# comp1511 week 09

#### admin

- assignment 1 results released! most common style issues:
  - not #defining character commands
  - not using vertical whitespace to make code more readable
  - comments add function comments!! also use comments within functions where appropriate
  - overdeep nesting and function line length
    - use more helper functions and do error checking first
- how are we going with assignment 2?
- myexperience surveys are out: https://myexperience.unsw.edu.au/

## agenda for today

- free
- linked list exercises

### free (see free.c)

what is a memory leak?
how do we check for memory leaks?
how do we free a list?
what is a use after free error?

#### linked list exercises

```
struct node {
    int data;
    struct node *next;
};

// Returns a copy of the linked list and frees the original list.
struct node *copy(struct node *head);

// Returns a new linked list where it is the second appended to the first
struct node *list_append(struct node *first_list, struct node *second_list);
```

### solutions

Copy:

```
struct node *copy(struct node *old_head) {
    if (old_head == NULL) {
        return NULL;
    struct node *new_head = create_node(old_head->data);
    // new_prev keeps track of the previous node before the new one
    struct node *new_prev = new_head;
    // old_curr keeps track of the data from the old linked list we want to copy
    struct node *old_curr = old_head->next;
    while (old_curr != NULL) {
        struct node *new = create_node(old_curr->data);
        new_prev->next = new;
        new_prev = new_prev->next;
        old_curr = old_curr->next;
    return new_head;
```

### solutions

#### Append:

```
struct node *list_append(struct node *first_list, struct node *second_list) {
    if (first_list == NULL) {
        return copy(second_list);
    }

    struct node *first_copy = copy(first_list);
    struct node *second_copy = copy(second_list);

    struct node *curr = first_copy;
    while (curr->next != NULL) {
        curr = curr->next;
    }

    curr->next = second_copy;

    return first_copy;
}
```