#### DESIGN AND IMPLEMENTATION OF COMPILER Homework 1

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# 1. Lex 版本:

flex 2.6.4

### 2. 作業平台

Ubuntu 22.04 LTS

#### 3. 執行方式

- a. 打開 terminal (終端機)。
- b. 使用 cd 命令切換至包含 Lex 檔案的目錄。
- c. 輸入指令 make all 來編譯 Lex 文件。
- d. 執行編譯後的程式, 並將待掃描的 Pascal 檔案作為輸入:./a.out < file to be scanned.pas。
- e. 程式將輸出掃描結果。

# 4. 你/妳如何處理這份規格書上的問題

### ● 保留字(Reserved words)

首先明確列出了 Pascal 語言的所有保留字,每個保留字都使用了正則表達式來匹配,並且考慮到了 Pascal 的大小寫不敏感特性,例如保留字 program,將保留字例如 program的正則表達式被設計為 [pP][rR][oO][gG][rR][aA][mM],這樣無論是大小寫都可以被正確匹配。在定義好這些保留字的正則表達式之後,使用統一的關鍵字 reserved\_words 來代表所有保留字,透過 {absolute}I{and}I{begin}I...,使用 I (OR) 連接起來形成。讓 Lex 在掃描文本時,能一次偵測所有保留字,並在匹配到保留字時觸發相應的動作。在此次作業中,相應的動作是呼叫 output\_result 函數,將保留字逐一印出。

#### ● 識別字(Identifiers)

識別字的匹配採用了正則表達式 [a-zA-Z][a-zA-Z0-9]{0,14}, 這意味著:

- a. 第一個字元必須是字母(無論大小寫)或底線。
- b. 在第一個字元之後, 識別字可以包含字母(無論大小寫)、數字和底線。
- c. 識別字的總長度限制為最多 15 個字元。

對於不合法的識別字(如以數字開頭的識別字),文件中定義了 invalid\_identifiers 正則表達式 [a-zA-Z0-9#]+ 來捕捉可能的錯誤。

# ● 符號(Symbols)

符號被定義為:=|==|<=|>=|[\;\:\(\)\[\]\+\-\\*\\\.\=\<\>],針對單字元符號和雙字元符號分別處理,由於雙字元符號包含單字元符號本身,因此將雙字元符號列於單字元符號以前,以此區分並進行適當的處理。

# ● 實數(Real numbers)

實數的正則表達式為

[+-]?({digit}+(\.{digit}+))I({digit}+(\.{digit}+)?)([eE][+-]?{digit}+) 包含了幾個主要部分:

- a. [+-]?:可選的正負號,表示實數可以是正數也可以是負數。
- b. {digit}+(.{digit}+): 至少一位數字, 跟著一個小數點和至少一位小數, 匹配如 "1.0" 或 "123.456" 等格式的實數。
- c. {digit}+(.{digit}+)?([eE][+-]?{digit}+): 匹配科學記數法表示的實數, 如 "1.23e+10"、"7E-10" 等, 允許實數後面跟有指數部分, 指數部分由 'e' 或 'E' 開頭, 可能包含正負號, 後面跟著至少一位數字表示指數。

# ● 字串常數(Quoted strings)

字串常數正則表達式為\'([^\']\\'\'){0,28}\',包含的意義是:

- a. \': 匹配開始和結束的單引號。
- b. ([^\']\\'\'): 匹配任何非單引號的字元。或是匹配兩個連續的單引號,代表字元串 內的單引號字元。
- c. {0,28}: 重複前面的([^\']\\'\') 0 到 28 次, 意味著支持的字元串長度最多為 30 個字元, 包含開始和結束的單引號。

### ● 註解(Comments)

註解的處理通過定義一個特定的開始條件 COMMENT, Lex 能在遇到註解開始標記 (\* 時切換到一個專門處理註解的狀態,直到遇到註解結束標記 \*)。

```
"(*" { BEGIN(COMMENT); } <COMMENT>"*)" { BEGIN(INITIAL); }
```

當匹配到 (\* 時, BEGIN(COMMENT); 表示進入 COMMENT 狀態, 直到匹配到

\*), BEGIN(INITIAL); 表示返回到初始狀態, 退出註解處理狀態。 在 COMMENT 模式下, 所有內容基本上都被忽略, 直到遇到註解結束標記。然而, 為了準確計算行數, 遇到換行字元 \n 需要特別處理:

```
<COMMENT>\n { lineCount++; } <COMMENT>. { }
```

每當在註解中遇到換行字元時, lineCount++ 用於計算文件的行數, 以確保行數的準確性, 並且使用, 匹配, 所有字元在註解中被忽略, 不進行任何處理。

# • Error handling

對於其他未明確定義的token,因而無法被任何規則匹配到的字元會統一由Other. 捕捉,避免出現 Crash 的情況,並且在輸出中,確認錯誤發生的地方,以及是否需要刪除字元。

### 5. 你/妳寫這個作業所遇到的問題

在 Lex 中處理大小寫不敏感的詞匹配時,需要為每個保留字定義正則表達式,這一過程較為繁瑣,而且格式較為混亂,後來改由個別定義保留字後,再由 {reserved\_words} 統一呼叫對應的函式,以維持較簡潔和可讀的程式碼。

在匹配註解時,因為沒有 stateful 的方法,一直沒有辦法成功完成,後來透過定義 %x COMMENT,在匹配到(\*和\*)的時候,分別開始和結束註解狀態,以此完成註解的功能。後來因為註解的處理會忽略行數,所以也需要在註解的狀態特別處理。

在處理像 1.0+2.0 這樣的表達式時,需要將它們分別識別為兩個實數和一個加號符號。若以原本的 {real\_num} 及 {symbol} 匹配,會得到 1.0 為實數和+2.0 為實數的結果,因此在應對這個問題,需要額外定義實數連著符號的規則 {real\_num\_sym} 以匹配實數和符號,先捕捉 1.0+,並且拆解為 1.0 為實數和+為符號,接續執行 lex 將 2.0 匹配為實數,就可以避免這個問題的發生。

因為匹配規則的順序導致錯誤匹配,由於原先的 {invalid\_identifiers} 的優先度高於 {invalid\_real\_num} ,因此在某些情況下,不合法的實數會被匹配為不合法的識別字,同樣的問題也發生在其他規則當中,再重新調整和測試後,就解決了這個問題。

# 6. 所有測試檔執行出來的結果, 存成圖片或文字檔

# 1.pas

Line: 1, 1st char: 1, "Program" is a "reserved word".

Line: 1, 1st char: 9, "test" is an "ID".

Line: 1, 1st char: 13, ";" is a "symbol".

Line: 2, 1st char: 1, "var" is a "reserved word".

Line: 3, 1st char: 3, "i" is an "ID".

Line: 3, 1st char: 5, ":" is a "symbol".

Line: 3, 1st char: 7, "integer" is a "reserved word".

Line: 3, 1st char: 14, ";" is a "symbol".

Line: 4, 1st char: 1, "begin" is a "reserved word".

Line: 5, 1st char: 3, "read" is a "reserved word".

Line: 5, 1st char: 7, "(" is a "symbol".

Line: 5, 1st char: 8, "i" is an "ID".

Line: 5, 1st char: 9, ")" is a "symbol".

Line: 5, 1st char: 10, ";" is a "symbol".

Line: 6, 1st char: 1, "end" is a "reserved word".

Line: 6, 1st char: 4, ";" is a "symbol".

#### • 2.pas

Line: 1, 1st char: 1, "program" is a "reserved word".

Line: 1, 1st char: 9, "test" is an "ID".

Line: 1, 1st char: 13, ";" is a "symbol".

Line: 2, 1st char: 1, "var" is a "reserved word".

Line: 3, 1st char: 3, "3i" is an invalid "ID".

Line: 3, 1st char: 6, ":" is a "symbol".

Line: 3, 1st char: 8, "string" is a "reserved word".

Line: 3, 1st char: 14, ";" is a "symbol".

Line: 4, 1st char: 1, "begin" is a "reserved word".

Line: 5, 1st char: 3, "3i" is an invalid "ID".

Line: 5, 1st char: 6, ":=" is a "symbol".

Line: 5, 1st char: 9, "'ab" is an invalid "quoted string".

Line: 5, 1st char: 12, ";" is a "symbol".

Line: 6, 1st char: 1, "end" is a "reserved word".

Line: 6, 1st char: 4, ";" is a "symbol".

# • 3.pas

Line: 3, 1st char: 1, "program" is a "reserved word".

Line: 3, 1st char: 9, "test" is an "ID".

Line: 3, 1st char: 13, ";" is a "symbol".

Line: 4, 1st char: 1, "var" is a "reserved word".

Line: 5, 1st char: 3, "i" is an "ID".

Line: 5, 1st char: 5, ":" is a "symbol".

Line: 5, 1st char: 7, "integer" is a "reserved word".

Line: 5, 1st char: 14, ";" is a "symbol".

Line: 6, 1st char: 1, "begin" is a "reserved word".

Line: 7, 1st char: 3, "read" is a "reserved word".

Line: 7, 1st char: 7, "(" is a "symbol".

Line: 7, 1st char: 8, "i" is an "ID".

Line: 7, 1st char: 9, ")" is a "symbol".

Line: 7, 1st char: 10, ";" is a "symbol".

Line: 8, 1st char: 1, "end" is a "reserved word".

Line: 8, 1st char: 4, ";" is a "symbol".

# 4.pas

Line: 1, 1st char: 1, "program" is a "reserved word".

Line: 1, 1st char: 9, "test" is an "ID".

Line: 1, 1st char: 13, ";" is a "symbol".

Line: 2, 1st char: 1, "var" is a "reserved word".

Line: 3, 1st char: 3, "f" is an "ID".

Line: 3, 1st char: 5, ":" is a "symbol".

Line: 3, 1st char: 7, "float" is a "reserved word".

Line: 3, 1st char: 12, ";" is a "symbol".

Line: 4, 1st char: 1, "begin" is a "reserved word".

Line: 5, 1st char: 3, "f" is an "ID".

Line: 5, 1st char: 5, ":=" is a "symbol".

Line: 5, 1st char: 8, "12.25e+6" is a "real number".

Line: 5, 1st char: 16, ";" is a "symbol".

Line: 6, 1st char: 1, "end" is a "reserved word".

Line: 6, 1st char: 4, ";" is a "symbol".

### • 5.pas

Line: 2, 1st char: 1, "program" is a "reserved word".

Line: 2, 1st char: 9, "test" is an "ID".

- Line: 2, 1st char: 13, ";" is a "symbol".
- Line: 3, 1st char: 1, "var" is a "reserved word".
- Line: 4, 1st char: 3, "i" is an "ID".
- Line: 4, 1st char: 5, ":" is a "symbol".
- Line: 4, 1st char: 7, "integer" is a "reserved word".
- Line: 4, 1st char: 14, ";" is a "symbol".
- Line: 5, 1st char: 3, "\_s" is an "ID".
- Line: 5, 1st char: 6, "\_s2" is an "ID".
- Line: 5, 1st char: 10, " s3" is an "ID".
- Line: 5, 1st char: 14, "\_s4" is an "ID".
- Line: 5, 1st char: 18, "\_s5" is an "ID".
- Line: 5, 1st char: 22, ":" is a "symbol".
- Line: 5, 1st char: 24, "string" is a "reserved word".
- Line: 5, 1st char: 30, ";" is a "symbol".
- Line: 6, 1st char: 1, "begin" is a "reserved word".
- Line: 7, 1st char: 3, "i" is an "ID".
- Line: 7, 1st char: 5, ":=" is a "symbol".
- Line: 7, 1st char: 8, "-100" is an invalid "real number".
- Line: 7, 1st char: 12, ";" is a "symbol".
- Line: 8, 1st char: 3, "\_s" is an "ID".
- Line: 8, 1st char: 6, ":=" is a "symbol".
- Line: 8, 1st char: 9, "'db lab'" is a "quoted string".
- Line: 8, 1st char: 17, ";" is a "symbol".
- Line: 9, 1st char: 3, " s2" is an "ID".
- Line: 9, 1st char: 7, ":=" is a "symbol".

Line: 9, 1st char: 10, "'You'll see'" is a "quoted string".

Line: 9, 1st char: 23, ";" is a "symbol".

Line: 10, 1st char: 3, "\_s3" is an "ID".

Line: 10, 1st char: 7, ":=" is a "symbol".

Line: 10, 1st char: 10, "''" is a "quoted string".

Line: 10, 1st char: 12, ";" is a "symbol".

Line: 11, 1st char: 3, "\_s4" is an "ID".

Line: 11, 1st char: 7, ":=" is a "symbol".

Line: 11, 1st char: 10, "''" is a "quoted string".

Line: 11, 1st char: 14, ";" is a "symbol".

Line: 12, 1st char: 3, "\_s5" is an "ID".

Line: 12, 1st char: 7, ":=" is a "symbol".

Line: 12, 1st char: 10, "' '" is a "quoted string".

Line: 12, 1st char: 13, ";" is a "symbol".

Line: 13, 1st char: 1, "end" is a "reserved word".

Line: 13, 1st char: 4, ";" is a "symbol".

#### 6.pas

Line: 1, 1st char: 1, "ProGram" is a "reserved word".

Line: 1, 1st char: 9, "test" is an "ID".

Line: 1, 1st char: 13, ";" is a "symbol".

Line: 2, 1st char: 1, "var" is a "reserved word".

Line: 3, 1st char: 3, "#db" is an invalid "ID".

Line: 3, 1st char: 7, ":" is a "symbol".

Line: 3, 1st char: 9, "float" is a "reserved word".

Line: 3, 1st char: 14, ";" is a "symbol".

Line: 4, 1st char: 3, "\_f2" is an "ID".

Line: 4, 1st char: 7, ":" is a "symbol".

Line: 4, 1st char: 9, "float" is a "reserved word".

Line: 4, 1st char: 14, ";" is a "symbol".

Line: 5, 1st char: 1, "begin" is a "reserved word".

Line: 6, 1st char: 3, "#db" is an invalid "ID".

Line: 6, 1st char: 7, ":=" is a "symbol".

Line: 6, 1st char: 10, ".1" is an invalid "real number".

Line: 6, 1st char: 12, ";" is a "symbol".

Line: 7, 1st char: 3, "\_f2" is an "ID".

Line: 7, 1st char: 7, ":=" is a "symbol".

Line: 7, 1st char: 10, "12.100" is a "real number".

Line: 7, 1st char: 16, ";" is a "symbol".

Line: 8, 1st char: 1, "end" is a "reserved word".

Line: 8, 1st char: 4, ";" is a "symbol".

# 7.pas

Line: 2, 1st char: 1, "program" is a "reserved word".

Line: 2, 1st char: 9, "test" is an "ID".

Line: 2, 1st char: 13, ";" is a "symbol".

Line: 3, 1st char: 1, "var" is a "reserved word".

Line: 4, 1st char: 3, "i" is an "ID".

Line: 4, 1st char: 5, ":" is a "symbol".

Line: 4, 1st char: 7, "integer" is a "reserved word".

Line: 4, 1st char: 14, ";" is a "symbol".

Line: 5, 1st char: 1, "begin" is a "reserved word".

Line: 6, 1st char: 3, "i" is an "ID".

Line: 6, 1st char: 5, ":=" is a "symbol".

Line: 6, 1st char: 8, "1" is an invalid "real number".

Line: 6, 1st char: 9, "+" is a "symbol".

Line: 6, 1st char: 10, "2" is an invalid "real number".

Line: 6, 1st char: 11, ";" is a "symbol".

Line: 7, 1st char: 1, "end" is a "reserved word".

Line: 7, 1st char: 4, ";" is a "symbol".