# SSN COLLEGE OF ENGINEERING, KALAVAKKAM

### **DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

## **Compiler Design Lab – CS6612**

Programming Assignment-1 - Implementation of Symbol Table Construction

Due Date: 20.01.17 & 23.01.17

Develop a Lexical analyzer to recognize the patterns namely, identifiers, constants, and keywords using the following regular expressions.

| Regular Expression for Identifier | Regular Expression for Constants                |  |
|-----------------------------------|---|--|
| letter → [a-zA-Z]                 | digit → [0-9]                                   |  |
| digit → [0-9]                     | digits → digit digits                           |  |
| id→letter(letter digit)*          | optFrac →.digits                                |  |
|                                   | optExp $\rightarrow$ E(+ -  $\epsilon$ ) digits |  |
|                                   | numberconst →digits optFrac optExp              |  |
|                                   | charconst → '(letter)'                          |  |
|                                   | stringconst → "(letter)*"                       |  |
|                                   | constant $\rightarrow$ numberconst   charconst  |  |
|                                   | stringconst                                     |  |
|                                   |   |  |
|                                   |   |  |
|                                   |   |  |
| Regular Expression for keywords   |   |  |
| int → int                         |   |  |
| float → float                     |   |  |
| char → char                       |   |  |
| double → double                   |   |  |
|                                   |   |  |
|                                   |   |  |
| keywords → int float char double  |   |  |

Convert the regular expressions into cumulative transition diagram. Each state represents a condition that could occur during the process of scanning the input looking for a lexeme that matches one of the several patterns. Convert each state into a piece of code. Test the code using the following test case

### Input

```
int a=9, b1, number=10;
float f1=4.5, f2=6E2;
float f3=4E+9;
char c='a';
```

### Output

### **Symbol Table**

| Name   | Туре  | Value |
|--------|-------|-------|
| a      | int   | 9     |
| b1     | int   | 0     |
| number | int   | 10    |
| f1     | float | 4.5   |
| f2     | float | 6E2   |
| f3     | float | 4E+9  |
| С      | char  | 'a'   |