

TREES, MUTABLE STRUCTURES, AND GROWTH

COMPUTER SCIENCE MENTORS 61A

September 26 to September 30, 2016

1 Trees

Things to remember

```
def tree(root, branches=[]):  
    return [root] + list(branches)
```

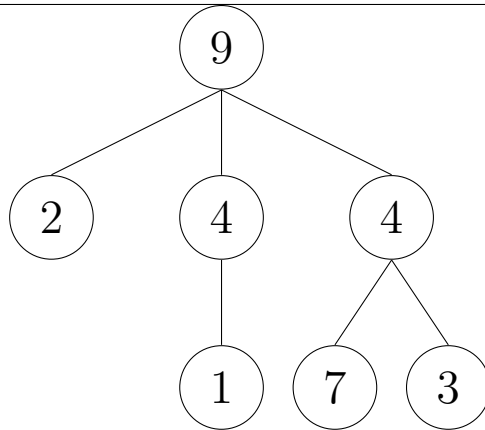
```
def root(t):  
    return t[0]
```

```
def branches(t): # Always returns a list of trees  
    return t[1:]
```

1. Draw the tree that is created by the following statement:

```
tree(4,  
    [tree(5, []),  
     tree(2,  
         [tree(2, []),  
          tree(1, [])]),  
     tree(1, []),  
     tree(8,  
         [tree(4, [])])])
```

2. Construct the following tree and save it to the variable `t`.



3. What would this output?

```
>>> root(t)
```

```
>>> branches(t)[2]
```

```
>>> branches(branches(t)[2])[0]
```

4. Write the Python expression to get the integer 2 from t.

5. Write the function `sum_of_nodes` which takes in a tree and outputs the sum of all the elements in the tree.

```

def sum_of_nodes(t):
    """
    >>> t = Tree(...) # Tree from question 2.
    >>> sum_of_nodes(t) # 9 + 2 + 4 + 4 + 1 + 7 + 3 = 30
    30
    """
  
```

2 Mutation

1. What Would Python Display?

```
>>> a = [1, 2]
>>> a.append([3, 4])
>>> a
```

```
>>> b = list(a)
>>> a[0] = 5
>>> a[2][0] = 6
>>> b
```

```
>>> a.extend([7])
>>> a += [8]
>>> a += 9
```

```
>>> a
```

Challenge problem:

```
>>> b[2][1] = a[2:]
>>> a[2][1][0][0]
```

2. Given a list of lists `lst_of_lsts` and some element `elem`, append `elem` to every list in `lst_of_lsts`.

```
def append_to_all(lst_of_lsts, elem):
    """
    >>> l = [[1, 0, 5], [2, 6, 4], [8, 3]]
    >>> append_to_all(l, 7)
    >>> l
    [[1, 0, 5, 7], [2, 6, 4, 7], [8, 3, 7]]
    """
```

3. Given some list `lst`, possibly a deep list, mutate `lst` to have the accumulated sum of all elements so far in the list. If there is a nested list, mutate it to similarly reflect the accumulated sum of all elements so far in the nested list. Return the total sum of `lst`.

Note: You may find it useful to use the `isinstance` function, which returns `True` for `isinstance(l, list)` if `l` is a list and `False` otherwise.

```
def accumulate(lst):
    """
    >>> l = [1, 5, 13, 4]
    >>> accumulate(l)
    23
    >>> l
    [1, 6, 19, 23]
    >>> deep_l = [3, 7, [2, 5, 6], 9]
    32
    >>> deep_l
    [3, 10, [2, 7, 13], 32]
    """
```

3 Growth

1. In big-O notation, what is the runtime for `foo`?

(a)

```
def foo(n):  
    for i in range(n):  
        print('hello')
```

(b) What's the runtime of `foo` if we change `range(n)`:

i. To `range(n / 2)`?

ii. To `range(10)`?

iii. To `range(10000000)`?

2. **Orders of Growth and Trees:** Assume we are using the non-mutable tree implementation introduced earlier. Consider the following function:

```
def word_finder(t, n, word):  
    if root(t) == word:  
        n -= 1  
        if n == 0:  
            return True  
    for branch in branches(t):  
        if word_finder(branch, n, word):  
            return True  
    return False
```

(a) What does this function do?

(b) If a tree has n total nodes, what is the total runtime for all searches in big-O notation?

3. What is the order of growth in time for the following functions? Use big-O notation.

(a)

```
def strange_add(n):  
    if n == 0:  
        return 1  
    else:  
        return strange_add(n - 1) + strange_add(n - 1)
```

```
(b) def stranger_add(n):  
    if n < 3:  
        return n  
    elif n % 3 == 0:  
        return stranger_add(n - 1) + stranger_add(n - 2) +  
            stranger_add(n - 3)  
    else:  
        return n  
  
(c) def waffle(n):  
    i = 0  
    sum = 0  
    while i < n:  
        for j in range(50 * n):  
            sum += 1  
        i += 1  
    return sum  
  
(d) def belgian_waffle(n):  
    i = 0  
    sum = 0  
    while i < n:  
        for j in range(n ** 2):  
            sum += 1  
        i += 1  
    return sum  
  
(e) def pancake(n):  
    if n == 0 or n == 1:  
        return n  
    # Flip will always perform three operations and return  
    # -n.  
    return flip(n) + pancake(n - 1) + pancake(n - 2)
```

```
(f) def toast(n):  
    i = 0  
    j = 0  
    stack = 0  
    while i < n:  
        stack += pancake(n)  
        i += 1  
    while j < n:  
        stack += 1  
        j += 1  
    return stack
```