

OBJECTIVES:

The student should be made to:

- Learn the basics of OO analysis and design skills.
- Be exposed to the UML design diagrams.
- Learn to map design to code.
- Be familiar with the various testing techniques

LIST OF EXPERIMENTS:

To develop a mini-project by following the 9 exercises listed below:

1. To develop a problem statement.
2. Identify Use Cases and develop the Use Case model.
3. Identify the conceptual classes and develop a domain model with UML Class diagram.
4. Using the identified scenarios, find the interaction between objects and represent them using UML Sequence diagrams.
5. Draw relevant state charts and activity diagrams.
6. Identify the User Interface, Domain objects, and Technical services. Draw the partial layered, logical architecture diagram with UML package diagram notation.
7. Develop and test the Technical services layer.
8. Develop and test the Domain objects layer.
9. Develop and test the User interface layer.

SUGGESTED DOMAINS FOR MINI-PROJECT:

1. Passport automation system.
2. Book bank
3. Exam Registration
4. Stock maintenance system.
5. Online course reservation system
6. E-ticketing
7. Software personnel management system
8. Credit card processing
9. e-book management system
10. Recruitment system
11. Foreign trading system
12. Conference Management System
13. BPO Management System
14. Library Management System
15. Student Information System

TOTAL: 45 PERIODS

OUTCOMES:

At the end of the course, the student should be able to:

- Design and implement projects using OO concepts.
- Use the UML analysis and design diagrams.
- Apply appropriate design patterns.
- Create code from design.
- Compare and contrast various testing techniques

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS:

Suggested Software Tools:

Rational Suite (or) Argo UML (or) equivalent, Eclipse IDE and JUnit

Software Tools 30 user License

Rational Suite

Open Source Alternatives: ArgoUML, Visual
Paradigm

Eclipse IDE and JUnit

Pcs