CSE 252A Computer Vision I Fall 2018 - Assignment 0

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Due On: Tuesday, October 9, 2018 11:59 pm

Instructions

• Review the academic integrity and collaboration policies on the course website.

- This assignment must be completed individually.
- · All solutions must be written in this notebook
- Programming aspects of this assignment must be completed using Python in this notebook.
- If you want to modify the skeleton code, you can do so. This has been provided just to provide you with a framework for the solution.
- You may use python packages for basic linear algebra (you can use numpy or scipy for basic operations), but you may not use packages that directly solve the problem.
- If you are unsure about using a specific package or function, then ask the instructor and teaching assistants for clarification.
- You must submit this notebook exported as a pdf. You must also submit this notebook as .ipynb file.
- You must submit both files (.pdf and .ipynb) on Gradescope. You must mark each problem on Gradescope in the pdf.
- It is highly recommended that you begin working on this assignment early.
- Late policy 10% per day late penalty after due date.

Welcome to CSE252A Computer Vision I! This course gives you a comprehensive introduction to computer vison providing broad coverage including low level vision, inferring 3D properties from images, and object recognition. We will be using a variety of tools in this class that will require some initial configuration. To ensure smooth progress, we will setup the majority of the tools to be used in this course in this assignment. You will also practice some basic image manipulation techniques. Finally, you will need to export this lpython notebook as pdf and submit it to Gradescope along with .ipynb file before the due date.

Piazza, Gradescope and Python

Piazza

Go to <u>Piazza (https://piazza.com/ucsd/fall2018/cse252a)</u> and sign up for the class using your ucsd.edu email account. You'll be able to ask the professor, the TAs and your classmates questions on Piazza. Class announcements will be made using Piazza, so make sure you check your email or Piazza frequently.

Gradescope

Every student will get an email regarding gradescope signup once enrolled in this class. All the assignments are required to be submitted to gradescope for grading. Make sure that you mark each page for different problems.

Python

We will use the Python programming language for all assignments in this course, with a few popular libraries (numpy, matplotlib). Assignments will be given in the format of browser-based Jupyter/Ipython notebook that you are currently viewing. We expect that many of you have some experience with Python and Numpy. And if you have previous knowledge in Matlab, check out the <a href="https://numpy.nump

(https://docs.scipy.org/doc/numpy-dev/user/numpy-for-matlab-users.html) page. The section below will serve

Getting started with Numpy

Numpy is the fundamental package for scientific computing with Python. It provides a powerful N-dimensional array object and functions for working with these arrays.

Arrays

```
In [1]: import numpy as np
         v = np.array([1, 0, 0]) # a 1d array
         print("1d array")
         print(v)
         print(v.shape)
                                            # print the size of v
         v = np.array([[1], [2], [3]]) # a 2d array
         print("\n2d array")
         print(v)
                                            # print the size of v, notice the differe
         print(v.shape)
         nce
         \nabla = \nabla \cdot T
                                            # transpose of a 2d array
                                           # a 2x3 array of zeros
         m = np.zeros([2, 3])
         v = np.ones([1, 3])
                                           # a 1x3 array of ones
         m = np.eye(3)
                                           # identity matrix
         v = np.random.rand(3, 1)  # random matrix with values in [0, 1]
m = np.ones(v.shape) * 3  # create a matrix from shape
         1d array
         [1 0 0]
         (3,)
         2d array
         [[1]
          [2]
          [3]]
         (3, 1)
```

Array indexing

```
In [2]: import numpy as np
        m = np.array([[1, 2, 3], [4, 5, 6]]) # create a 2d array with shape (2,
        print("Access a single element")
        print(m[0, 2])
                                               # access an element
                                               # a slice of an array is a view in
        m[0, 2] = 252
        to the same data;
        print("\nModified a single element")
                                               # this will modify the original ar
        print(m)
        ray
        print("\nAccess a subarray")
        print(m[1, :])
                                               # access a row (to 1d array)
                                               # access a row (to 2d array)
        print(m[1:, :])
        print("\nTranspose a subarray")
                                               # notice the difference of the dim
        print(m[1, :].T)
        ension of resulting array
        print(m[1:, :].T)
                                               # this will be helpful if you want
         to transpose it later
        # Boolean array indexing
        # Given a array m, create a new array with values equal to m
        # if they are greater than 0, and equal to 0 if they less than or equal
        m = np.array([[3, 5, -2], [5, -1, 0]])
        n = np.zeros(m.shape)
        n[m > 0] = m[m > 0]
        print("\nBoolean array indexing")
        print(n)
        Access a single element
        Modified a single element
        [[ 1
                2 2521
            4
                5
                    6]]
         [
        Access a subarray
        [4 5 6]
        [[4 5 6]]
        Transpose a subarray
        [4 5 6]
        [[4]
         [5]
         [6]]
        Boolean array indexing
        [[3. 5. 0.]
         [5. 0. 0.]]
```

Operations on array

Elementwise Operations

```
In [3]:
       import numpy as np
        a = np.array([[1, 2, 3], [2, 3, 4]], dtype=np.float64)
                                                                  # scalar multipl
        print(a * 2)
        ication
                                                                  # scalar divisio
        print(a / 4)
        print(np.round(a / 4))
        print(np.power(a, 2))
        print(np.log(a))
        b = np.array([[5, 6, 7], [5, 7, 8]], dtype=np.float64)
        print(a + b)
                                                                  # elementwise su
                                                                  # elementwise di
        print(a - b)
        fference
        print(a * b)
                                                                  # elementwise pr
        oduct
        print(a / b)
                                                                  # elementwise di
        vision
        [[2. 4. 6.]
         [4. 6. 8.]]
        [[0.25 0.5 0.75]
         [0.5 0.75 1. ]]
        [[0. 0. 1.]
         [0. 1. 1.]]
        [[ 1. 4. 9.]
         [ 4. 9. 16.]]
        [[0.
                     0.69314718 1.09861229]
         [0.69314718 1.09861229 1.38629436]]
        [[ 6. 8. 10.]
         [ 7. 10. 12.]]
        [[-4. -4. -4.]
         [-3. -4. -4.]
        [[ 5. 12. 21.]
         [10. 21. 32.]]
        [[0.2
                     0.33333333 0.42857143]
                     0.42857143 0.5
         [0.4]
                                           ]]
```

Vector Operations

```
In [4]: import numpy as np
        a = np.array([[1, 2], [3, 4]])
        print("sum of array")
        print(np.sum(a))
                                         # sum of all array elements
        print(np.sum(a, axis=0))
                                         # sum of each column
        print(np.sum(a, axis=1))
                                         # sum of each row
        print("\nmean of array")
        print(np.mean(a))
                                         # mean of all array elements
        print(np.mean(a, axis=0))
                                         # mean of each column
        print(np.mean(a, axis=1))
                                         # mean of each row
        sum of array
        10
        [4 6]
        [3 7]
        mean of array
        2.5
        [2. 3.]
        [1.5 3.5]
```

Matrix Operations

```
In [5]: import numpy as np
        a = np.array([[1, 2], [3, 4]])
        b = np.array([[5, 6], [7, 8]])
        print("matrix-matrix product")
        print(a.dot(b))
                                         # matrix product
        print(a.T.dot(b.T))
        x = np.array([1, 2])
        print("\nmatrix-vector product")
        print(a.dot(x))
                                         # matrix / vector product
        matrix-matrix product
        [[19 22]
         [43 50]]
        [[23 31]
         [34 46]]
        matrix-vector product
        [ 5 11]
```

Matplotlib

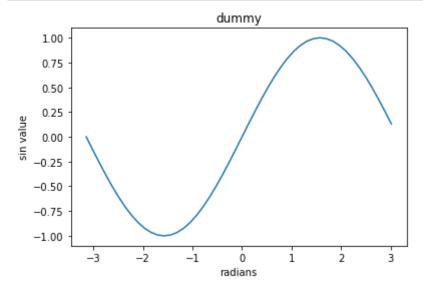
Matplotlib is a plotting library. We will use it to show the result in this assignment.

```
In [6]: # this line prepares IPython for working with matplotlib
%matplotlib inline

import numpy as np
import matplotlib.pyplot as plt
import math

x = np.arange(-24, 24) / 24. * math.pi
plt.plot(x, np.sin(x))
plt.xlabel('radians')
plt.ylabel('sin value')
plt.title('dummy')

plt.show()
```



This breif overview introduces many basic functions from a few popular libraries, but is far from complete. Check out the documentations for Numpy (https://docs.scipy.org/doc/numpy/reference/) and Matplotlib.org/) to find out more.

Problem 1 Image operations and vectorization (1pt)

Vector operations using numpy can offer a significant speedup over doing an operation iteratively on an image. The problem below will demonstrate the time it takes for both approaches to change the color of quadrants of an image.

The problem reads an image "Lenna.png" that you will find in the assignment folder. Two functions are then provided as different approaches for doing an operation on the image.

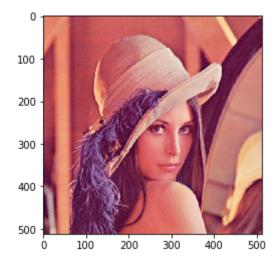
Your task is to follow through the code and fill in the "piazza" function using instructions on Piazza.

```
In [7]: import numpy as np
import matplotlib.pyplot as plt
import copy
import time

img = plt.imread('Lenna.png')  # read a JPEG image
print("Image shape", img.shape)  # print image size and color d
epth

plt.imshow(img)  # displaying the original imag
e
plt.show()
```

('Image shape', (512, 512, 3))



```
In [8]: def iterative(img):
            image = copy.deepcopy(img)
                                                     # create a copy of the image
         matrix
            for x in range(image.shape[0]):
                 for y in range(image.shape[1]):
                     if x < image.shape[0]/2 and y < image.shape[1]/2:</pre>
                         image[x,y] = image[x,y] * [0,1,1] #removing the red c
        hannel
                     elif x > image.shape[0]/2 and y < image.shape[1]/2:</pre>
                         image[x,y] = image[x,y] * [1,0,1]
                                                              #removing the green
         channel
                     elif x < image.shape[0]/2 and y > image.shape[1]/2:
                         image[x,y] = image[x,y] * [1,1,0]
                                                              #removing the blue
         channel
                     else:
                         pass
            return image
        def vectorized(img):
            image = copy.deepcopy(img)
            a = int(image.shape[0]/2)
            b = int(image.shape[1]/2)
            image[:a,:b] = image[:a,:b]*[0,1,1]
            image[a:,:b] = image[a:,:b]*[1,0,1]
            image[:a,b:] = image[:a,b:]*[1,1,0]
            return image
```

```
In [9]: # The code for this problem is posted on Piazza. Sign up for the course
         if you have not. Then find
        # the function definition included in the post 'Welcome to CSE252A' to c
        omplete this problem.
        # This is the only cell you need to edit for this problem.
        def piazza():
            start = time.time()
            image iterative = iterative(img)
            end = time.time()
            print("Iterative method took {0} seconds".format(end-start))
            start = time.time()
            image vectorized = vectorized(img)
            end = time.time()
            print("Vectorized method took {0} seconds".format(end-start))
            return image iterative, image vectorized
        # Run the function
        image iterative, image vectorized = piazza()
```

Iterative method took 0.869366168976 seconds Vectorized method took 0.00425410270691 seconds

```
In [10]: # Plotting the results in sepearate subplots

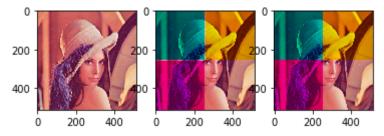
plt.subplot(1, 3, 1) # create (1x3) subplots, indexing from 1
plt.imshow(img) # original image

plt.subplot(1, 3, 2)
plt.imshow(image_iterative)

plt.subplot(1, 3, 3)
plt.imshow(image_vectorized)

plt.show() #displays the subplots

plt.imsave("multicolor_Lenna.png",image_vectorized) #Saving an image
```



Problem 2 Further Image Manipulation (5pts)

In this problem you will reuse the image "Lenna.png". Being a colored image, this image has three channels, corresponding to the primary colors of red, green and blue. Import this image and write your implementation for extracting each of these channels separately to create 2D images. This means that from the nxnx3 shaped image, you'll get 3 matrices of the shape nxn (Note that it's two dimensional).

Now, write a function to merge all these images back into a colored 3D image. The original image has a warm color tone, being more reddish. What will the image look like if you exchange the reds with the blues? Merge the 2D images first in original order of channels (RGB) and then with red swapped with blue (BGR).

Finally, you will have **six images**, 1 original, 3 obtained from channels, and 2 from merging. Using these 6 images, create one single image by tiling them together **without using loops**. The image will have 2x3 tiles making the shape of the final image (2*512)x(3*512)x3. The order in which the images are tiled does not matter. Display this image.

```
In [1]: import numpy as np
   import matplotlib.pyplot as plt
   import copy
   plt.rcParams['image.cmap'] = 'gray' # Necessary to override default ma
   tplot behaviour
```

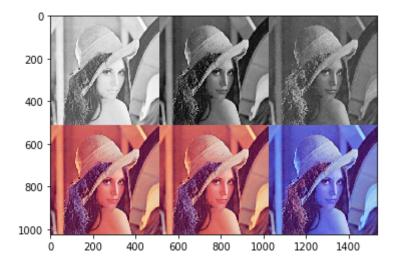
```
In [2]: # Write your code here. Import the image and define the required funtion
        image = None
        #Import image here
        image = plt.imread('Lenna.png')
        def getChannel(img,channel):
             '''Function for extracting 2D image corresponding to a channel numbe
        r from a color image'''
            image = copy.deepcopy(img) #Create a copy so as to not change th
        e original image
            # Write your code here
            return image[:, :, channel - 1]
        def mergeChannels(image1,image2,image3):
             '''Function for merging three single channels images to form a color
         image'''
            # Write your code here
            img = np.zeros([len(image1), len(image2), 3])
            img[:, :, 0] = image1
            img[:, :, 1] = image2
            img[:, :, 2] = image3
            return img
```

```
In [3]: # Test your function

# getChannel returns a 2d image
    assert len(getChannel(image,1).shape) == 2
# mergeChannels returns a 3d image
    assert len(mergeChannels(getChannel(image,1),getChannel(image,2),getChannel(image,3)).shape) == 3
```

```
In [4]: # Write your code here for tiling the six images to make a single image
         and displaying it.
        # Notice that the images returned by getChannel will be 2 dimensional,
        # To tile them together with RGB images, you might need to change it to
         a 3 dimensional image.
        # This can be done using np.expand dims and specifying the axis as an ar
        gument.
        image1 = getChannel(image, 1)
        image2 = getChannel(image, 2)
        image3 = getChannel(image, 3)
        resmerge1 = mergeChannels(image1, image2, image3)
        resmerge2 = mergeChannels(image3, image2, image1)
        image1 = np.expand_dims(image1, 2) * [1, 1, 1]
        image2 = np.expand_dims(image2, 2) * [1, 1, 1]
        image3 = np.expand dims(image3, 2) * [1, 1, 1]
        wholeImage = np.zeros([2 * 512, 3*512, 3])
        a = 512
        wholeImage[0 : a, 0 : a, :] = image1
        wholeImage[ 0 : a, a : 2*a, :] = image2
        wholeImage[ 0 : a, 2*a : 3*a,:] = image3
        wholeImage[a : 2*a, 0 : a, :] = image
        wholeImage[a : 2*a, a : 2*a, :] = resmerge1
        wholeImage[a : 2*a, 2*a : 3*a, :] = resmerge2
        plt.imshow(wholeImage)
```

Out[4]: <matplotlib.image.AxesImage at 0x118c5c050>



Submission Instructions

Remember to submit a pdf version of this notebook to Gradescope. You can find the export option at File \rightarrow Download as \rightarrow PDF via LaTeX