### Package Diagram

#### **Outline:**

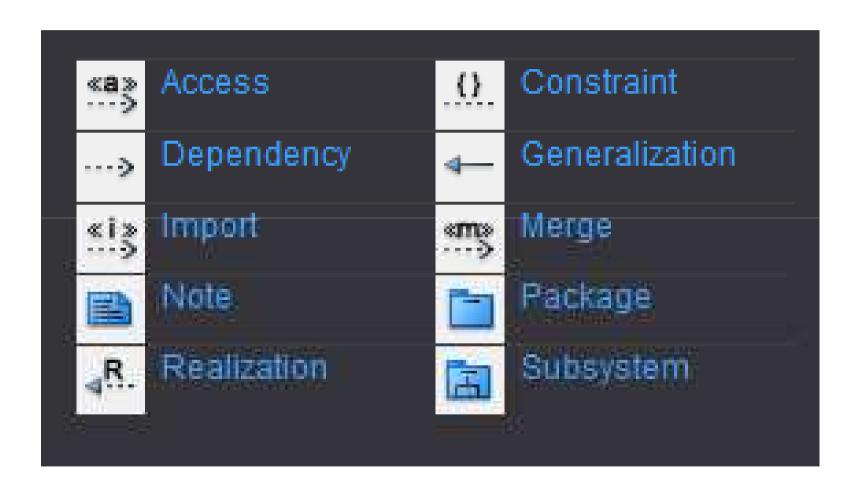
- Introduction.
- Package.
- What is Packageable Element?
- Relationship between Packages.
- Element Import.
- Package Import.
- Package Merge.
- Package Model.
- Use-case package Diagram.
- Class Package Diagram.
- References.
- Question ?????????

## Package Diagram:

#### **Package Diagram:**

- A <u>package diagram</u> in the Unified Modeling Language depicts the dependencies between the packages that make up a model.
- Package diagram shows the arrangement and organization of model elements in middle to large scale project.
- Package diagram can also show both structure and dependencies between sub-systems or modules.

### **UML Package Symbols:**



#### **UML Package Symbols:**

- Access: An element import is defined as a directed relationship between an importing namespace and a packageable element.
- Dependency: A dependency is a relationship that signifies that a single or a set of model elements requires other model elements for their specification or implementation.
- Import: A package import is defined as a directed relationship that identifies a package whose members are to be imported by a namespace.
- Merge: A package merge is a directed relationship between two packages that indicates that the contents of the two packages are to be combined.

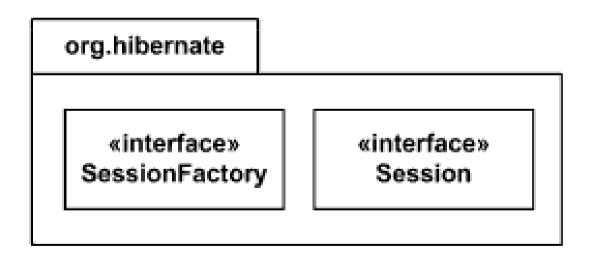
- A **package** is used to group elements, and provides a namespace for the grouped elements. A package is a namespace for its members, and may contain other packages.
- Owned members of a package should all be package elements.
- Package can also be merge with other package, thus provide the hierarchical organization of the package.
- Different types of elements are allow to have the same name.
- The members of the package may be shown within the boundaries of the package.

- The elements that can be referred to within a package using **non-qualified** names are: Owned Element, Imported Element, and elements enclosing namespaces.
- Owned and imported elements may have a **visibility** that determines whether they are available outside the package.

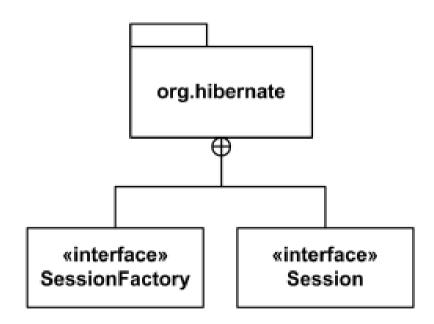
- Package Member are not shown inside the package.
- Package org.hibernate



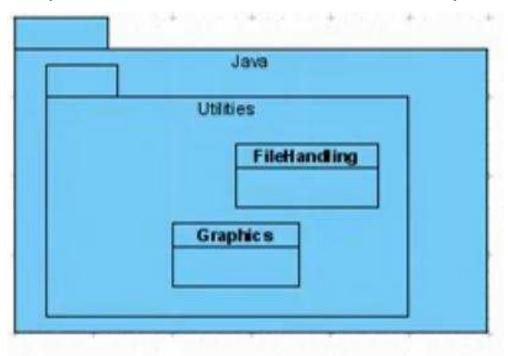
- Package org.hibernate contains SessionFactory and Session.
- Package Member are shown inside the package.



- Members of the package may be shown **outside** of the package by branching lines.
- Package org.hibernate contains interfaces Session and SessionFactory.



- Packages are useful for simplify this kind of diagrams
- Nested packages.
- Qualifier for Graphics class is Java::Utilities::Graphics



- Visibility of Owned and Import element.
- "+" for public and "-" for private or helper class.
- All elements of Library Domain package are public except for Account.

#### **Library Domain**

- + Catalog
- + Patron
- + Librarian
- Account

#### **Packageable Element:**

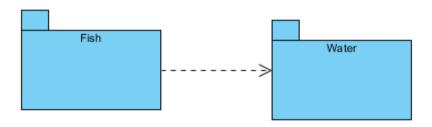
- Packageable element is a named element that may be owned directly by a package.
- Owned member of the package should all be packageable elements.
- If a package is removed from the model, so are all the elements owned by the package. Package by itself is **packageable element**, so any package could be also a member of the other packages.

### **Relationships:**

- Dependency
- Generalization
- Refinement

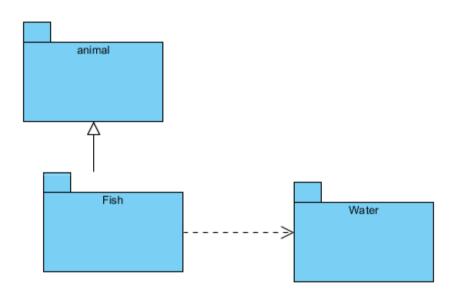
#### **Dependency:**

• One Package depends on another package.



Fish depends on water.

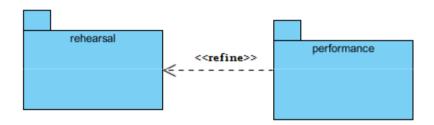
### **Generalizations:**



Fish is a kind of Animal.

#### **Refinement:**

- Refinement shows different kind of relationship between packages.
- One Package refines another package, if it contains same elements but offers more details about those elements.

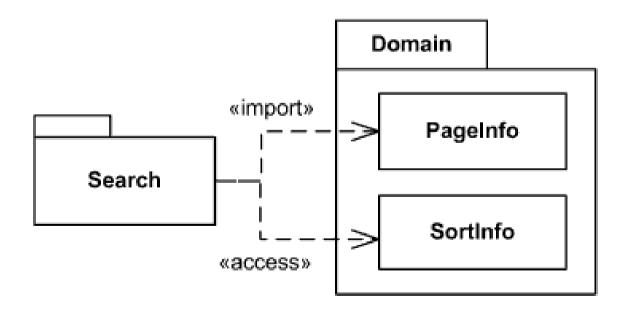


Performance refines rehersals.

## Nodes and Edges:

#### **Element Import:**

- The keyword **«import»** is shown near the dashed arrow if the visibility is **public**
- The keyword «access» is shown to indicate private visibility
- Public import of PageInfo element and private import of SortInfo element from Domain package.

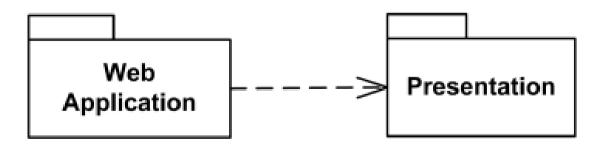


#### **Package Import:**

- Package Import (PackageImport) is a directed relationship between an importing namespace and imported package
- A package import is shown using a dashed arrow with an open arrowhead from the importing namespace to the imported package.
- It looks exactly like dependency and usage relationships.
- The **visibility** of a PackageImport could be either public or private.

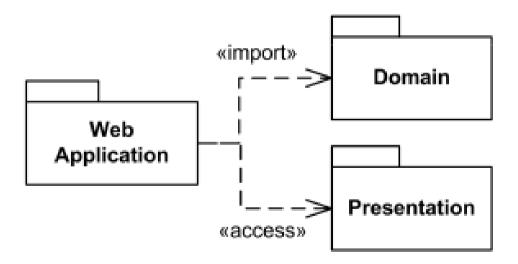
#### **Package Import:**

- The keyword «access» is shown to indicate private visibility.
- Public import of PageInfo element and private import of SortInfo element from Domain package.
- Web Application imports Presentation package.



#### **Package Import:**

 Private import of Presentation package and public import of Domain package.



#### **Package Merge:**

- A package merge is a directed relationship between two packages.
- It indicates that content of one package is extended by the contents of another package.
- Package merge used when elements defined in different packages have the same name and are intended to represent the same concept.
- Package merge is shown using a dashed line with an open arrowhead pointing from the receiving package to the merged package.

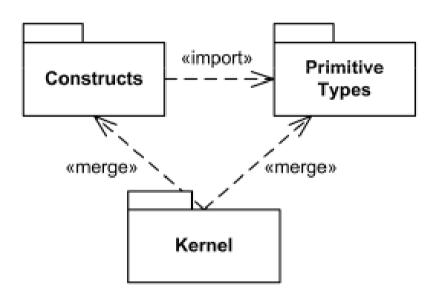
#### Package Merge:

#### **Rules for Merging Packages:**

- Private elements within the package do not merge with the receiving package.
- UML allows multiple inheritance in package merge.
- Any sub packages within the package are added to the receiving package.
- If both packages have different packages of the same name, a merge takes place between those packages.

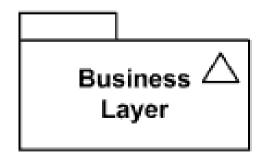
#### Package Merge:

• UML packages Constructs and Primitive Types are **merged** by UML Kernel package.



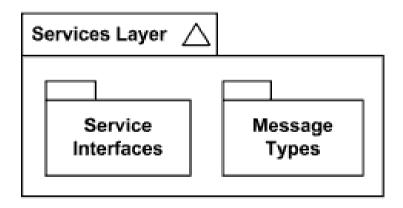
#### **Model:**

- Model is a package which captures a view of a system.
- View of the system defined by its purpose and abstraction level.
- Model is notated using the ordinary package symbol (a folder icon) with a small triangle in the upper right corner of the large rectangle.
- Business layer model:



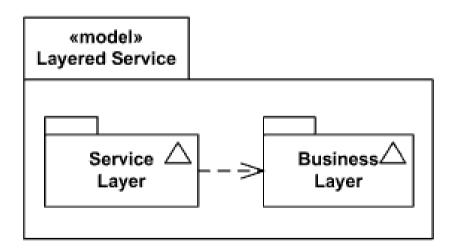
#### **Model:**

- If contents of the model are shown within the large rectangle, the triangle may be drawn to the right of the model name in the tab.
- Service Layer model contains service interfaces and message types.



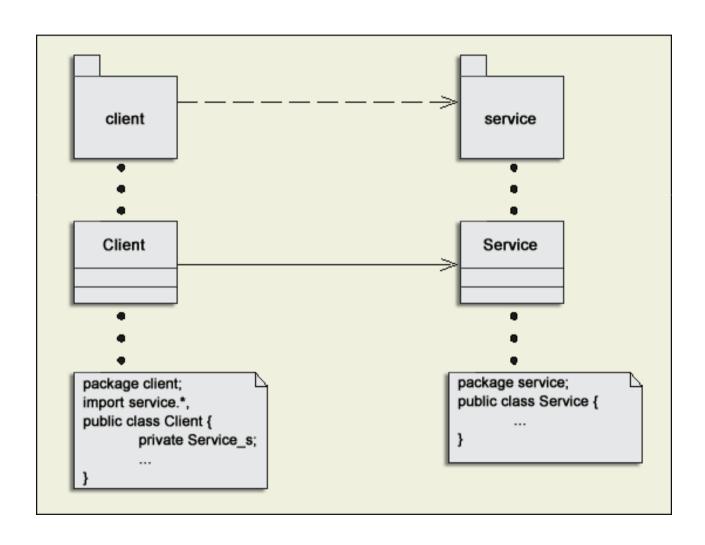
#### **Model:**

- Model could be notated as a package with the keyword «model» placed above the name of the model.
- Stereotyped model Layered Service :

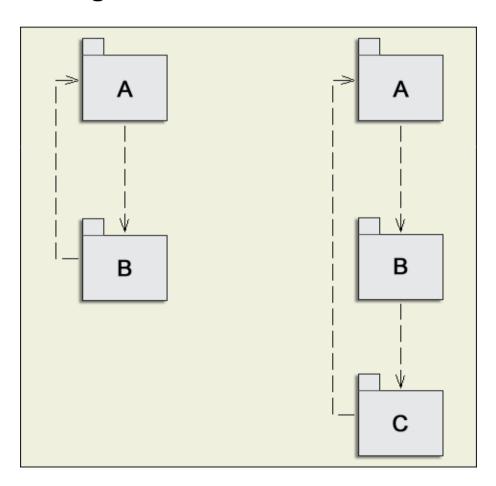


- A relationship between two packages is called a package dependency.
- Dependencies are not transitive.
- The dependency relationship between packages is consistent with the associative relationship between classes.
- Ex. If changing the contents of a package, P2, affects the contents of another package, P1, we can say that P1 has a Package Dependency on P2.

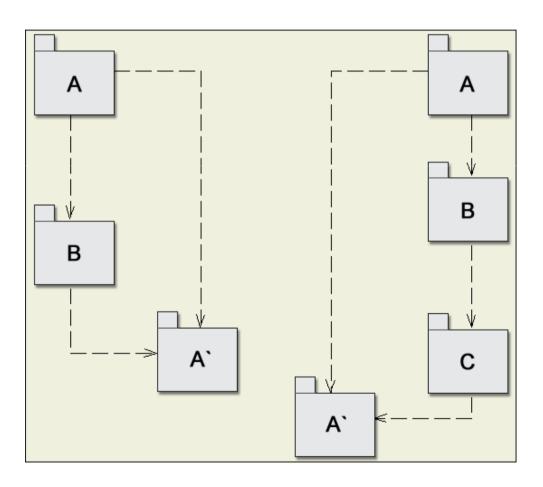
• Package dependency diagram :



- Two types of relationship: Unidirectional and Bidirectional
- Unidirectional Diagram :



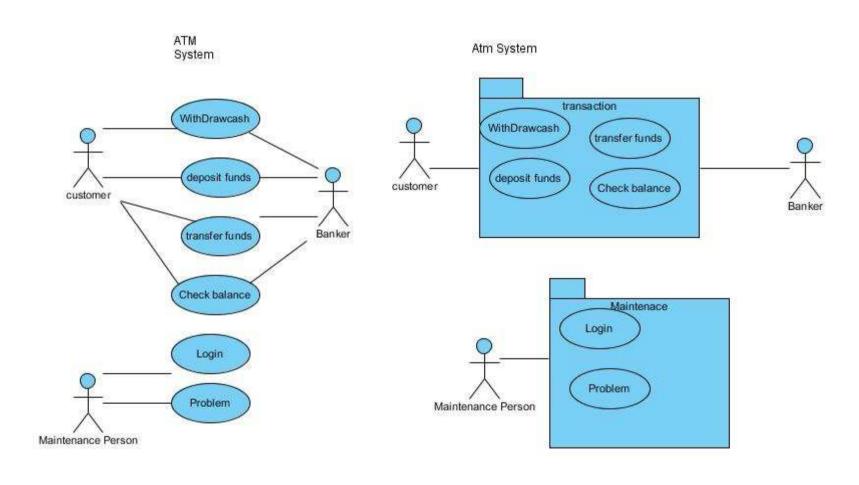
• Bidirectional Diagram:



- Package Coupling—Unidirectional relationships between packages emphasize lower coupling. While some coupling must exist, those packages most loosely coupled are more easily maintained.
- Reuse Impact—Packages with bidirectional dependencies limit reusability. Those packages exhibiting lower degrees of coupling on other packages promote reuse.
- Layering—Defining unidirectional dependencies is consistent with how we would layer a system. Typically, upper-level layers are dependent on lower-level layers. A package should reside in, not span across, a layer. As such, packages in lowerlevel layers should be less dependent on other packages, increasing the reusability of those packages.

# **Examples:**

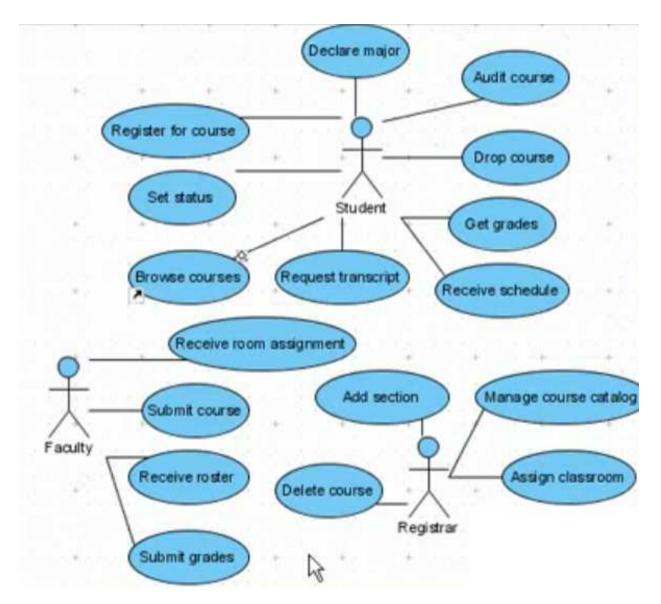
#### **Use Case Package Diagram:**



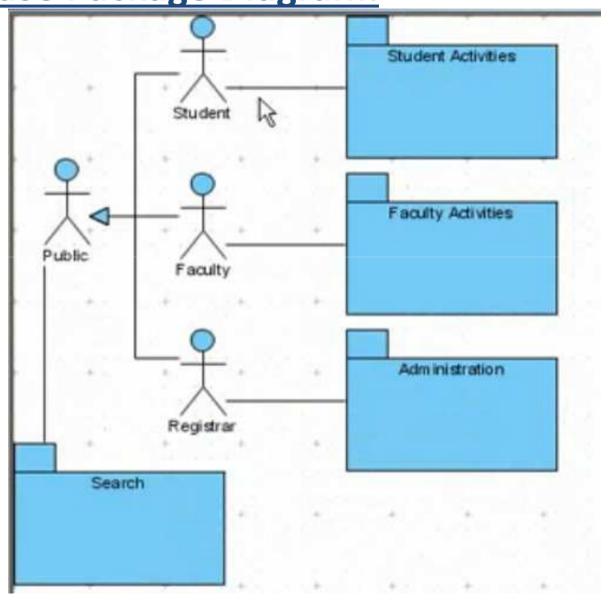
Use case Diagram →→

Use case Package Diagram

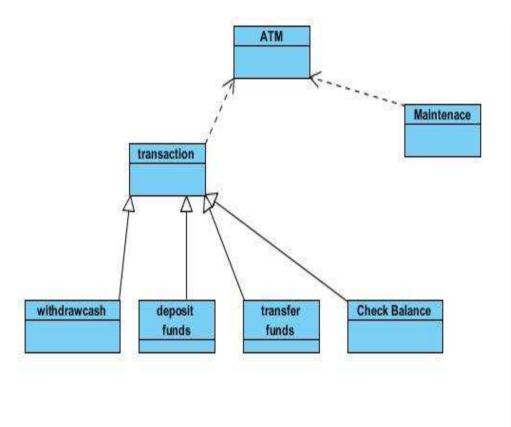
#### **Use Case Package Diagram:**

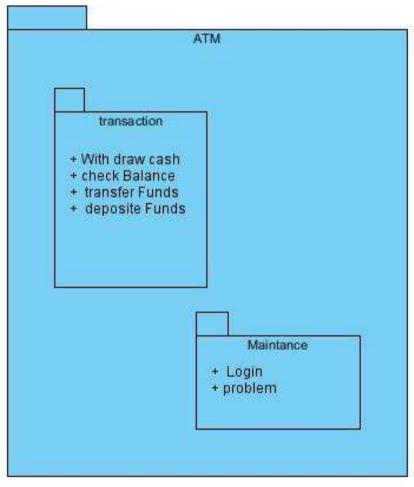


#### **Use Case Package Diagram:**



#### **Class Package Diagram**







#### When to use Package Diagram ???

- A large complex project can hundred of classes. Without some way to organization those classes. It becomes impossible to make sense of tem all.
- Packages create a structure for you classes or other Uml element by grouping related elements.

#### **Use of Package Diagram:**

- When you want to show high level view of the system.
- To keep track of dependencies.
- With the large system to show its major element and how they relate to one another.
- To divide a complex system into module
- Package diagrams can use packages that represent the different layers of a software system to illustrate the layered architecture of a software system.

#### **Reference Links:**

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# Questions ??????