Ex.No.6

UML Sequence Diagram

Aim:Using the identified scenarios, find the interaction between objects and represent them using UML Sequence diagrams.

Prerequisites:

some basic understanding of UML interaction diagrams

Input: Problem Statement

Output: UML sequence Diagram

Apply the following concepts in sequence diagram

1. Lifeline Boxes and Lifelines

Messages

- 2. Focus of Control and Execution Specification Bars
- 3. Illustrating Reply or Returns
- 4. Messages to "self" or "this"
- 5. Creation of Instances
- 6. Object Lifelines and Object Destruction
- 7. Diagram Frames in UML Sequence Diagrams
- 8. Looping
- 9 Conditional Messages
- 10. Conditional Messages in UML
- 11. Mutually Exclusive Conditional Messages
- 12. Iteration Over a Collection
- 13. Nesting of Frames
- 14. Messages to Classes to Invoke Static (or Class) Methods
- 15. Polymorphic Messages and Cases
- 16. Asynchronous and Synchronous Calls