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OS – HW 5 – 10/19/16

Problem 3: Race conditions

I implemented this program with posix threads. Each thread counted to 10^9

```
cassidy@nyota:~/eecs338/hw5$ gcc -o p3 hw5_p3.c -lpthread
cassidy@nyota:~/eecs338/hw5$ ./p3
Parent thread count: 1000000000
Child thread count: -1000000000
Global counter: 66442797
```

Problem 4: Race conditions with fork

Again, each process counted to 10^9

```
cassidy@nyota:~/eecs338/hw5$ gcc -o p4 hw5_p4.c -lrt
cassidy@nyota:~/eecs338/hw5$ ./p4
Parent thread count: 1000000000
Child thread count: -1000000000
Global counter: 143979346
```

In both cases, the global counter never netted 0. Using fork, the error was about twice that of multithreading in this case, though that didn't really remain consistent through further testing.