

Metode de dezvoltare software

Arhitecturi software
- câteva exemple -

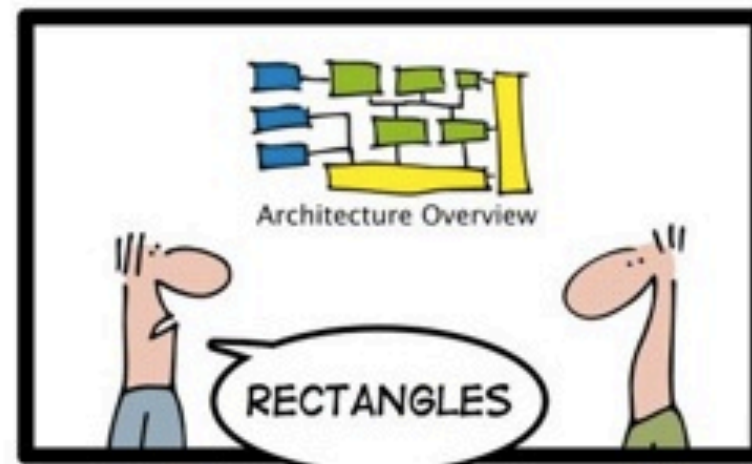
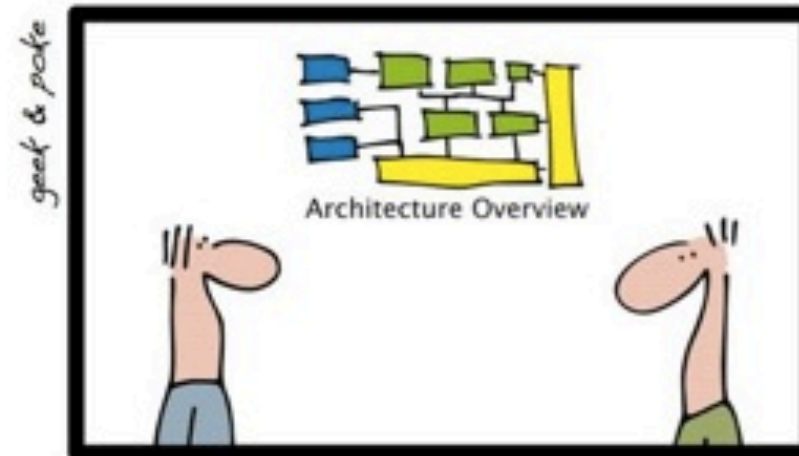
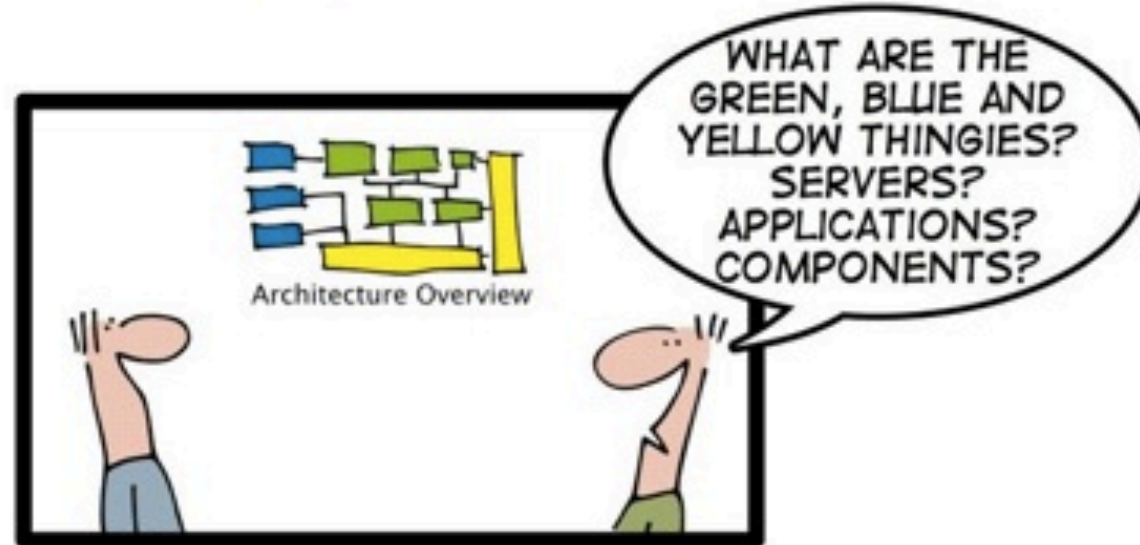
12.03.2018

Alin Ștefănescu

Arhitecturi software

Arhitecturi software... în practică

ENTEPRISE ARCHITECTURE MADE EASY



PART 1: DON'T MESS WITH THE GORY DETAILS

Arhitectura unui sistem

- Arhitectura software este un subdomeniu important al ingineriei software
- Aceasta reprezintă **împărțirea optimă a unui sistem complex în diverse componente, evidențiind relațiile dintre acestea.**
- este esențială pentru a avea un sistem funcțional și scalabil
- de știut: jobul de "arhitect software" este bine văzut și bine plătit: https://www.glassdoor.com/List/Highest-Paying-Jobs-LST_KQ0,19.htm

Diverse attribute de calitate

Arhitectura unui sistem trebuie adaptată la attributele de calitate cerute: De exemplu:

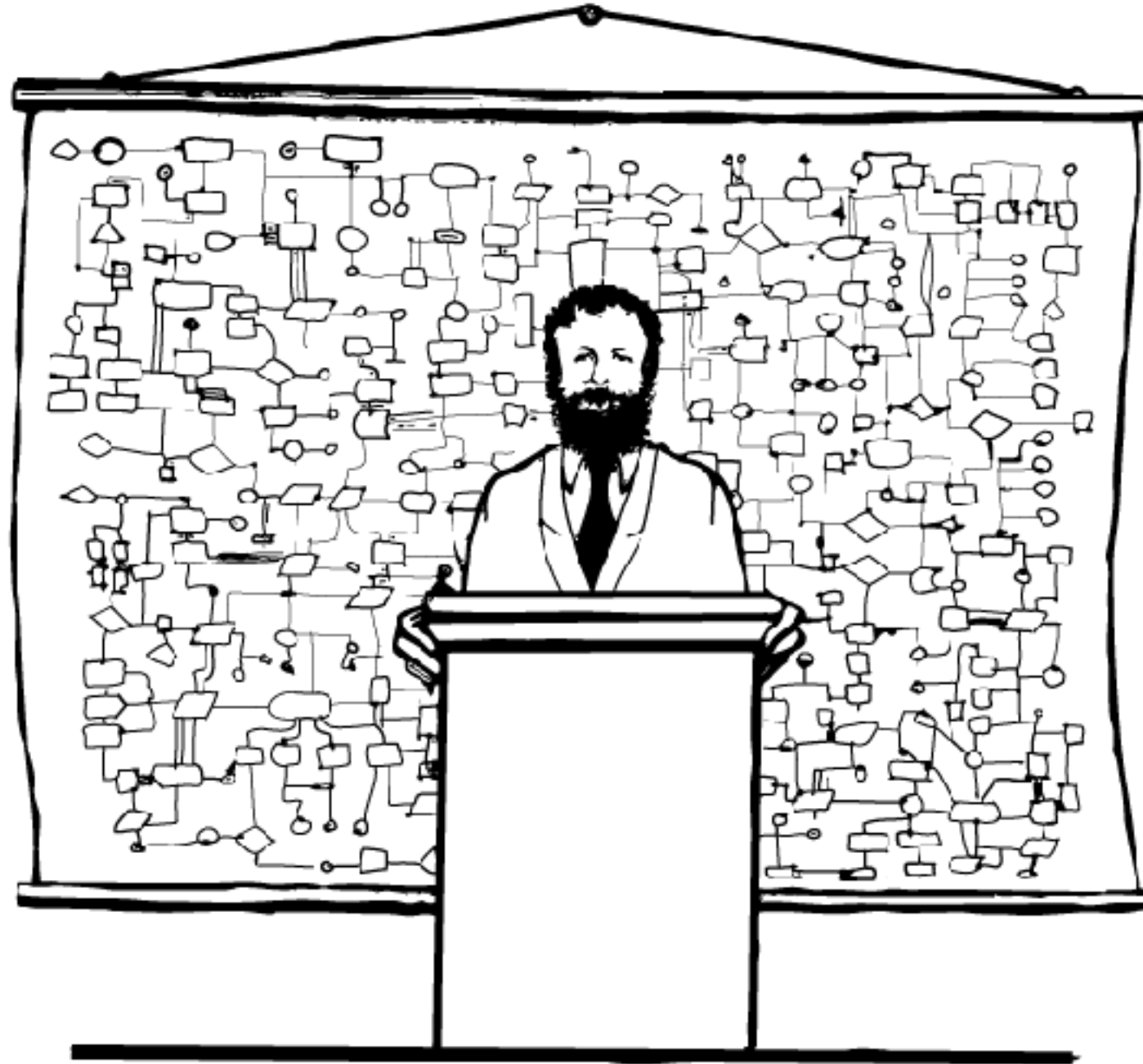
- **performanță**: trebuie paralelizat cât mai mult, descompunând sistemul în procese cooperante; trebuie ținute sub control comunicarea și accesul la date
- **precizie**: trebuie optimizată structura datelor și modul în care valorile sunt prelucrate
- **securitate**: trebuie gestionate bine restricțiile de comunicare și acces; trebuie analizate componentele cele mai vulnerabile
- **portabilitate și reutilizare**: trebuie minimizate depedențele puternice între componente.

Stiluri și perspective arhitecturale

- Arhitectura software de obicei prezintă anumite **perspective** ale sistemului, de obicei părțile cele mai importante
- Exemple de perspective:
 - proces
 - data flow
 - comportament
 - deployment
 - relații între module
 - etc.

Example....

- în continuare, prezint câteva exemple de arhitecturi cu care am lucrat eu, iar apoi și alte exemple



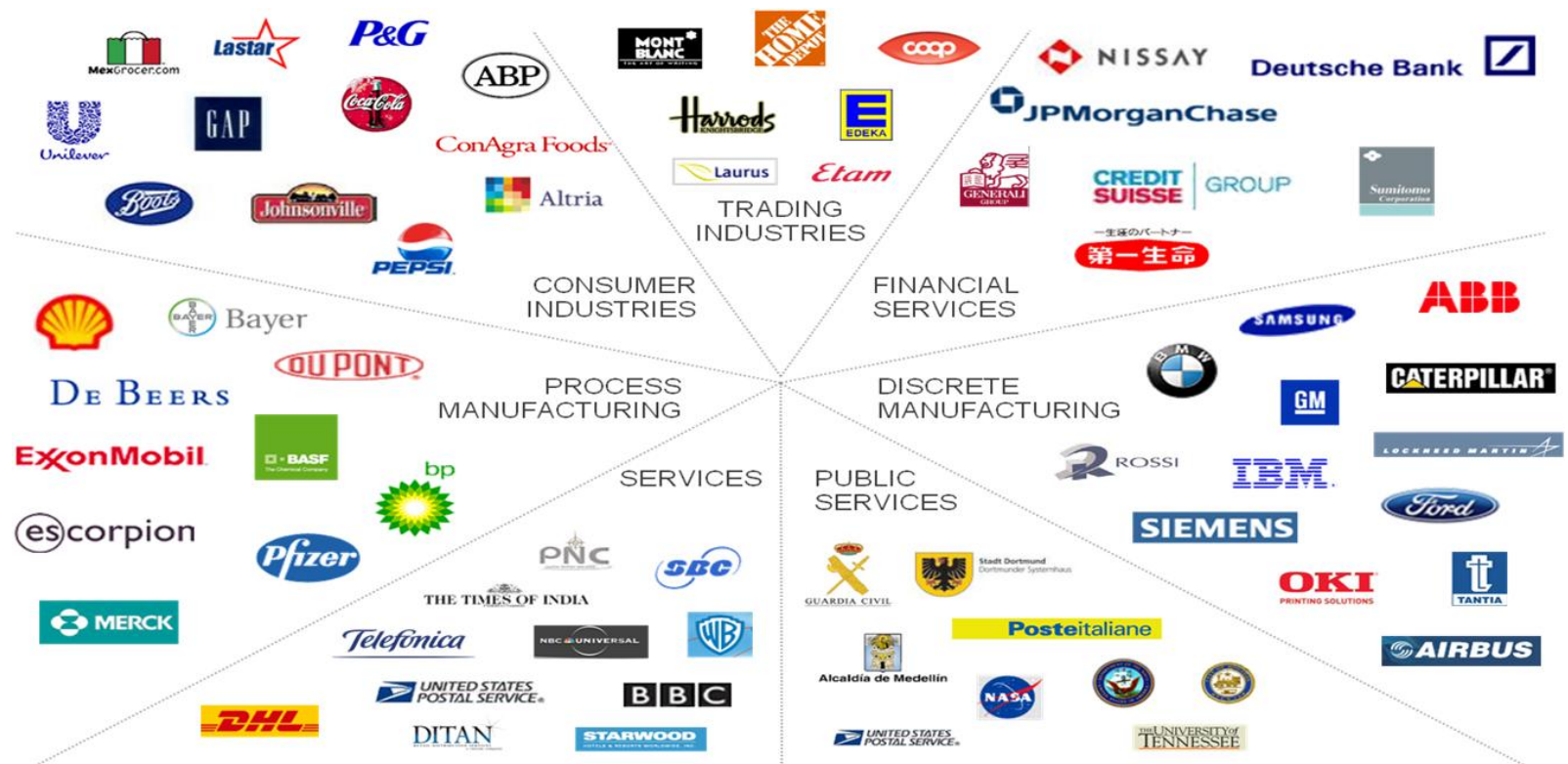
“Now that you have an overview of the system,
we’re ready for a little more detail”

Exemplul 1 - din domeniul Business Software (SAP)

SAP is the world's leading business software company

SAP is

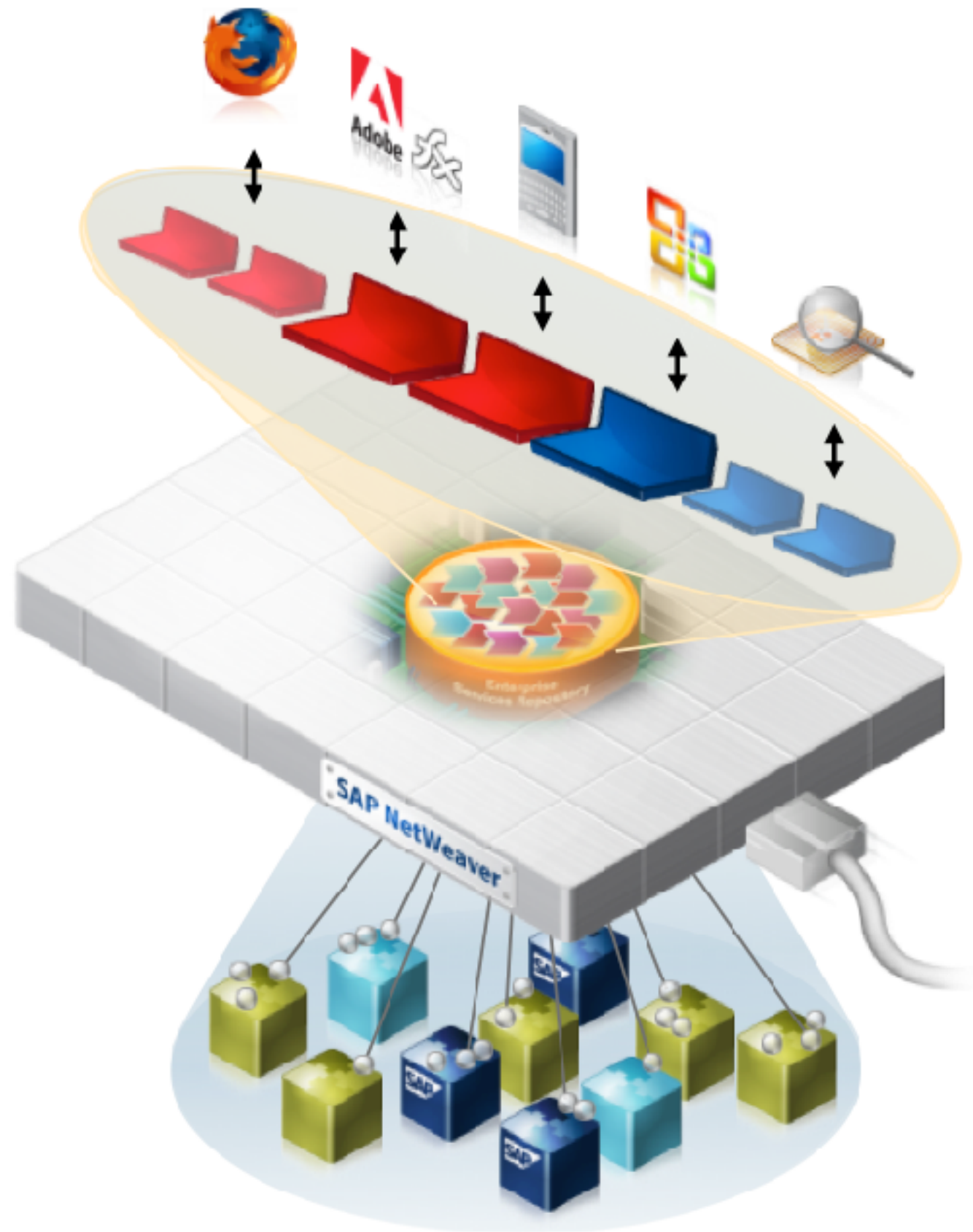
- **#1** in enterprise applications
- **#1** in SME applications
- **#1** in business analytics
- **#1** in enterprise mobility



Systeme ERP (Enterprise Resource Planning)

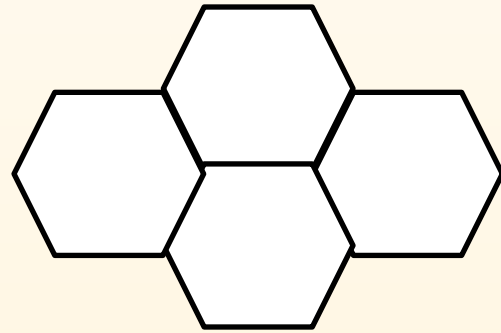
	3 rd party Services					
Analytics	Strategic Enterprise Management		Financial Analytics	Operations Analytics	Workforce Analytics	
Financials	Corporate Governance		Financial Accounting	Management Accounting	Financial Supply Chain Management	
Human Capital Management	Employee Relationship Management		Employee Lifecycle Management	Employee Transaction Management	Workforce Deployment	
Operations: Value Generation	Purchasing	Inventory Management	Manufacturing	Distribution	Sales Order Management	Service Order Management
Operations: Support	Product Structure Management		Project Management	Quality Management		Asset Management
Corporate Services	Travel Management		Environment, Health & Safety	Incentive & Commission Management		Real Estate Management
Solution and Integration Platform	People Integration		Information Integration	Process Integration		Application Platform

Stiva SOA (Service-oriented Architecture) la SAP

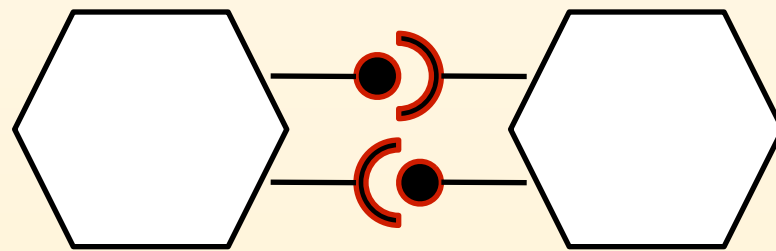


Niveluri SOA

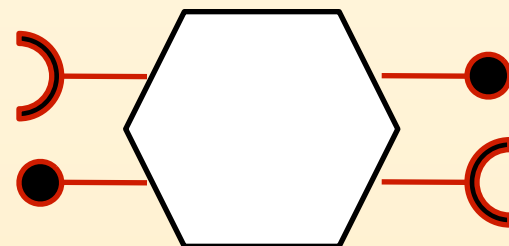
SOA



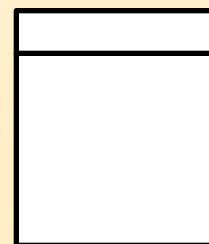
Scenariu integrând
mai multe componente



Integrare a
componentelor



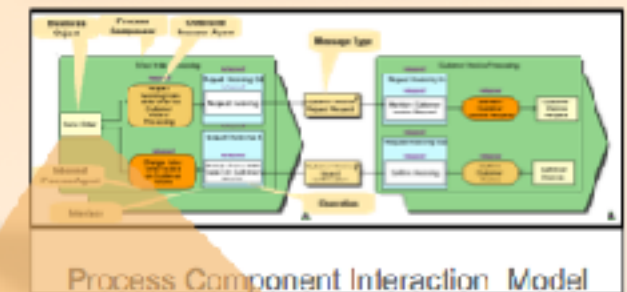
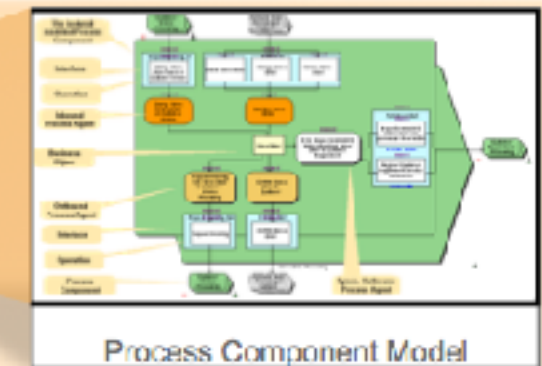
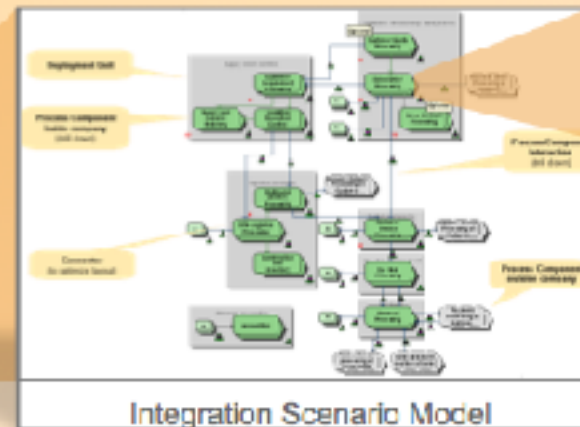
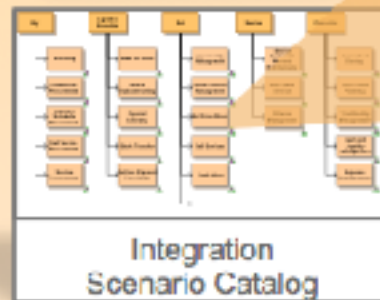
Funcționalități oferită
prin **servicii**



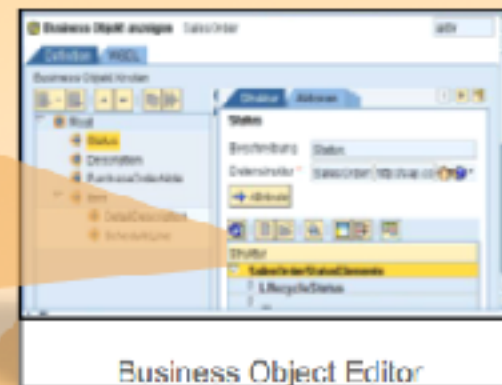
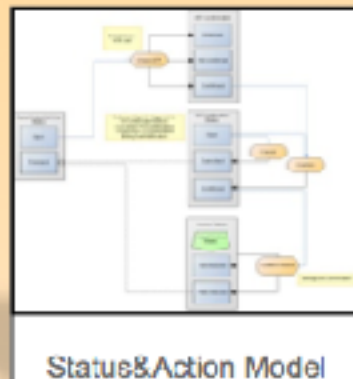
Dezvoltare
funcționalitate

Modelare SOA la SAP

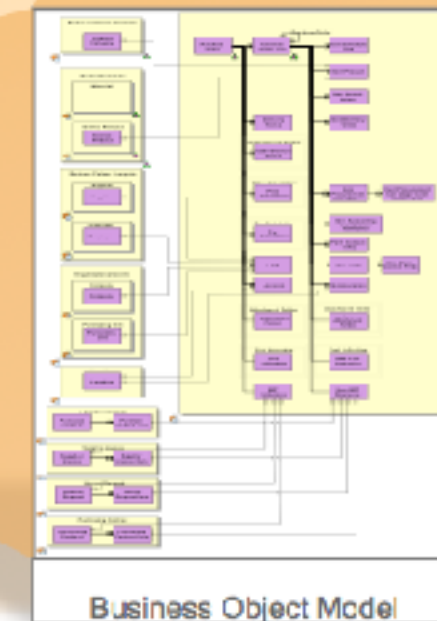
Process Integration Models (in ARIS/ESR)



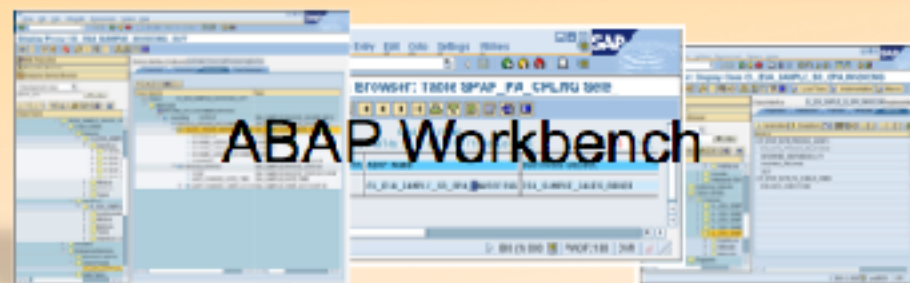
Business Object Models (in ESR)



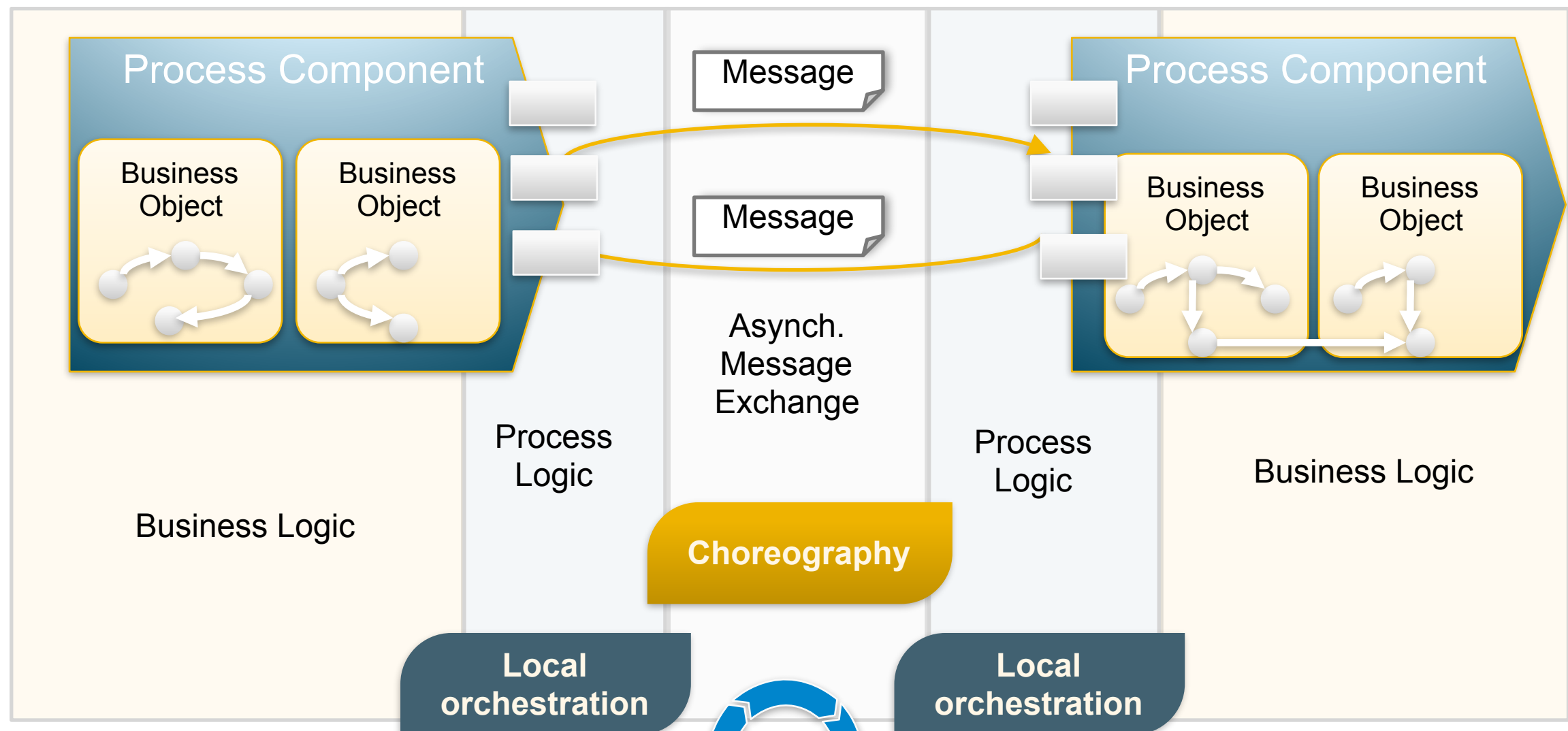
Proxy generation
in backend system



Implementation



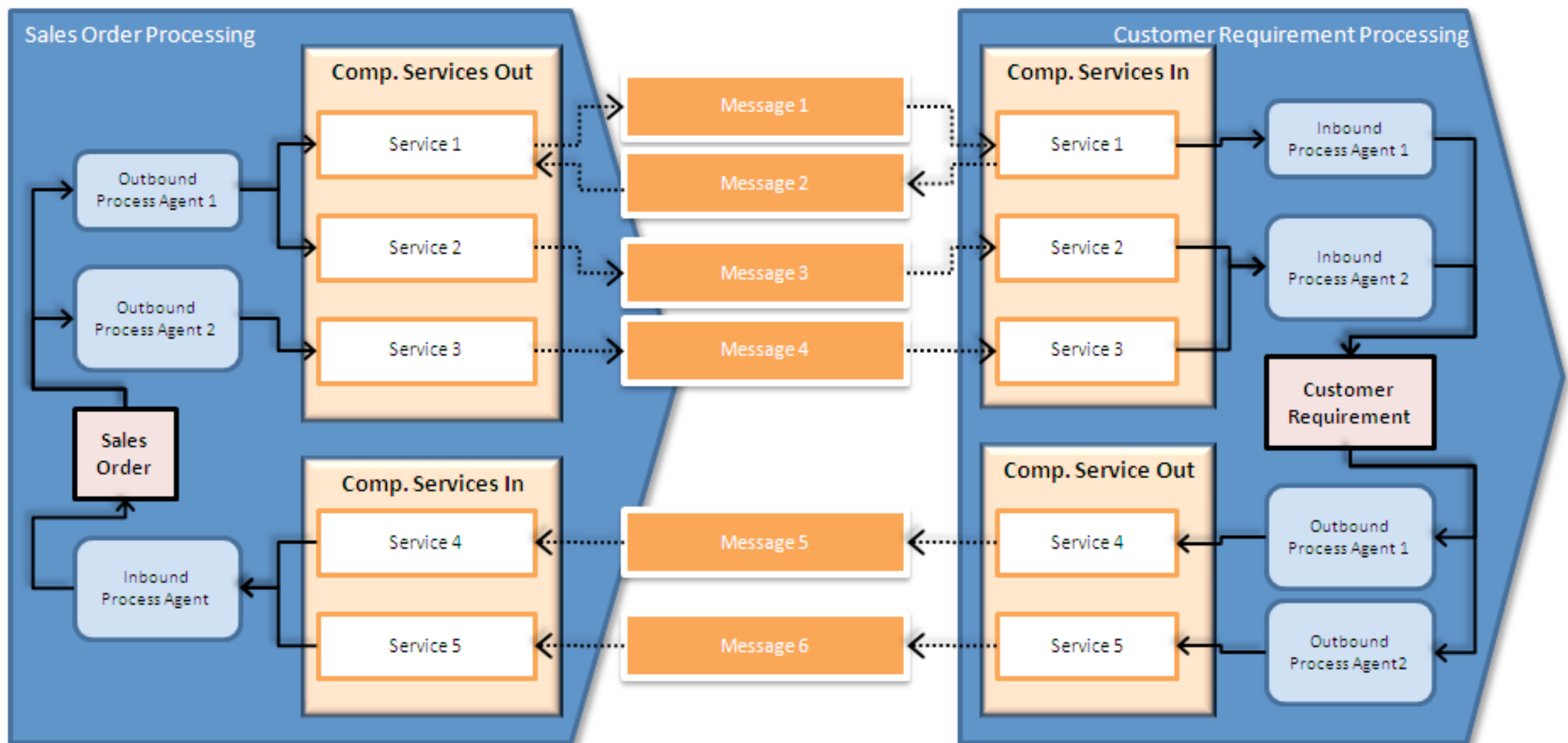
Comunicare între componente bazată pe mesaje



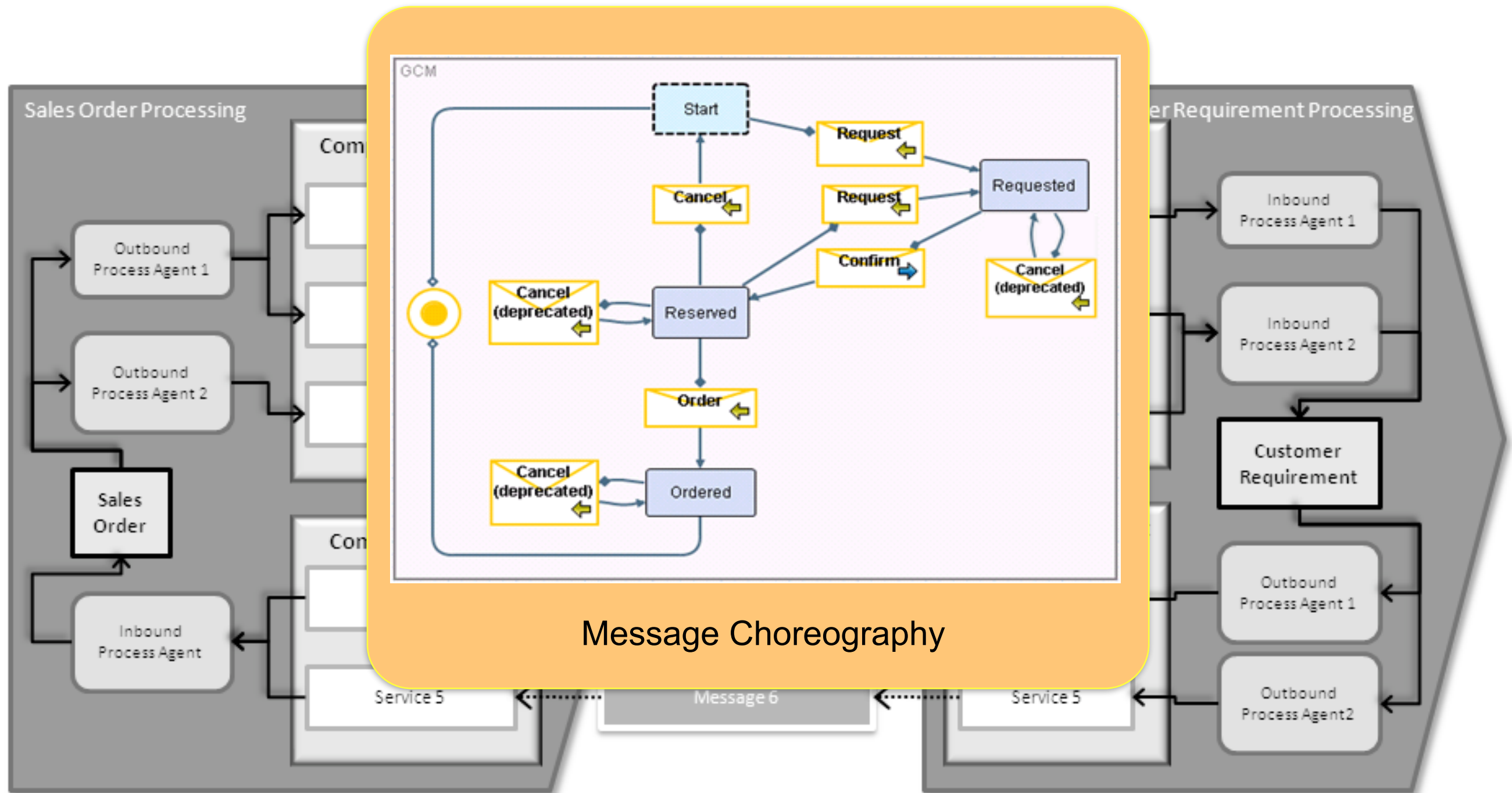
- Semantica pentru coreografie
- Verificarea consistenței
- Generare de teste

Modele de interacție între componente

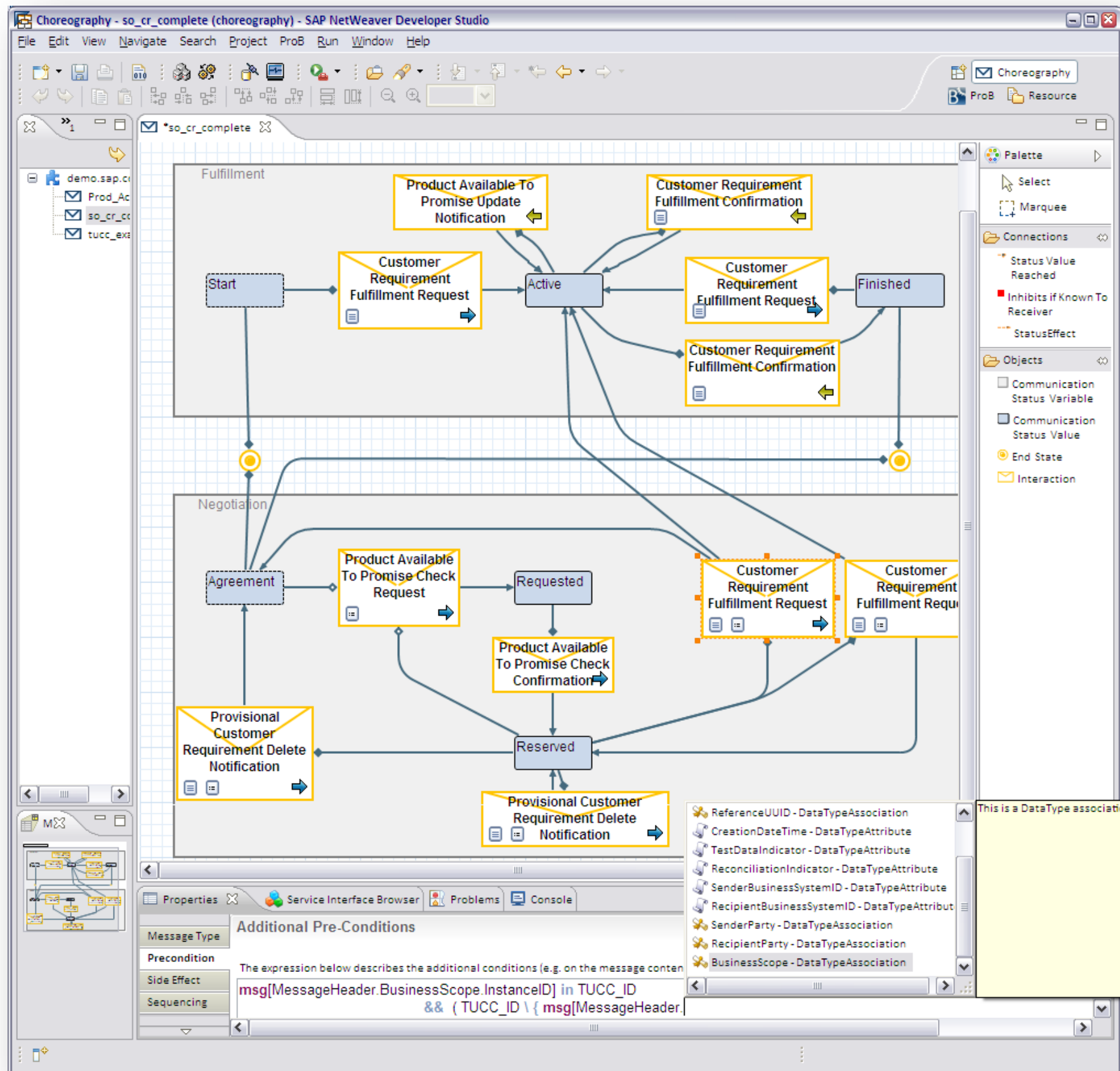
- comunicare bazată pe schimb de mesaje
- descriu doar canalele de comunicație și tipul lor



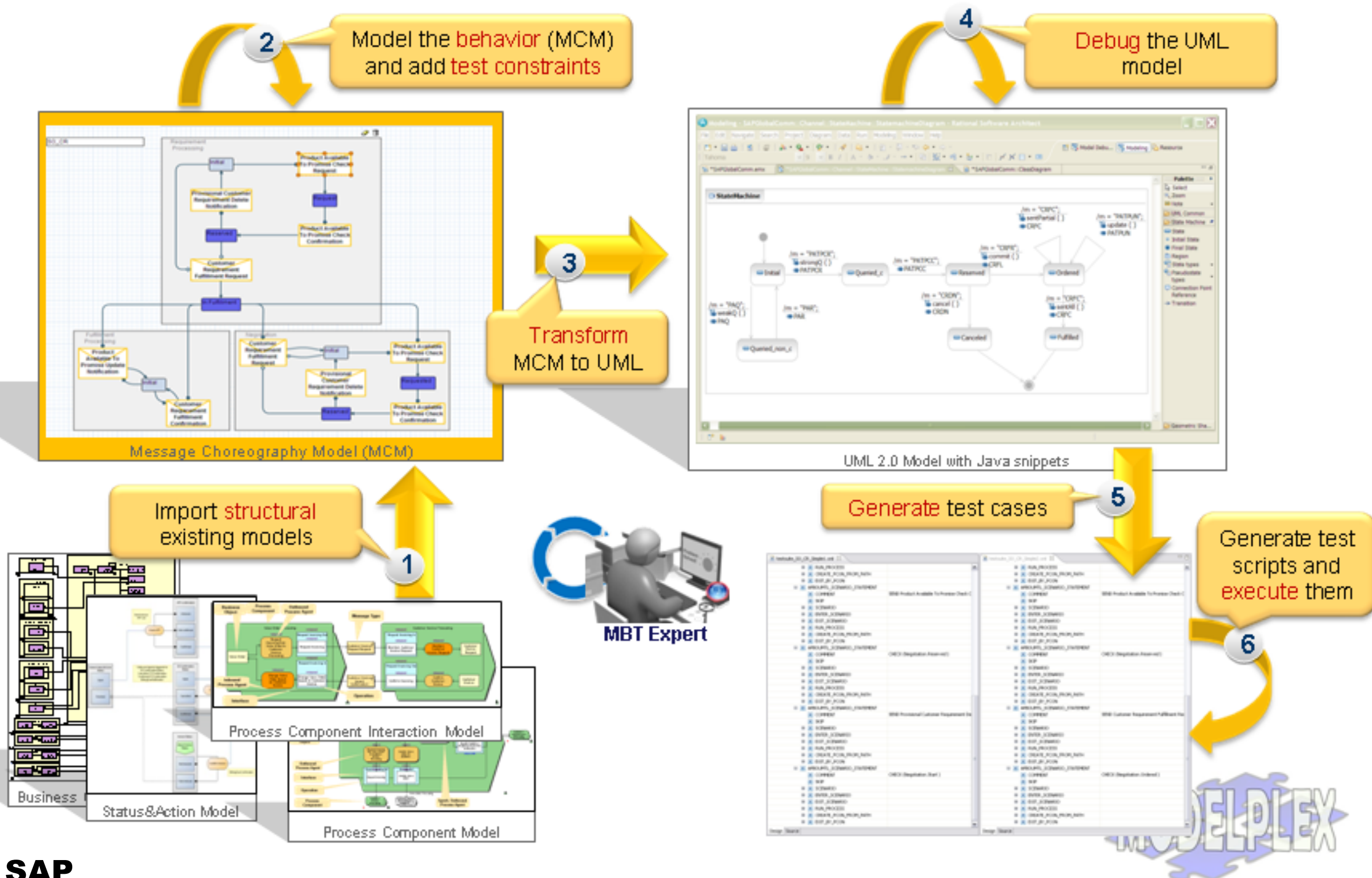
Model pentru coreografie de mesaje



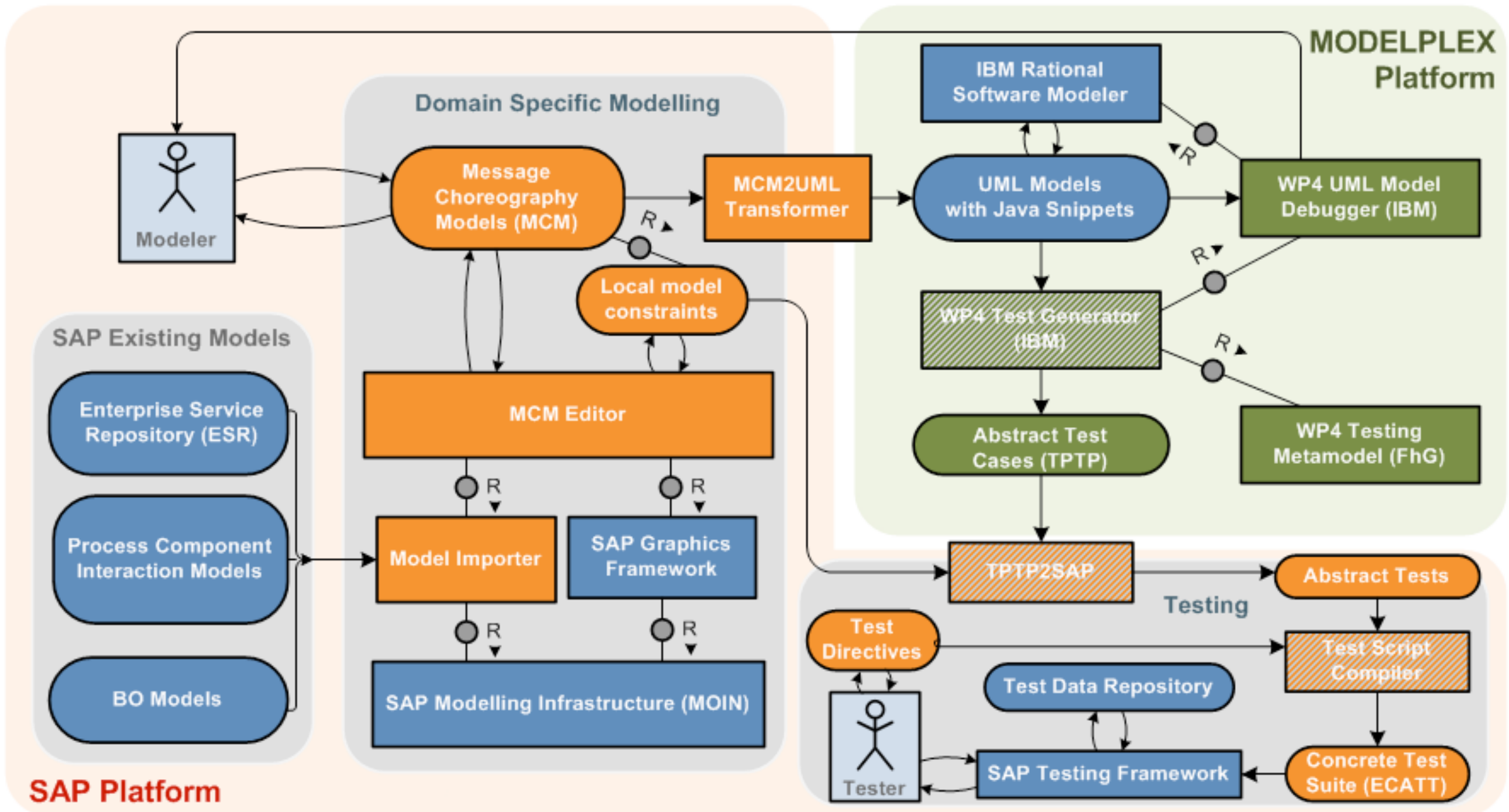
Editor pentru modele de coreografii



Proces de generare de teste (implementat în proiectul european MODELPLEX)

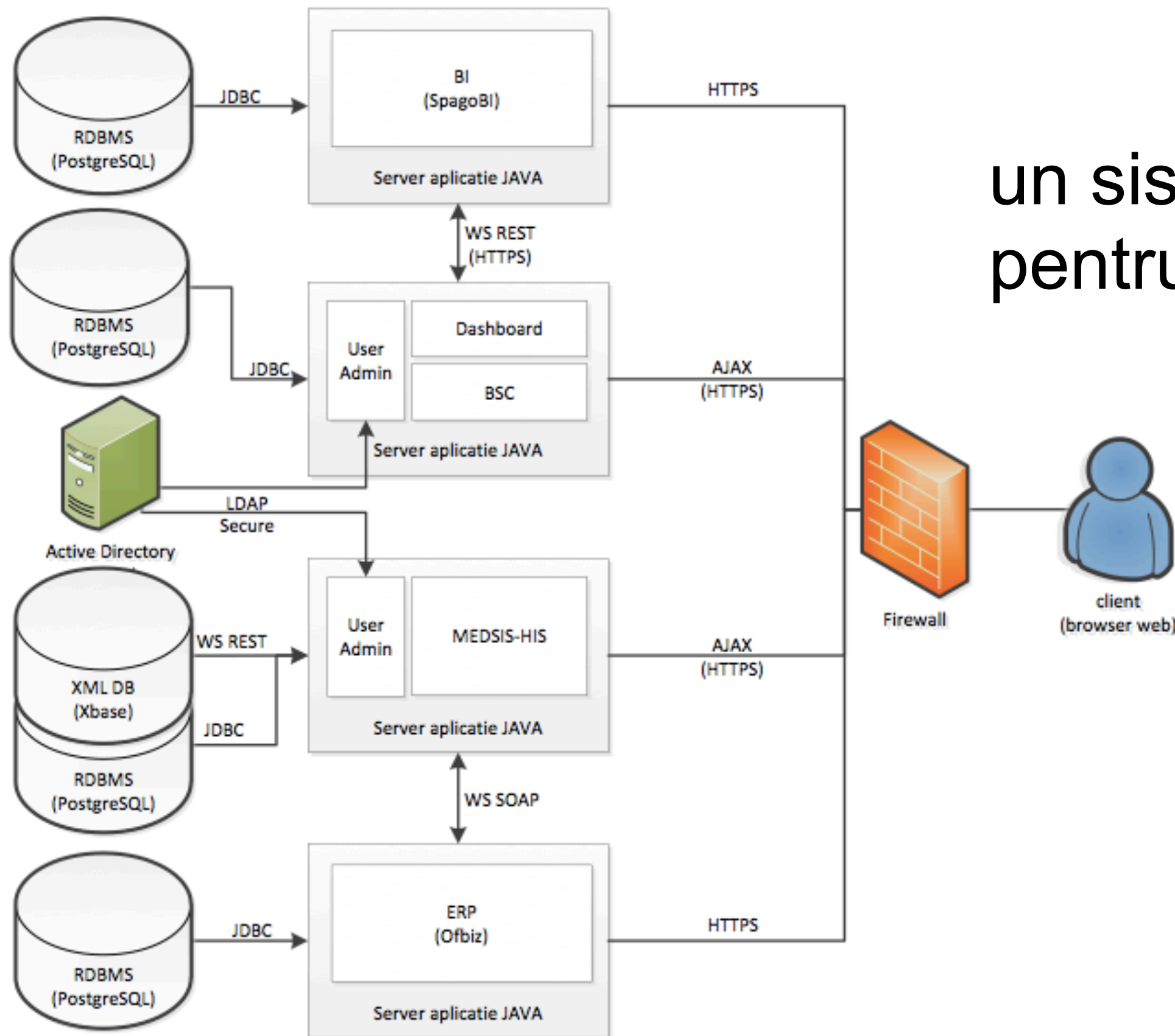


Arhitectura implementării anterioare

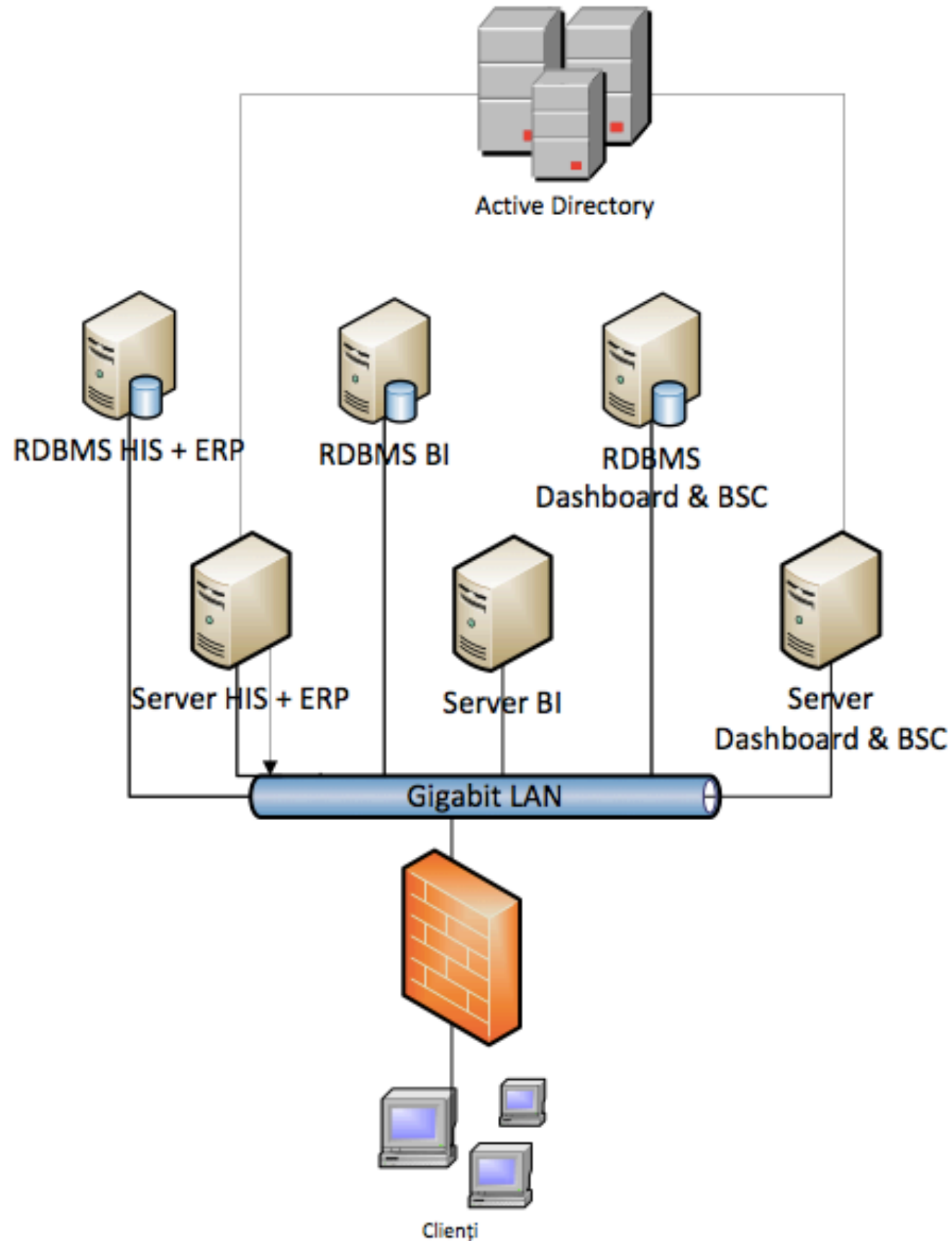


Exemplul 2 - din domeniul medical

un sistem IT
pentru spitale



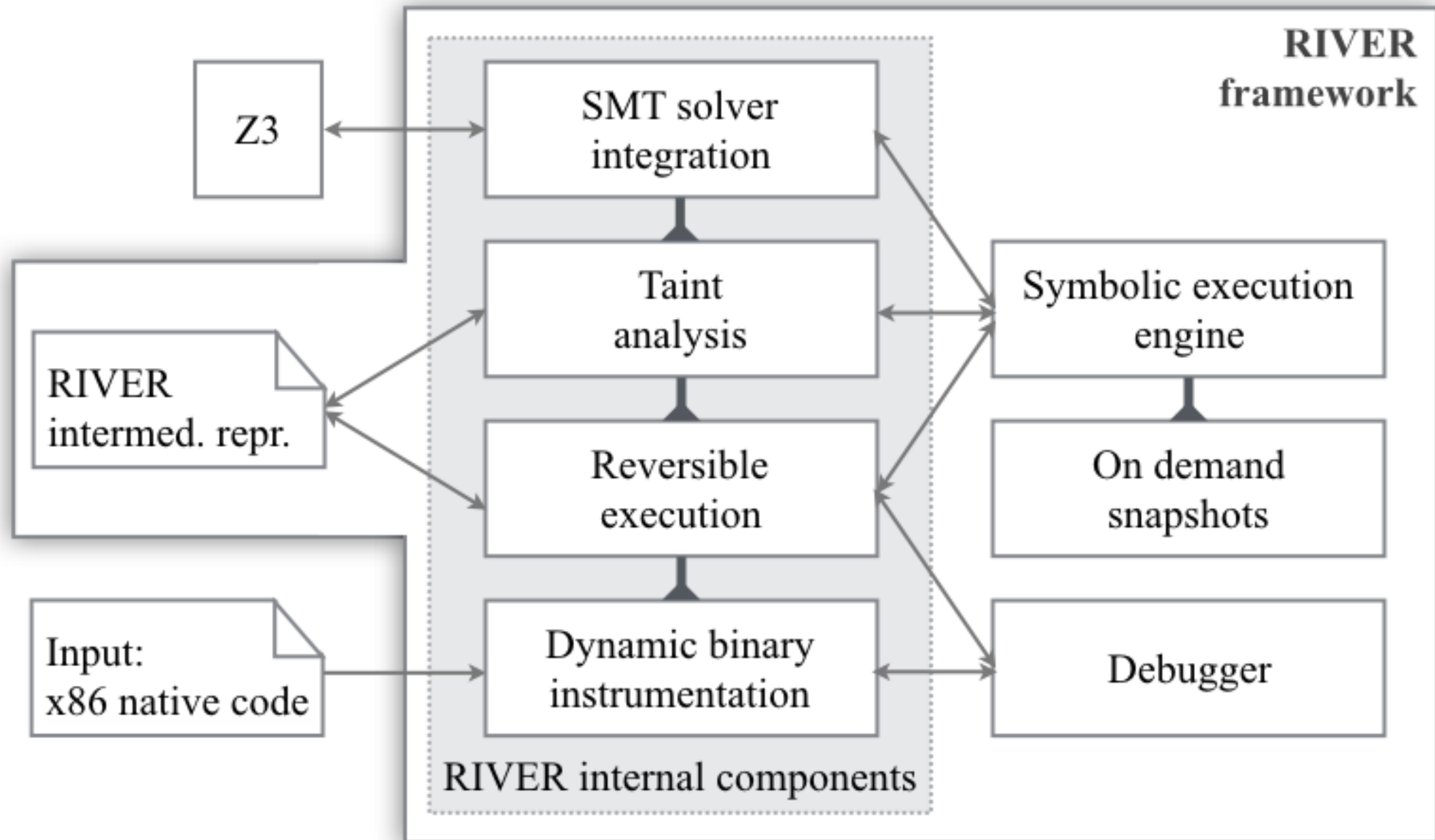
Exemplul 2 - din domeniul medical



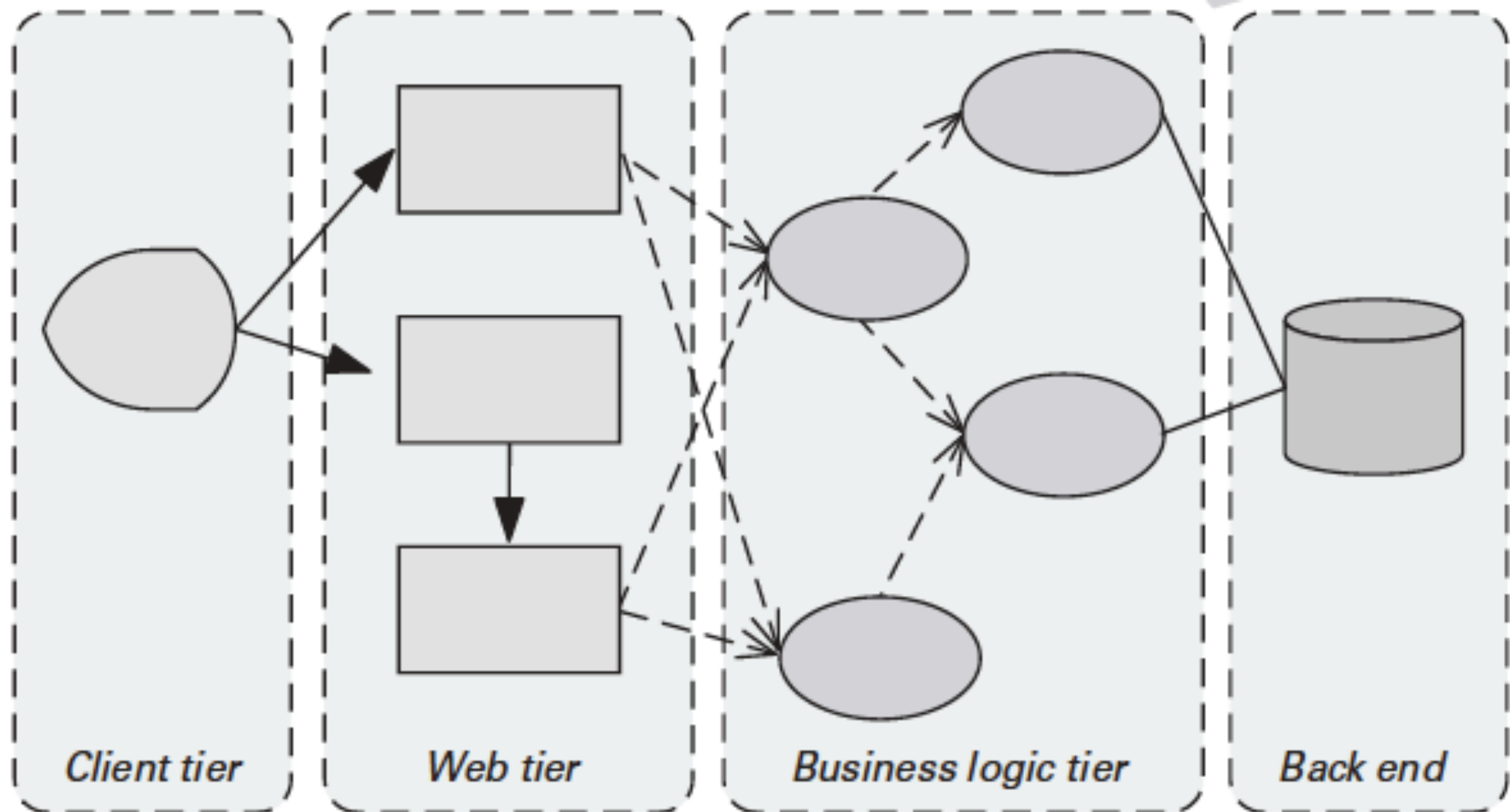
arhitectura
hardware

Exemplul 3 - analiza de executabile

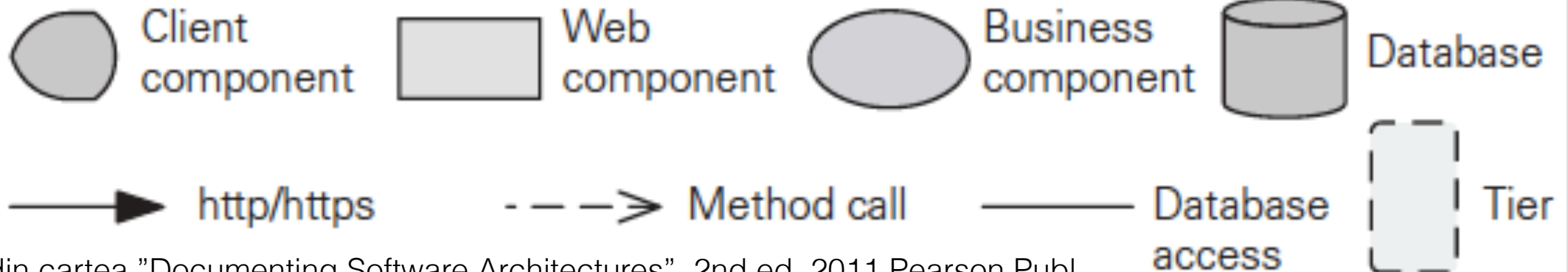
arhitectura unui sistem de analiză dinamică pentru fișiere x86
(dintr-un proiect de cercetare în colaborare Bitdefender - UniBuc)



Exemplul 4 - șablon pt. o aplicație web

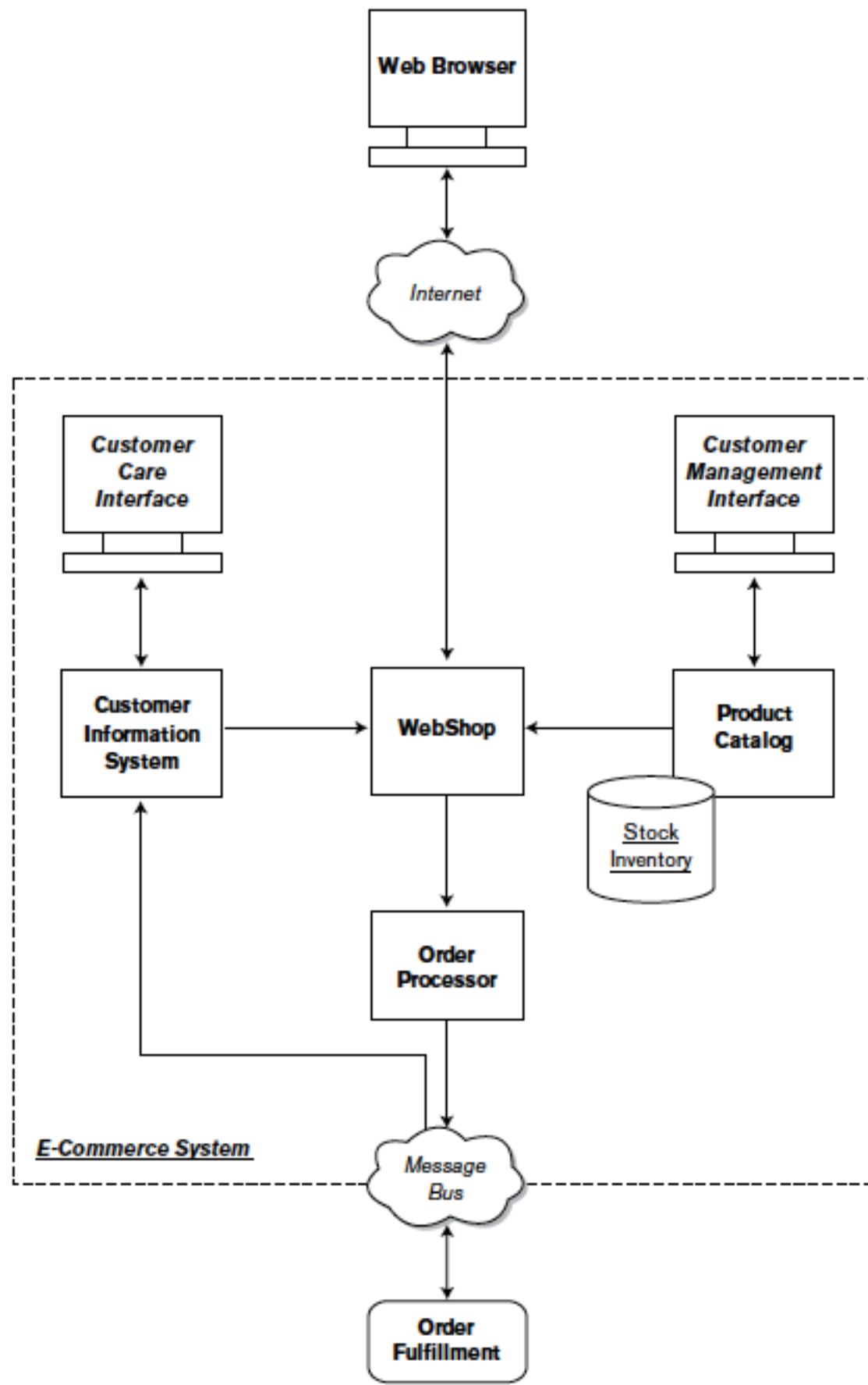


Key



din cartea "Documenting Software Architectures", 2nd ed, 2011 Pearson Publ.

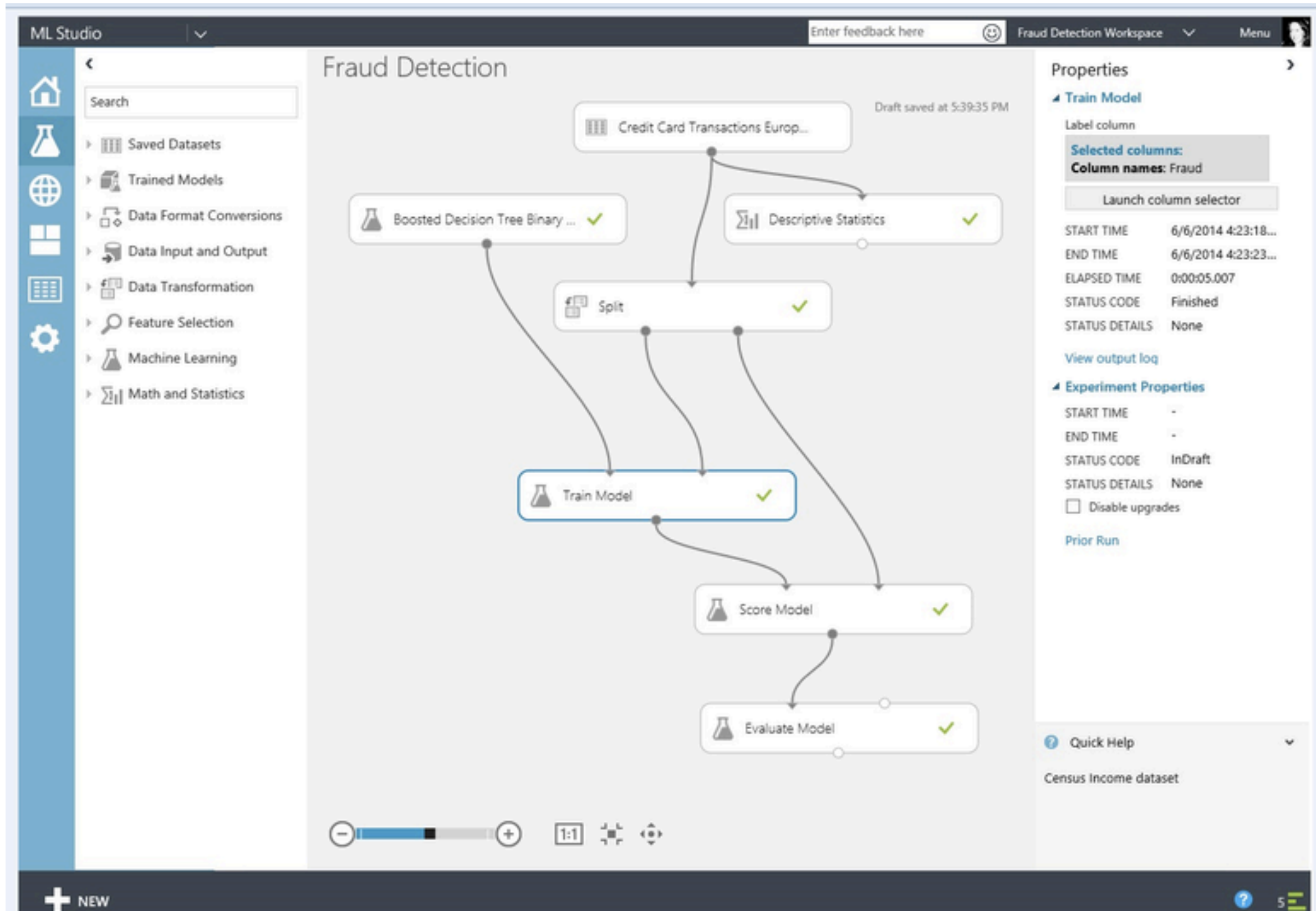
Exemplul 5 - șablon pt. o aplicație web



din cartea "Software System Architecture", 2nd ed, 2008 Pearson Publ.

Exemplul 6 - machine learning

Azure ML tool în care se poate face direct arhitectura "executabilă"



Exemplu 7 - modelare UML a unui joc

http://rtb-team.sourceforge.net/rtb-team_analysis.htm

- La linkul de mai sus este un exemplu de proiect software care este documentat prin diverse tipuri de diagrame UML

