(x: Int)(v: Int): Int =x + v

This Course is About ...

- This is **not a course in which you learn to implement one particular thing** (a data base, a neural network, an IoT controller)
- This is a course that makes you a **better programmer of anything**. Anything can be programed in a pure manner.
- You learn to program concisely, in an organized readable way
- You learn to use **types** to increase both **safety** and **reuse** in your programs
- You learn to design uniform standard APIs that are familiar to other experienced programmers like you
- You learn to **test** your programs much more intensively, with better coverage.
- Concurrency (Akka, ZIO), Computational Graphs (Tensor Flow), Big Data (Spark), Probabilistic Programming (Figaro, PyMC), Reactive Programming (Rx) are all examples of concrete contexts in which these skills will be useful.
- Sometimes it hurts, but this is because you are growing.

Course Organization

- Our website is LearnIT + a git-repo
- Reading: read prescribed book chapters and papers before class.
- **Lectures:** 15 weeks. Summarize the main points, but may skip details needed in exercises
- **Exercises (Homeworks):** ca. 13 weeks, (10 graded) same days as lectures
- Individual hand ins, but allowed, even encouraged to discuss with others (mix across **BSc-programs**). You must type your hand-in yourself
- **Exam:** written, need to pass 5 homeworks to be admitted, old exams will be published
- To pass a homework: (1) the code must compile and (2) at most 5 tests can fail
- Communicate in class on Tuesday, daily on the Discord, ??? in CS Study Lab
- Andrzej is terrible with email. Use email only for sensitive personal matters.
- Andrzei tries to be available in the second hour of exercise sessions. Discuss with him even if you think you are doing fine.

In the next episode ...

- Functional Programming 101 continued
- Algebraic data types, pattern matching, higher order functions. polymorphism, folding
- The reading should be relatively easy, so remember to read before class!

