

Introduction

Throughout this unit 2 we will see how interfaces are built in Android.

The design of the user interface in Android follows a very different philosophy than other platforms. In Android the user interface is not designed exclusively with Java code, but using XML or even using a graphical interface.

Throughout three weeks we will see the different elements that make up an Interface. Several practices are proposed so that the student becomes familiar with the environment and with programming in Android.

Objectives

- Know how to build a graphical interface

Contents

1. Layouts
2. Graphical controls
3. Events (edit)
4. Action Bar
5. Fragments

Timing

From 20th September to 10th October