```
# wireless1.tcl
# A simple example for wireless simulation
# Define options
                  Channel/WirelessChannel
set val(chan)
set val(prop)
                  Propagation/TwoRayGround
set val(netif)
                  Phy/WirelessPhy
set val(mac)
                  Mac/802_11
                  Queue/DropTail/PriQueue
set val(ifq)
set val(ll)
                  LL
set val(ant)
                  Antenna/OmniAntenna
set val(x)
                      670
                           ;# X dimension of the topography
set val(y)
                      670
                            ;# Y dimension of the topography
set val(ifqlen)
                      50
                                   ;# max packet in ifq
                      0.0
set val(seed)
set val(adhocRouting)
                      DSR
                                   ;# how many nodes are simulated
set val(nn)
                      3
                      "/home/ssn/ns-allinone-2.35/ns-2.35/tcl/mobility/scene/cbr-3-test"
set val(cp)
                      "/home/ssn/ns-allinone-2.35/ns-2.35/tcl/mobility/scene/scen-3-test"
set val(sc)
set val(stop)
                      400.0
                                     ;# simulation time
# Main Program
# Initialize Global Variables
# create simulator instance
set ns_
              [new Simulator]
# setup topography object
set topo
              [new Topography]
# create trace object for ns and nam
set tracefd
              [open wl.tr w]
set namtrace
              [open wl.nam w]
$ns_ trace-all $tracefd
$ns_ namtrace-all-wireless $namtrace $val(x) $val(y)
# define topology
$topo load_flatgrid $val(x) $val(y)
# Create God
set god_ [create-god $val(nn)]
 define how node should be created
#global node setting
$ns_ node-config -adhocRouting $val(adhocRouting) \
                -llType $val(ll) \
                -macType $val(mac) \
                -ifqType $val(ifq) \
                -ifqLen $val(ifqlen) \
                -antType $val(ant) \
                -propType $val(prop) \
                -phyType $val(netif) \
                -channelType $val(chan) \
                -topoInstance $topo \
```

```
-agentTrace ON \
                 -routerTrace OFF \
                 -macTrace OFF
   Create the specified number of nodes [$val(nn)] and "attach" them
   to the channel.
for {set i 0} {$i < $val(nn) } {incr i} {</pre>
        set node_($i) [$ns_ node]
        $node_($i) random-motion 0
                                                 ;# disable random motion
# Define node movement model
puts "Loading connection pattern..."
source $val(cp)
# Define traffic model
puts "Loading scenario file..."
source $val(sc)
# Define node initial position in nam
for {set i 0} {$i < $val(nn)} {incr i} {</pre>
    # 20 defines the node size in nam, must adjust it according to your scenario
    # The function must be called after mobility model is defined
    $ns_ initial_node_pos $node_($i) 20
}
# Tell nodes when the simulation ends
for {set i 0} {$i < $val(nn) } {incr i} {</pre>
    $ns_ at $val(stop).0 "$node_($i) reset";
$ns_ at $val(stop).0002 "puts \"NS EXITING...\" ; $ns_ halt"
puts $tracefd "M 0.0 nn $val(nn) x $val(x) y $val(y) rp $val(adhocRouting)"
puts $tracefd "M 0.0 sc $val(sc) cp $val(cp) seed $val(seed)'
puts $tracefd "M 0.0 prop $val(prop) ant $val(ant)"
puts "Starting Simulation..."
$ns run
```