

Teste aplicatie proiect II

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TEST CASES B (VERSIUNE PENULTIMA APLICATIE)

Test case 1 b:

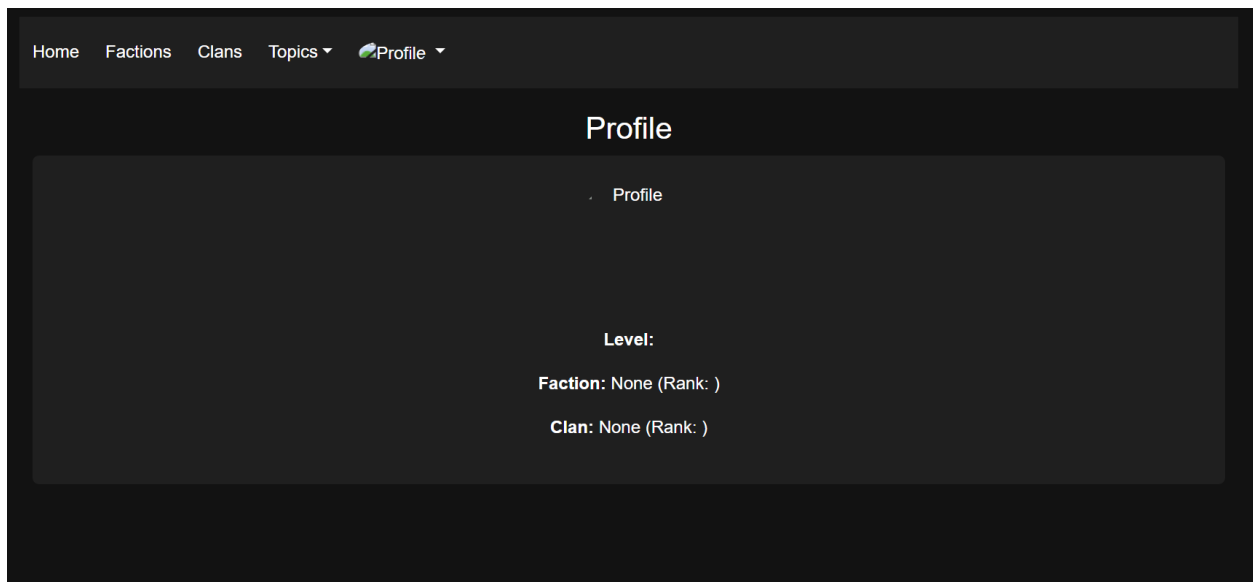
Afisare date user scrise pe backend : works as expected

The screenshot displays a web application interface. At the top, a green header bar shows a 'POST' method and the endpoint '/api/User'. Below this, a 'Parameters' section is empty, and a 'Request body' section contains a JSON object: 

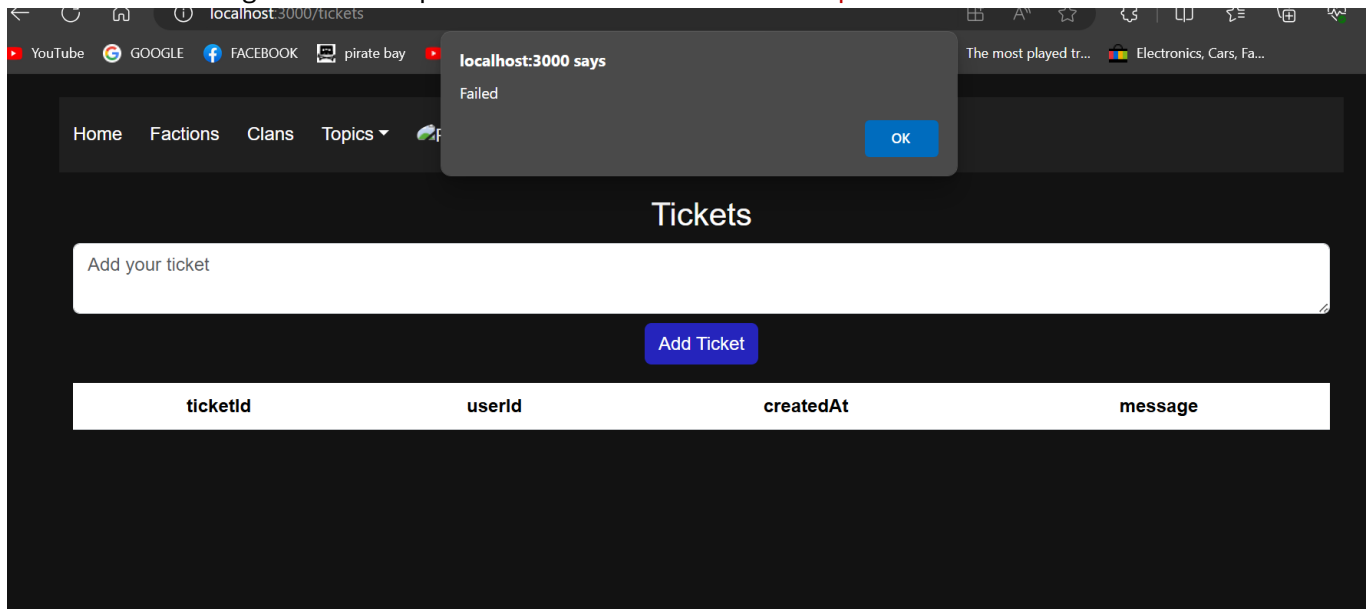
```
{  "userName": "Rares",  "email": "rc@mail.com",  "password": "rc1234",  "level": 30,  "factionId": 1}
```

. The main content area is divided into two columns. The left column, titled 'Server Map', shows a map of a game world with numerous red markers. The right column, titled 'Friends List', displays the user's profile information: **userName:** Rares, **Email:** rc@mail.com, **Level:** 30, and **Faction:** nopolice. A navigation bar at the top of the main content area includes links for 'Home', 'Factions', 'Clans', 'Topics', and 'Login'.

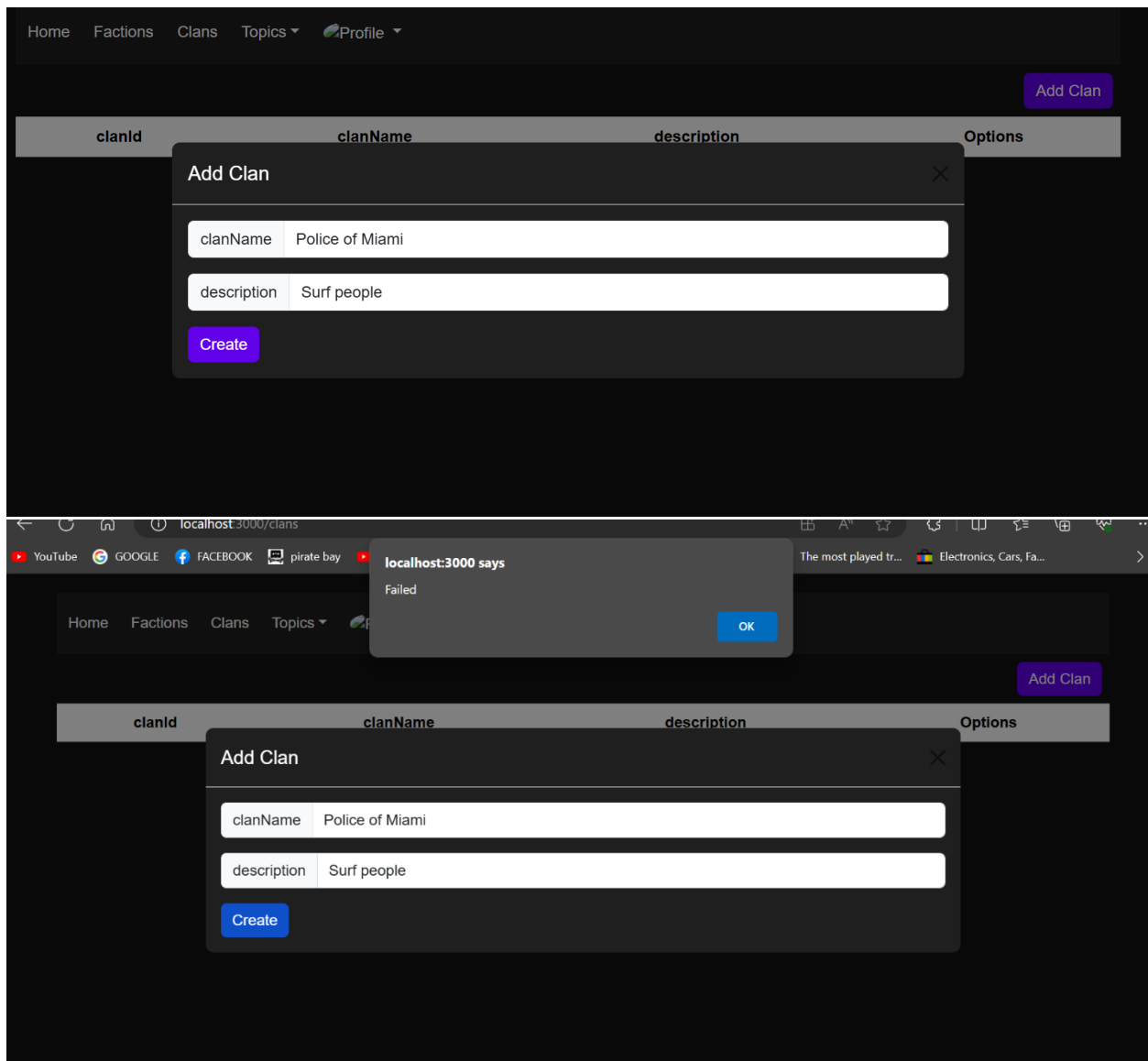
Test case 2b : Afisare date user pe subpagina profil : **does not work as expected**



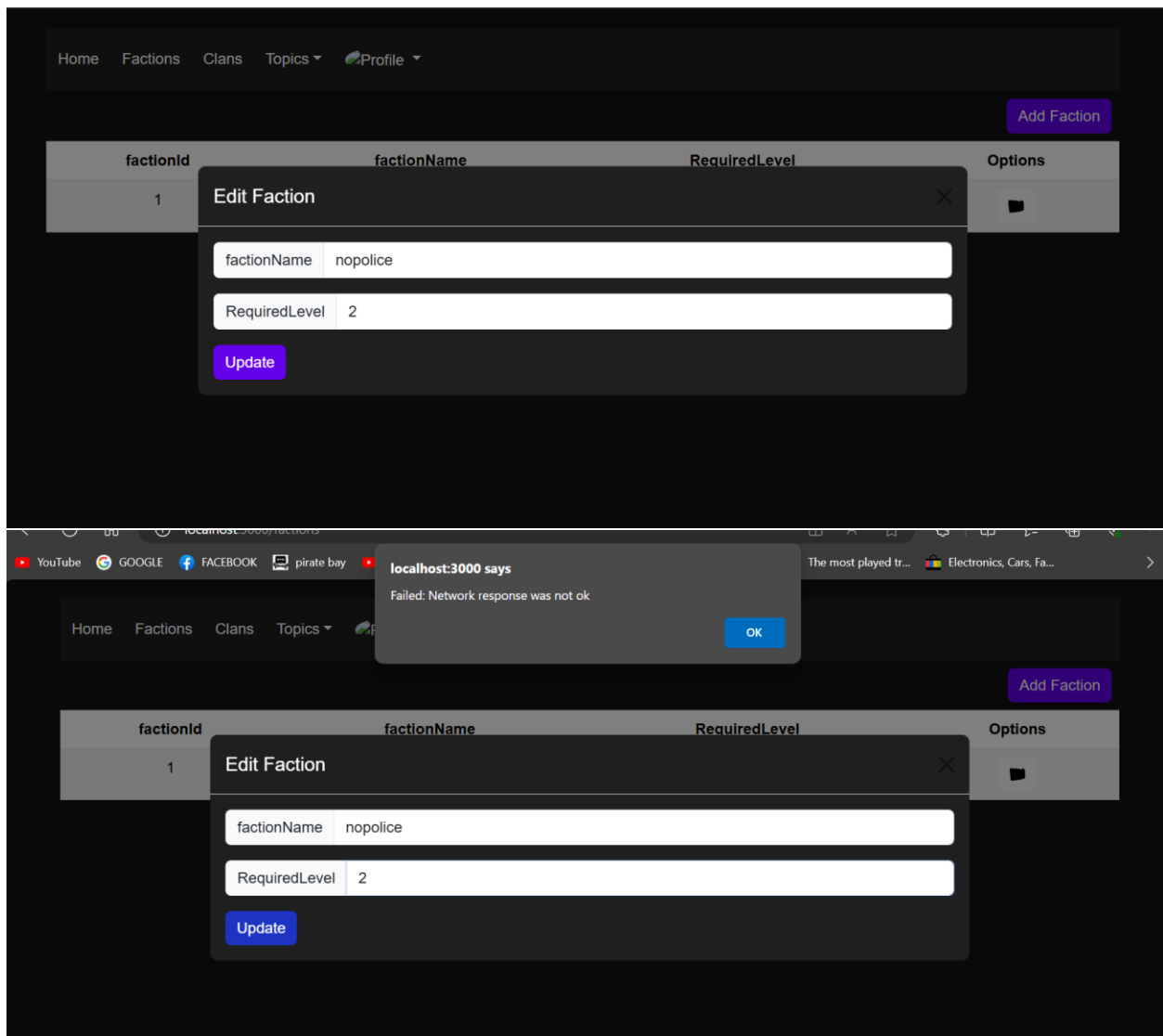
Test case 3b: Adaugare tichet de pe frontend – **does not work as expected**



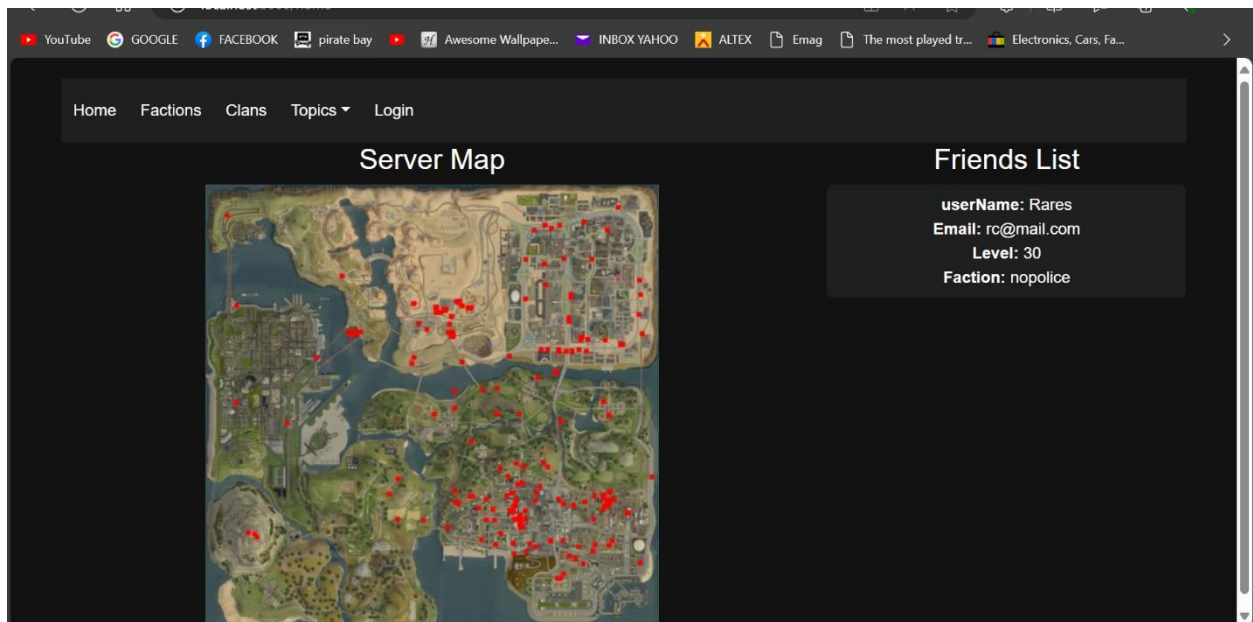
Test case 4b: adaugare clan – **does not work as expected**



Test case 5b: editare factiune existenta introdusa pe backend – **does not work as expected**



Test case 6b: Afisare date utilizator si dupa delogare pe frontend home – **does not work as expected**



Test case 7b : introducere parametri factiune pe backend – works as expected

http://localhost:39312/api/Faction

Server response

Code	Details
200	<p>Response body</p> <pre>{   "factionId": 1,   "factionName": "nopolice",   "requiredLevel": 4 }</pre> <p>Response headers</p> <pre>access-control-allow-origin: * content-type: application/json; charset=utf-8 date: Wed, 29 May 2024 11:27:27 GMT server: Microsoft-IIS/10.0 transfer-encoding: chunked x-powered-by: ASP.NET</pre>

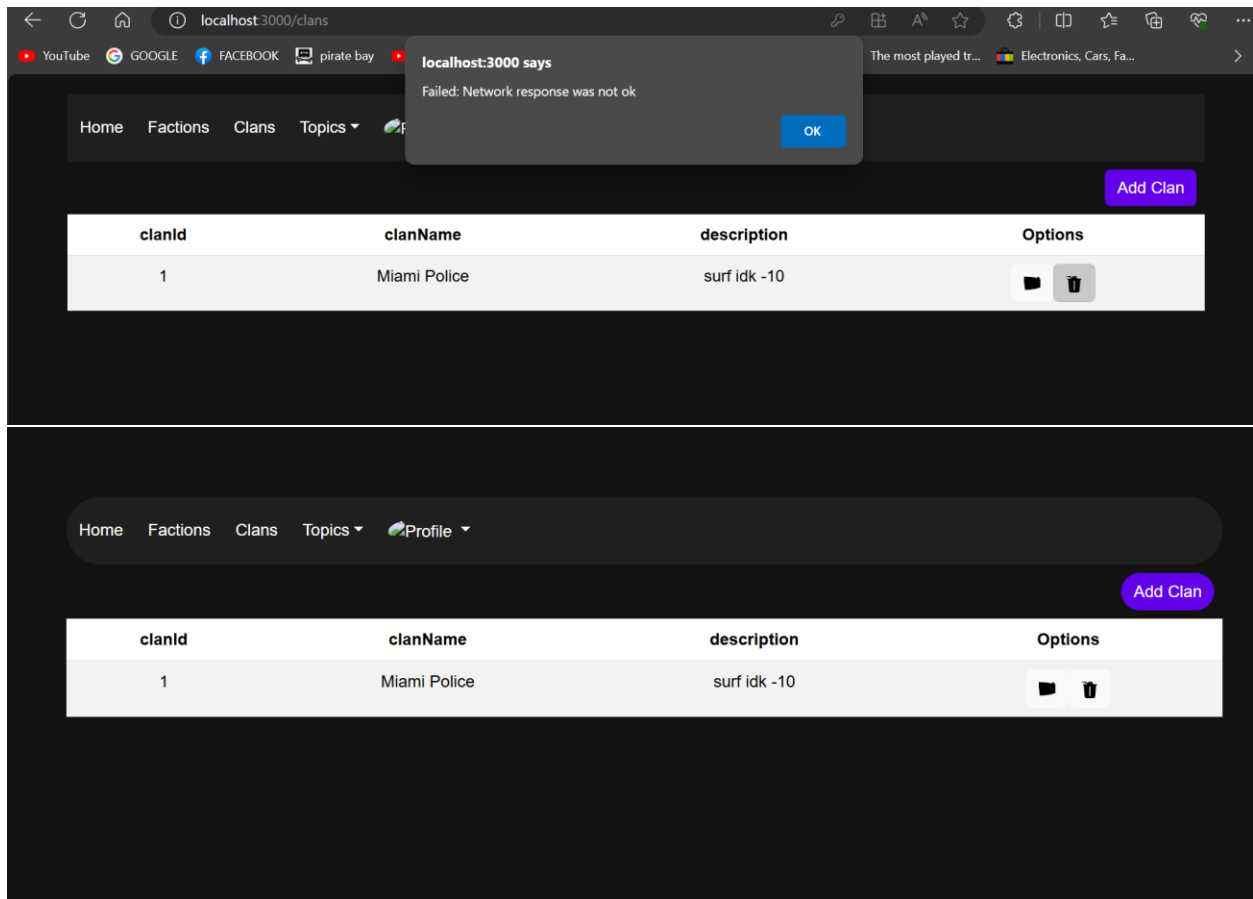
Request URL

http://localhost:39312/api/Authentication/login

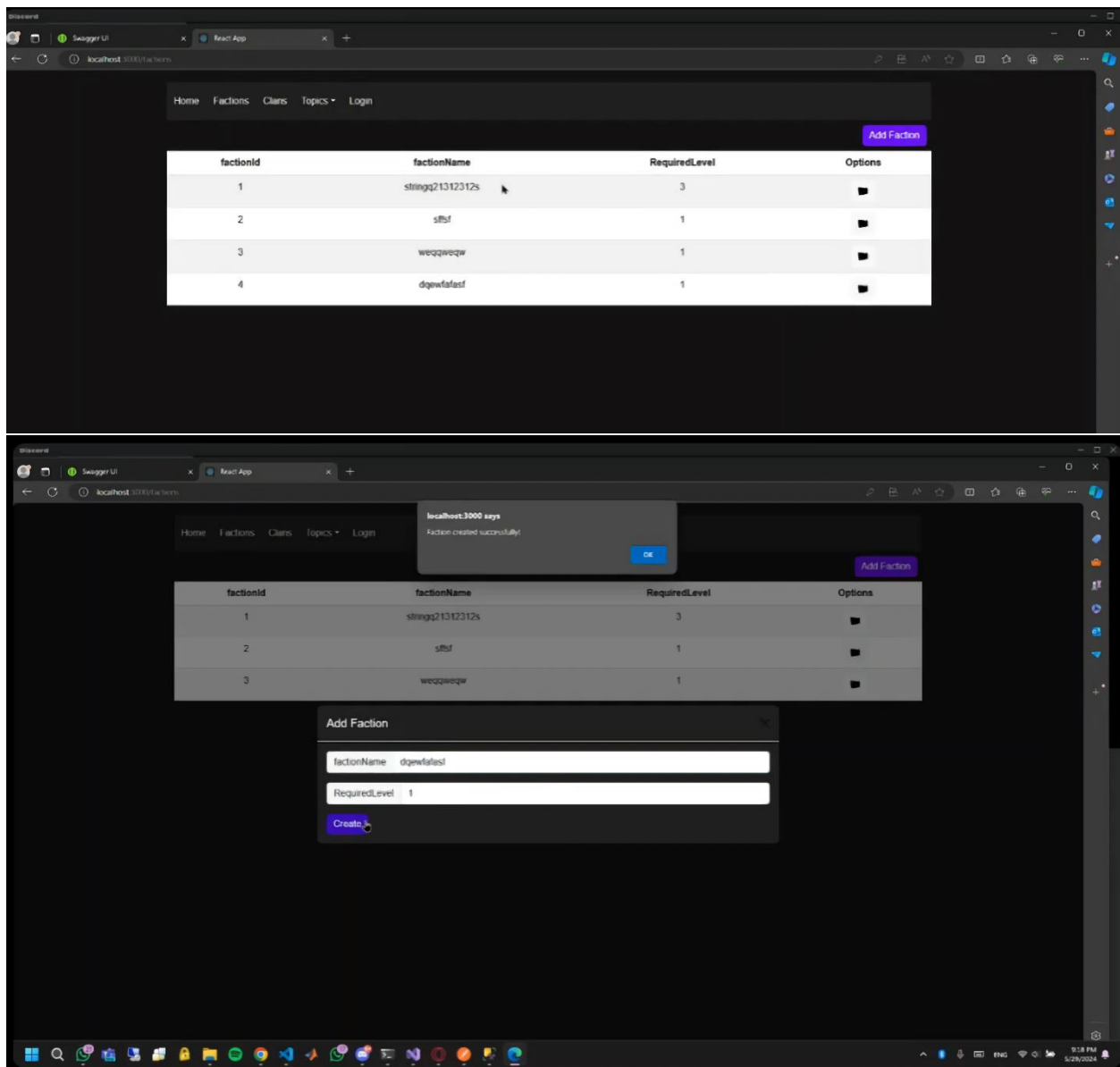
Server response

Code	Details
200	<p>Response body</p> <pre>Login successful.</pre> <p>Response headers</p> <pre>access-control-allow-origin: * content-encoding: gzip content-type: text/plain; charset=utf-8 date: Wed, 29 May 2024 11:29:05 GMT server: Microsoft-IIS/10.0 transfer-encoding: chunked vary: Accept-Encoding x-powered-by: ASP.NET</pre>

Test case 8b : stergere prin butonul delete de pe frontend – **does not work as expected**

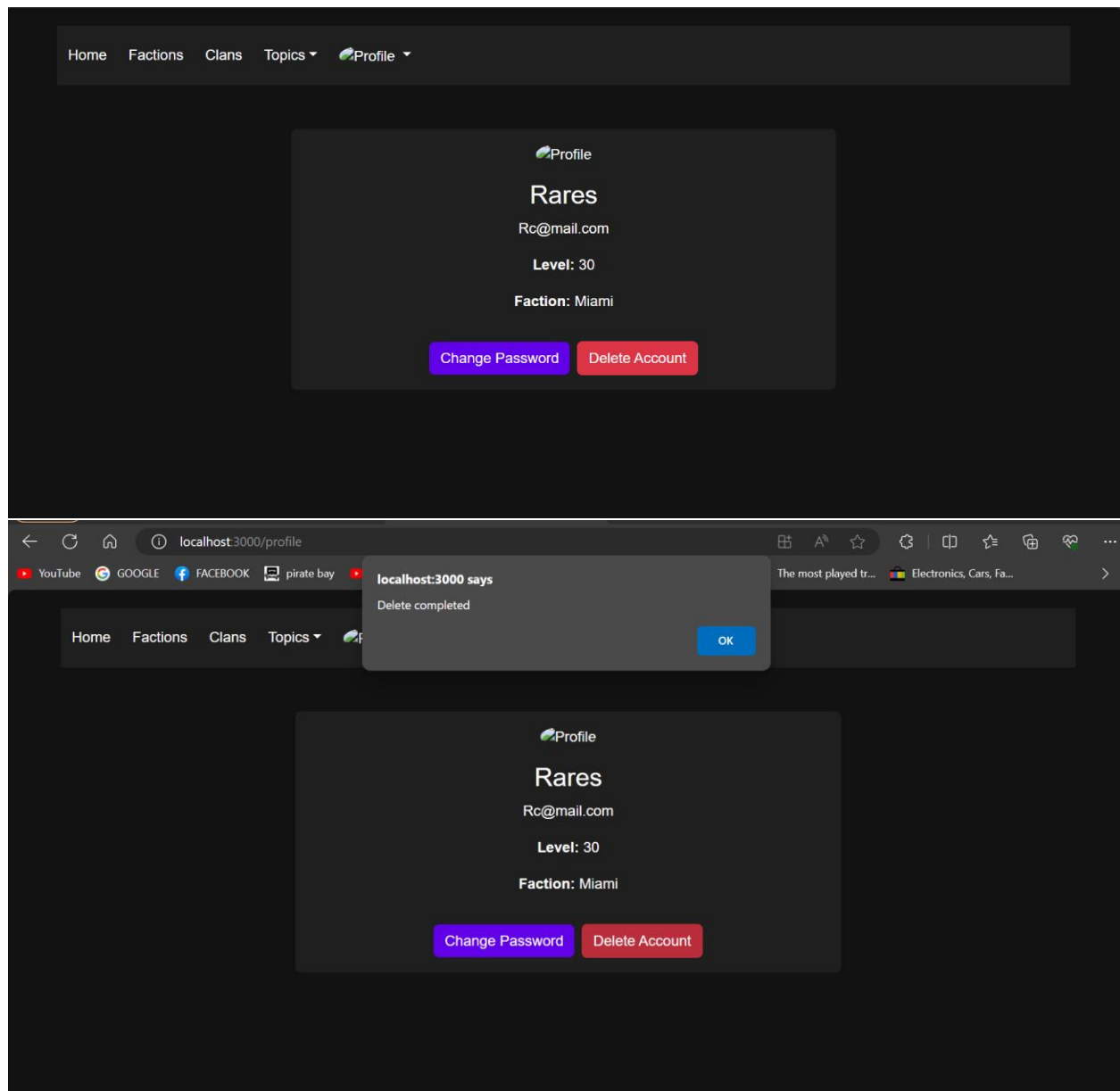


Test case 9b: Un user delogat poate crea o noua factiune – **not working as expected**



## VERSIUNEA C APLICATIE – PRERELEASE

Test case 1c: Stergerea unui user prin butonul delete frontend – working as expected



## Clan

GET /api/Clan		
Parameters		
No parameters		
Responses		
Code	Description	Links
200	Success	No links



User

GET/api/User

Parameters

No parameters

ExecuteClear

Responses

Curl

```
curl -X 'GET' \
'http://localhost:39312/api/User' \
-H 'accept: */*'
```

Request URL

```
http://localhost:39312/api/User
```

Server response

Code

Details

200

Response body

```
[]
```

Response headers

```
content-type: application/json; charset=utf-8
date: Wed, 29 May 2024 22:05:42 GMT
server: Microsoft-IIS/10.0
transfer-encoding: chunked
x-powered-by: ASP.NET
```

POST/api/User

Parameters

No parameters

Request body

application/json

Example Value

Schema

```
{
  "userId": 0,
  "userName": "string",
  "email": "string",
  "password": "string",
  "level": 0,
  "factionId": 0
}
```

Responses

Code	Description	Links
200	Success	No links

Test case 2c: Introuducerea unor numere negative sau a unor inputuri neadecvate – **not working as expected**

```
{
  "factionId": -10,
  "factionName": "WonderBreads",
  "requiredLevel": -100
}
```

#### Server response

Code	Details
------	---------

200	
-----	--

#### Response body

```
{
  "factionId": 3,
  "factionName": "WonderBreads",
  "requiredLevel": -100
}
```

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#### Response headers

```
access-control-allow-origin: *
content-type: application/json; charset=utf-8
date: Wed, 29 May 2024 22:08:25 GMT
server: Microsoft-IIS/10.0
transfer-encoding: chunked
x-powered-by: ASP.NET
```

#### Responses

Code	Description
------	-------------

Links
-------

200	
-----	--

Success	
---------	--

No links
----------

```
{
  "userId": 100000,
  "userName": "WOWzowie$$$137",
  "email": "bleh29831987-10",
  "password": "wuhauh",
  "level": 1000,
  "factionId": 3
}
```

#### Request URL

```
http://localhost:39312/api/User
```

#### Server response

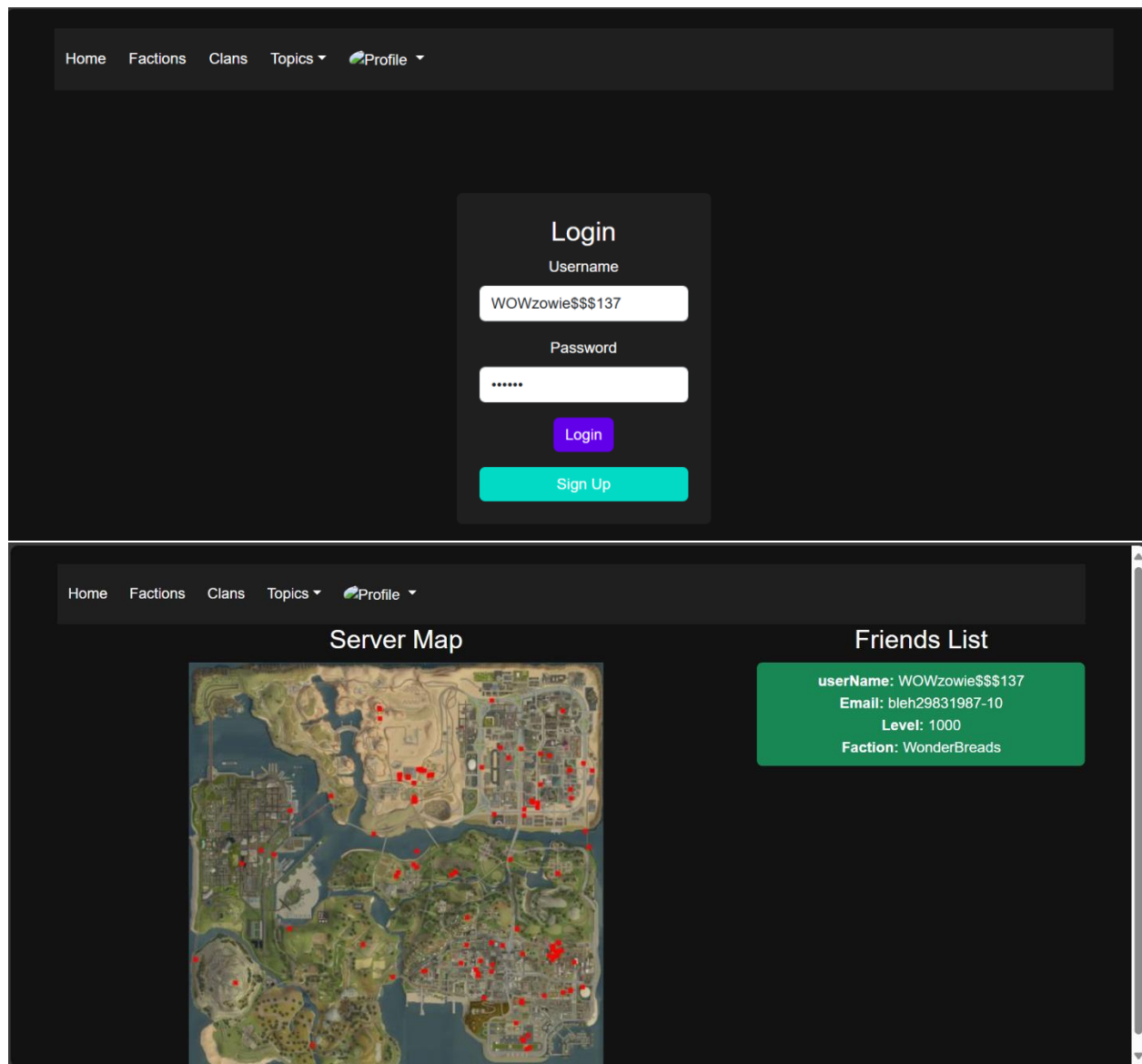
Code	Details
------	---------

200	
-----	--

#### Response body

```
{
  "userId": 2,
  "userName": "WOWzowie$$$137",
  "email": "bleh29831987-10",
  "password": "wuhauh",
  "level": 1000,
  "factionId": 3,
  "faction": {
    "factionId": 3,
    "factionName": "WonderBreads",
    "requiredLevel": -100,
    "users": [
      null
    ]
  }
}
```

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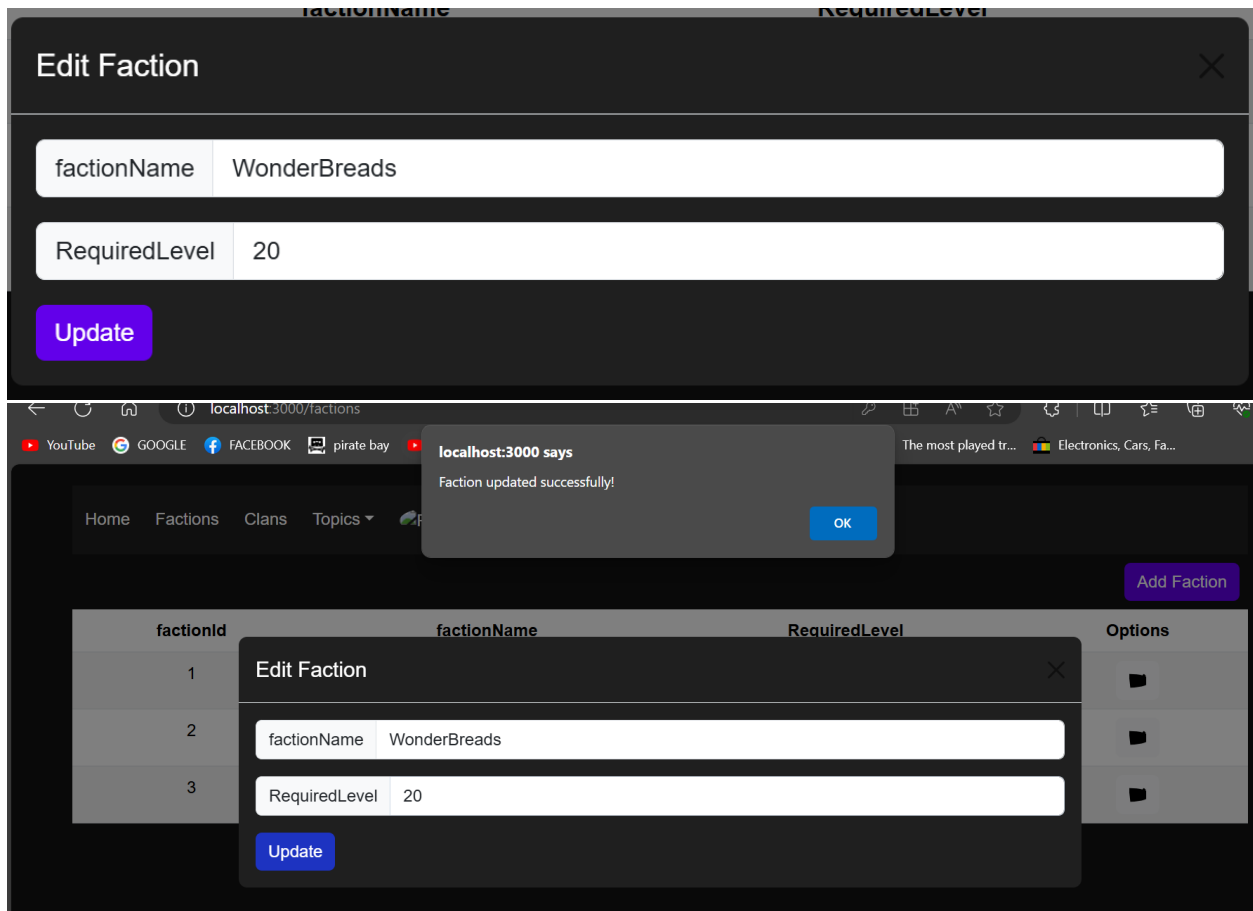


Test case 3c: Editarea nivelului factiunii din frontend cu o valoare mare negative – not working as expected

The screenshot shows a web browser at the URL `localhost:3000/factions`. A network error message is displayed: `localhost:3000 says` with the text `Failed: Network response was not ok` and an `OK` button. Below the error, there is a table with the following structure:

factionId	factionName	RequiredLevel	Options
1			
2	WonderBreads		
3		-10e	

An `Edit Faction` modal dialog is open, showing the `factionName` as `WonderBreads` and the `RequiredLevel` as `-10e`. There is an `Update` button at the bottom of the modal.



Test case 4c : Adaugarea unui tichet – working as expected

[Home](#) [Factions](#) [Clans](#) [Topics](#) [Profile](#)

Tickets

blehblehbleh

Add Ticket

Ticket ID	User ID	Created At	Message
-----------	---------	------------	---------

[YouTube](#) [GOOGLE](#) [FACEBOOK](#) [pirate bay](#)

localhost:3000 says  
Ticket created successfully

[OK](#) [The most played tr...](#) [Electronics, Cars, Fa...](#)

Tickets

blehblehbleh

Add Ticket

Ticket ID	User ID	Created At	Message
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