

Principles of Programming Languages

Lecture 2: Syntax

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October 10, 2017

Outline

Alphabet. Lexical analysis. Parsing.

Parse Trees

Abstract syntax trees

Sentences in a programming language

- ▶ When designing a PL, one question is:

Which phrases are correct?

- ▶ `int x; x = x + 2`
- ▶ `int x; x = x + 2;`
- ▶ `if (a > 0) then x = 1; else x = -1;`
- ▶ `(a > 0) ? x = 1 : x = -1;`

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Overview: alphabet, lexical analysis, syntax.

- ▶ ***Alphabet*** : set of (allowed) symbols
- ▶ *Lexical analysis*: identify the sequence of symbols constituting the *words* (or *tokens*)
 - ▶ *Lexical rules*
- ▶ *Syntax*: describes which sequences of words constitute “legal” phrases
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Alphabet

The Alphabet of C from the Standard has 96 symbols:

- ▶ `a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, z`
- ▶ `A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z`
- ▶ `0, 1, 2, 3, 4, 5, 6, 7, 8, 9`
- ▶ `! " # $ % & ' () * + , - . /`
- ▶ `: ; < = > ? [\] ^ _ { | } ~`
- ▶ *Separators*: space, horizontal and vertical tab, form feed, newline

Lexical analysis

Problem: Given a sequence of characters, find the pieces with assigned meaning from that sequence: words or *tokens*

Example:

- ▶ Input: `if (a > 0) then x = 1; else x = -1;`
- ▶ Output: `if, (, a, >, 0,), then, x, =, 1,;, else, x, =, -1,;`
- ▶ *Tokens = pieces with assigned/identified meaning*

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Example I - Lexical rules

- ▶ Integers: 6, 0, -2, +3
- ▶ The *alphabet* $A = \{+, -\} \cup \mathbb{N}$
- ▶ *Lexical rules*: used to describe atomic language constructions: numbers, identifiers, ...
- ▶ *Lexical rules* are expressed using *regular grammars* (see LFAC course)
- ▶ In practice we use **regular expressions**, a.k.a **regex**
 - ▶ Regex for integers: `[\+-]? \d+`
 - ▶ In K: `syntax Int ::= r "[\+-]?[0-9]+"`

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Parsing

Problem: how to we combine the tokens in (valid) language sentences?

- ▶ Answer: we define the *grammar* of the language
- ▶ Grammars allow us to transform a program given as an sequence of characters into a *syntax tree*
- ▶ Parser = program which attempts to do this transformation
- ▶ Only valid programs can be parsed!

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- ▶ Language of palindromic strings using symbols a and b
- ▶ The *alphabet* $A = \{a, b\}$
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- ▶ How do we “mathematically” describe palindromic strings?
 - ▶ First, observe that there is a simple recursion of a palindromic string
 - ▶ Base: a and b are palindromic strings
 - ▶ Recursion: if s is a palindromic string then so are asa and bsb
- ▶ Examples: “aba”, “aabaa”, “bab”, etc
- ▶ *Problem?* yes: “aa”, “abba”.
- ▶ Fix: add the empty string to base, hereafter denoted by ϵ

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- ▶ Base case:

- ▶ $P \rightarrow \epsilon$

- ▶ $P \rightarrow a$

- ▶ $P \rightarrow b$

- ▶ Recursion:

- ▶ $P \rightarrow aPa$

- ▶ $P \rightarrow bPb$

- ▶ Context-free grammar (see LFAC course for details)

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Backus-Naur Form (BNF)

- ▶ *Meta-language* introduced by Backus and Naur to define ALGOL60
- ▶ Vocabulary:
 - ▶ **Terminals** : simple language strings; typically: *tokens* or symbols
 - ▶ **Non-terminals**: complex language constructions
- ▶ How BNF rules look like:
 - ▶ `Bool ::= "true" | "false"`
(we can use lexical rules to define "basic" non-terminals)
 - ▶ `Exp ::= Int | Exp "+" Exp | ...`

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Exp   ::=  Int
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Derivations

Derivation

Exp	$\rightarrow (e_2)$
Exp + Exp	$\rightarrow (e_3)$
Exp + (Exp)	$\rightarrow (e_2)$
Exp + (Exp + Exp)	$\rightarrow (e_1)$
Exp + (Exp + Int)	$\rightarrow (e_1)$
Exp + (Int + Int)	$\rightarrow (e_1)$
Int + (Int + Int)	$\rightarrow (i_1)$
Int + (Int + 6)	$\rightarrow (i_1)$
Int + (4 + 6)	$\rightarrow (i_1)$
2 + (4 + 6)	

Grammar

Int	::=	$[\backslash+-]?[0-9]^+$	(i_1)
Exp	::=	Int	(e_1)
		Exp "+" Exp	(e_2)
		" (" Exp ")" "	(e_3)

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Another possible derivation

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Int ::= [\+-]?[0-9]+ (i_1)
Exp ::= Int (e_1)
| Exp "+" Exp (e_2)
| "(" Exp ")" (e_3)

Derivations

Another possible derivation

Exp	$\rightarrow (e_2)$
Exp + Exp	$\rightarrow (e_3)$
Exp + (Exp)	$\rightarrow (e_2)$
Exp + (Exp + Exp)	$\rightarrow (e_1)$
Exp + (Int + Exp)	$\rightarrow (e_1)$
Exp + (Int + Int)	$\rightarrow (e_1)$
Int + (Int + Int)	$\rightarrow (i_1)$
Int + (4 + Int)	$\rightarrow (i_1)$
Int + (4 + 6)	$\rightarrow (i_1)$
2 + (4 + 6)	

Int	::=	<code>[\+-]?[0-9]+</code>	(i_1)
Exp	::=	Int	(e_1)
		Exp "+" Exp	(e_2)
		"(" Exp ")"	(e_3)

Derivations

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Int + (Int + Int)	$\rightarrow (i_1)$
Int + (4 + Int)	$\rightarrow (i_1)$
Int + (4 + 6)	$\rightarrow (i_1)$
2 + (4 + 6)	

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Exp	::=	Int	(e_1)
		Exp "+" Exp	(e_2)
		"(" Exp ")"	(e_3)

Derivations

Another possible derivation

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Int + (Int + Int)	\rightarrow	(i_1)
Int + (4 + Int)	\rightarrow	(i_1)
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2 + (4 + 6)	

Int	::=	$[\backslash+-]?[0-9]^+$	(i_1)
Exp	::=	Int	(e_1)
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Int + (4 + Int)	$\rightarrow (i_1)$
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Derivations

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Int + (Int + Int)	$\rightarrow (i_1)$
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Int	::=	<code>[\+-]?[0-9]+</code>	(i_1)
Exp	::=	Int	(e_1)
		Exp "+" Exp	(e_2)
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Derivations

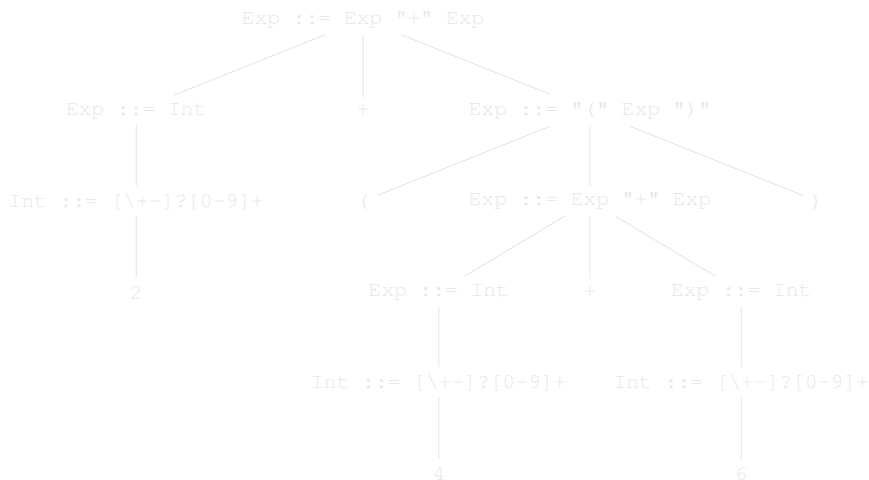
Another possible derivation

Exp	$\rightarrow (e_2)$
Exp + Exp	$\rightarrow (e_3)$
Exp + (Exp)	$\rightarrow (e_2)$
Exp + (Exp + Exp)	$\rightarrow (e_1)$
Exp + (Int + Exp)	$\rightarrow (e_1)$
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Exp	::=	Int	(e_1)
		Exp "+" Exp	(e_2)
		"(" Exp ")"	(e_3)

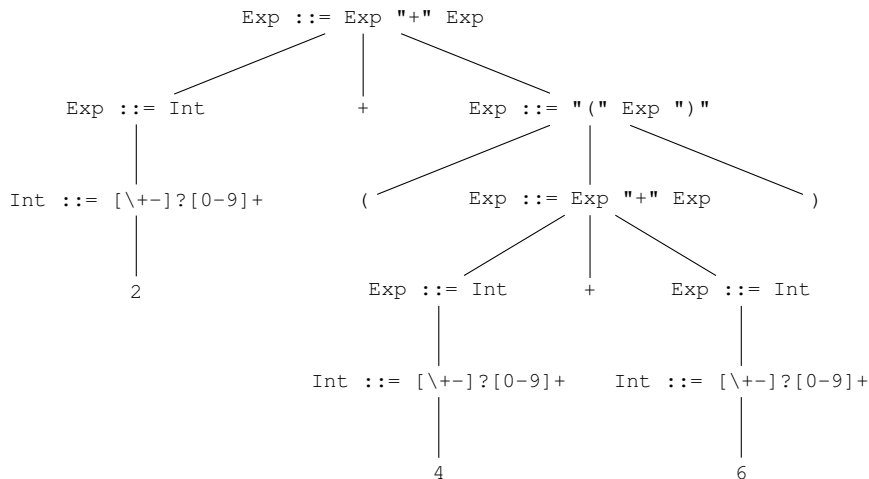
Parse trees

Parse tree for $2 + (4 + 6)$:



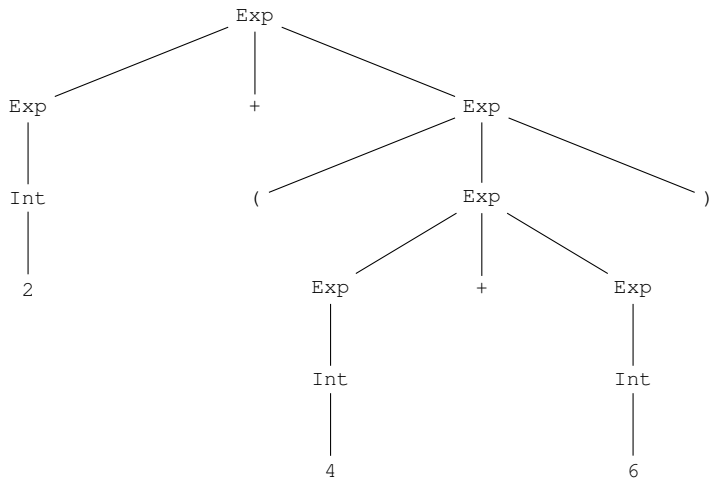
Parse trees

Parse tree for $2 + (4 + 6)$:



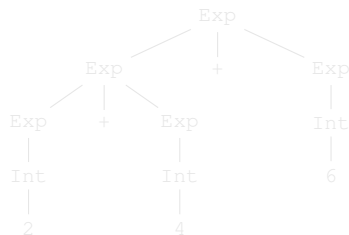
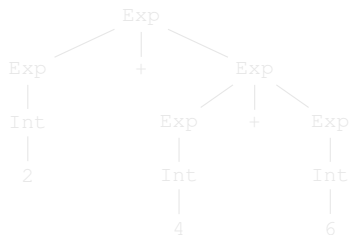
Parse trees: simplified

Parse tree for $2 + (4 + 6)$:



Multiple parses available

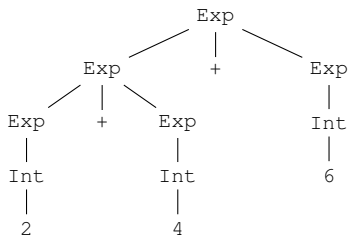
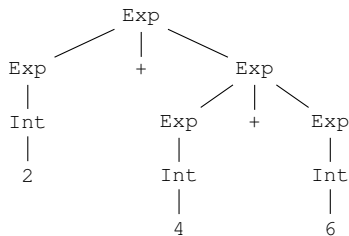
Possible parse trees for $2 + 4 + 6$:



Experiment with K!

Multiple parses available

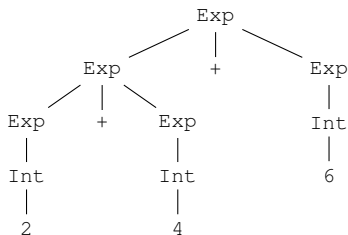
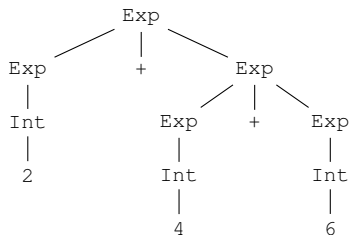
Possible parse trees for $2 + 4 + 6$:



Experiment with K!

Multiple parses available

Possible parse trees for $2 + 4 + 6$:



Experiment with K!

Ambiguities

Possible parse trees for $2 + 4 + 6$:

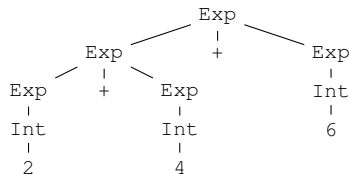
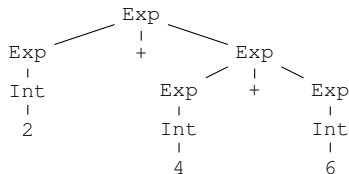


► Solutions?

- Use the parentheses defined in the syntax: ' (' and ') '
- Use **[bracket]** attribute
- Use associativity attributes: **[left]** or **[right]**

Ambiguities

Possible parse trees for $2 + 4 + 6$:

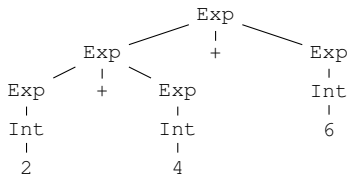
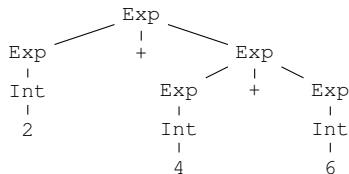


► Solutions?

- Use the parentheses defined in the syntax: ' (' and ') '
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Ambiguities

Possible parse trees for $2 + 4 + 6$:



► Solutions?

- Use the parentheses defined in the syntax: ' (' and ') '
- Use **[bracket]** attribute
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Extend the syntax of expressions

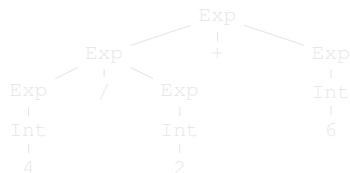
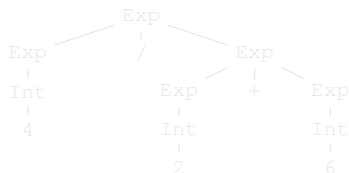
- ▶ Append division:

```
syntax Exp ::= Int
              | Exp "/" Exp [left]
              | Exp "+" Exp [left]
              | "(" Exp ")" [bracket]
```

- ▶ Question: what's the parse tree of $4 / 2 + 6$?

Priorities

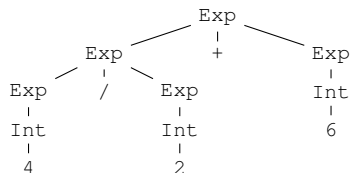
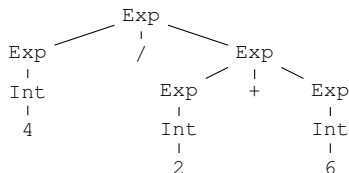
Possible parse trees for $4 / 2 + 6$:



► Is this what we want?

Priorities

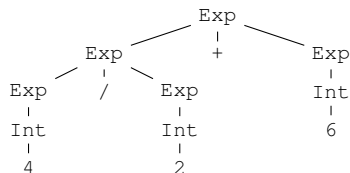
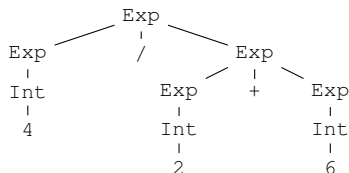
Possible parse trees for $4 / 2 + 6$:



► Is this what we want?

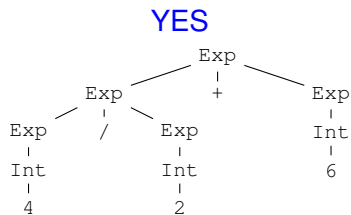
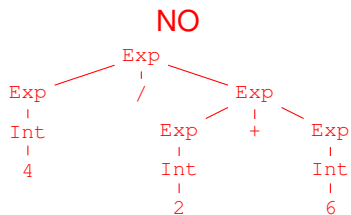
Priorities

Possible parse trees for $4 / 2 + 6$:



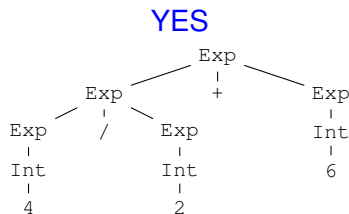
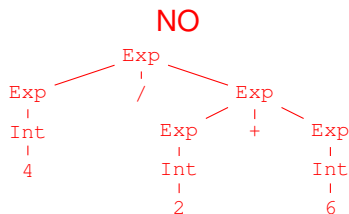
► Is this what we want?

Priorities



► Experiment with K!

Priorities



- Experiment with K!

Extended BNF

- ▶ Extended BNF: “>”

- ▶ Solution:

```
syntax Exp ::= Int
              | Exp "/" Exp [left]
              > Exp "+" Exp [left]
              | "(" Exp ")" [bracket]
```

- ▶ Expected result:



- ▶ Experiment with K!

Extended BNF

- ▶ Extended BNF: ">"
- ▶ Solution:

```
syntax Exp ::= Int
              | Exp "/" Exp [left]
              > Exp "+" Exp [left]
              | "(" Exp ")" [bracket]
```

- ▶ Expected result:



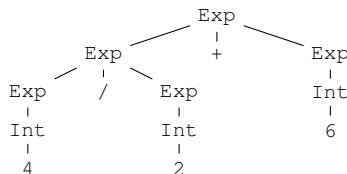
- ▶ Experiment with K!

Extended BNF

- ▶ Extended BNF: ">"
- ▶ Solution:

```
syntax Exp ::= Int
              | Exp "/" Exp [left]
              > Exp "+" Exp [left]
              | "(" Exp ")" [bracket]
```

- ▶ Expected result:



- ▶ Experiment with K!

Extend the syntax of expressions

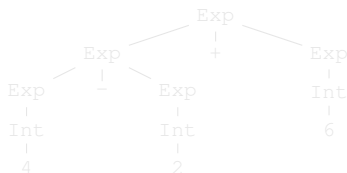
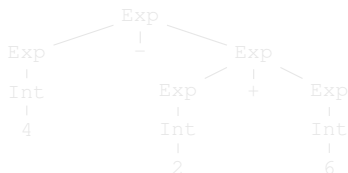
- ▶ Append minus:

```
syntax Exp ::= Int
            | Exp "/" Exp [left]
            > Exp "+" Exp [left]
            | Exp "-" Exp [left]
            | "(" Exp ")" [bracket]
```

- ▶ Question: what's the parse tree of $4 - 2 + 6$?

Operation associativity

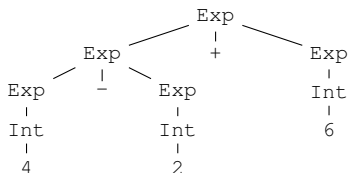
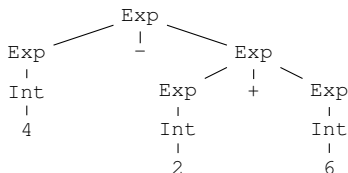
Possible parse trees for $4 - 2 + 6$:



► How can we avoid this?

Operation associativity

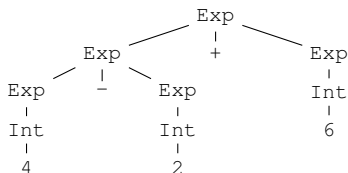
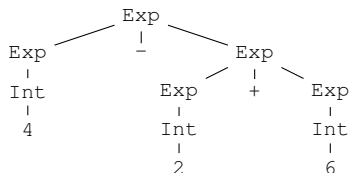
Possible parse trees for $4 - 2 + 6$:



► How can we avoid this?

Operation associativity

Possible parse trees for $4 - 2 + 6$:



- How can we avoid this?

Associativity

- ▶ Solution: use **left** or **right**

```
syntax Exp ::= Int
            | Exp "/" Exp
            > left:
              Exp "+" Exp
            | Exp "-" Exp
            | "(" Exp ")"
```

- ▶ Variants in K: **left** , **right**, **non-assoc**
- ▶ Experiment with K!

Extend the syntax again

► Define boolean expressions and statements

```
syntax Exp    ::=  Id | Int
                  |  Exp "/" Exp                [left]
                  > left:
                  Exp "+" Exp                  [left]
                  |  Exp "-" Exp                [left]
                  |  "(" Exp ")"                [bracket]
syntax BExp   ::=  Exp "<=" Exp
                  |  "(" BExp ")"                [bracket]
syntax Stmt   ::=  Id "=" Exp ";"
                  |  "if" BExp Stmt "else" Stmt
                  |  "if" BExp Stmt
```

Dangling `else` problem

- ▶ Consider the following program:

```
if (x <= 0)
  if (y <= 0)
    y = y + 1;
  else x = x + 1;
```

- ▶ The `else` belongs to which `if` statement?
- ▶ Experiment with K!

Dangling `else` problem

- ▶ Consider the following program:

```
if (x <= 0)
  if (y <= 0)
    y = y + 1;
  else x = x + 1;
```

- ▶ The `else` belongs to which `if` statement?
- ▶ Experiment with K!

Dangling else - Solution

- ▶ Solution:

```
syntax Stmt ::= Id "=" Exp ";"  
              | "if" BExp Stmt "else" Stmt [avoid]  
              | "if" BExp Stmt
```

- ▶ Experiment with K!

Lists in K

- ▶ EBNF notation: `Ids ::= (Id, ",") *`
- ▶ In K: `syntax Ids ::= List{Id, ",", "}"`
- ▶ Experiment with K!

Abstract Syntax Trees - AST

- ▶ **Parse trees** are *concrete* representations of the programs
- ▶ **Abstract Syntax Trees** are *abstract* representations of programs
- ▶ Some advantages of ASTs compared to parse trees:
 - ▶ ASTs are “smaller” in size
 - ▶ ASTs do not contain useless details (e.g., bracket)
 - ▶ Takes less time to process them

Abstract Syntax Trees - AST

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AST - Example

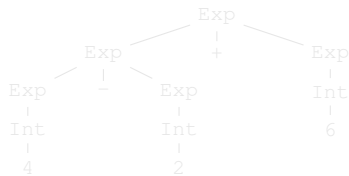
► Append *labels*:

```
syntax Exp ::= Int
            | Exp "/" Exp  [klabel(div), left]
            | Exp "+" Exp  [klabel(plus), left]
            | "(" Exp ")"  [bracket]
```

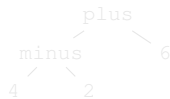
AST - Example

Recall: $4 - 2 + 6$

Parse Tree



Abstract Syntax Tree

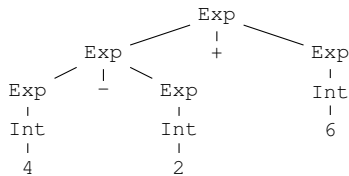


- ▶ Typical ASCII representation: `plus (minus (4, 2), 6)`
- ▶ Experiment with K!

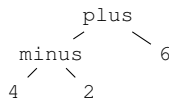
AST - Example

Recall: $4 - 2 + 6$

Parse Tree



Abstract Syntax Tree

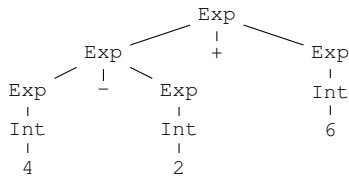


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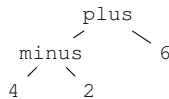
AST - Example

Recall: $4 - 2 + 6$

Parse Tree



Abstract Syntax Tree



- ▶ Typical ASCII representation: `plus (minus (4, 2) , 6)`
- ▶ Experiment with K!

Bibliography

- ▶ Sections 2.1-2.4 from the [Gabbrielli&Martini 2010].

Lab - this week

- ▶ Defining the syntax of an imperative programming language