

# Troubleshooting SSH

A “Permission denied” error means that the server rejected your connection. There could be several reasons why, and the most common ones are explained below.

## Check the SSH key in use

You can get more details about which key is being used by adding the “verbose” flag `-v` to your SSH command:

SHELL

```
$ ssh -v YOUR_SERVICE@ssh.YOUR_REGION.render.com
[...]
```

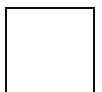
```
debug1: identity file /Users/YOUR_NAME/.ssh/id_ed25519 type 3
debug1: identity file /Users/YOUR_NAME/.ssh/id_ed25519-cert type -1
[...]
```

```
debug1: Next authentication method: publickey
debug1: Offering public key: /Users/YOUR_NAME/.ssh/id_ed25519
[...]
```

```
Permission denied (publickey).
```

## Check the key attached to your Render account

- 1 List any keys you have loaded into the [ssh-agent](#).



```
$ ssh-add -l
```

This should print out a long string of numbers and letters.

TEXT

```
256 SHA256:SSH_KEY_FINGERPRINT YOUR_NAME@YOUR_HOST (ED25519)
```

- 2 Open your settings page in the [Dashboard](#) and find the list of SSH public keys.
- 3 Compare the list of SSH keys with the output from the `ssh-add` command.

If you don't see your public key listed, you can [add it to your account](#).

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