

comp1511 week 09

admin

- **assignment 1 style feedback**
 - not #defining character commands
 - comments – add function comments!! also use comments within functions where appropriate
 - overdeep nesting – use more helper functions and do error checking first
- how are we going with **assignment 2?**
- **myexperience** surveys are out:
<https://myexperience.unsw.edu.au/>

agenda for today

- free
- kahoot!
- linked list exercises

free

how do we free a list?

free

```
struct node *remove_head(struct node *head) {  
    // TODO: implement function  
    return NULL;  
}
```

```
struct node *remove_tail(struct node *head) {  
    // TODO: implement function  
    return NULL;  
}
```

free

```
struct node *remove_head(struct node *head) {  
    // If the linked list is empty, return NULL  
    if (head == NULL) {  
        return NULL;  
    }  
  
    // Store the head node in a temporary variable  
    struct node *temp = head;  
    // Update the head to point to the next node  
    head = head->next;  
    // Free the memory allocated for the old head node  
    free(temp);  
  
    return head;  
}
```

free

```
struct node *remove_tail(struct node *head) {  
    // If the linked list is empty, return NULL  
    if (head == NULL) {  
        return NULL;  
    }  
  
    // If the linked list has only one node, free the memory  
    // allocated for the node and return NULL  
    if (head->next == NULL) {  
        free(head);  
        return NULL;  
    }  
  
    // Traverse the linked list to find the second last node  
    struct node *current = head;  
    while (current->next->next != NULL) {  
        current = current->next;  
    }  
  
    // Store the last node in a temporary variable  
    struct node *temp = current->next;  
  
    // Update the second last node to point to NULL  
    current->next = NULL;  
  
    // Free the memory allocated for the last node  
    free(temp);  
  
    return head;  
}
```

linked list kahoot

<https://create.kahoot.it/share/comp1511-tut09/0844f207-33c0-4d6d-9e3c-fdb3c5b0996b>

linked list exercises

List evens

```
int list_evens(struct node *head1, struct node *head2)
```

Given two linked lists:

- return 0, if neither list contains even numbers.
- return 1, if one list contains even numbers, but the other does not.
- return -1, if both lists contain even numbers.

List ordered insert

```
struct node *list_ordered_insert(struct node *head, int data)
```

Given a linked list that is ordered in ascending order and a value to insert, insert the value into the list that will allow the list to remain in ascending order.

List delete smallest

```
struct node *list_delete_smallest(struct node *head)
```

Given a linked list, remove the node with the smallest value from the linked list and return the new head of the list.

List copy

```
struct node *list_copy(struct node *head1)
```

Given a linked list, make a copy of the list and free the old list and return the new head of the list.

List append

```
struct node *list_append(struct node *head1, struct node *head2)
```

Given two linked lists, append `list2` to `list1`.

List reverse

```
struct node *list_reverse(struct node *head)
```

Given a linked list, reverse the list and return the new head of the list.

Find intersection

```
struct node *list_find_intersection(struct node *head1, struct node *head2)
```

Given two linked lists, return a new list that is constructed of nodes containing any values that appear in both lists.

Count occurrences

```
int list_count_occurrences(struct node *head, int data)
```

Given a linked list and a value, count the number of times that value appears in the linked list.