



Step-indexed Semantic Model of Types for the Functional Object Calculus

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Master's Thesis

- Proved the soundness of a type system with:
 - object types,
 - subtyping,
 - recursive types,
 - and bounded quantified types ...
- ... with respect to a semantic model.

Soundness of Type Systems

- Most common technique is purely syntactic
 - Subject-reduction [Wright & Felleisen, '94]
 - This is not the only way
- Can be proved wrt. a semantic model
 - Denotational semantics
 - Popular in the '70s and '80s
 - Models usually very involved
 - In my thesis we constructed a much simpler model using “step-indexing”

Outline

Thesis

- Step-indexed Semantic Models

Chapter 1

- Functional Object Calculus

Chapter 2

- Step-indexed Model

- Object Types

- Subtyping

- Variance Annotations

Chapter 3

- Syntactic Type System

- Semantic Soundness

Chapter 4

- Conclusion and Further Work

Chapter 5



IN-DEPTH TALK

Step-indexed Semantic Models

Step-indexed Semantic Models

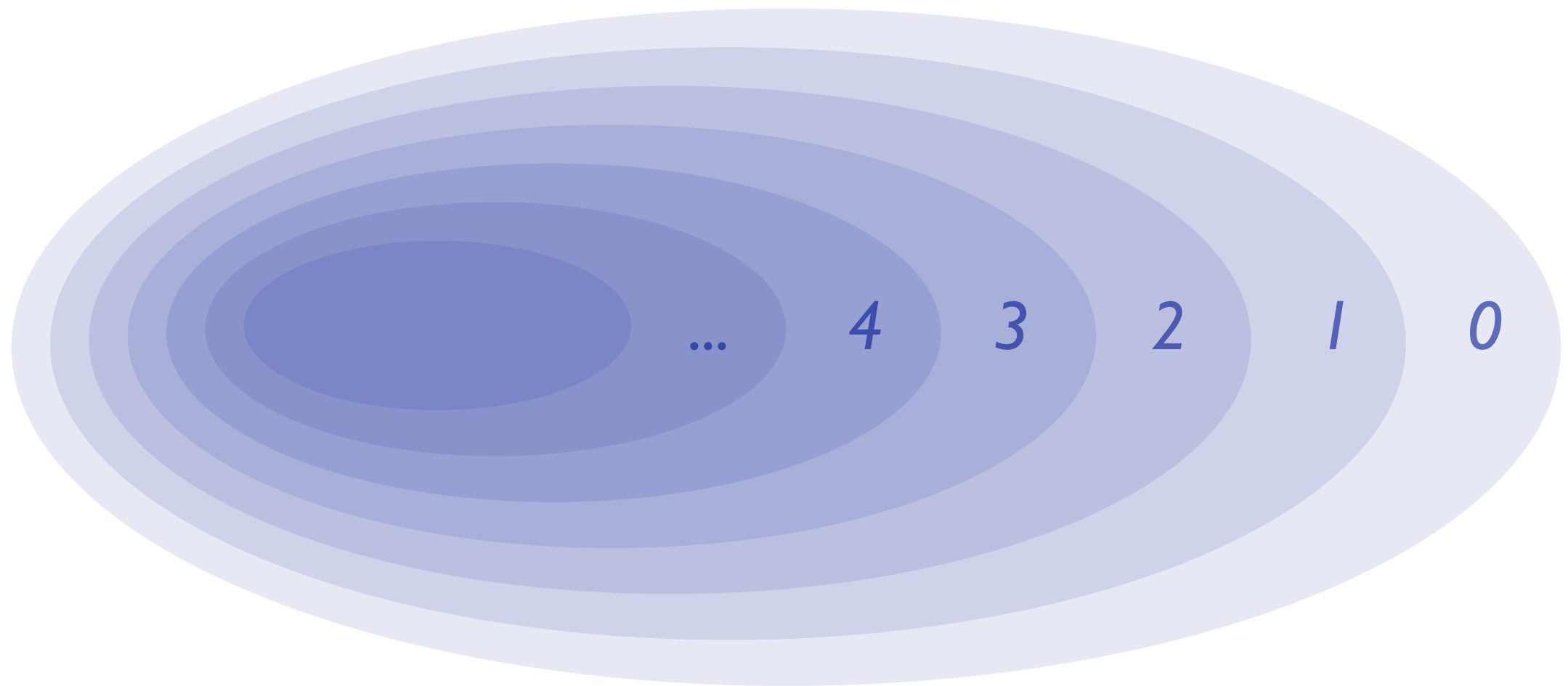
- Introduced by Appel et al. [Appel & Felty, '00]
- Alternative to subject-reduction
 - More elementary and more modular proofs
 - Easier to check automatically
- Lambda calculus with **recursive types** [Appel & McAllester, '01]
 - + **parametric polymorphism** [Ahmed, '04]
- We extended it with **object types** and **subtyping**, and used it for the functional object calculus

Semantic Types

- Semantic types are sets of indexed values (τ, α, β)
- $\langle k, v \rangle \in \tau$ if one cannot distinguish v from a “real” value of type τ in less than k computation steps
- For example: $\langle 1, \lambda x. \text{true} \rangle \in \text{Nat} \rightarrow \text{Nat}$
 $\langle 2, \lambda x. \text{true} \rangle \notin \text{Nat} \rightarrow \text{Nat}$
- Equivalently:
 $\langle k, v \rangle \in \tau$ if every context of type τ safely executes for at least k steps when applied to v

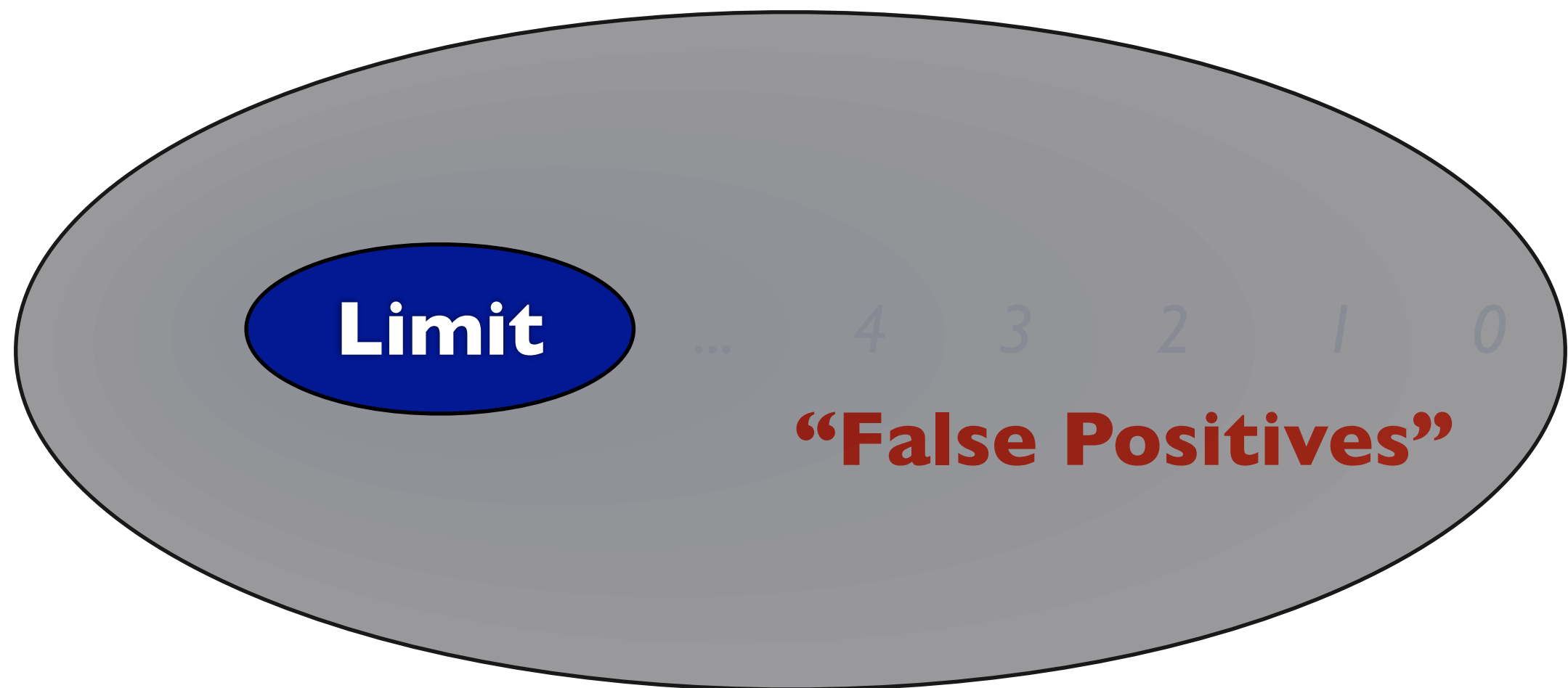
Semantic Types

- Sequences of increasingly accurate **approximations**



Semantic Types

- Sequences of increasingly accurate **approximations**



- In the end we are only interested in the **limit**
- However, approximating is crucial for **recursive types**

The Type of a Closed Term

- Defined as:

$$a :_k \tau :\Leftrightarrow \forall j < k. (a \rightarrow^j b \wedge b \nrightarrow) \Rightarrow \langle k-j, b \rangle \in \tau$$

- For example:

$$\lambda x. \text{true} :_1 \text{Nat} \rightarrow \text{Nat}$$

$$(\lambda x. x) (\lambda x. \text{true}) :_2 \text{Nat} \rightarrow \text{Nat}$$

$$(\lambda x. x) ((\lambda x. x) \text{true}) :_2 \text{Nat} \rightarrow \text{Nat}$$

(none of these holds if we increase the index by 1)

Simple Semantic Types

- Base types

$$\text{Bool} \triangleq \{ \langle k, v \rangle \mid k \in \mathbb{N}, v \in \{\text{true}, \text{false}\} \}$$

$$\text{Nat} \triangleq \{ \langle k, \underline{n} \rangle \mid k, n \in \mathbb{N} \}$$

- Function types

$$\alpha \rightarrow \beta \triangleq \{ \langle k, \lambda x. b \rangle \mid \forall j < k. \forall v. \langle j, v \rangle \in \alpha \Rightarrow [x \mapsto v] (b) :_j \beta \}$$

Semantic Typing Judgement

- Definition

$$\Sigma \models a : \tau \iff \forall k \geq 0. \forall \sigma :_k \Sigma. \sigma(a) :_k \tau$$

- Typing open terms; not approximative

- Semantic type environment ($\Sigma : \text{Var} \longrightarrow_{fin} \text{Type}$)

- Value environment ($\sigma : \text{Var} \longrightarrow_{fin} \text{CVal}$)

- Agreement: $\sigma :_k \Sigma \iff \forall x \in \text{Dom}(\Sigma). \sigma(x) :_k \Sigma(x)$

- This definition directly enforces type safety

Semantic Typing Judgement

- Defined independently of any typing rules
- One can prove everything from definitions

$$\emptyset \models \lambda x. \lambda y. x + y : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$$

$$[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models x + y : \text{Nat}$$

- Lots of duplication between the proofs
- Solution: **semantic typing rules**
 - Prove general typing lemmas first
 - Then build type derivations in the usual way

Semantic Typing Rules

$$(\text{VAR}) \quad \Sigma \models x : \Sigma(x) \quad (\text{ADD}) \quad \frac{\Sigma \models a : \text{Nat} \quad \Sigma \models b : \text{Nat}}{\Sigma \models a + b : \text{Nat}}$$

$$(\text{LAM}) \quad \frac{\Sigma[x \mapsto \alpha] \models b : \beta}{\Sigma \models \lambda x. b : \alpha \rightarrow \beta} \quad (\text{APP}) \quad \frac{\Sigma \models a : \beta \rightarrow \alpha \quad \Sigma \models b : \beta}{\Sigma \models a b : \alpha}$$

- Example of a semantic type derivation:

$$\begin{array}{c}
 (\text{VAR}) \quad \frac{}{[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models x : \text{Nat}} \quad \frac{}{[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models y : \text{Nat}} (\text{VAR}) \\
 (\text{ADD}) \quad \frac{[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models x : \text{Nat} \quad [x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models y : \text{Nat}}{[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models x + y : \text{Nat}} \\
 (\text{LAM}) \quad \frac{[x \mapsto \text{Nat}] [y \mapsto \text{Nat}] \models x + y : \text{Nat}}{[x \mapsto \text{Nat}] \models \lambda y. x + y : \text{Nat} \rightarrow \text{Nat}} \\
 (\text{LAM}) \quad \frac{[x \mapsto \text{Nat}] \models \lambda y. x + y : \text{Nat} \rightarrow \text{Nat}}{\emptyset \models \lambda x. \lambda y. x + y : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}}
 \end{array}$$

Semantic Typing Rules

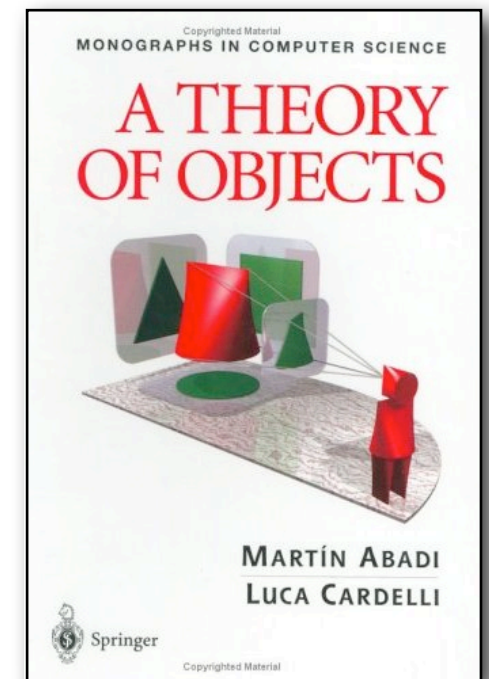
- Derive true judgements from true judgements
- Have to be proved **sound** wrt. semantic model
 - Each rule proved independently: **modularity**
- Afterwards they can be used to build derivations
[Appel & Felty, '00], [Appel & McAllester, '01] ...
- For more complex type systems
 - Models more complex (type variables)
 - Undecidable type checking
- We only use them for proving the soundness of a syntactic type system (decidable type checking)

The Functional Object Calculus

Functional Object Calculus

- ζ -calculus [Abadi & Cardelli, '96]
- Very expressive, yet extremely simple object-oriented programming language
- Only one primitive: **objects**
- Objects are collections of methods that can be invoked and updated
- Syntax

a, b	$::=$	x	(variable)
		$[m_d = \zeta(x_d)b_d]_{d \in D}$	(object creation)
		$a.m$	(method invocation)
		$a.m := \zeta(x)b$	(method update)



Operational Semantics

- Small-step operational semantics

- Let $v ::= [m_d = \varsigma(x_d)b_d]_{d \in D}$

- Method invocation

$$v.m_e \rightarrow [x_e \mapsto v](b_e)$$

- Method update

$$v.m_e := \varsigma(x)b \rightarrow [m_e = \varsigma(x)b, m_d = \varsigma(x_d)b_d]_{d \in D \setminus \{e\}}$$

- Evaluation contexts

$$C[\bullet] ::= \bullet \mid C.m \mid C.m := \varsigma(x)b$$

Step-indexed Model for the Functional Object Calculus

Step-indexed Model for the Functional Object Calculus

- Extends model by Appel and McAllester
 - Object types
 - Subtyping
 - Bounded quantified types [Ahmed, '04]

Object Types

- An object $[m_d = \varsigma(x_d)b_d]_{d \in D}$ has type $[m_d : \tau_d]_{d \in D}$ if m_d has type τ_d for all d

- Method types (basically same as function types)

$$\alpha \rightsquigarrow \tau \triangleq \{ \langle k, \varsigma(x)b \rangle \mid \forall j < k. \forall v. \langle j, v \rangle \in \alpha \Rightarrow [x \mapsto v] (b) :_j \tau \}$$

- The simplest definition of object types

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_d = \varsigma(x_d)b_d]_{d \in D} \rangle \mid \forall d \in D, \\ \langle k, \varsigma(x_d)b_d \rangle \in [m_d : \tau_d]_{d \in D} \rightsquigarrow \tau_d \}$$

- This definition is well-founded (indexing crucial)

Object Types

- This simple definition validates the rules for object creation, method invocation and update
- **Let** $\alpha \equiv [m_d : \tau_d]_{d \in D}$

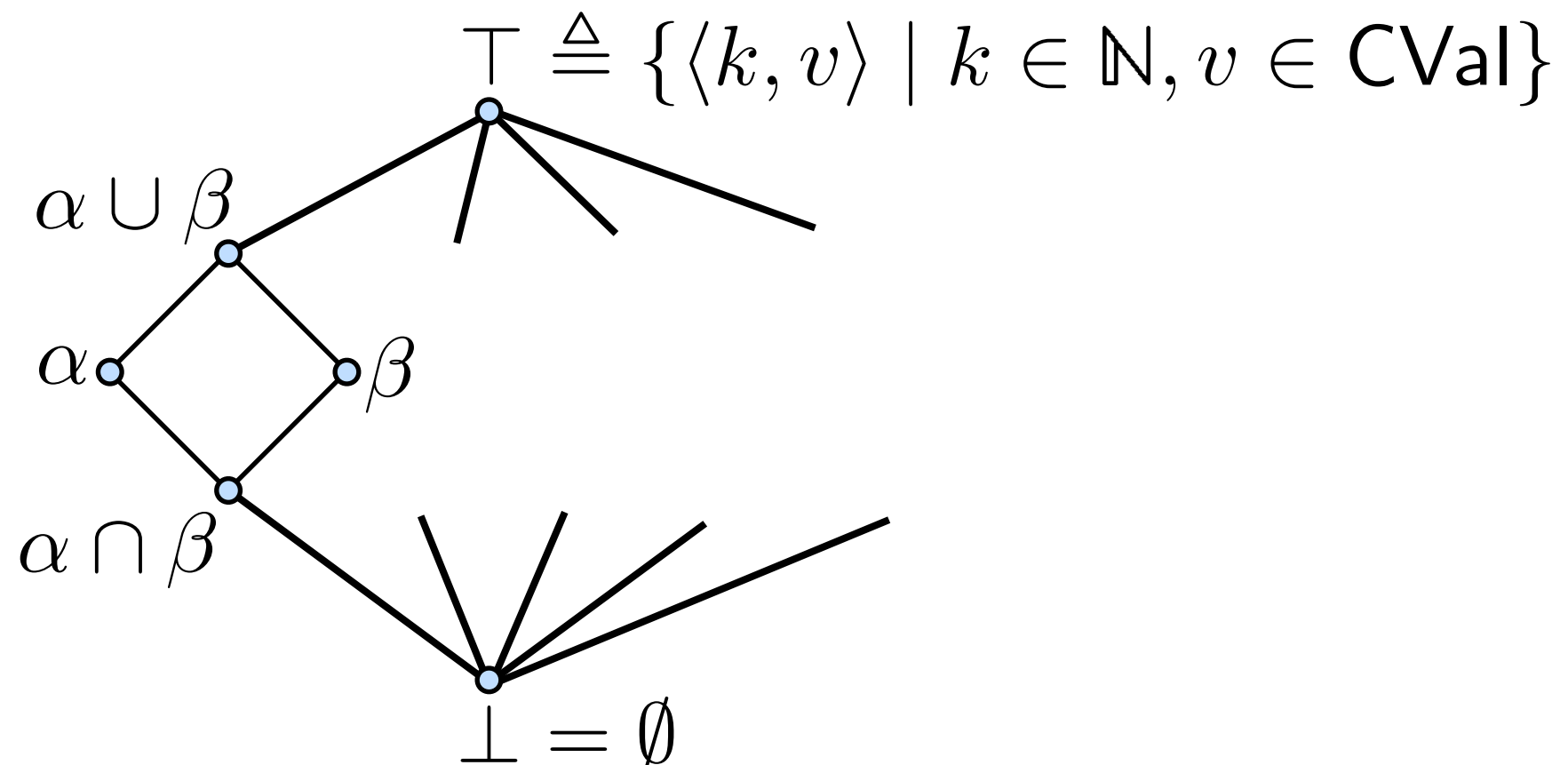
$$\text{(OBJ)} \quad \frac{\forall d \in D. \Sigma[x_d \mapsto \alpha] \models b_d : \tau_d}{\Sigma \models [m_d = \varsigma(x_d)b_d]_{d \in D} : \alpha} \qquad \text{(INV)} \quad \frac{\Sigma \models a : \alpha \quad e \in D}{\Sigma \models a.m_e : \tau_e}$$

$$\text{(UPD)} \quad \frac{\Sigma \models a : \alpha \quad e \in D \quad \Sigma[x \mapsto \alpha] \models b : \tau_e}{\Sigma \models a.m_e := \varsigma(x)b : \alpha}$$

- But not the one for subtyping (we will fix this!)

Subtyping

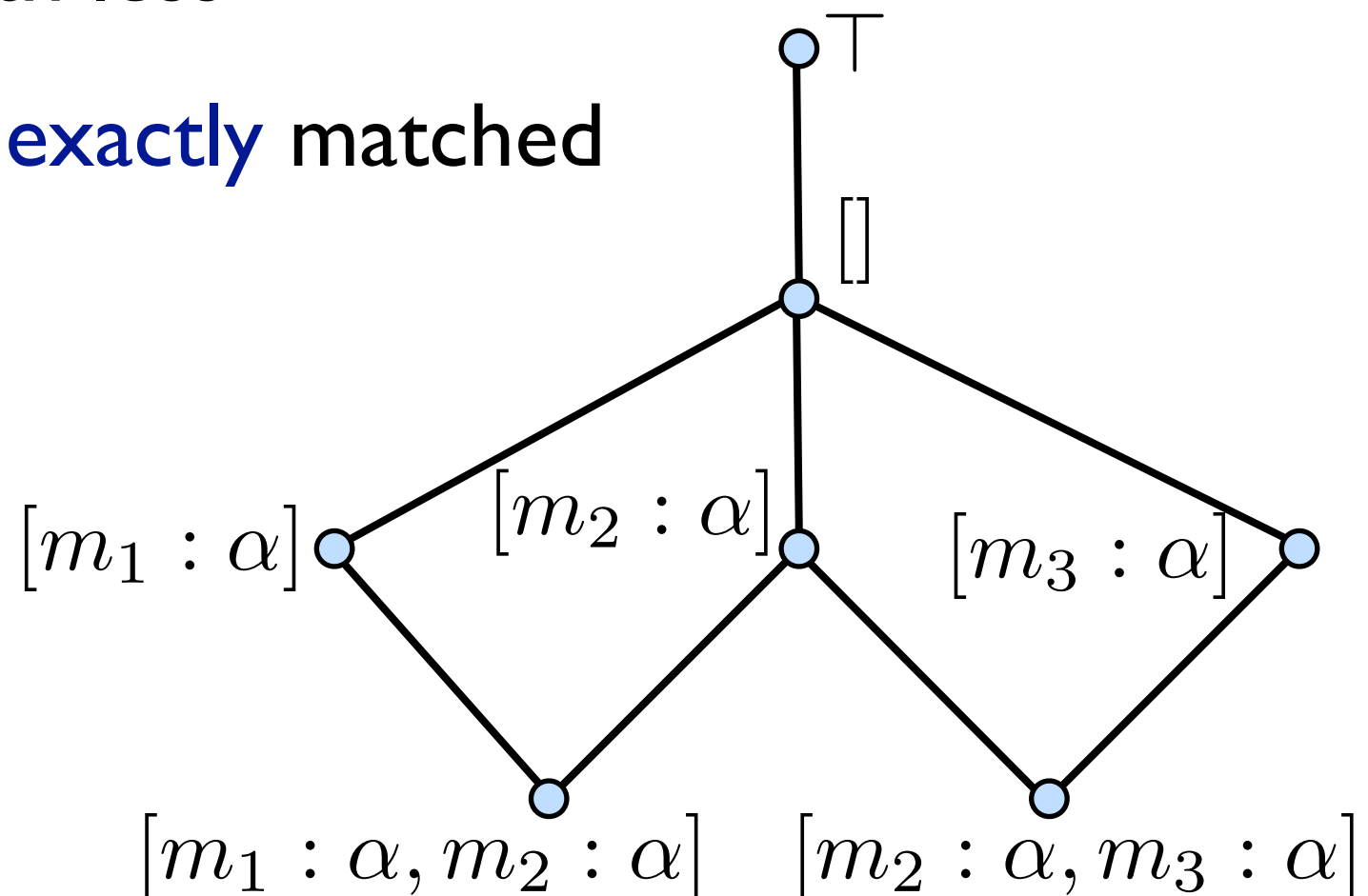
- Since types are sets, **subtyping is set inclusion**
- Subtyping forms a complete lattice on types



Subtyping Object Types

- Subtyping in width
$$\frac{E \subseteq D}{[m_d : \tau_d]_{d \in D} \subseteq [m_e : \tau_e]_{e \in E}}$$

- Object types with more methods are subtypes of object types with less
- Method types are **exactly** matched



Subtyping in Width

- Fix definition to accommodate subtyping in width

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_d = \varsigma(x_d) b_d]_{d \in D} \rangle \mid \forall d \in D, \\ \langle k, \varsigma(x_d) b_d \rangle \in [m_d : \tau_d]_{d \in D} \rightsquigarrow \tau_d \}$$

- But why does it fail in the first place?
- One reason: an object type contains only those objects which have **exactly** the methods specified by it, and **not more**
- Easy fix:

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D, \\ \langle k, \varsigma(x_d) b_d \rangle \in [m_d : \tau_d]_{d \in D} \rightsquigarrow \tau_d \}$$

Subtyping in Width

- Unfortunately this is not the only reason

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D, \langle k, \varsigma(x_d) b_d \rangle \in [m_d : \tau_d]_{d \in D} \rightsquigarrow \tau_d \}$$

- Second reason: **highlighted position is contravariant**

- Attempt to circumvent this

- “unroll” the definition of method types

$$\alpha \rightsquigarrow \tau \triangleq \{ \langle k, \varsigma(x) b \rangle \mid \forall j < k. \forall v. \langle j, v \rangle \in \alpha \Rightarrow [x \mapsto v] (b) :_j \tau \}$$

- only require methods to work with the current object as the self argument

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D, \forall j < k. ([x_d \mapsto [m_e = \varsigma(x_e) b_e]_{e \in E}] (b_d) :_j \tau_d \}$$

Subtyping in Width

- This gives us subtyping in width

$$[m_d : \tau_d]_{d \in D} \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D, \\ \forall j < k. ([x_d \mapsto [m_e = \varsigma(x_e) b_e]_{e \in E}] (b_d) :_j \tau_d) \}$$

- But it no longer validates the update rule
- We add an extra condition that fixes this last bug

- Let $\alpha \equiv [m_d : \tau_d]_{d \in D}$

$$\alpha \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D.$$

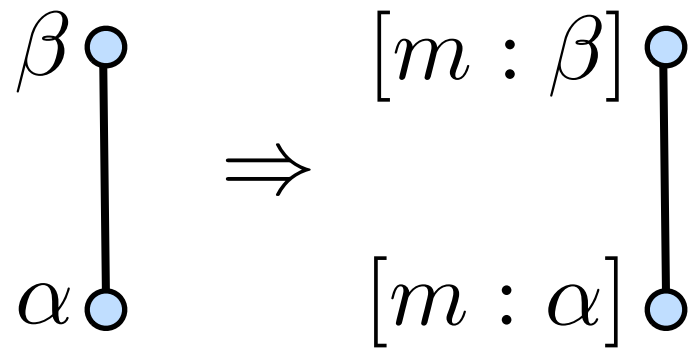
$$\forall j < k. ([x_d \mapsto [m_e = \varsigma(x_e) b_e]_{e \in E}] (b_d) :_j \tau_d$$

$$\wedge \forall \varsigma(x) b. \langle j, \varsigma(x) b \rangle \in \alpha \rightsquigarrow \tau_d$$

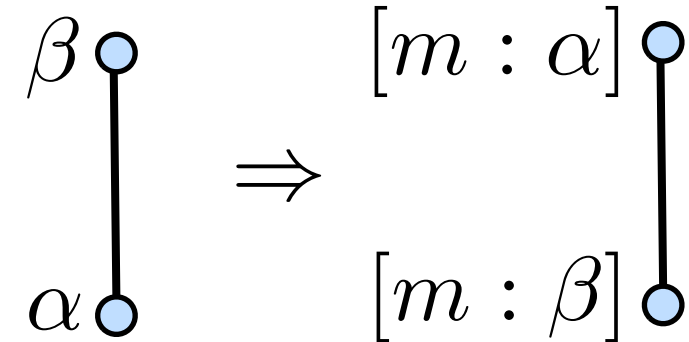
$$\Rightarrow \langle j, [m_d = \varsigma(x) b, m_e = \varsigma(x_e) b_e]_{e \in E \setminus \{d\}} \rangle \in \alpha \}$$

Subtyping in Depth

- Comes in two flavours



covariant (read-only)



contravariant (write-only)

- Our usual methods can be both invoked and updated
 - They need to be **invariant** (no subtyping in depth)
- Still, if we restrict invocations and updates
 - Covariant subtyping for read-only methods
 - Contravariant subtyping for write-only methods

Variance Annotations

- Extend object types by annotating each method
 - Covariant (+), contravariant (-) or invariant (0)
 - Restrict reads and writes accordingly
- Adapt the definition of object types (easy)
 - Let $\alpha \equiv [m_d : \tau_d]_{d \in D}$

$$\alpha \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D.$$

$$\forall j < k. \left([x_d \mapsto [m_e = \varsigma(x_e) b_e]_{e \in E}] (b_d) :_j \tau_d \quad \text{invocation} \right.$$

$$\wedge \left(\forall \varsigma(x) b. \langle j, \varsigma(x) b \rangle \in \alpha \rightsquigarrow \tau_d \quad \text{update} \right. \\ \left. \Rightarrow \langle j, [m_d = \varsigma(x) b, m_e = \varsigma(x_e) b_e]_{e \in E \setminus \{d\}} \rangle \in \alpha \right) \}$$

Variance Annotations

- Extend object types by annotating each method
 - Covariant (+), contravariant (-) or invariant (0)
 - Restrict reads and writes accordingly
- Adapt the definition of object types (easy)
 - Let $\alpha \equiv [m_d : \nu_d \tau_d]_{d \in D}$

$$\alpha \triangleq \{ \langle k, [m_e = \varsigma(x_e) b_e]_{e \in E} \rangle \mid D \subseteq E, \forall d \in D.$$

$$\forall j < k. ((\nu_d \in \{+, 0\} \Rightarrow [x_d \mapsto [m_d : \nu_d \tau_d]_{d \in D}] (b_d) :_j \tau_d)$$

$$\wedge (\nu_d \in \{-, 0\} \Rightarrow \forall \varsigma(x) b. \langle j, \varsigma(x) b \rangle \in \alpha \rightsquigarrow \tau_d$$

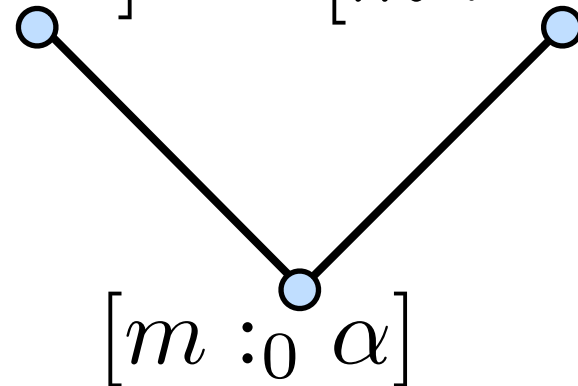
$$\Rightarrow \langle j, [m_d = \varsigma(x) b, m_e = \varsigma(x_e) b_e]_{e \in E \setminus \{d\}} \rangle \in \alpha)) \}$$

Subtyping in Width and Depth

- This gives us subtyping in width and depth

$$\frac{E \subseteq D \quad \forall e \in E. (\nu_e \in \{+, 0\} \Rightarrow \alpha_e \subseteq \beta_e) \quad \wedge (\nu_e \in \{-, 0\} \Rightarrow \beta_e \subseteq \alpha_e)}{[m_d : \nu_d \alpha_d]_{d \in D} \subseteq [m_e : \nu_e \beta_e]_{e \in E}}$$

- And extra flexibility $[m :_+ \alpha]$ $[m :_- \alpha]$



- This allows us to treat external accesses differently from accesses through self

Syntactic Type System

Syntactic Type System

- “Semantic type system” is sound but undecidable
- We introduce a syntactic type system (standard)
 - Prove its soundness wrt. the semantic model
- For example (Amber rule)

$$\text{(SEMANTIC)} \quad \frac{\forall \alpha, \beta \in \text{Type}. \alpha \subseteq \beta \Rightarrow F(\alpha) \subseteq G(\beta)}{\mu F \subseteq \mu G}$$

$$\text{(SYNTACTIC)} \quad \frac{\Gamma \vdash \mu X. \underline{A} \quad \Gamma \vdash \mu Y. \underline{B} \quad \Gamma, Y \leq \text{Top}, X \leq Y \vdash \underline{A} \leq \underline{B}}{\Gamma \vdash \mu X. \underline{A} \leq \mu Y. \underline{B}}$$

Semantic Soundness

- We relate the syntactic type expressions to their corresponding semantic types
- We prove that the two are in close correspondence
- Soundness of subtyping
If $\Gamma \vdash A \leq B$ and $\eta \models \Gamma$, then $\llbracket A \rrbracket_\eta \subseteq \llbracket B \rrbracket_\eta$
- Semantic soundness
If $\Gamma \vdash a : A$ and $\eta \models \Gamma$, then $\llbracket \Gamma \rrbracket_\eta \models E(a) : \llbracket A \rrbracket_\eta$.
- Corollary (Type Safety)
Well-typed terms evaluate safely once erased.

Conclusion and Further Work

Conclusion

- Constructed step-indexed semantic model of types for the functional object calculus
- Used it to prove the soundness of an expressive syntactic type system
- Contributions to the step-indexing method
 - Object types
 - Subtyping
 - Bounded quantified types
 - Relating model to a syntactic type system

Further Work

- Step-indexed model of types for the imperative object calculus
 - The original goal of my thesis
 - Basically done
 - We will try to publish it separately
- Program logic for the imperative object calculus
 - Our original long-term goal
 - One small step done
 - Step-indexed model for λ -calculus with dependent products and sums

References

Martin Abadi and Luca Cardelli. *A Theory of Objects*. Springer, 1996.

Andrew W. Appel and David McAllester. An indexed model of recursive types for foundational proof-carrying code. *ACM Transactions on Programming Languages and Systems*, 23(5): 657-683, September 2001.

Amal J. Ahmed. *Semantics of types for mutable state*. PhD thesis, Princeton University, 2004.

(and many more)

Thank You