

# CS 360: Programming Languages

## Lecture 7: A Lazy Interpreter

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## Section 1

### Administrivia

## Administrivia

- ▶ Lab 2 due **Friday, February 1 at 11:59pm**.
- ▶ Lab 2 tests updated for TravisCI compatibility. See the lab2 repository at <https://github.com/DrexelCS360/lab2>.
- ▶ Homework 2 due **Friday, February 8 at 11:59pm**.
- ▶ We will take time Thursday to work on Lab 2/Homework 2 in class. Be prepared.
- ▶ Office hours **5:30–7:30pm** on Thursday. I will stay until 8pm if there are students in my office at 7:30.
- ▶ Reading for next week is from *Programming in Haskell*. I do not expect you to read 8 chapters; they are for reference! New book, would like feedback.

## Section 2

### Lazy evaluation

# Lazy evaluation

- ▶ **Applicative-order** languages evaluate a procedure's arguments before calling the procedure. This is also called **call-by-value** evaluation.
- ▶ The interpreter we have seen—the original metacircular interpreter—implements **applicative-order** evaluation. Scheme itself is an applicative-order language.
- ▶ **Normal-order** languages delay evaluation of procedure arguments until they are needed. This is also called **lazy evaluation**.
- ▶ **Call-by-name** evaluation re-evaluates arguments when they are needed.
- ▶ **Call-by-need** evaluation evaluates arguments once and caches the result, avoiding unnecessary repeated computation.
- ▶ Question: How do purity and call-by-need evaluation relate? Would knowing a language is pure/impure complicate or simplify call-by-need evaluation?

## Lazy evaluation: an example

```
(define (try a b)  
  (if (= a 0) 1 b))
```

- ▶ What is the result of evaluating (try 0 (/ 1 0))?
- ▶ What would it be if we were using a lazy version of Scheme?

## Lazy evaluation: another example

```
(define (unless condition usual-value exceptional-value)  
  (if condition exceptional-value usual-value))
```

```
(unless (= b 0)  
  (/ a b)  
  (begin (display "exception: returning 0")  
    0))
```

We can only write unless in a lazy language.

# A lazy interpreter

- ▶ Basic idea: when performing application, the interpreter must decide which arguments are to be evaluated and which are to be delayed.
- ▶ Question: In what circumstances must an expression be evaluated? Hint: there are three (four if you count the driver loop).
- ▶ Delayed arguments are not evaluated, but instead captured as **thunks**.
- ▶ Question: What information does a thunk need to contain? Think about how we implemented the `delay` special form.
- ▶ The process of evaluating a thunk is called **forcing** the thunk.
- ▶ When should we force a thunk? When did delayed things get forced when we were working with streams?



## Modifying application

Before:

```
((application? exp)
 (mccapply (mceval (operator exp) env)
            (list-of-values (operands exp) env)))
```

After:

```
((application? exp)
 (mccapply (actual-value (operator exp) env)
            (operands exp)
            env))
```

- ▶ For lazy evaluation, we call `mccapply` with the operand *expressions* rather than the arguments produced by evaluating them.
- ▶ Since we need the environment to create thunks, we pass it to `mccapply` as well.
- ▶ We still evaluate the operator because `mccapply` needs to dispatch on its “type” to apply it.

## Getting the value of an expression

```
(define (actual-value exp env)  
  (force-it (mceval exp env)))
```

Whenever we need the value of an expression, we call `actual-value`. The call to `force-it` will force any thunk.

Question: Why can't we just directly return the result of `mceval`?

## A lazy mcapply

```
(define (mcapply procedure arguments env)
  (cond [(primitive-procedure? procedure)
        (apply-primitive-procedure
         procedure
         (list-of-arg-values arguments env))] ; changed
        [(compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment
           (procedure-parameters procedure)
           (list-of-delayed-args arguments env) ; changed
           (procedure-environment procedure)))]
        [else
         (error
          "Unknown procedure type -- APPLY" procedure)]))
```

- ▶ We need to use actual-value instead of mceval to evaluate arguments to primitives.
- ▶ We need to delay arguments to compound procedures.
- ▶ We no longer have any use for list-of-values.

## A lazy apply

```
(define (list-of-arg-values exps env)
  (if (no-operands? exps)
      '()
      (cons (actual-value (first-operand exps) env)
            (list-of-arg-values (rest-operands exps)
                                env)))))
```

```
(define (list-of-delayed-args exps env)
  (if (no-operands? exps)
      '()
      (cons (delay-it (first-operand exps) env)
            (list-of-delayed-args (rest-operands exps)
                                    env)))))
```

One more change we need to make...

```
(define (eval-if exp env)
  (if (true? (actual-value (if-predicate exp) env))
      (mceval (if-consequent exp) env)
      (mceval (if-alternative exp) env)))
```

## Representing thunks

A thunk must package together an expression and an environment.

```
(define (delay-it exp env)
  (mlist 'thunk exp env))
```

```
(define (thunk? obj)
  (tagged-mlist? obj 'thunk))
```

```
(define (thunk-exp thunk) (mcadr thunk))
```

```
(define (thunk-env thunk) (mcaddr thunk))
```

## Forcing thunks

```
(define (force-it obj)
  (if (thunk? obj)
      (actual-value (thunk-exp obj) (thunk-env obj))
      obj))

(define (actual-value exp env)
  (force-it (mceval exp env)))
```

# But we want to memoize thunks...

```
(define (evaluated-thunk? obj)
  (tagged-mlist? obj 'evaluated-thunk))

(define (thunk-value evaluated-thunk) (mcadr evaluated-thunk))

(define (force-it obj)
  (cond [(thunk? obj)
        (let ((result (actual-value
                        (thunk-exp obj)
                        (thunk-env obj))))
          (set-mcar! obj 'evaluated-thunk)
          (set-mcar! (mcdr obj) result) ; replace exp with its value
          (set-mcdr! (mcdr obj) '())   ; forget unneeded env
          result)]
        [(evaluated-thunk? obj)
         (thunk-value obj)]
        [else obj]))
```



## Summary: Lazy Interpreter

- ▶ The lazy interpreter delays evaluating expression until they are needed.
- ▶ There are 3 (4) places where we actually need the value of an expression. What are they?
- ▶ Delayed expression are represented using thunks. What does a thunk contain, i.e., what do we need in order to evaluate an expression at some point in the future?
- ▶ Question: When are thunks created?

## Section 3

Understanding the metacircular interpreter

# Extending the interpreter

There are three ways to extend the interpreter. How do you make use of each?

1. Add a primitive (see Problem 1.2).
2. Add a top-level definition (see Problem 1.5).
3. Add a special form.

# What is the difference between...

```
(top-mceval (+ 2 3))
```

```
(top-mceval '(+ 2 3))
```

```
(top-mceval +)
```

```
(top-mceval '++)
```

```
(top-mceval (define (id x) x))
```

```
(top-mceval '(define (id x) x))
```

## Section 4

Review of force, delay, and streams

# Implementing streams with force and delay

- ▶ To implement streams, we need a way to prevent the stream's tail from being evaluated.
- ▶ Idea: new syntax.

(**delay** <exp>)

(**force** <exp>)

- ▶ `delay` does not evaluate its argument, but returns a *delayed object*, which is a “promise” to evaluate <exp> at some point in the future.
- ▶ `force` takes a delayed object and evaluates it—it forces the delay to fulfill its promise.
- ▶ Question: Does `delay` need to be a special form?

# Implementing streams

- ▶ Question: How can we implement stream-cons?
- ▶ Would this work?

```
(define (stream-cons x s) (cons x (delay s)))
```

- ▶  $(\text{stream-cons } \langle a \rangle \langle b \rangle) \equiv (\text{cons } \langle a \rangle (\text{delay } \langle b \rangle))$
- ▶ The idea is to **rewrite**  $(\text{stream-cons } \langle a \rangle \langle b \rangle)$  into an expression we *already* know how to evaluate.
- ▶ What about stream-first and stream-rest?

```
(define (stream-first s) (car s))  
(define (stream-rest s) (force (cdr s)))
```

# Implementing force and delay

- ▶ We already decided that `delay` needs to be a special form. How can we represent `(delay <exp>)` in terms of Scheme constructs we've already seen?
- ▶ `(delay <exp>)` is syntactic sugar for `(lambda () <exp>)`.
- ▶ Once again, the solution is to **rewrite** `(delay <exp>)` into an expression we already know how to evaluate.
- ▶ `force` can simply call the procedure produced by `delay` (it doesn't need to be a special form):  

```
(define (force delayed-object)  
  (delayed-object))
```
- ▶ Do you see an efficiency issue with `delay`?
- ▶ How could we use state to solve this problem?



## Implementing delay efficiently

```
(define (memo-proc proc)
  (let ((already-run? false)
        (result null))
    (lambda ()
      (if (not already-run?)
          (begin (set! result (proc))
                  (set! already-run? true)
                  result)
          result))))
```

Now we can define (delay <exp>) as syntactic sugar for

```
(memo-proc (lambda () <exp>))
```

## Homework 2: Implementing force, delay, and streams

- ▶ Do **not** attempt to implement force and delay with thunks. We just reviewed the most straightforward way to implement them!
- ▶ Think before you write!
  - ▶ What method will you use to implement each construct? Remember, there are 3 ways to extend the interpreter.
  - ▶ Where is code being executed? By Racket? By your interpreter?
- ▶ For all  $e$ ,  $(\text{force } (\text{delay } e)) \equiv e$
- ▶ Question: Can you think of an obviously *incorrect* implementation of force and delay that satisfies this equation.