

reduceVolume ()

Takes an array of integers representing a sound and returns a new array of integers representing the same sound, just quieter by a factor of 10.

```
class SoundExamples {

    static int[] reduceVolume (int[] sound) {

        int[] soundQuiet = new int[
            ];

        for(int i =
            ;
            ; i += 1) {

            soundQuiet[i] =

        }
        return soundQuiet;
    }

    static int[] firstHalf(int[] sound) {

        int[] halfSound = new int[
            ];

        for(int i =
            ;
            ; i += 1) {

            halfSound[i] =

        }
        return halfSound;
    }

    static int[] faster(int[] sound) {

        int[] fasterSound = new int[
            ];

        for(int i =
            ;
            ;
            ) {

            fasterSound[i] =

        }
        return fasterSound;
    }

    public static void main(String[] args) {
        int[] beforeQuiet = {220, -1000, 40};
        int[] expect = {22, -100, 4};
        int[] quieted = soundQuiet(startSound);
        System.out.println("Expected:\t " + Arrays.toString(expect));
        System.out.println("Actual:\t " + Arrays.toString(quieted));

        int[] beforeHalf = {4, 5, -3, 2, 1, 6};
        int[] halved = firstHalf(beforeHalf);
        int[] exHalf = {4, 5, -3};
        System.out.println("Expected:\t " + Arrays.toString(exHalf));
        System.out.println("Actual:\t " + Arrays.toString(halved));

        int[] beforeFast = {4, 5, -3, 2, 1, 6};
        int[] fasted = faster(beforeFast);
        int[] exFast = {4, -3, 1};
        System.out.println("Expected:\t " + Arrays.toString(exFast));
        System.out.println("Actual:\t " + Arrays.toString(fasted));

    }
}
```

```
$ javac -cp lib/*:. SoundExamples.java
$ java -cp lib/*:. SoundExamples
```

SoundExamples.java

int[]	CSE8ALib.readSound(String path) Takes a path to a file expected to be in .wav format and produces an int array representing the sound recorded in that file.
boolean	CSE8ALib.play(int[] sound) Takes an int array representing a sound and plays it (using the computer's speakers / headphones), returns true if the operation was performed successfully and false otherwise.
boolean	CSE8ALib.explore(int[] sound) Takes an int array representing a sound and opens a window that displays the sound waveform along with sampled values, returns true if the operation was performed successfully and false otherwise.

`<array>[<index>] = <value>`

Array update or Array assignment:

Updates the array on the heap **referenced by** the `<array>` expression to have the given `<value>` at `<index>`.

`<type>[] <name> = { <e1>, <e2>, ... };`

Creates an **array** and stores it in the variable `<name>`.

All elements `e1`, `e2`, must have the given type.

`new <type>[<size>]`

Creates a new array on the heap of the given size, and returns a reference to it. The size can be any expression that evaluates to an int.

`<array>[<index>]`

Array lookup:

Arrays can be indexed as in Python. `<index>` should evaluate to an int, and `<array>` to an array value. Indices start at 0.

Array Creation Template

You can get much more creative than this, but this template describes a lot of methods that create and return new arrays based on their argument values.

```
int[] <methodName> (...) {
    int size = <decide on size>;
    int[] newArray = new int[size];
    for(int i = 0; i < size; i += 1) {
        newArray[i] = <expression to compute value based on params and i>;
    }
    return newArray;
}
```