

## DRAWING WITH SVG

### Section Outline

In this section we will cover

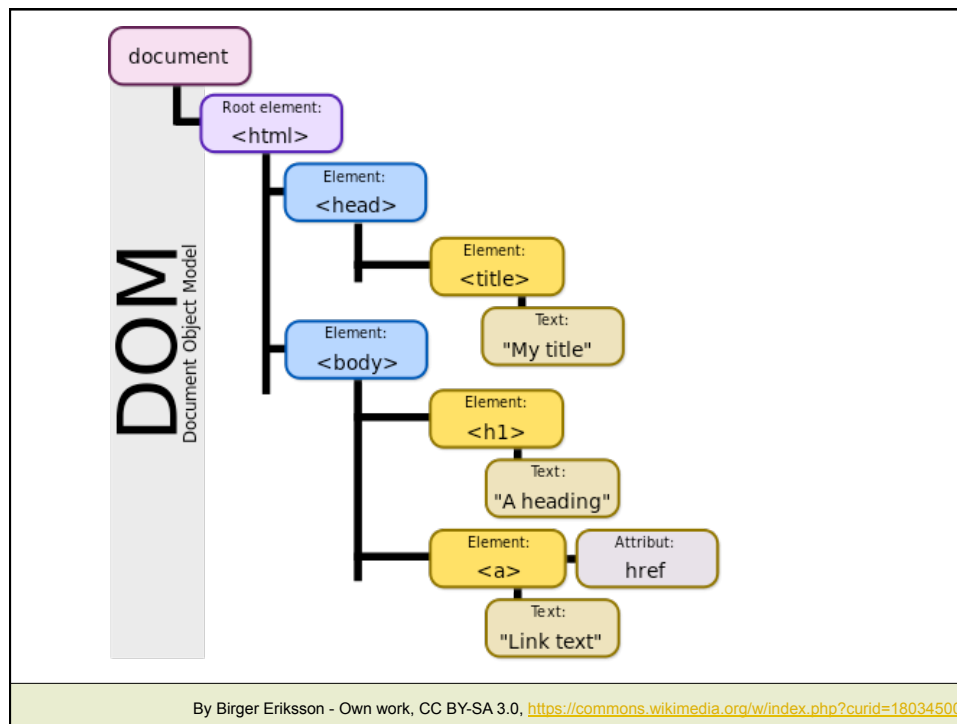
- The DOM
- Drawing SVG elements
- Styling SVG elements
- Creating SVG groups

## THE DOM

### The DOM

The Document Object Model (DOM) is an application programming interface that treats a HTML document as a tree structure

- Each node is an object representing a part of the document.
- The objects in the DOM can be manipulated programmatically
- Changes made to objects in the DOM are reflected in the display of the document



## The DOM

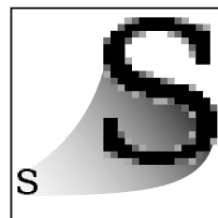
When creating D3 visualisations we interact with all elements on a page, or in a visualisation, through the DOM

## DRAWING SVG ELEMENTS

### What Is SVG?

Scalable Vector Graphics (SVG) is an XML-based vector image format for two-dimensional graphics

- SVG images are saved in XML files
- Compared to raster graphics SVG images scale much more effectively



**Raster**  
.jpeg .gif .png



**Vector**  
.svg

By Yug, modifications by 3247 - Unknown, CC BY-SA 2.5, <https://commons.wikimedia.org/w/index.php?curid=1183592>

## What Is SVG?

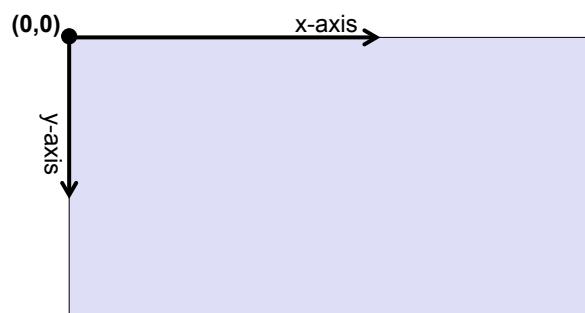
All major modern web browsers—including Mozilla Firefox, Internet Explorer, Google Chrome, Opera, and Safari—have at least some degree of SVG rendering support

In HTML the `<svg>` tag allows us to create an SVG canvas on which SVG elements can be rendered

## SVG Canvas Element

`<svg>`

- width the width in pixels of the SVG canvas
- height the height in pixels of the SVG canvas



## SVG Shape Elements

### <rect>

- x horizontal coordinate of top left corner of rectangle
- y vertical coordinate of top left corner of rectangle
- width the width in pixels of the rectangle
- height the height in pixels of the rectangle
- rx the horizontal radius of the rounded corner of the rectangle
- ry the vertical radius of the rounded corner of the rectangle

## SVG Shape Elements

### <circle>

- cx horizontal coordinate of circle centre
- cy vertical coordinate of circle centre
- r circle radius

## SVG Shape Elements

### <ellipse>

- cx horizontal coordinate of circle centre
- cy vertical coordinate of circle centre
- rx ellipse radius along horizontal axis
- ry ellipse radius along vertical axis

## SVG Shape Elements

### <line>

- x1 horizontal coordinate of line start
- y1 vertical coordinate of line start
- x2 horizontal coordinate of line end
- y2 vertical coordinate of line end

## SVG Shape Elements

### <polyline>

- points a series of x and y coordinates defining the polylines' corners, given as "x1,y1, x2,y2, x3,y3, ..., xn,yn"

## SVG Shape Elements

### <polygon>

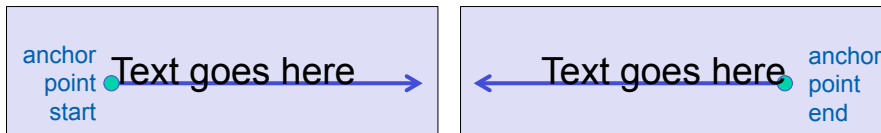
- points a series of x and y coordinates defining the polygon's corners, given as "x1,y1, x2,y2, x3,y3, ..., xn,yn"



## SVG Shape Elements

### <text>

- x                      horizontal coordinate of text anchor point
- y                      vertical coordinate of text anchor point
- text-anchor      position of text anchor point, one of *start*, *middle*, or *end*



## SVG Shape Elements

### <path>

- d                      a series of instructions defining an arbitrary path using a set of coordinates and joined as specified in a set of commands including
  - M    move to
  - L    line to
  - C    curve to
  - S    continuous curve to
  - Z    close path

Nice paths tutorial: <https://developer.mozilla.org/en/docs/Web/SVG/Tutorial/Paths>

## STYLING SVG ELEMENTS

### SVG Styles

SVG shapes can be styled using style properties including

- **fill** the fill colour of a shape, specified using RGB colours given as hex code, an RGB triple, or a named colour
- **fill-opacity** the opacity of the fill colour
- **opacity** sets opacity for both fill and stroke

## SVG Styles

- **stroke** the outline colour of a shape, specified using RGB colours given as hex code or an RGB triple, or a named colour
- **stroke-width** sets stroke thickness
- **stroke-opacity** sets stroke opacity
- **stroke-linecap** sets the shape of line end-points, one of *butt*, *round* or *square*
- **stroke-dasharray** a dash pattern for the stroke

## SVG Styles

- **font-size** point size for text
- **font-family** specifies the font, e.g. Arial, "Times New Roman", Impact, "Courier New", serif, sans-serif, ...
- **transform** transform the position of the text (useful for rotations)

## CREATING SVG GROUPS

### SVG Groups

SVG elements can be combined into groups

- Surround with `<g> ... </g>` elements to define a group
- Common styling can be applied across a group
- Groups can be transformed together