

# HMMA 308 : Machine Learning

## Large Dimension Probabilistic Methods

**Cassandra Lepercque**

[https://github.com/cassandrelepercque/HMMA308\\_Project](https://github.com/cassandrelepercque/HMMA308_Project)

Université de Montpellier



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## Introduction

The main problem

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# The main problem

- ▶ What is the problem?
- ▶ Multi-faced challenges!
- ▶ For who?
- ▶ How can we fix the problem ?

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- The framework

- Random Fourier Features

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# Mapping model

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## Randomized feature map

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$$z : \mathbb{R}^d \rightarrow \mathbb{R}^D,$$

$$k(x, y) = \langle \phi(x), \phi(y) \rangle \approx z(x)' z(y).$$

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Where,

- ▶  $x$  and  $y$  are in  $\mathbb{R}^d$ ,
- ▶  $k(x, y, )$  defines an inner product,
- ▶  $\phi$  is a lifting,
- ▶  $z'$  is the transposed matrix of  $z$  and  $z$  is low-dimensional.

# Random Fourier Features

## Random Fourier bases

$$\cos(\omega'x + b),$$

Where,

►  $\omega \in \mathbb{R}^d$ ,

►  $b \in \mathbb{R}$ ,

are random variables.

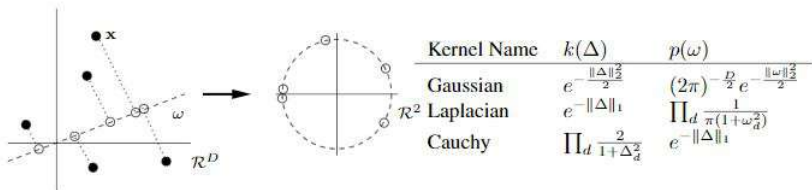


Figure: Random Fourier features.

# Random Fourier Features

## Theorem (Bochner)

*A continuous kernel  $k(x, y) = k(x - y)$  on  $\mathbb{R}^d$  is positive definite if and only if  $k(\delta)$  is the Fourier transform of a non-negative measure.*

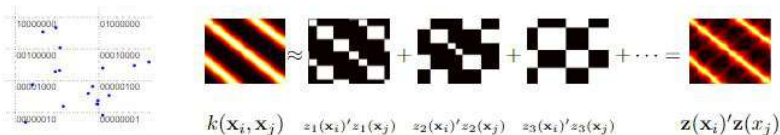
- ▶ Shift-invariant kernel properly scale, define by  $\zeta_\omega(x) = e^{j\omega'x}$ :

$$\begin{aligned} k(x - y) &= \int_{\mathbb{R}^d} p(\omega) \times e^{j\omega'(x-y)} d\omega \\ &= \mathbb{E}_\omega[\zeta_\omega(x) \zeta_\omega(y)], \end{aligned}$$

- ▶ So,  $\zeta_\omega(x) \zeta_\omega(y)$  is an unbiased estimate of  $k(x, y)$  when  $\omega$  is drawn from  $p$ .



# Random Binning Features



**Figure:** On the *left* side, you can see what the algorithm does. It repeatedly partitions the input space using a randomly shifted grid at a randomly chosen resolution and assigns to each point  $x$  the bit string  $z(x)$  associated with the bin to which it is assigned. On the *right* side, you can see the binary adjacency matrix that describes this partitioning has  $z(x_i)' z(x_j)$  in its  $ij$ -th entry and is an unbiased estimate of kernel matrix.

# Random Binning Features

- ▶ randomized mapping to approximate the "hat" kernel as,

$$\hat{k}(x, y; \delta) = \max \left( 0, 1 - \frac{|x - y|}{\delta} \right).$$

- ▶ Shift-invariant kernels written as a convex combinations of "hat" kernels on a compact subset of  $\mathbb{R} \times \mathbb{R}$  :

$$k(x, y) = \int_0^\infty \hat{k}(x, y; \delta) p(\delta) d\delta$$

- ▶ If the pitch  $\delta$  of the grid is sampled from  $p$ ,  $z$  gives a random map again for  $k$ , because,

$$\begin{aligned} \mathbb{E}_{\delta, u}[z(x)'z(y)] &= \mathbb{E}_{\delta}[\mathbb{E}_u[z(x)'z(y)|\delta]] \\ &= \mathbb{E}_{\delta}[\hat{k}(x, y; \delta)] = k(x, y). \end{aligned}$$

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# Data Analysis

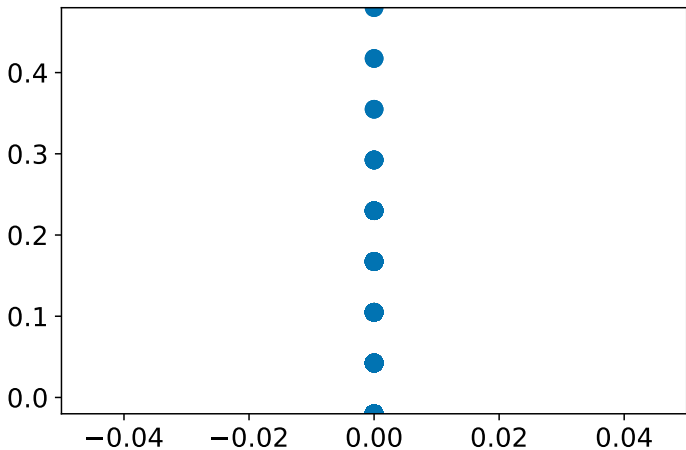


Figure: Visualization of the dataset.

# Data Analysis



Figure: Classification accuracy of the dataset.



Figure: Training times of the dataset.

# Data Analysis

| Methods | RBF Kernel | Linear Kernel | Fourier kernel approx. |
|---------|------------|---------------|------------------------|
| Score   | 0.972%     | 0.934%        | 0.954%                 |

Table: Scores of the different methods.

# Data Analysis

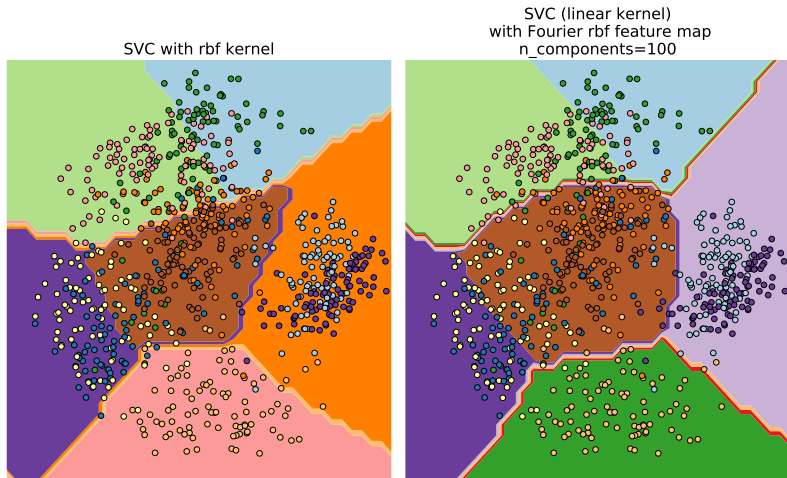


Figure: SVC (*Support Vector Classification*) with two different methods.

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# Conclusion

- ▶ We have presented randomized features whose inner products uniformly approximate many popular kernels, and demonstrated that these features are a powerful and economical tool for large-scale supervised learning.
- ▶ We can note that any mixture of these features (like combining partitioning with Fourier features or sampling frequencies from mixture models) can be readily computed and applied to learning problems.

## Conclusion

*Thanks for your listening!*