

Bits over the Air: Exploring Wireless Systems

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VLSI Information
Processing Group

The goal of this research project:

**We will build a working wireless
communication system from scratch!**

Bits over the Air

- We will use acoustic instead of radio waves
- Acoustic waves have the same behavior as radio waves, but we can sense them (with our ears!)



- Everything you will learn directly applies to wireless communication with radio waves!

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Who
cares?

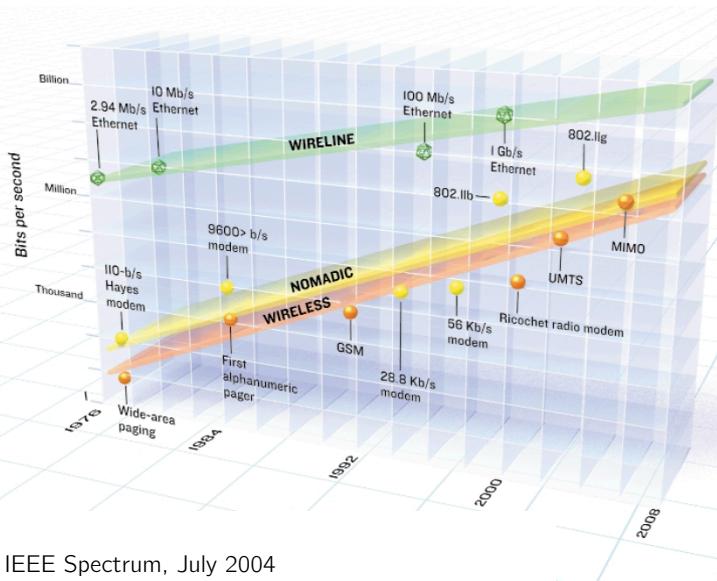
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Wireless communication is everywhere!



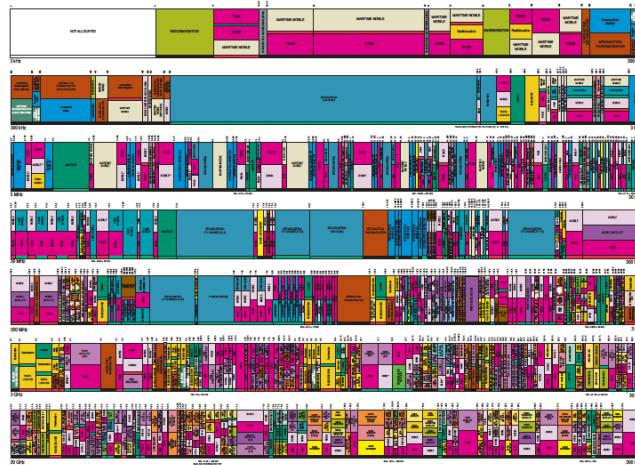
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Data rates double every 18 months!



Cherry, IEEE Spectrum, July 2004

The wireless spectrum is crowded!



2011 US frequency allocation chart

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Wireless spectrum is expensive!

- Germany: UMTS, \$57B
 - UK: 3G, \$43B
 - US: 700MHz band, \$19B
-
- Cost of One World Trade Center: USD 3.9B



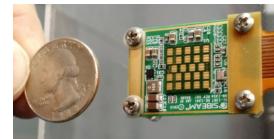
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We need new technologies!

- 5th generation (5G) wireless systems will use



massive MIMO



millimeter-wave
communication

...but what about 6G?



Large and active research community...

IEEE TRANSACTIONS ON
WIRELESS
COMMUNICATIONS

IEEE
Communications
MAGAZINE

IEEE TRANSACTIONS ON
INFORMATION
THEORY



IEEE TRANSACTIONS ON
COMMUNICATIONS

IEEE JOURNAL ON
SELECTED AREAS IN
COMMUNICATIONS

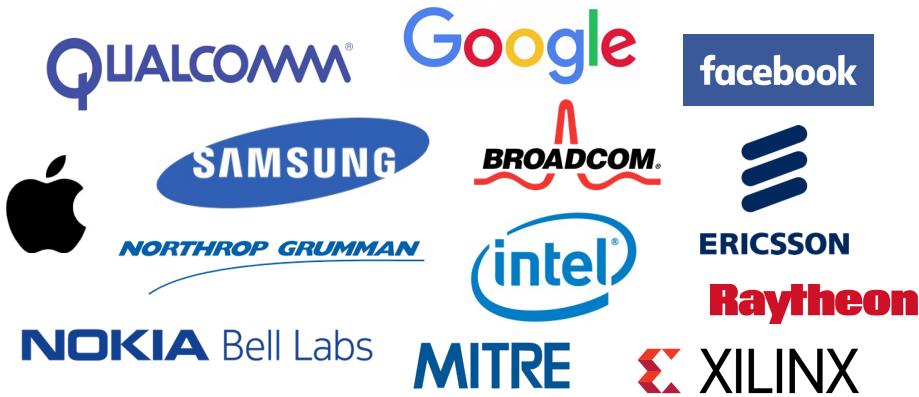


IEEE ICC®

IEEE International Conference on Communications

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and.... **Jobs!**

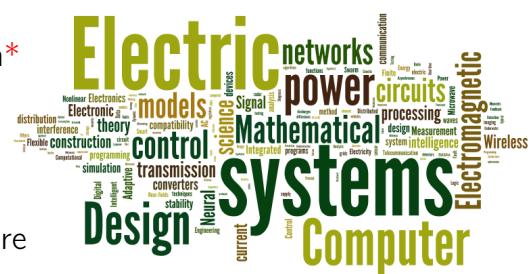


- And many, many more with a degree in Electrical and Computer Engineering...!

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Wireless comm. is interdisciplinary!

- Combines a large number of disciplines from ECE
 - Programming*
 - Statistics* and Math*
 - Signal processing*
 - Algorithm design*
 - Information theory
 - Computer architecture
 - Circuits and systems
 - Electromagnetic waves* and physics



*This research project will touch on these!

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Project overview

Bits over the Air

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How are comm. systems designed?

New mathematical theory of communication strategies/technologies

Specification of communication system and simulation in software (MATLAB)

Prototype design (transmitter and receiver)

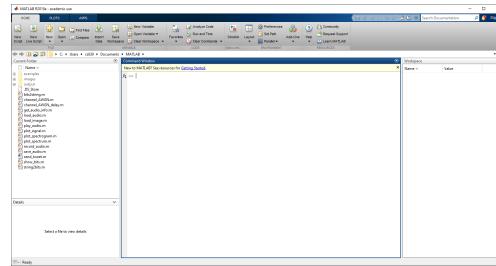
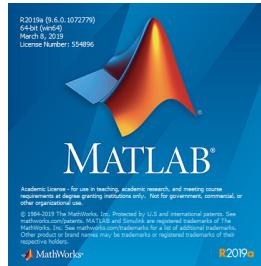
Hardware design (base station, access point, mobile device, etc.)

Deployment in practice

Simplified!

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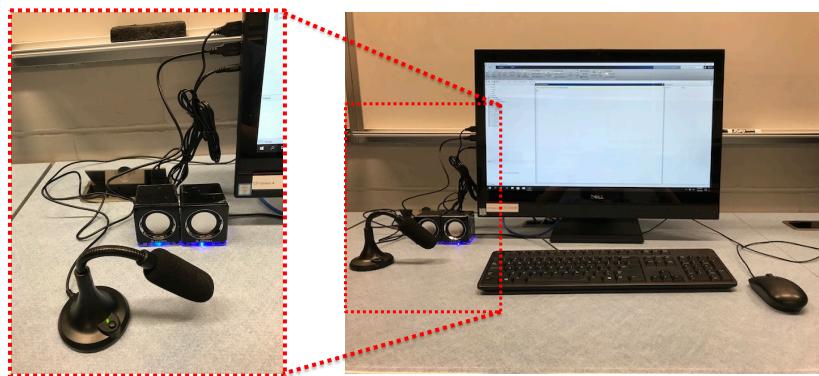
MATLAB programming



- The standard software for scientific computing in academia as well as industry
- Used in engineering (**not only ECE!**), computer science, math, physics, etc.

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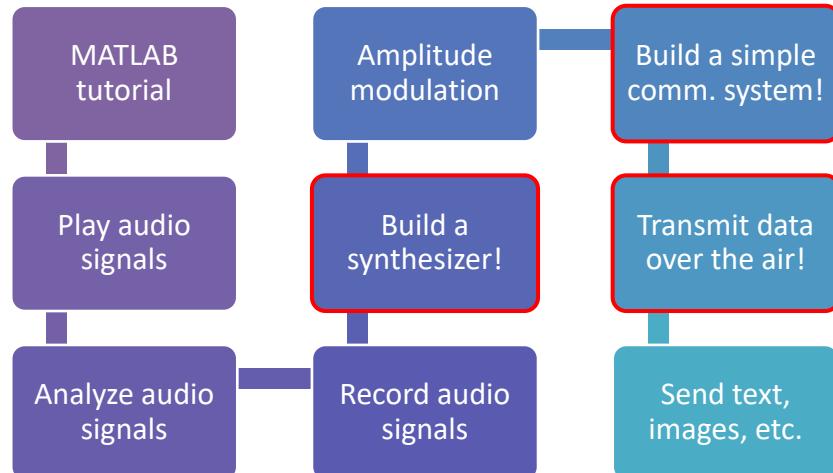
Audio signal processing



- Loudspeakers are used as transmit antenna
- USB microphone used as receive antenna

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Basic flow of labs



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Project organization

- Daily pre-labs (30-40min) in **Phillips 219**
 - Introduce key concepts
 - Explain next steps and outline daily goals
- Small groups (2-3 students) work in **ACCEL lab** with MATLAB and audio hardware
- Labs are divided into 10 **modules**
 - Consist of tutorials, explanations, and activities
 - Enables groups to progress at their own pace

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Summer 2019
CATALYST Research Project - Bits over the Air

% start recording
recObj = audiorecorder(FS,16,1,InpID);
record(recObj);
% wait two seconds
pause(2)
% play audio signal
playObj = audioplayer(y,FS,16,OutID);
playblocking(playObj);
% wait one second
pause(1)
% stop recording
stop(recObj);
y_rec = getaudiodata(recObj);

Here, we used the comment function in MATLAB % to explain the individual steps. You should use the
comment function in your scripts wherever possible; it is always a good idea to explain what you are
doing because one quickly forgets the details. Finally, add a few lines to plot the recorded signal:

figure(11)
plot_signal(y_rec,FS)
figure(22)
plot_spectrogram(y_rec,FS)

Remember that y_rec is the variable (vector) containing the recorded signal. In case you would like to
learn more about the details of the above method to play and record, feel free to ask us and we can explain
the functionality of the individual commands. Note that the functions we provided to play and record
signals were hiding all these details from you with the goal of simplifying the project. Finally, it would be
great to play back the recording. To this end, add the following final line to your MATLAB script

play_audio(y_rec,FS,OutID);

If you now press the "Run" icon on top of the desktop, the script should run without errors and record the
chirp that is played back through the loudspeakers.

If everything worked out fine, you should see four plots that look similar to the ones in Figure 16. As
you can see, the transmitted signal (top left figure) has a constant amplitude. The received waveform
(expected a clean chirp that sweeps from 100 Hz to 10,000 Hz over 5 seconds). The received waveform
(bottom two figures) looks different. First, the received time-domain signal no longer has a constant
amplitude. This is caused by the fact that loudspeakers and microphones are not perfect in reproducing
the digitally sampled signal. In fact, loudspeakers and microphones amplify and attenuate certain frequencies,
which is basically what you see here. Furthermore, the transmitted chirp is propagated through the air
(a wireless channel). Wireless channels also attenuate certain frequencies more and others less. Hence,
when you receive the signal, it is not a clean chirp anymore. It is a distorted version of the transmitted
loudspeaker, channel, and microphone. If all three components (loudspeaker, channel, and microphone)
were perfect (i.e., they all would not affect the signal in any way), then the amplitude of the received signal
would be constant for all frequencies in the sweep. We emphasize that this property is not only valid for
acoustic communication channels but for general wireless communication, including transmission using
electromagnetic waves. Combating such non-ideal effects of the transmitter, channel, and receiver is what
makes it difficult to reliably communicate over wireless channels. Finally, if you look at the spectrogram

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Summer 2019
CATALYST Research Project - Bits over the Air

(a) Time-domain of transmitted signal.
(b) Spectrogram of transmitted signal.
(c) Time-domain of received signal.
(d) Spectrogram of received signal.

Activity 19: Play and record the chirp that goes from 100 Hz to 22050 Hz

Modify your MATLAB script to play and record the chirp that sweeps frequencies from 100 Hz to 22050 Hz. Note that the examples folder already contains such a wav-file so you only need to change a single line in your MATLAB script. What do you observe for the new frequencies that we have not transmitted before? Discuss your observations with us!

Taken from Module 5: Record Audio Signals in MATLAB

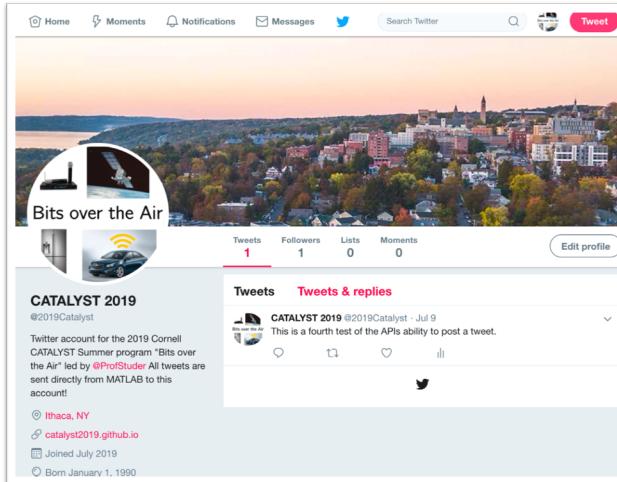
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Final communication system

- Reliably achieves more than 200 bit per second over 0.5m without special tricks
- Can transmit raw bits, text, images, and... 20

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...tweets directly from MATLAB!



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Project schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
1pm-2pm	Pre-Lab 1: Introduction to MATLAB and digital communication	Pre-Lab 2: Signal processing, time-domain, spectrum, and spectrogram	Pre-Lab 3: Generating music with MATLAB and communication system basics	Pre-Lab 4: Communication via amplitude modulation and synchronization	Pre-Lab 5: Bits over the air: transmitting text and images over the air (reliably!)
2pm-3pm	Module 1: MATLAB basics 1	Complete previous modules	Complete previous modules	Complete previous modules	Complete previous modules
	15min break	15min break	15min break	15min break	15min break
3pm-4pm	Module 2: MATLAB basics 2	Module 4: Spectrum and spectrogram	Module 6: Generating music in MATLAB	Module 8: Simple communication system 2	Module 10: Transmitting bits over the air
4pm-5pm	Module 3: Play audio in MATLAB	Module 5: Record audio in MATLAB	Module 7: Simple communication system 1	Module 9: Synchronization	Work on presentations

- Presentations: Saturday 9:30am to 11:30am

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Project website: catalyst2019.github.io

- Basic information
- Module handouts for download
- MATLAB functions and example files for download

The screenshot shows the 'Bits over the Air' project page from the catalyst2019.github.io website. The page features a header with the project name and a sub-header 'Exploring Wireless Systems'. Below this is a section with icons representing various wireless devices. A main text block describes the project's goals: providing hands-on experience in wireless system design, exposing scholars to fields like Electrical and Computer Engineering (ECE), teaching digital communication principles, and building a networked wireless communication system. A 'Modules' section lists ten MATLAB-based modules, each with a PDF and ZIP file download link. A 'Software' section links to MATLAB software. A 'Team' section lists the project's faculty and students, along with a link to their Twitter account.

Enjoy your week at Cornell!



...any questions?

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