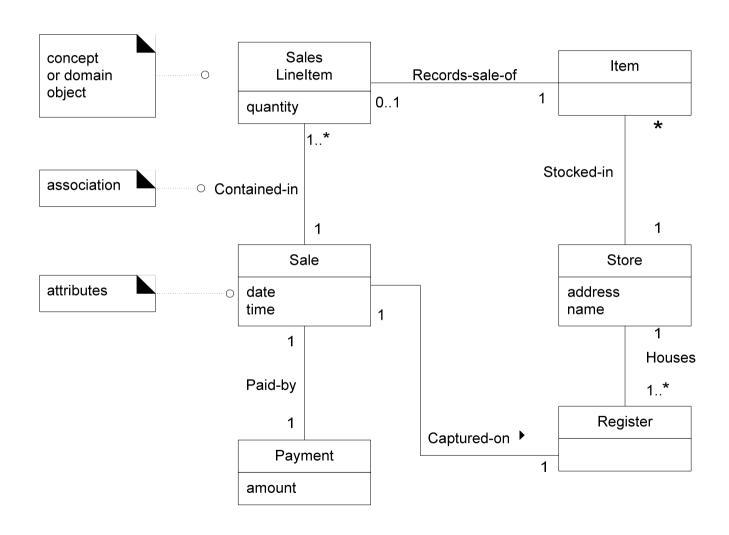
Domain Model: Visualizing concepts

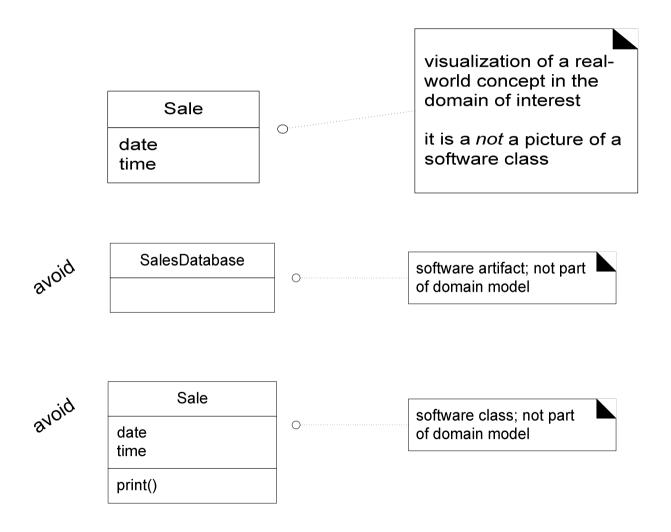
Objectives

- Identify conceptual classes related to the current iteration requirements
- Create an initial domain model
- Distinguish between correct and incorrect attributes
- Add specification conceptual classes, when appropriate
- Compare and contrast conceptual and implementation views

- The Domain Model is the most important artifact to create during object oriented analysis – (a visual dictionary)
- The domain model is a representation of real-world conceptual classes NOT of software components
- The domain model is used as a source of inspiration for designing software objects.

- A domain model is illutrated with a set of class diagrams (in which no operations are defined)
- It may show:
 - Domain objects or conceptual classes
 - Associations between conceptual classes
 - Attributes of conceptual classes





- The primary analysis task is to identify different concepts in the problem domain and document the result in a domain model
- Conceptual classes in the Sale Domain:

Store Register Sale

Domain Model guideline

 It is better to overspecify a domain model with lots of fine-grained conceptual classes than to underspecify it!

 A Domain Model is not absolutely correct or wrong, but more or less useful, it is a tool of communication

strategies to identify conceptual classes

- Use a conceptual class category list (p 134-135) → list of candidate conceptual classes
- Identify noun phrases → based upon fully dressed use cases (p 135-136)
- (Use analysis patterns)

Candidate conceptual classes for the Sales Domain:

- Register
- Item
- Store
- Sale
- Payment
- ProductCatalog

- ProductSpecification
- SalesLineItem
- Cashier
- Customer
- Manager
- Receipt???

Candidate conceptual classes for the Sales Domain:

- Receipt???
 - Report of a sale duplicates information found elsewhere → exclude receipt
 - Special role in terms of business rules (the right to return bought items) → include it (since returns are not considered in this iteration, receipt is excluded)

Modeling guidelines

- List the candidate conceptual classes using CCC-List and noun phrase identification technique related to the current requirements under consideration
- 2. Draw them in a domain model
- 3. Add the associations necessary to record relationships for which there is a need to preserve some memory
- 4. Add the attributes necessary to fulfill the information requirements

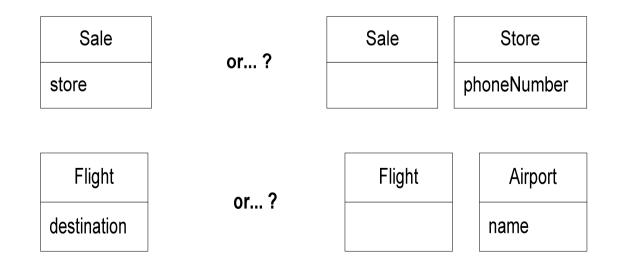
'the mapmaker'

- Use the existing names of the territory
- Exclude irrelevant features
- Do not add things that are not there

Use the Domain Vocabulaty strategy

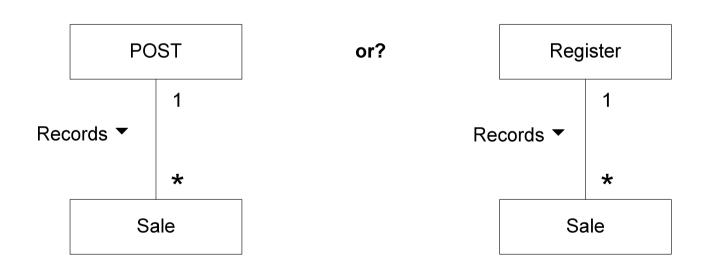
common mistakes

 If we do not think of some conceptual class X as a number or text in the real world, X is probably an conceptual class, not an attribute



similar conceptual classes

similar concepts with different names



'specification conceptual classes'

description price serial number itemID

ProductSpecification

description price itemID

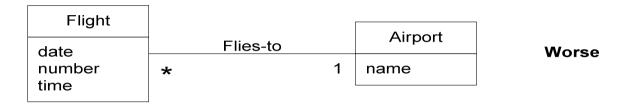
Describes

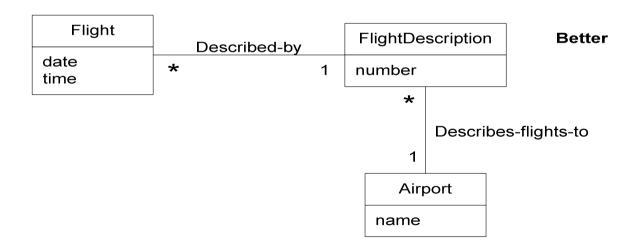
Item

Better

serial number

'specification conceptual classes'

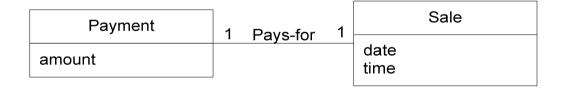




UML Notation

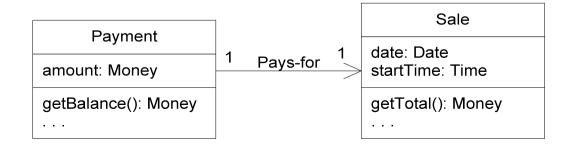
multiple perspectives

- Essential or conceptual perspective
- Specification perspective
- Implementation perspective



UP Domain Model

Raw UML class diagram notation used in an essential model visualizing real-world concepts.



UP Design Model

Raw UML class diagram notation used in a specification model visualizing software components.

UML Notation

terminology

- Conceptual class real world thing/concept
- Software class a class representing a specification or implementation perspective of a software component
- Design class a member of the UP Design Model – synonym for sw class
- Implementation class a class implemented in an objectoriented language
- Class the general term representing either a real world thing or a software thing

Domain Model representational gap

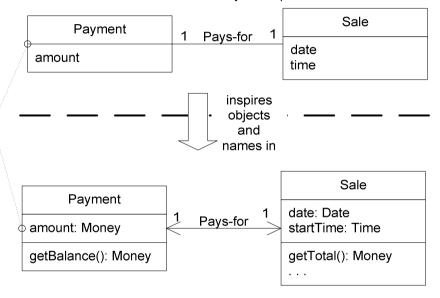
A Payment in the Domain Model is a concept, but a Payment in the Design Model is a software class. They are not the same thing, but the former *inspired* the naming and definition of the latter.

This reduces the representational gap.

This is one of the big ideas in object technology.

UP Domain Model

Stakeholder's view of the noteworthy concepts in the domain.



UP Design Model

The object-oriented developer has taken inspiration from the real world domain in creating software classes.

Therefore, the representational gap between how stakeholders conceive the domain, and its representation in software, has been lowered.

The NextGen POS Domain Model

Register

Item

Store

Sale

Sales LineItem

Cashier

Customer

Manager

Payment

Product Catalog

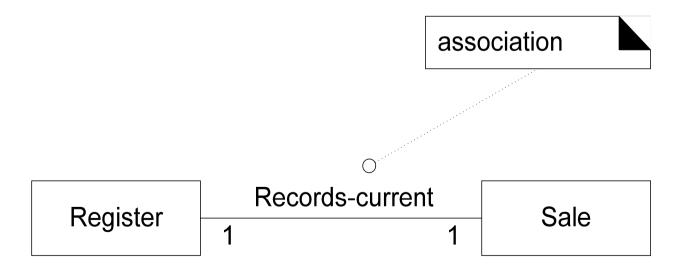
Product Specification

Objectives

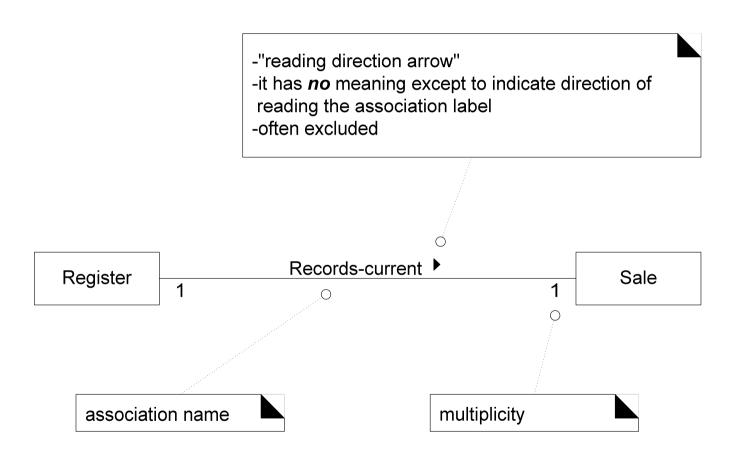
- Identify associations for a Domain Model
- Distinguish between need-to-know and comprehension-only associations

associations

 An association is a relationship between types (or more specifically, instances of those types) that indicates some meaningful and interesting connection



Domain Model UML notation for associations



Finding associations

- Common Associations List (p 156-157)
- High-Priority Associations:
 - A is a physical part of B
 - A is physically or logically contained in B
 - A is recorded in B

Association guidelines

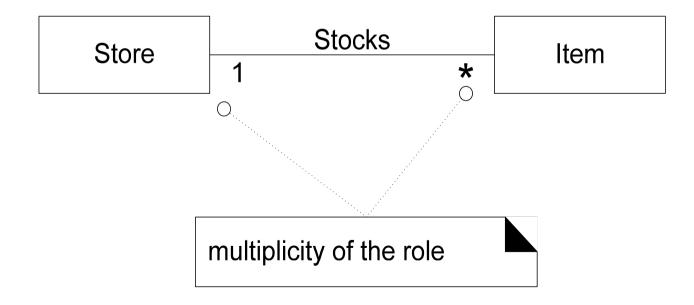
- Focus on those associations for which knowledge of the relationship needs to be preserved for some duration ("need to know" associations)
- It is more important to identify conceptual classes than to identify associations
- Too many associations tend to confuse the domain model rather than illuminate it. Their discovery can be time-consuming, with marginal effect
- Avoid showing redundant or derivable associations

associations - roles

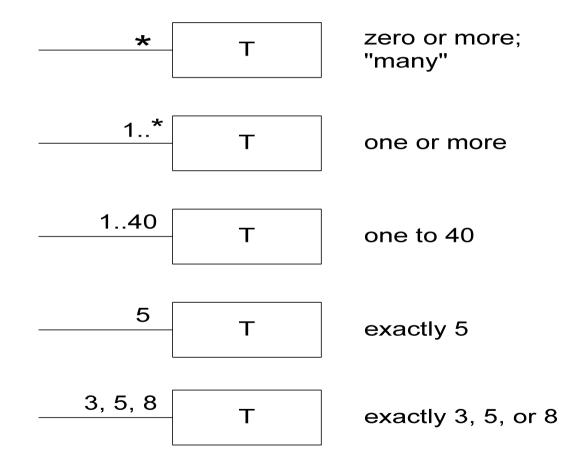
- Each end of an association is called a role
- Roles may optionally have:
 - Name
 - Multiplicity expression
 - Navigability (later)

associations - multiplicity

 Multiplicity defines how many instances of a class A can be associated with one instance of class B



associations - multiplicity



Domain Model associations - multiplicity



Multiplicity should "1" or "0..1"?

The answer depends on our interest in using the model. Typically and practically, the muliplicity communicates a domain constraint that we care about being able to check in software, if this relationship was implemented or reflected in software objects or a database. For example, a particular item may become sold or discarded, and thus no longer stocked in the store. From this viewpoint, "0..1" is logical, but ...

Do we care about that viewpoint? If this relationship was implemented in software, we would probably want to ensure that an *Item* software instance would always be related to 1 particular *Store* instance, otherwise it indicates a fault or corruption in the software elements or data.

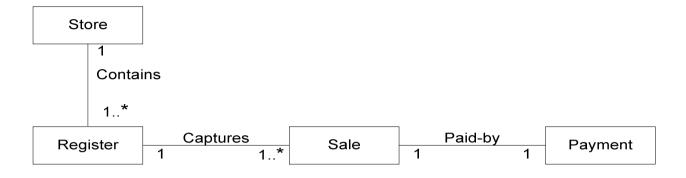
This partial domain model does not represent software objects, but the multiplicities record constraints whose practical value is usually related to our interest in building software or databases (that reflect our real-world domain) with validity checks. From this viewpoint, "1" may be the desired value.

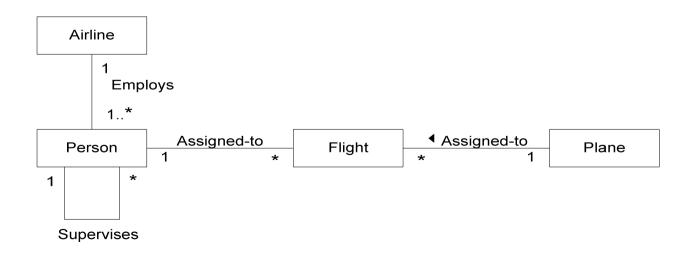
Naming associations

 Name an association based on TypeName-VerbPhrase-TypeName format where the verb-phrase creates a sequence that is readable and meaningful in the model context

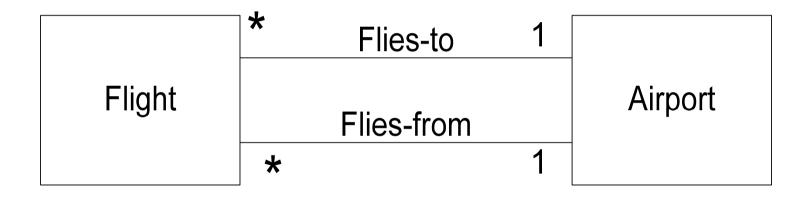
Paid-by or PaidBy

Naming associations



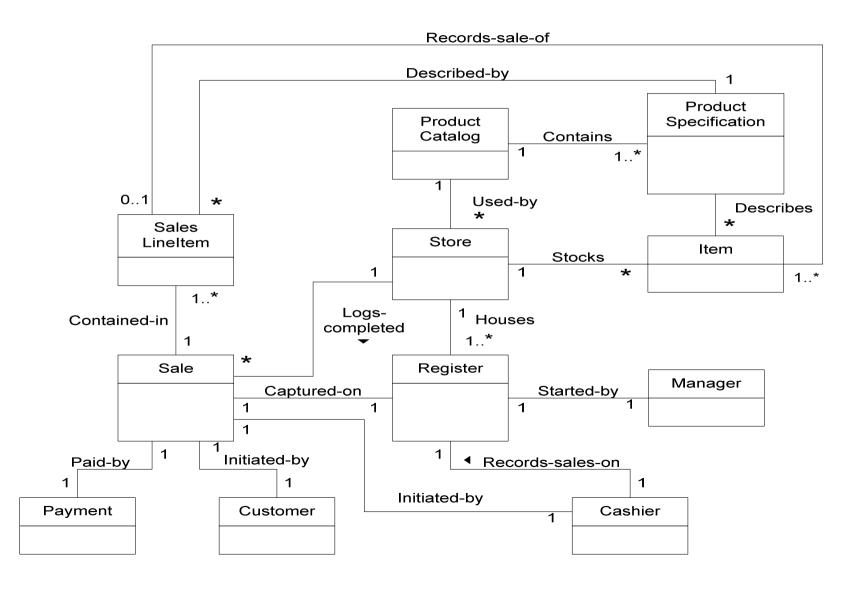


Multiple associations



NextGen POS Domain Model

Associations



Need-to-know vs. comprehension

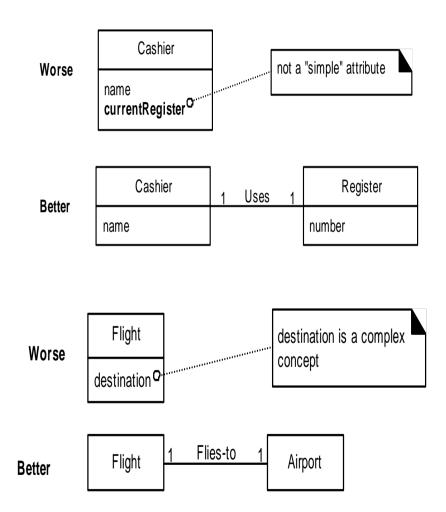
 Emphasize need-to-know associations, but add choise comprehension-only associations to enrich critical understanding of the domain

Attributes

- Attribute = a logical data value of an object.
- Include the following attributes in a domain model:
 - Those for which the requirements (ex. Use cases) suggest or imply a need to remember information.
 - Ex. A receipt normally has a date and time.

Valid attribute types

- Keep it simple
 - Prefer simple attributes or data types
 - Boolean, Date,
 Number, String....
- Relate conceptual classes with an association
 - not with an attribute

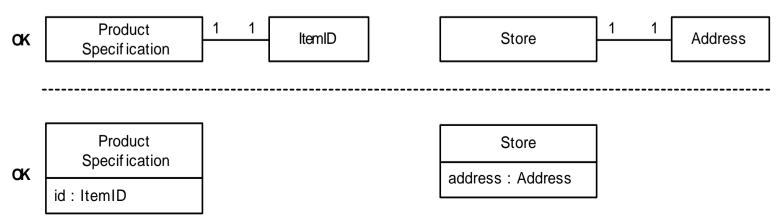


Simple attributes

- Make it an attribute if it is naturrally thought of as number, string, boolean, time....
 - Otherwise represent it as a separate conceptual class rather than as an attribute
- If in doubt, define something as a sepate conceptual class rather than as an attribute.

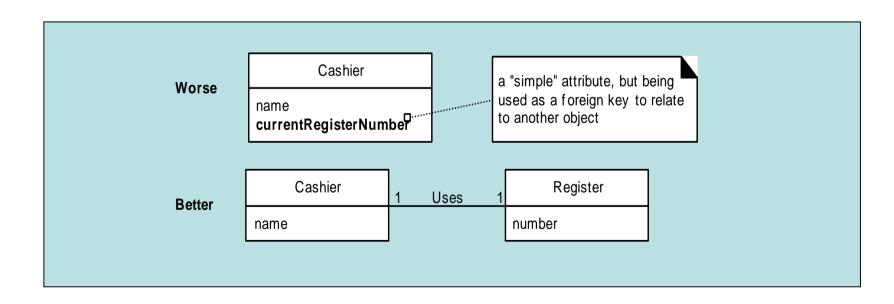
Non-primitive data type classes

- Represent as a non-primitive class if :
 - It is composes of separate sections
 - Phone number, name, ...
 - There are operations associated with it.
 - It has other attributes
 - It is a quantity with a unit
- That means:
 - Address and Quantity are data types that can be considered as separate classes.
 - But it depends on what you wants to emphasize in the diagram
 - It may be shown in the attribute of the class box.
 - A domain model is a tool of communication



No attributes as foreign keys

- Do not use attributes as foreign keys.
 - Use associations to relate an object to another object.



Attributes in the NextGen Domain Model

Register

Item

Store

address : Address

name: Text

Sale

date : Date time : Time

Sales LineItem

quantity: Integer

Cashier

Customer

Manager

Pay ment

amount: Money

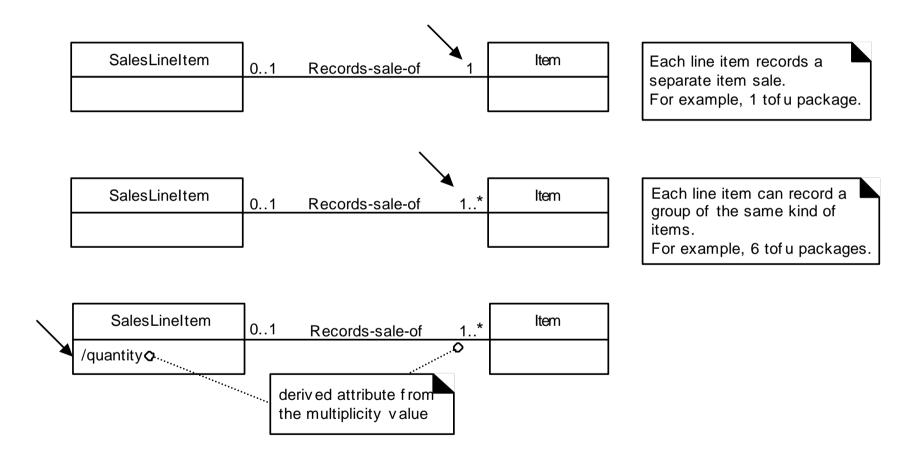
Product Catalog

Product Specification

description : Text

price : Money id: ItemID

Derived attributes



A partial domain model

