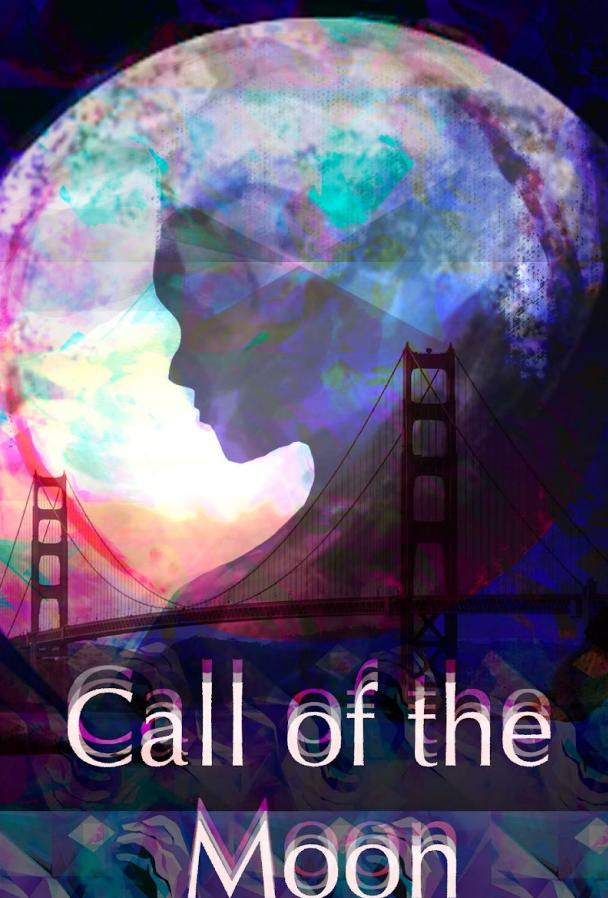


Calista Nelson
Catherine Chen



Call of the Moon

a role-playing card game



Paula Torbay
Luting Wang

Call of the Moon

A Card-Based RPG set in San Francisco

Stare Into the Abyss

Would you help your friends with work?

Steal from them?

Speak up to prevent their kidnapping?

Kill them to save yourself?



GAMEPLAY

Who is it for?

People who enjoy stories and telling stories

How is it played?

Interaction & Competition

Three phases:

New Moon - Half Moon - Full Moon phase





New Moon

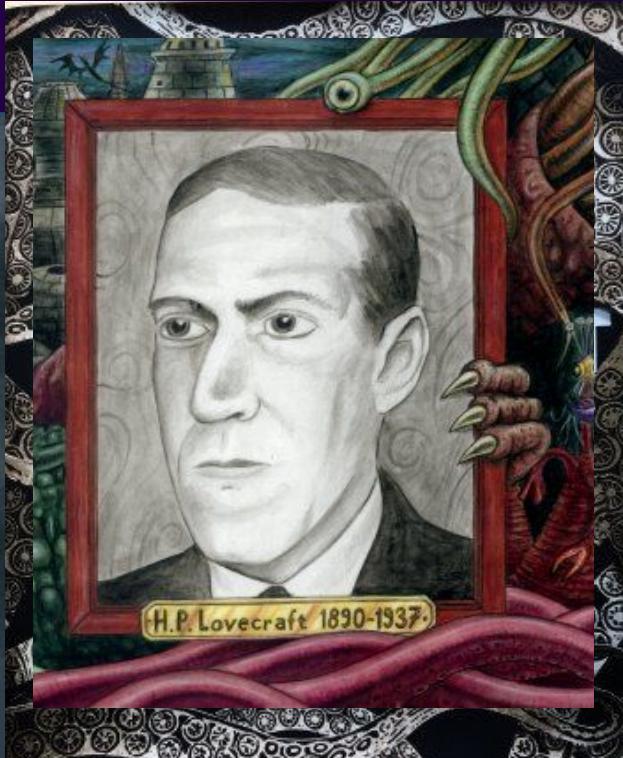


Half Moon



Full Moon

KILLER FEATURE



inspired by the **corrupted mind** of HP Lovecraft

PRODUCTION VALUE



Spread out
production

Focusing on each
Moon Phase each
week.

Polish and
uploading final
week.

But How Much Does it Cost?

- Total Cost: \$21.13
- 80 Cards : \$7.44
 - 6 Decks
- Box : \$8.99
- 80 Tokens : \$2.52
- Rules Booklet : \$2.10
- 2 D6 : \$0.83

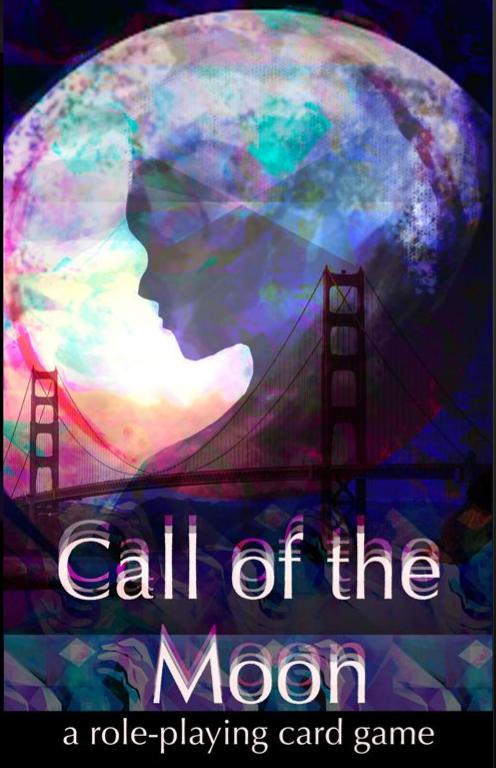


Wrap-Up

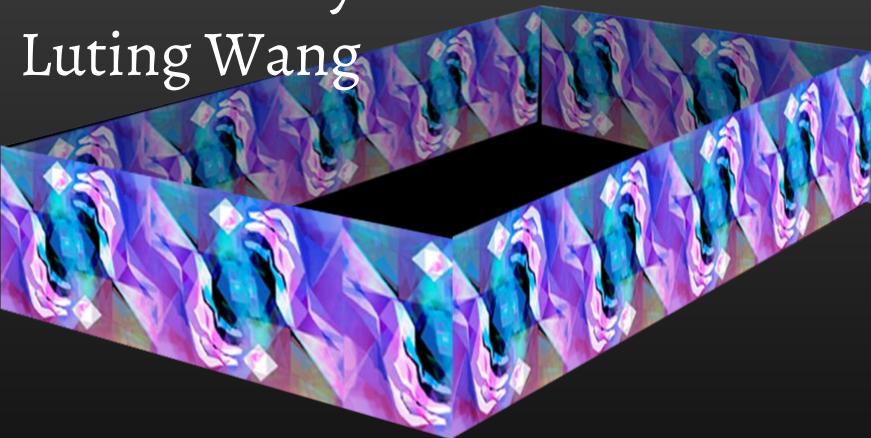
We are **Call of the Moon**

- 2-4 Player RPG meets “Choose your Own Adventure” novel.
- Our game immerses players into a narrative that transcends reality and presents a dark twist.
- Production process put emphasis on storytelling and choice, using mechanics to create meaningful experiences and evoke emotional gameplay.

2-4 players Ages 10+



Calista Nelson
Catherine Chen
Paula Torbay
Luting Wang



Card-based roleplaying game