

Tutorial 2

Control, System...Control

Objective of this tutorial is to improve your understanding of developing a controller for achieving performance metrics with a closed loop controller.

Perform all the programming steps in a single file named **<roll_number>_T2.m** and submit that. Submit a PDF for written components showing your calc.

1. Consider the unity feedback system with a compensator $C(s)$ and the plant

$$G(s) = \frac{K}{(s+5)^3}$$

- a. Find the location of the dominant poles to yield a 1.2 second settling time and an overshoot of 15%.
- b. If a compensator with a zero at -1 is used to achieve the conditions of Part a, what must the angular contribution of the compensator pole be?
- c. Find the location of the compensator pole.
- d. Find the gain required to meet the requirements stated in Part a.
- e. Find the location of other closed-loop poles for the compensated system.
- f. Discuss the validity of your second-order approximation.

2. A unity feedback control system has the following forward transfer function:

$$G(s) = \frac{K}{s^2(s+5)(s+15)}$$

- a. Design a lead compensator to yield a closed-loop step response with 20.5% overshoot and a settling time of 3 seconds. Be sure to specify the value of K.
- b. Is your second-order approximation valid?