```
CSE 232A | \text{HW} # 3 Thisheng Huang AS3240987

P/ (a) Since (x, y) = (0, 0) \rightarrow (-20, 0, 1)

(u, v) = (0, 0) \rightarrow (20, 0, 1)
                       (\chi, y) = (12, 12) \rightarrow (-8, 12, 1)

(u, v) = (1, 12) \rightarrow (21, 12, 1)
              For points in each caneva are pelature to the camera center, we can get the expessions for two lines which go through these two points.

L1 = (-20.0.0) + a ((-8.12.1) - (-20.0.0))
                       L2 = (20,0,0) + b((21,12,1) - (20,0,01)
              We get \begin{pmatrix} -20+12a \\ 12a \end{pmatrix} = \begin{pmatrix} 20+b \\ 12b \end{pmatrix}
                    50, \begin{cases} a=b \\ -20+12a=20+b \end{cases} \Rightarrow a=b=\frac{40}{11}
            Thus, the 3D location of the point is \begin{bmatrix} \frac{260}{11} \\ 480 \end{bmatrix}
(b) Let's assume P's on this line, with coordinates as [2], where X + Z = D.

P' is the corresponding point with coordinate [X+40].

Two points on 2 images are P1 & P2. G is the corresponding point for P1 on image II, which between the same distance to the center of image II.

The illustration graph is shown below.
```