Abstract Refinement for Emptiness Checking of Alternating Data Automata

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Alternating Data Automata (ADA)

Interpolation

Emptiness Checking of ADA

Introduction

{P} C {Q}

Introduction

• P => WP (C, Q) Logical Entailment

Weakest Precondition

```
 \{P\} \ C \ \{Q\} 
• P => WP (C, Q) Logical Entailment
 \downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow 
 A_P \subseteq A_{WP (C, Q)}  Inclusion of Automata
```

$$\{P\} \ C \ \{Q\}$$
 • P => WP (C, Q) Logical Entailment
$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$A_P \subseteq A_{WP (C, Q)}$$
 Inclusion of Automata Infinite Alphabet?

$$\{P\} \ C \ \{Q\}$$
• $P \implies WP (C, Q) \ Logical Entailment$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$A_P \subseteq A_{WP (C, Q)} \ Inclusion of Automata$$
Data Automata

• P => WP (C, Q)

$$A_{P} \subseteq A_{WP(C,Q)}$$

$$A_{P} \cap \overline{A_{WP(C,Q)}} = \emptyset$$

• P => WP (C, Q) Logical Entailment

$$A_P \subseteq A_{WP (C, Q)}$$
 Inclusion of Automata

(Data Automata)

Introduction

• P => WP (C, Q)

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$A_{P} \subseteq A_{WP (C, Q)}$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$A_{P} \cap \overline{A_{WP (C, Q)}} = \emptyset$$

• P => WP (C, Q) Logical Entailment

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$
 $A_P \subseteq A_{WP (C, Q)} \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \qquad \downarrow \qquad \downarrow \qquad$

Emptiness of Alternating Automata (Alternating Data Automata)

Introduction

Emptiness Checking

Finite Alphabet

Infinite Alphabet

Classical (Non-Alternating)

Alternating

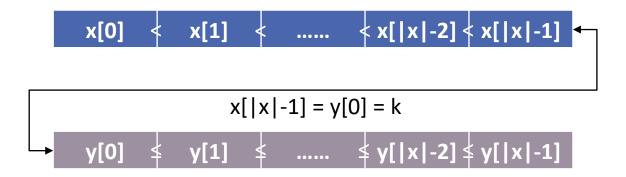
Based on Reachability
NLOGSPACE

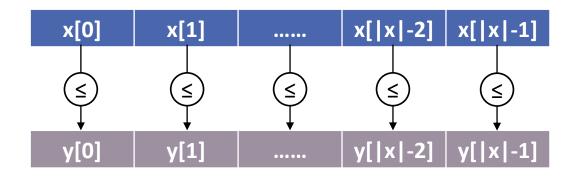
Semi-Algorithm (PA, IMPACT)

PSPACE

7

Example





```
for(i = 0; i < n - 1; i++)

assume(m > 0 \land n \ge 0)

x[i + 1] := x[i] + m

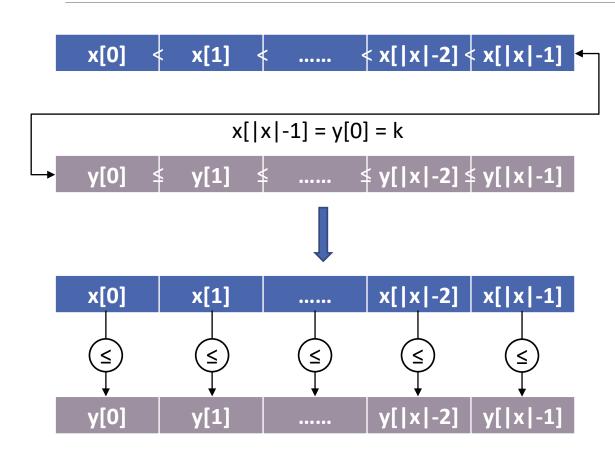
y[i + 1] := y[i] + n

assume(x[i + 1] = y[0])

for(i = 0; i < n; i++)

assert(x[i] \le y[i])
```

Example

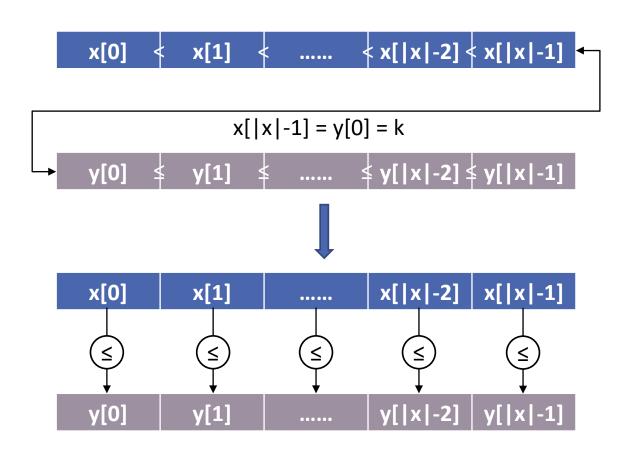


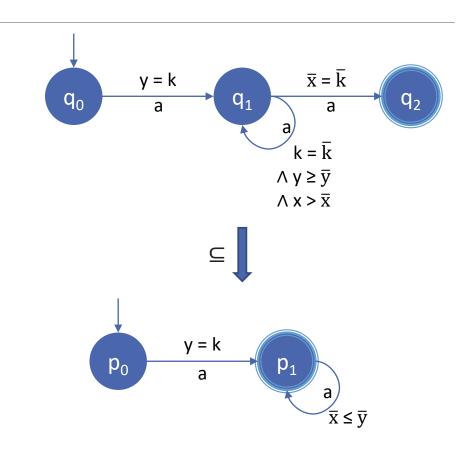
 $\forall i: x[i] < x[i+1] \land y[i] \le y[i+1] \land x[|x|-1] = y[0]$



$$\forall i: x[i] \leq y[i]$$

Example





Example

Set of Final States: {q₂} Initial State: q₀

Transitions:

$$q_{0} \xrightarrow{a} q_{1} \wedge y = k$$

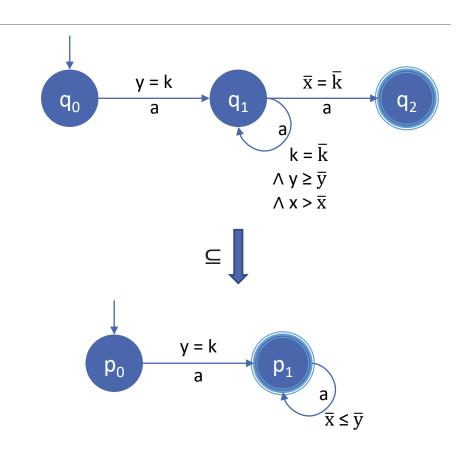
$$q_{1} \xrightarrow{a} q_{1} \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}$$

$$q_{1} \xrightarrow{a} q_{2} \wedge \overline{x} = \overline{k}$$

Set of Final States: {p₁} Initial State: p_o **Transitions:**

$$p_0 \xrightarrow{a} p_1 \land y = k$$
$$p_1 \xrightarrow{a} p_1 \land \overline{x} \le \overline{y}$$

B



Example

```
Initial State: q<sub>0</sub>
                                              Set of Final States: {q<sub>2</sub>}
 Transitions:
q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k
q_1 \xrightarrow{a} q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}
q_1 \stackrel{a}{\rightarrow} q_2 \wedge \overline{x} = \overline{k}
```

Initial State: p₀ **Transitions:**

$$p_0 \xrightarrow{a} p_1 \land y = k$$

$$p_1 \xrightarrow{a} p_1 \land \overline{x} \le \overline{y}$$

Set of Final States: {p₁} B

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\}
Transitions:
q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k
q_1 \xrightarrow{a} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})
p_0 \xrightarrow{\alpha} p_1 \vee y \neq k
p_1 \rightarrow p_1 \vee \bar{x} > \bar{y}
                                                                                    A \cap \overline{B}
```

Example

Initial State: q₀

Set of Final States: {q₂}

Transitions:

$$q_0 \xrightarrow{a} q_1 \land y = k$$

$$q_1 \xrightarrow{a} q_1 \land k = \overline{k} \land y \ge \overline{y} \land x > \overline{x}$$

$$q_1 \xrightarrow{a} q_2 \land \overline{x} = \overline{k}$$

Initial State: p₀
Transitions:

$$p_0 \xrightarrow{a} p_1 \land y = k$$
$$p_1 \xrightarrow{a} p_1 \land \overline{x} \le \overline{y}$$

Set of Final States: {p₁}

B

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions:

$$\begin{array}{l} q_0 \overset{a}{\rightarrow} q_1 \wedge y = k \\ q_1 \overset{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \geq \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) \\ p_0 \overset{a}{\rightarrow} p_1 \vee y \neq k \\ p_1 \overset{a}{\rightarrow} p_1 \vee \overline{x} > \overline{y} \end{array}$$

$$A \subseteq B \iff A \cap \overline{B} = \emptyset$$

Alternating Data Automata (ADA)

Interpolation

Emptiness Checking of ADA

Definition

$$\mathbb{A} = \langle X, Q, i, F, \Delta \rangle$$

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Definition

```
\mathbb{A} = \langle X, Q, i, F, \Delta \rangle
```

• X ⊂ Var Finite Set of Variables

Initial State:
$$q_0 \wedge p_0$$
 Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Definition

```
\mathbb{A} = \langle X, Q, i, F, \Delta \rangle
```

- X ⊂ Var Finite Set of Variables
- Q ⊂ Var Finite Set of States (Boolean)

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\}

Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k

q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})

p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k

p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Definition

```
\mathbb{A} = \langle X, Q, i, F, \Delta \rangle
```

- X ⊂ Var Finite Set of Variables
- Q ⊂ Var Finite Set of States (Boolean)
- $i \in Form^+(Q, \emptyset)$ Initial Configuration

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Definition

 $\mathbb{A} = \langle X, Q, i, F, \Delta \rangle$

• X ⊂ Var Finite Set of Variables

• Q ⊂ Var Finite Set of States (Boolean)

• $i \in Form^+(Q, \emptyset)$ Initial Configuration

• $F \subseteq Q$ Set of Final States

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Definition

```
\mathbb{A} = \langle X, Q, i, F, \Delta \rangle
```

- X ⊂ Var Finite Set of Variables
- Q ⊂ Var Finite Set of States (Boolean)
- $i \in Form^+(Q, \emptyset)$ Initial Configuration
- $F \subseteq Q$ Set of Final States
- $\Delta: Q \times \Sigma \rightarrow Form^+(Q, x \cup \overline{x})$

 \bar{x} : previous value x: current value

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{A}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{A}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Alternating Data Automata (ADA) Data Word

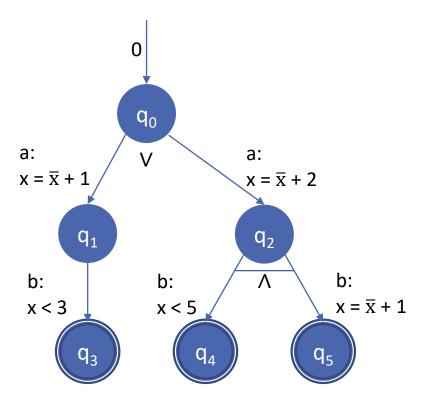
(a, 3) (b, 2) (a, 3) ...

Data Word

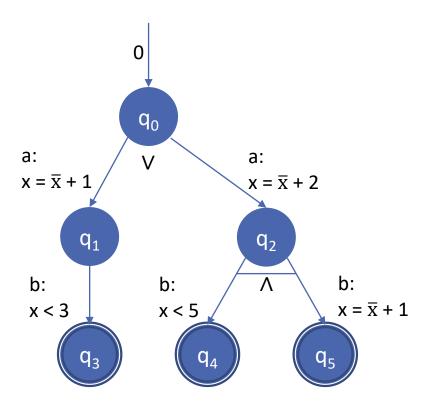
N (Infinite)

 Σ (Finite)

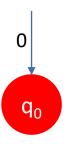
Accepting Word



Accepting Word



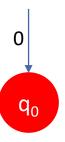
Accepting Word



$$x_0 = 0$$

Previous Data	Current Data
/	$x_0 = 0$

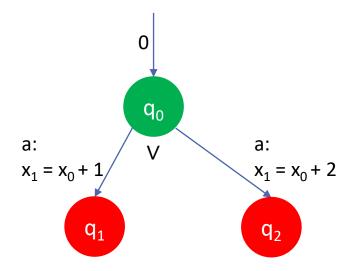
Accepting Word

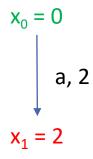




Previous Data	Current Data
/	$x_0 = 0$

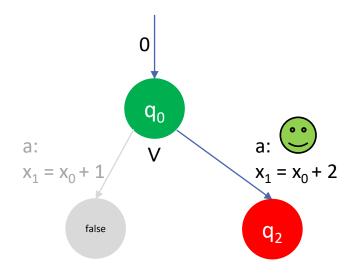
Accepting Word

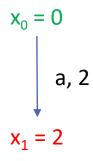




Previous Data	Current Data
$x_0 = 0$	x ₁ = 2

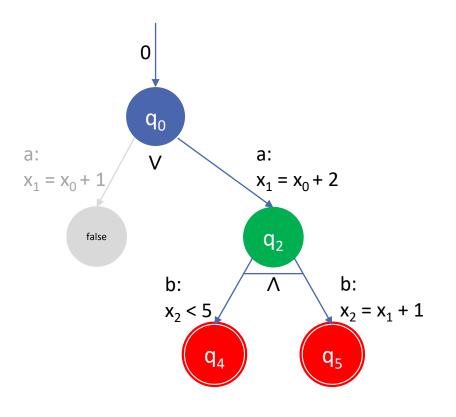
Accepting Word

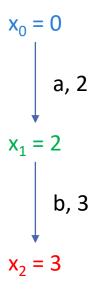




Previous Data	Current Data
$x_0 = 0$	x ₁ = 2

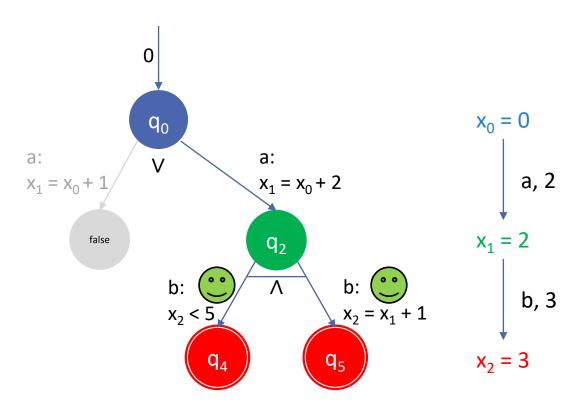
Accepting Word





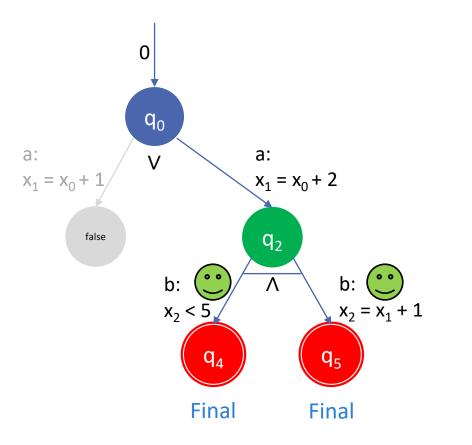
Previous Data	Current Data
x ₁ = 2	x ₂ = 3

Accepting Word



Previous Data	Current Data
x ₁ = 2	x ₂ = 3

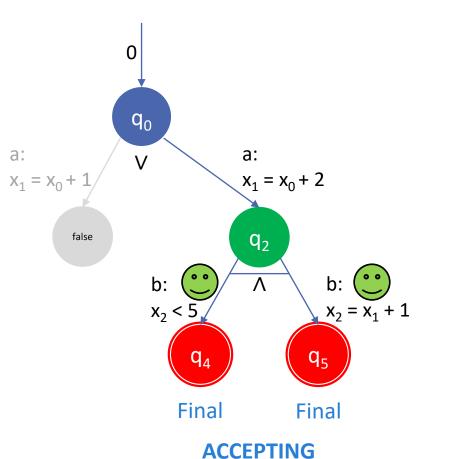
Accepting Word





Previous Data	Current Data
x ₁ = 2	x ₂ = 3

Accepting Word





Previous Data	Current Data
x ₁ = 2	x ₂ = 3

Symbolic Execution

 $a(q_0 \wedge p_0)$

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Symbolic Execution

```
a(q_0 \land p_0)
\Rightarrow a(q_0) \land a(p_0)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
\Rightarrow q_1 \land p_1 \land y_1 = k_1
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\}

Transitions: q_0 \xrightarrow{a} q_1 \wedge y = k

q_1 \xrightarrow{a} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})

p_0 \xrightarrow{a} p_1 \vee y \ne k

p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Symbolic Execution

```
a(q_0 \land p_0)
\Rightarrow a(q_0) \land a(p_0)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
\Rightarrow q_1 \land p_1 \land y_1 = k_1
a(q_1 \land p_1 \land y_1 = k_1)
\Rightarrow a(q_1) \land a(p_1) \land y_1 = k_1
\Rightarrow ((q_1 \land k_2 = k_1 \land y_2 \ge y_1 \land x_2 > x_1) \lor (q_2 \land x_1 = k_1))
\land (p_1 \lor x_1 > y_1)
\land y_1 = k_1
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k p_1 \stackrel{a}{\rightarrow} p_1 \vee \overline{x} > \overline{y}
```

Symbolic Execution

```
\begin{array}{l} a(q_0 \wedge p_0) \\ \Rightarrow a(q_0) \wedge a(p_0) \\ \Rightarrow q_1 \wedge y_1 = k_1 \wedge (p_1 \vee y_1 \neq k_1) \\ \Rightarrow q_1 \wedge p_1 \wedge y_1 = k_1 \\ \\ a(q_1 \wedge p_1 \wedge y_1 = k_1) \\ \Rightarrow a(q_1) \wedge a(p_1) \wedge y_1 = k_1 \\ \Rightarrow ((q_1 \wedge k_2 = k_1 \wedge y_2 \geq y_1 \wedge x_2 > x_1) \vee (q_2 \wedge x_1 = k_1)) \\ \wedge (p_1 \vee x_1 > y_1) \\ \wedge y_1 = k_1 \end{array}
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{A}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \geq \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \neq k p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

```
\begin{array}{l} a(q_0 \wedge p_0) & Acc(q_0 \wedge p_0, a) \\ \Rightarrow a(q_0) \wedge a(p_0) \\ \Rightarrow q_1 \wedge y_1 = k_1 \wedge (p_1 \vee y_1 \neq k_1) \\ \Rightarrow q_1 \wedge p_1 \wedge y_1 = k_1 \\ & a(q_1 \wedge p_1 \wedge y_1 = k_1) & Acc(q_0 \wedge p_0, aa) \\ \Rightarrow a(q_1) \wedge a(p_1) \wedge y_1 = k_1 \\ \Rightarrow ((q_1 \wedge k_2 = k_1 \wedge y_2 \geq y_1 \wedge k_2 > k_1) \vee (q_2 \wedge k_1 = k_1)) \\ \wedge (p_1 \vee k_1 > k_1) \\ & \wedge y_1 = k_1 \\ & \dots \end{array}
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

```
\begin{array}{l} a(q_0 \wedge p_0) \\ \Rightarrow a(q_0) \wedge a(p_0) \\ \Rightarrow q_1 \wedge y_1 = k_1 \wedge (p_1 \vee y_1 \neq k_1) \\ \Rightarrow q_1 \wedge p_1 \wedge y_1 = k_1 \\ \\ a(q_1 \wedge p_1 \wedge y_1 = k_1) \quad \text{Acc}(q_0 \wedge p_0, \text{ aa}) \\ \Rightarrow a(q_1) \wedge a(p_1) \wedge y_1 = k_1 \\ \Rightarrow ((q_1 \wedge k_2 = k_1 \wedge y_2 \geq y_1 \wedge x_2 > x_1) \vee (q_2 \wedge x_1 = k_1)) \\ \wedge (p_1 \vee x_1 > y_1) \\ \wedge y_1 = k_1 \\ \end{array}
..... Accepting by the automaton?
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Acc(
$$q_0 \wedge p_0$$
, aa)
(($q_1 \wedge k_2 = k_1 \wedge y_2 \ge y_1 \wedge x_2 > x_1$) \vee ($q_2 \wedge x_1 = k_1$))
 \wedge ($p_1 \vee x_1 > y_1$)
 \wedge $y_1 = k_1$

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

$$Acc(q_0 \wedge p_0, aa)$$

((false
$$\land k_2 = k_1 \land y_2 \ge y_1 \land x_2 > x_1$$
) \lor (true $\land x_1 = k_1$)) \land (false $\lor x_1 > y_1$) $\land y_1 = k_1$

Initial State:
$$q_0 \wedge p_0$$
 Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{A}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{A}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Acceptance

$$Acc(q_0 \land p_0, aa)$$
((false $\land k_2 = k_1 \land y_2 \ge y_1 \land x_2 > x_1$) \lor (true $\land x_1 = k_1$))

 $\wedge y_1 = k_1$

 \Rightarrow false

Not Satisfiable

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

Emptiness

$$Acc(q_0 \land p_0, aa)$$

$$((false \land k_2 = k_1 \land y_2 \ge y_1 \land x_2 > x_1) \lor (true \land x_1 = k_1))$$

$$\land (false \lor x_1 > y_1)$$

$$\land y_1 = k_1$$

$$\Rightarrow false$$

Initial State:
$$q_0 \wedge p_0$$
 Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{A}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

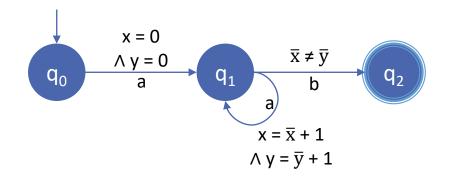
Accepting Formula ⇔ Counter Example (of Emptiness)

Verification Problems

Alternating Data Automata (ADA)

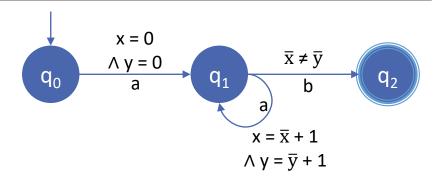
Interpolation

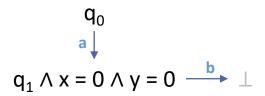
Emptiness Checking of ADA

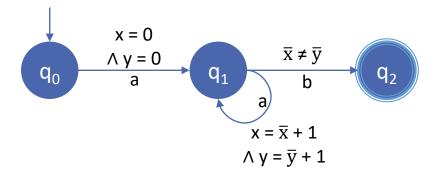


Introduction

 q_0







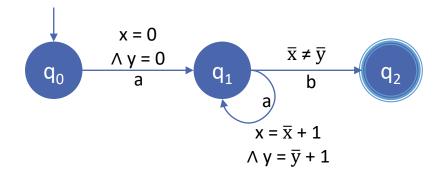
$$q_{0}$$

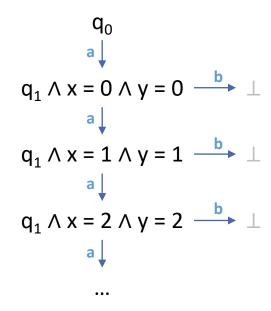
$$a\downarrow$$

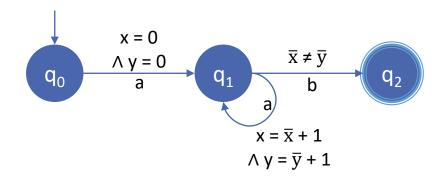
$$q_{1} \land x = 0 \land y = 0 \xrightarrow{b} \bot$$

$$a\downarrow$$

$$q_{1} \land x = 1 \land y = 1 \xrightarrow{b} \bot$$

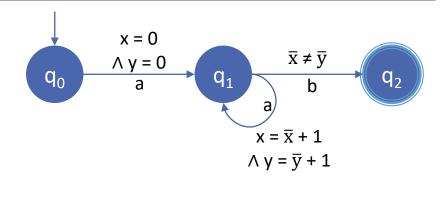






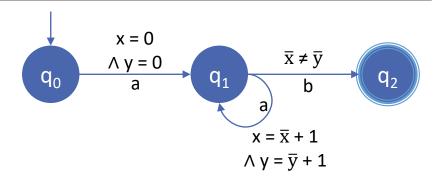
Introduction

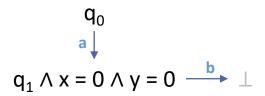
Will never terminate...

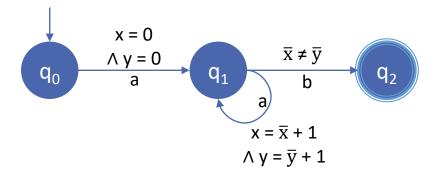


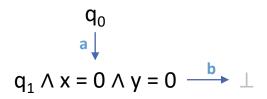
Introduction

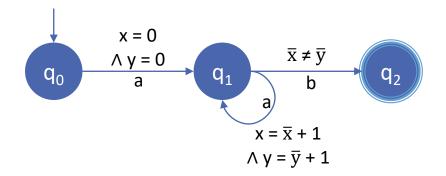
 q_0



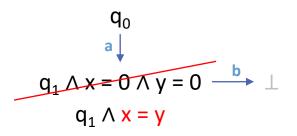


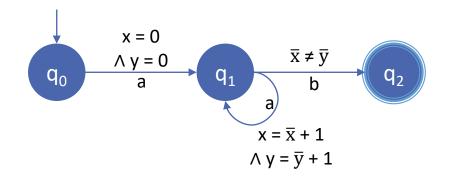




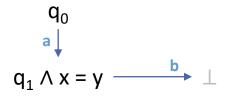


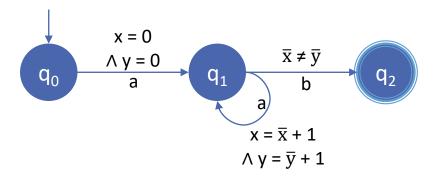
```
(x = 0 \land y = 0) \land (x \neq y) \rightarrow \bot
get an interpolant: x = y (an over-approximation of x = 0 \land y = 0)
we have:
(x = 0 \land y = 0) \rightarrow (x = y)
(x = y) \land (x \neq y) \rightarrow \bot
```

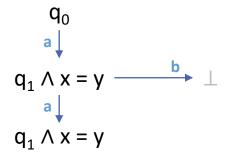


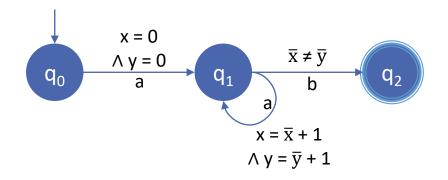


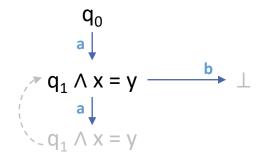
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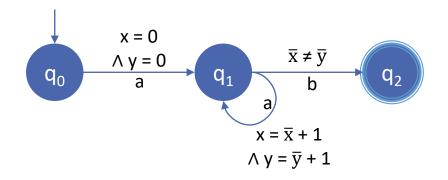


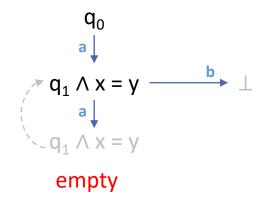


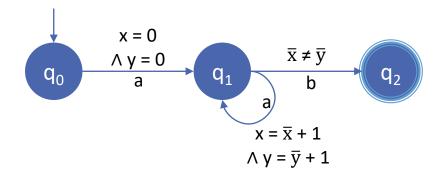












Computation of Alternating Interpolants

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

```
a(q_0 \land p_0)
\Rightarrow a(q_0) \land a(p_0)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
\Rightarrow q_1 \land p_1 \land y_1 = k_1
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\}

Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k

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p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k

p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Computation of Alternating Interpolants

```
a(q_0 \land p_0) \qquad Acc(q_0 \land p_0, a)
\Rightarrow a(q_0) \land a(p_0)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
\Rightarrow q_1 \land p_1 \land y_1 = k_1
F_1: q_0 \land p_0
F_2: (q_0 \rightarrow q_1 \land y_1 = k_1) \land (p_0 \rightarrow p_1 \lor y_1 \neq k_1)
F_3: (q_1 \rightarrow false) \land (p_1 \rightarrow false)
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F_1 \land F_2 \land F_3 \rightarrow false
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```

```
a(q_0 \wedge p_0) Acc(q_0 \wedge p_0, a)
\Rightarrow a(q<sub>0</sub>) \land a(p<sub>0</sub>)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
\Rightarrow q<sub>1</sub> \wedge p<sub>1</sub> \wedge y<sub>1</sub> = k<sub>1</sub>
                                                                                                                                 Initial State: q_0 \wedge p_0
                                                                                                                                                                                    Set of Final States: \{q_2, p_0\}
F_1: q_0 \wedge p_0
F_2: (q_0 \rightarrow q_1 \land y_1 = k_1) \land (p_0 \rightarrow p_1 \lor y_1 \neq k_1)
                                                                                                                                 Transitions:
F_3: (q_1 \rightarrow false) \land (p_1 \rightarrow false)
                                                                                                                                q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k
                                                                                                                                q_1 \xrightarrow{a} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})
F_1 \wedge F_2 \wedge F_3 \rightarrow false Compute Interpolants:
                  true \land F_1 \rightarrow I_1
I_1 \land F_2 \rightarrow I_2
                                                                                                                                p_0 \stackrel{\sim}{\rightarrow} p_1 \vee y \neq k
                                                                                                                                 p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
                                             I_2 \wedge F_3 \rightarrow false
```

```
a(q_0 \wedge p_0) Acc(q_0 \wedge p_0, a)
\Rightarrow a(q<sub>0</sub>) \land a(p<sub>0</sub>)
\Rightarrow q_1 \land y_1 = k_1 \land (p_1 \lor y_1 \neq k_1)
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                                                                                                                               Initial State: q_0 \wedge p_0
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                                                                                                                               Transitions:
                                                                                                                               q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k
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                                                                                                                               q_1 \xrightarrow{a} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})
                                         Compute Interpolants:
F_1 \wedge F_2 \wedge F_3 \rightarrow false
    \downarrow \qquad \qquad \text{true } \land \mathsf{F}_1 \xrightarrow{} \mathsf{q}_0
                                                                                                                               p_0 \stackrel{\circ}{\rightarrow} p_1 \lor y \neq k
    q_0 \quad q_1 \qquad q_0 \land F_2 \rightarrow q_1
                                                                                                                               p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
                                            q_1 \wedge F_3 \rightarrow false
```

Verification Problems

Alternating Data Automata (

Alternating Data Automata (ADA)

Interpolation

Emptiness Checking of ADA

Emptiness Checking of ADA

Algorithm

Semi-Algorithm (with Anti-Chains) Based on Abstraction(Over-Approximation) and Refinement

- Lazy Predicate Abstraction
- Impact

Emptiness Checking of ADA

Algorithm

Semi-Algorithm (with Anti-Chains) Based on Abstraction(Over-Approximation) and Refinement

- Lazy Predicate Abstraction
- Impact

Emptiness is proved with abstraction

The automaton is surely empty

Counter-example (that proves the non-emptiness) is found with abstraction

- The counter-example can be spurious
- Need to refine (compute the interpolants)

Lazy Predicate Abstraction

Π : Set of Predicates

- Exclude spurious counter examples
- Get updated once we get new interpolants (refinement)

Main Procedures

- \circ Compute the abstract post (using elements from Π)
- Check the satisfiability of abstract post
 - 1. Satisfiable (can be spurious)
 - Compute the concrete symbolic execution (without abstraction)
 - Re-check the satisfiability (of the concrete post image)
 - 1. Still Satisfiable: NOT EMPTY
 - 2. Not Satisfiable: refine Π (computing interpolants), back to the PIVOT and remove the subtrees
 - 2. Not Satisfiable: expand the node and check the coverage (entailments)

EMPTY if not able to continue

Impact

Core: local (in-place) refinement by strengthening the node labels

Expand

Create a new node and label it with "true"

Refine

- Compute the concrete symbolic execution
- Re-check the satisfiability
 - 1. Satisfiable: NOT EMPTY
 - 2. Not Satisfiable: compute the interpolants and refine the nodes by strengthening the labels with interpolants

Close

Check the coverage (entailments)

EMPTY if not able to continue

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\}

Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k

q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})

p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k

p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Impact Example

 $q_0 \wedge p_0$

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Impact Example

```
\begin{array}{c} q_0 \wedge p_0 \\ \\ \downarrow \\ T \end{array}
```

```
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```

 $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

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```
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p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Impact Example

$$q_0 \wedge p_0$$

$$q_1 \wedge p_1 \wedge k \leq y$$

$$q_1 \vee p_1$$

Acc(
$$q_0 \wedge p_0$$
, aa) = \perp refine

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

$$q_{0} \wedge p_{0}$$

$$\downarrow q_{1} \wedge p_{1} \wedge k \leq y$$

$$\downarrow q_{1} \vee p_{1}$$

Initial State:
$$q_0 \wedge p_0$$
 Set of Final States: $\{q_2, p_0\}$
Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$
 $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$
 $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$
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$$q_{0} \wedge p_{0}$$

$$\downarrow q_{1} \wedge p_{1} \wedge k \leq y$$

$$\downarrow q_{1} \vee p_{1}$$

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Initial State:
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```
q_0 \wedge p_0
\downarrow
q_1 \wedge p_1 \wedge k \leq y
\downarrow
q_1 \vee p_1 \wedge q_2 \vee (((p_1 \wedge k \leq y) \vee 2 \leq x - k) \wedge q_1))
\downarrow
\downarrow
\downarrow
\downarrow
\downarrow
\downarrow
\downarrow
\downarrow
```

```
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```

```
\begin{array}{c} q_0 \wedge p_0 \\ \downarrow \\ q_1 \wedge p_1 \wedge k \leq y \\ \downarrow \\ (q_1 \vee p_1) \wedge (q_2 \vee (((p_1 \wedge k \leq y) \vee 2 \leq x - k) \wedge q_1)) \\ \downarrow \\ q_1 \vee p_1 \\ \downarrow \\ q_1 \vee p_1 \\ \downarrow \\ T \end{array}
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Impact Example

```
\begin{array}{c} q_0 \wedge p_0 \\ \downarrow \\ q_1 \wedge p_1 \wedge k \leq y \\ \downarrow \\ (q_1 \vee p_1) \wedge (q_2 \vee (((p_1 \wedge k \leq y) \vee 2 \leq x - k) \wedge q_1)) \\ \downarrow \\ q_1 \vee p_1 \\ \downarrow \\ q_1 \vee p_1 \\ \downarrow \\ \uparrow \\ q_1 \vee p_1 \end{array}
```

Acc($q_0 \land p_0$, aaaa) = \bot refine

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Impact Example

```
\begin{array}{c} q_0 \wedge p_0 \\ \downarrow \\ q_1 \wedge p_1 \wedge k \leq y \\ \downarrow \\ (q_1 \vee p_1) \wedge (q_2 \vee (((p_1 \wedge k \leq y) \vee 2 \leq x - k) \wedge q_1)) \\ \downarrow \\ (q_1 \vee p_1) \wedge (q_2 \vee (((p_1 \wedge k \leq y) \vee 2 \leq x - k \vee 3 \leq x - k) \wedge q_1)) \\ \downarrow \\ q_1 \vee p_1 \end{array}
```

Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}$

```
q_{0} \wedge p_{0}
a \downarrow
q_{1} \wedge p_{1} \wedge k \leq y
a \downarrow
(q_{1} \vee p_{1}) \wedge (q_{2} \vee (((p_{1} \wedge k \leq y) \vee 2 \leq x - k) \wedge q_{1}))
a \downarrow
(q_{1} \vee p_{1}) \wedge (q_{2} \vee (((p_{1} \wedge k \leq y) \vee 2 \leq x - k) \wedge q_{1}))
a \downarrow
q_{1} \vee p_{1}
```

```
Initial State: q_0 \wedge p_0 Set of Final States: \{q_2, p_0\} Transitions: q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k q_1 \stackrel{A}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k}) p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k p_1 \rightarrow p_1 \vee \overline{x} > \overline{y}
```

Impact Example

empty

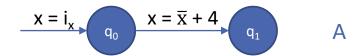
Initial State: $q_0 \wedge p_0$ Set of Final States: $\{q_2, p_0\}$ Transitions: $q_0 \stackrel{a}{\rightarrow} q_1 \wedge y = k$ $q_1 \stackrel{a}{\rightarrow} (q_1 \wedge k = \overline{k} \wedge y \ge \overline{y} \wedge x > \overline{x}) \vee (q_2 \wedge \overline{x} = \overline{k})$ $p_0 \stackrel{a}{\rightarrow} p_1 \vee y \ne k$ $p_1 \stackrel{a}{\rightarrow} p_1 \vee \overline{x} > \overline{y}$

Experiments

Example	A (bytes)	L(A) = ∅ ?	PA (sec)	Impact (sec)	INCLUDER (sec)
simple1	309	no	0.774	0.064	0.076
simple2	504	yes	0.867	0.070	0.070
simple3	214	yes	0.899	0.095	0.095
array shift	874	yes	2.889	0.126	0.078
array simple	3440	yes	timeout	9.998	7.154
array rotation1	1834	yes	7.227	0.331	0.229
array rotation2	15182	yes	timeout	timeout	31.632
abp	6909	no	9.492	0.631	2.288
train	1823	yes	19.237	0.763	0.678
hw1	322	yes	1.861	0.163	0.172
hw2	674	yes	24.111	0.308	0.473

Future Work

Hidden Variables



$$x = i_x \land y = i_y$$

$$q_0$$

$$x = \overline{x} + 4$$

$$\wedge y = \overline{y} - \overline{x}$$

 $L(A) \subseteq L(B)$ iff:

For each word $w = (a_1, <x_1>)(a_2, <x_2>)...(a_k, <x_k>)$ in L(A), there exists a series of data $Y = y_1, y_2, ..., y_k$ such that $(a_1, <x_1, y_1>)(a_2, <x_2, y_2>)...(a_k, <x_k, y_k>)$ is in L(B).