

1. A block is enclosed inside what in C++?
 - a. []
 - b. {}
 - c. ()
 - d. None of the above
2. The extension name of a C++ source code file is
 - a. C
 - b. cpp
 - c. c++
 - d. Cpp
3. Which of the following is not a primitive datatype?
 - a. int
 - b. float
 - c. bool
 - d. char
4. What is correct way of initializing a variable?
 - a. int int;
 - b. Int var;
 - c. int main;
 - d. int var;
5. Which data type is best suited for storing a decimal number in C++?
 - a. int
 - b. float
 - c. bool
 - d. char
6. What is the size of long int in C++?
 - a. 4 bits
 - b. 4 bytes
 - c. 8 bits
 - d. 8 bytes
7. Suppose x=10 and y=10 what is x after evaluating the expression (y >= 10) || (x++ > 10).
 - a. Error
 - b. 11
 - c. 10
 - d. None of the above
8. Which of the following is correct way to define a function in C++?
 - a. void function { }

- b. `Define function() {}`
 - c. `void function() {}`
 - d. `void function();`
9. Which of the following is true about the `main()` function?
- a. It can have any name
 - b. It is not required in every C++ program
 - c. It is the entry point of a C++ program
 - d. It cannot return a value
10. The signature of the main function in C++ is what?
- a. `int main()`
 - b. `int main(int args, char* argu)`
 - c. Both a and b
 - d. None of the above
11. Which keyword is used to return a value from a function?
- a. `yield`
 - b. `Exit`
 - c. `break`
 - d. `return`
12. What is the output of the expression `cout<<" 'A' + 32"<<endl;` in C++?
- a. a
 - b. 97
 - c. 'A' + 32
 - d. None of the above
13. What is `cout` in C++?
- a. Function
 - b. Object
 - c. Variable
 - d. Macro
14. If you declare an array `double list[] = {3.4, 2.0, 3.5, 5.5};`, `list[sizeof(list)]` is
- a. 5.5
 - b. 3.4
 - c. 3.5
 - d. Error
15. When you pass an array to a function, the function receives what?
- a. The value of the first index of an array
 - b. The address of the first index of an array
16. A function is stored in which memory?
- a. Stack

- b. Global
 - c. Heap
 - d. Static
17. Which of the following statements is used to end a loop immediately?
- a. exit
 - b. break
 - c. continue
 - d. return
18. Which loop checks the condition after executing the loop body at least once?
- a. for
 - b. while
 - c. do-while
 - d. foreach
19. Which of the following correctly declares a constant variable in C++?
- a. Constant int num = 10;
 - b. Final int num = 10;
 - c. Const int num = 10;
 - d. const int num = 10;
20. What is the correct way to declare a function in C++ that returns an integer?
- a. function int add(int a, int b)
 - b. int add(int a, int b)
 - c. add(int a, int b)
 - d. void add(int a, int b)
21. What is the index of the first element of an array in C++?
- a. 0
 - b. 1
 - c. -1
 - d. Depends on the array size
22. How do you initialize an array of size 5 with all elements set to zero?
- a. int arr[5] = 0;
 - b. Int arr[5] = {0};
 - c. int arr[5];
 - d. int arr[5] = {0};
23. What is the correct syntax for a for loop in C++?
- a. for (int i; i < 10; i++)
 - b. for (int i = 0; i < 10; i++)
 - c. for (i = 0; i < 10: i++)
 - d. for i = 0 to 10

24. What is the wrong way for writing the variable name?
- a. `int int_value;`
 - b. `int Int_value;`
 - c. `int 1_value;`
 - d. `int value;`
25. Which of the following operators is used to access a pointer to a structure in C++?
- a. `.`
 - b. `*`
 - c. `->`
 - d. `&`
26. Which of the following data types is used to store a list of characters in C++?
- a. `char[]`
 - b. `string`
 - c. Both a and b
 - d. None of the above
27. In a C++, how are members of the structure accessed?
- a. Using the dot (`.`) operator
 - b. Using the arrow (`->`) operator
 - c. Using the (`&`) operator
 - d. Both a and b
28. What is the output of the expression `5 % 2` in C++?
- a. 1
 - b. 2
 - c. 0
 - d. 5
29. What does the `continue` statement do in a loop in C++?
- a. Exits the loop
 - b. Skips the rest of the current iteration and moves to the next iteration
 - c. Restarts the loop from the beginning
 - d. Skips the entire loop body
30. Which of the following is true about functions in C++?
- a. Functions can return more than one value
 - b. Functions can only be called once
 - c. Functions can return only one value
 - d. Function must always have a return type of `int`
31. What is the purpose of the `return 0;` statement in the `main()` function in C++?
- a. Indicates the program has executed successfully
 - b. Terminates the program with an error

- c. It is mandatory in every program
 - d. It restarts the program
32. What is the default value of an uninitialized local variable in C++?
- a. 0
 - b. Garbage value
 - c. NULL
 - d. Undefined
33. What is a structure in C++?
- a. A collection of similar data types
 - b. A collection of different data types grouped together
 - c. A predefined object in the library
 - d. A class with no methods
34. What is the scope of a variable declared inside a function in C++?
- a. Global
 - b. Local to the function
 - c. Accessible in other functions
 - d. Static
35. Which of the following is valid C++ array declaration?
- a. `int arr[5] = {1, 2, 4};`
 - b. `int arr[] = 5;`
 - c. `arr[5] = {1, 2, 4};`
 - d. `int arr(5) = {1, 2, 4};`
36. What will the “`cout << sizeof(float);`” statement in C++ print?
- a. 2
 - b. 4
 - c. 8
 - d. Depends on the machine
37. Which of the following is correct for declaring a character array in C++?
- a. `char str[] = "Hello";`
 - b. `char str = 'Hello';`
 - c. `char str[2] = "Hello";`
 - d. None of the above
38. What will the statement “`cout << 5 / 2 << endl;`” in C++ print?
- a. 2.5
 - b. 2
 - c. 3
 - d. 1
39. Which of the following statements is correct about pointers?

- a. A pointer stores the value of a variable
 - b. A pointer stores the memory address of another variable
 - c. A pointer can only point to an int data type
 - d. A pointer is a constant variable
40. A structure is declared using which keyword in C++?
- a. class
 - b. struct
 - c. typedef
 - d. namespace
41. What is the role of the void keyword in a function declaration?
- a. It returns a null value
 - b. It specifies that the function does not return a value
 - c. It makes the function private
 - d. It specifies that the function accepts any data type
42. What is the correct syntax for a function declaration in C++?
- a. `int myFunction(int a);`
 - b. `int myFunction(int a, int b);`
 - c. `int myFunction();`
 - d. All of the above
43. What is function prototype in C++?
- a. The definition of the function
 - b. The declaration of the function without its body
 - c. The return value of the function
 - d. The execution of the function
44. What is a null pointer in C++?
- a. A pointer that does not point to any valid memory location
 - b. A pointer with a value of 0
 - c. A pointer to the first element in an array
 - d. A pointer that stores a reference to a function
45. Which keyword is used to define a constant variable in C++?
- a. final
 - b. define
 - c. const
 - d. constant
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