

Program Narrative

Alexander Arella Girardot

Castiel Le

Edris Zoghلامي

Mate Barabas

Changes made from the original pong game:

- Made pong game multiplayer
- Ip based and local host connection
- Implemented security to the program
- Made custom menu for the game
- Implemented saving the game and loading the save file
- Generating a signature when games end
- Encrypting the files
- User input for IP and their password
- Using the password for loading the files
- Made a keystore to store all the cryptographic keys that the program uses
- Normalization of user inputs
- Made self-signed certificate