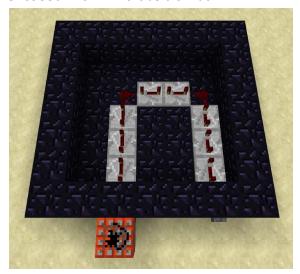
## The 5x5 Timer Challenge

## By SethBling

The goal of The 5x5 Timer Challenge is to create a timer that lasts as long as possible in only a 5x5 building area.

- Build in 1.13.2
- You can build inside the 5x5x1 inner building area with obsidian floor and walls (and act like there's an obsidian ceiling too, though you don't necessarily need to actually build it), encased in a 7x7x3 obsidian box.



- On the outside of the obsidian box, horizontally level with the 5x5x1 building area, there should be one button and one TNT, and nothing else outside the box in any direction.
  - The duration is measured from pressing the button to the TNT igniting.
- No entities at the start
  - Your timer may create entities
  - Tile entities are okay
- No significant randomness.
  - Examples:
    - Plant growth
    - Dropper item selection randomness
    - Baby chicken spawn chance via chicken eggs from dispensers
  - The timer duration shouldn't vary by more than a couple percent.
- Must be buildable in survival mode without commands
- No nether portals
- Desert biome
  - o You can use the redstone-ready superflat preset.
- Mob spawning turned off.