

Catherine Gee

Current student at UC Berkeley interested in graphics, UI/UX, and CS education.

EDUCATION

The University of California, Berkeley — B.A.

AUG 2018 - MAY 2022

Major: Computer Science / Data Science

Xavier College Preparatory High School, Palm Desert — High School

AUG 2014 - MAY 2018

Honors/Organizations: Salutatorian, VP of National Honors Society, 50+ hours of volunteer work

EXPERIENCE

CS61a, Berkeley — Academic Intern

JAN 2019 - PRESENT

- Current lab assistant for CS61a, the introductory CS course
- Furthers student's knowledge of topics such as higher-order functions, environments, and recursion.

CS Kickstart, Berkeley — Curriculum Committee

AUG 2018 - PRESENT

- CS Kickstart is a one-week program in August before the semester begins where freshman girls are invited to come to the school and learn introductory computer science.
- Assist in developing a "final project" for the next cohort of girls, that will be generally used for the future.

SWE High School Engineering Program, Berkeley — Mentor/Instructor

JAN 2019 - PRESENT

- Mentor female identifying high school students in engineering field such as bioengineering, civil engineering, and computer science
- Created a small scale bioengineering project for the girls to complete

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SKILLS

Python

Java

Autodesk Fusion360 (working knowledge)

Microsoft Office Suite

Photoshop/InDesign experience

AWARDS

HackingHumanHealth
(bioengineering hackathon):
Greatest Impact Award

PROJECTS

"Minesweeper" - working game built in java in which a user collects mines in a generated world (with additional UI in Spanish)

"Scheme Interpreter" - working interpreter of lisp dialect scheme in python

"Ligand Water Filter" - designed water filter for personal and industrial use intended to filter lead contaminants in water

LANGUAGES

English