Orders of Growth

COMPUTER SCIENCE MENTORS 61A

March 7 to March 11, 2016

<pre>1. In big-O notation, what is the runtime for foo? (a) def foo(n): for i in range(n): print('hello')</pre>	
So	olution: $O(n)$
(b) Wh	at's the runtime of foo if we change range (n):
i.	To range (n / 2)?
	Solution: $O(n)$
ii.	To range (10)?
	Solution: $O(1)$
iii.	To range (10000000)?
	Solution: $O(1)$
 What is the order of growth in time for the following functions? Use big-O notation. (a) def strange_add(n): 	
(a) der	if n == 0:
	return 1 else:

```
Solution: O(2<sup>n</sup>)

(b) def stranger_add(n):
    if n < 3:
        return n
    elif n % 3 == 0:
        return stranger_add(n - 1) + stranger_add(n - 2) +
            stranger_add(n - 3)
    else:
        return n</pre>
```

Solution: O(n) is n is a multiple of 3, otherwise O(1).

```
(c) def waffle(n):
       i = 0
       sum = 0
       while i < n:</pre>
            for j in range (50 * n):
                 \operatorname{sum} += 1
            i += 1
        return sum
    Solution: O(n^2)
(d) def belgian_waffle(n):
        i = 0
        sum = 0
       while i < n:
            for j in range (n ** 2):
                 sum += 1
            i += 1
       return sum
    Solution: O(n^3)
(e) def pancake(n):
       if n == 0:
            return n
        # Flip will always perform three operations and return
           -n .
       return flip(n) + pancake(n - 1) + pancake(n - 2)
    Solution: O(2^n)
(f) def toast(n):
        i = 0
        j = 0
       stack = 0
       while i < n:</pre>
            stack += pancake(i)
            i += 1
       while j < n:</pre>
            stack += 1
            j += 1
```

return stack

Solution: $O(n^3)$

3. Consider the following functions:

Solution: O(1)

```
def hailstone(n):
   print(n)
   if n < 2:
    return
   if n % 2 == 0:
        hailstone (n // 2)
   else:
         hailstone((n * 3) + 1)
def fib(n):
   if n < 2:
      return n
   return fib (n - 1) + fib (n - 2)
def slow(n):
    i, j, k = 0, 0, 0
    while i < n:</pre>
         while j < n:
             while k < n:
                  fib(k)
                  k += 1
             fib(j)
              j += 1
         fib(i)
         i += 1
def foo(n, f):
    return n + f(500)
In big-O notation, describe the runtime for the following:
(a) foo(10, hailstone)
     Solution: O(1)
(b) foo (3000, fib)
     Solution: O(1)
(c) foo (99999999999, slow)
```

- 4. **Fast Exponentiation:** in this problem, we will examine a real-world algorithm used to improve the speed of calculating exponents.
 - (a) First, express the runtime of the naive exponentiation algorithm in big-O notation.

```
def exp(b, n):
    if n == 0:
        return 1
    else:
        return b * exp(b, n - 1)
```

```
Solution: O(n)
```

(b) Now, express the runtime of the fast exponentiation algorithm in big-O notation.

```
def fast_exp(b, n):
    if n == 0:
        return 1
    elif n % 2 == 0:
        return square(fast_exp(b, n // 2))
    else:
        return b * fast_exp(b, n - 1)
```

```
Solution: O(\log n)
```

(c) What about this slightly modified version of fast_exp?

```
def fast_exp(b, n):
    for _ in range(50 * n):
        print("Killing time")
    if n == 0:
        return 1
    elif n % 2 == 0:
        return square(fast_exp(b, n // 2))
    else:
        return b * fast_exp(b, n - 1)
```

```
Solution: O(n \log n)
```

5. **Mysterious loops:** What is the order of growth in time for the following functions? Use big-O notation.

```
(a) def mystery(n):
    for i in range(n):
        while i % 2 != 0:
        print(i)
        i = i - 1
        print("Done")
```

```
Solution: O(n)
```

```
(b) def fun(n):
    for i in range(n):
        for j in range(n * n):
        if j == 4:
            return -1
        print("Fun!")
```

```
Solution: O(1)
```

6. **Orders of Growth and Trees:** Assume we are using the non-mutable Tree implementation introduced in discussion. Consider the following function:

```
def word_finder(t, n, word):
    if label(t) == word:
        n -= 1
        if n == 0:
            return True
    for child in children(t):
        if word_finder(child, n, word) == True:
            return True
    return True
```

(a) What does this function do?

Hint: A path is a sequence of connected nodes. For example, here are four paths in the tree below: $1 \rightarrow 2$, $1 \rightarrow 3 \rightarrow 4$, $1 \rightarrow 3 \rightarrow 5$, $1 \rightarrow 3 \rightarrow 6$



Solution: This function take a Tree t, an integer n, and a string word in as input. Then, word_finder returns True if the word appears as a label in the Tree n-times and False otherwise.

(b) If a tree has n total nodes, what is the total runtime for all searches in big-O notation?

Solution: O(n)

7. **Orders of Growth and Linked Lists:** Consider the following linked list function:

```
def insert_at_end(lst, x):
    if lst.rest is Link.empty:
        lst.rest = Link(x)
    else:
        insert_at_end(lst.rest, x)
```

(a) What does this function do?

Solution: Inserts a value x at the end of linked list lst.

(b) Say we want to repeatedly insert some numbers into the end of a linked list:

```
def insert_many(lst, n):
    for i in range(n):
        insert_at_end(lst, i)
```

i. Assume lst is initially length 1. How long will it take to do the first insertion? The second? The *n*th?

Solution: Notice that the list gets longer with each insertion, so each operation will make it harder to do the next. Therefore, the first insertion will take about 1 unit of time. The second will take about twice as long, at two units of time. The nth insertion will take n units of time.

ii. In big-O notation, What is the total runtime to do all the inserts? (total runtime of insert_many)

```
Solution: The total runtime will be the sum of all the inserts: 1+2+3+\ldots+n=\frac{n(n+1)}{2}=O(n^2)
```