Lecture 22: Solving PDEs with Kernels

We will consider a modern application of Kernel methods for numerical solution of differential equations, in particular sound order elliptic PDEs (see Ch 6 of Evans)

$$\begin{cases} n(\bar{x}) = 0 & \bar{x} \in \Im \\ n(\bar{x}) = f(\bar{x}), & \bar{x} \in \Im \end{cases}$$

when I CIRC is assured to be a convex dom own with smooth bodry & P is a differential operator of

 $u(\bar{x}) = -\operatorname{Giv} a(\bar{x}) \Delta n(\bar{x}) + \bar{p}(\bar{x}) \Delta n(\bar{x}) + c(\bar{x}) n(\bar{x})$

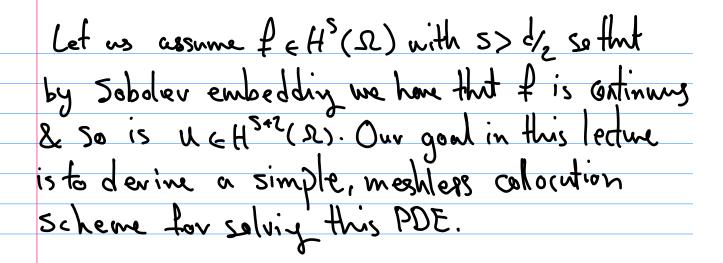
where a: 2 -> IR, b: single, C: single are smooth functions & it halds that a < aix) < at for some constants a=> o so that P is uniformly elliptic.

These assumption are nice beccause they ensure that the DE is well-posed & has a unique solo. In fact, we can show that

Bosically, these assumption ensure that the PDE is

Mice & amenable to numerical approximation!





22.1 Collocation methods

Consider the above setting. Then collocation methods for solving the PDE are broadly defined as families of methods that parameterize the solution u as

$$a'(\bar{x}) = \sum_{i=1}^{n} a_i \psi_i(\bar{x})$$

for an appropriate set of functions Y, ey. polynomich or trigonometric bases, & then solve the system of equitions

$$\int_{\mathcal{A}} \left(\overline{x}_{i} \right) = 0 \qquad \overline{x}_{i} \in \mathcal{F}$$

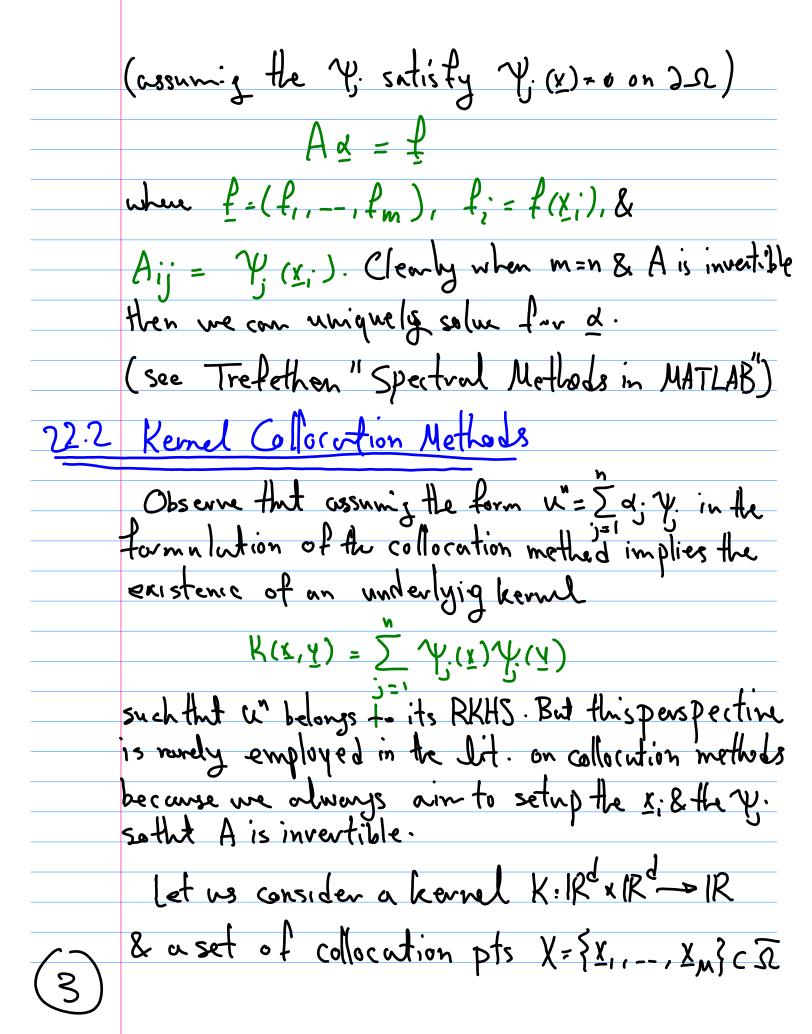
$$\int_{\mathcal{A}} \left(\overline{x}_{i} \right) = \int_{\mathcal{A}} q^{2} \int_{\mathcal{A}} d^{2} \int_{\mathcal{A}} \left(\overline{x}_{i} \right) = f(\overline{x}_{i}) \quad \overline{x}_{i} \in \mathcal{F}$$

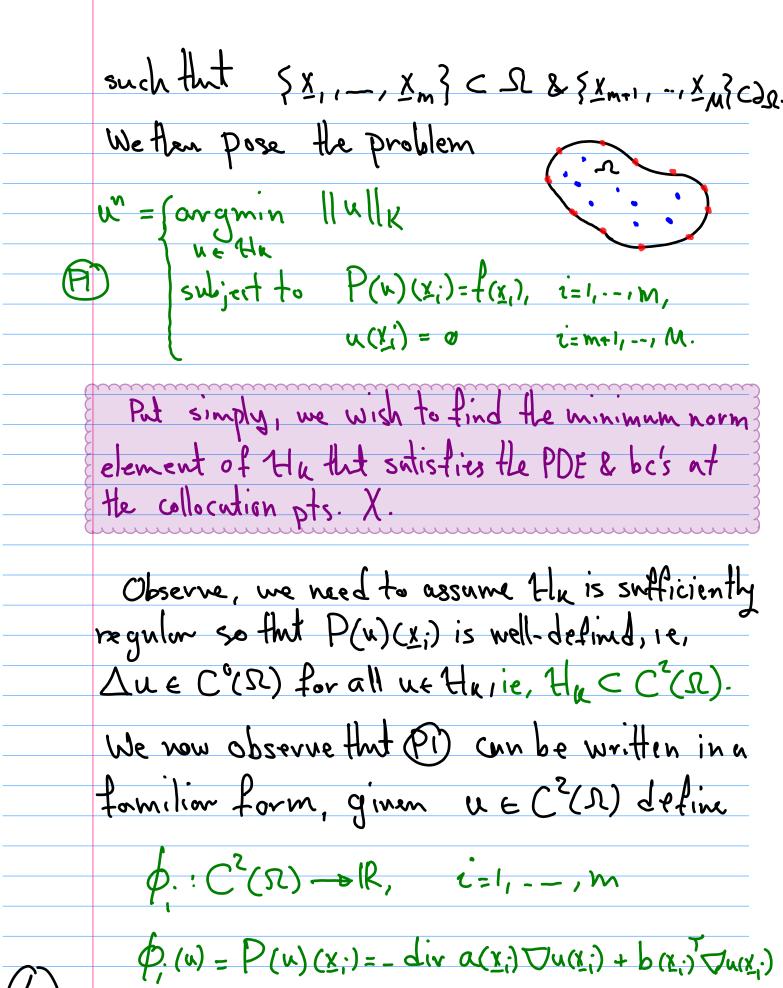
where $X = \{ \underline{x}_1, ..., \underline{x}_m \} \subset \overline{\Omega}$ is a set of collocation pts.

Putting everything to getter me get a sys. of eyes

for α_i 's.

(2)





 $+ C(\bar{x};) W(\bar{x};)$

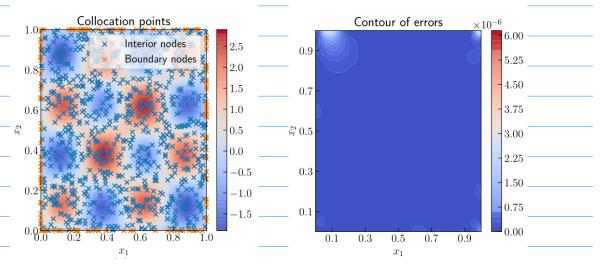
4

as well as, $\phi_{i}(u) = u(x_{i}), z_{i} = m+1,...,M$. Observe that the o; E Hi under our assumption Ilms, me can remorte (PI) us $u^{n} = congmin \|u\|_{K}$ $5.t. \quad \phi_{i}(u) = f_{i}, \quad i=1,..., m$ $\phi_{i}(u) = 0$, i = m+1, --1M. Let Y=[€] ∈ RM & φ:HK→IRM with $\varphi(u) = (\phi(u), --, \phi_{M}(u)) & write$ $P2 \qquad u'' = \{\alpha vomin | |u||_{\mathcal{H}} \\ s.t. \quad \varphi(u) = \underline{y}$ which is Precisely the generalized interplation Problem you encountened in HW3 Here you showed that assuming the \$1; are limby independent then un is uniquely identified by the formula

where $K(\cdot, \varphi) \times (\varphi, \varphi)^{-1} Y$ where $K(\cdot, \varphi) : |R^{d} \rightarrow (H_{K})^{n}$ is the vector field $K(\cdot, \varphi) = (K(\cdot, \varphi)_{1}, ..., K(\cdot, \varphi)_{M})$ $K(x, \varphi)_{2} := \varphi_{2} (K(x, \cdot)) \in H_{K}$ & the matrix $K(\varphi, \varphi) \in |R^{M \times M}|$ has entries $K(\varphi, \varphi)_{ij} = \varphi_{i} (K(\cdot, \varphi)_{i}).$

Observe the simplicity of & Stle fout that it allows us to generalize Collocation methods to kernels with inf. many features. Also, the method, at the level of implementation, is benign to location of the X,'s (ie, meshless) & Limension of I (size of the system depends only on M!).

All of the details of implementation lie in computing K(y, y) - y & in particular in forming the entries of this kernel matrix.



S-Au=finsc Lu=o on de K-RBFkernel





