Peano Curves

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Space Filling Curves

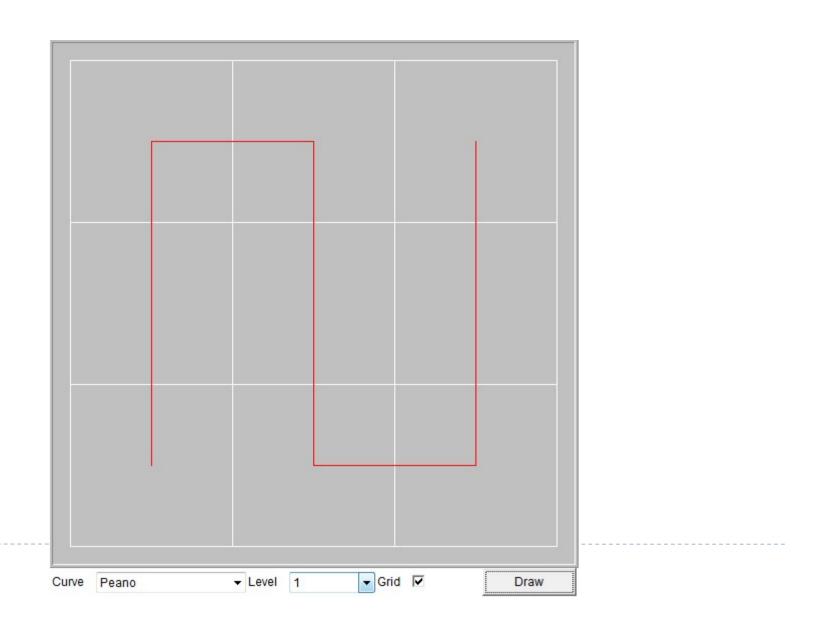
- An N-dimensional space-filling curve is a continuous, surjective (onto) function from the unit interval [0,1] to the N-dimensional unit hypercube [0,1]^N.
- In particular, a 2-dimensional space-filling curve is a continuous curve that passes through every point of the unit square [0,1]².

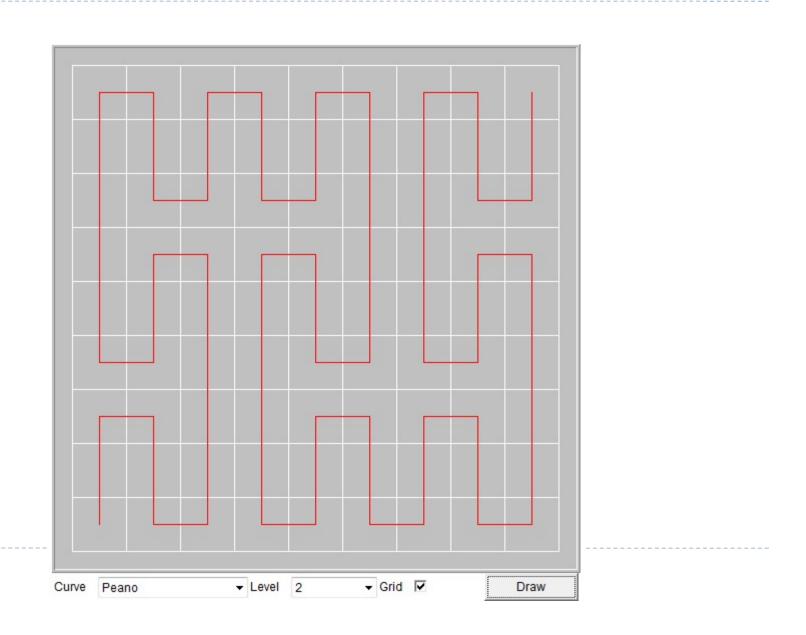
Peano Curves

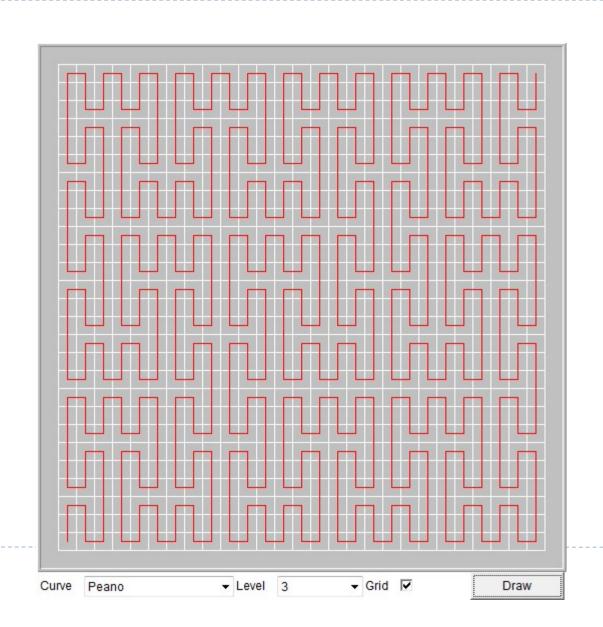
- First described by Italian mathematician Guiseppe Peano (1858–1932).
- ▶ Space-filling curves in the 2-dimensional plane are commonly called *Peano curves*.

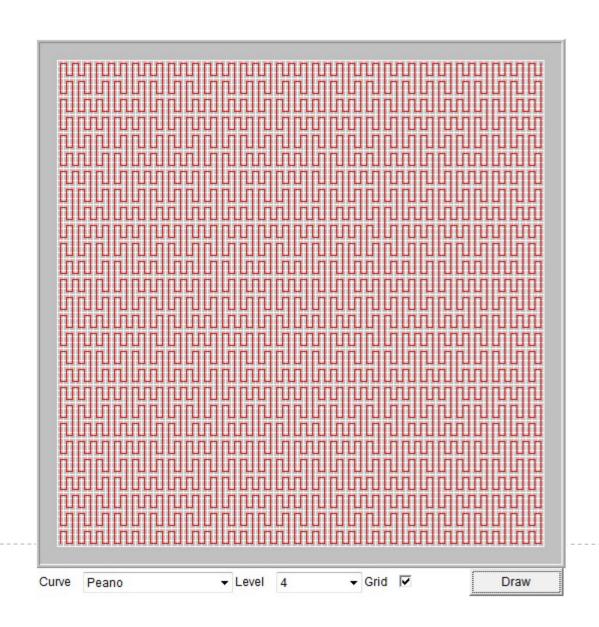
How to draw a Peano curve?

- Drawing a curve may be viewed as a two step process:
 - I)Subdividing the unit square (the drawing area) into a number of cells;
 - 2) Traversing the cells in a characteristic order, subject to the following rules:
 - Each cell may be visited only once;
 - Cells visited in succession must be neighboring cells.
- There are some curves such as the Z-curve that do not follow the second rule.









Peano curve

- ▶ The Peano curves use square cells
- ▶ Each cell is subdivided into 9 cells(as opposed to 4 in Hilbert curve) at the next recursive level.
- The increased choice in traversing 9 cells gives rise to the variety in the Peano curves.
 - The labels Peano_S, Peano_R and Peano_M stand, respectively, for the serpentine, reflected and meandering variations of the Peano curve.

Properties of a peano curve

Surjective(not injective)

Self-intersecting

Self-intersecting - Proof

- We start with one curve
 - $f_0: [0, 1] \rightarrow [0, 1] \times [0, 1]$ defined on the interval [0, 1] with values in the square [0, 1]×[0, 1]
- ▶ Divide the square into four smaller squares I_{00} , I_{01} , I_{10} , and I_{11}
- Consider the first fourth of our interval (currently it's [0, 1]). f_0 maps it into I_{00}
- Split I₀₀ into smaller squares and shifting points of [0, 1/4] until the first fourth of this interval maps into the first small square, its second fourth maps into the second square and so forth.

Note

Proof - contd

- Use the same procedure for I_{01} , I_{10} and I_{11}
- ▶ So we define a function $f_1:[0, 1] \rightarrow [0, 1] \times [0, 1]$ such that when the square is split into 16 intervals, f_1 maps [0, 1/16] into the first square, [1/16, 2/16] into the second and so on.
- We obtain a sequence of functions f_0 , f_1 , f_2 , ... each mapping the unit interval into the unit square
- For every point t, (t € [0, I])
 - the distance between its values f_n and f_{n+1} does not exceed the diagonal of the square obtained on the nth step $\sqrt{2 \cdot 1/2^n}$ or $2^{1/2-n}$

Proof - Contd

We have,

$$|f_{n+m}(t) - f_n(t)| < |f_{n+1}(t) - f_n(t)| + ... + |f_{n+m}(t) - f_{n+m-1}(t)|$$

$$|f_{n+m}(t) - f_n(t)| < 2^{1/2 - n} + 2^{1/2 - (n+1)} + ... + 2^{1/2 - (n+m-1)}$$

Summing up the geometric series, we can transform this into

$$|f_{n+m}(t) - f_n(t)| < 2^{1/2-n}(1 + 2^{-1} + ... + 2^{-(m-1)}) < 2^{3/2-n}$$

This means that for every $t \in [0, 1]$ we have a <u>Cauchy</u> sequence $f_0(t), f_1(t), ...$

A sequence $x_0, x_1, ...$ of elements of a <u>metric space</u> is said to be a *Cauchy sequence* if differences $|x_{n+m} - x_n|$ are uniformly small in m (i.e. do not depend on m) and tend to 0 as n grows.

Proof - Contd

- The plane is known to be a <u>complete</u> space implying that the sequence converges to a point in the unit square which is denoted by f(t).
- By construction, the curve passes arbitrarily close to any point in the square.
- Thus for any point (x, y) in the square it's possible to select a sequence of the function f values that converge to that point.
- This values are taken on by a sequence t_n of points in [0,1].
- Out of this sequence it's possible to extract a subsequence convergent to a point, say, t.
 - Then f(t) = (x, y).
 - It follows from a <u>theorem by L. Brouwer</u> that not only f maps a line interval onto a square it actually is self-intersecting.

Applications of Space filling curves

- In addition to their mathematical importance, space-filling curves have applications to
 - 1) Dimension reduction a concept in statistics to reduce the number of random variables.
 - 2) Mathematical programming
 - 3) Sparse multi-dimensional database indexing
 - 4) Radio-frequency electronics
 - 5) Biology.



References

http://www.cs.utexas.edu/~vbb/misc/sfc/Oindex.html
http://www.cut-the-knot.org/do_you_know/hilbert.shtml