### SSN COLLEGE OF ENGINEERING, KALAVAKKAM

#### **DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

### Compiler Design Lab - CS6612

Programming Assignment-4 - Implementation of Lexical Analyzer for the patterns (identifier, comments, operators, constants) using Lex

Due Date: 20.02.17 & 22.02.17

Develop a Lexical analyzer to recognize the patterns namely, identifiers, constants, comments and operators using the following regular expressions.

Regular Expression for Identifier	Regular Expression for Constant
letter → [a-zA-Z]	digit → [0-9]
digit → [0-9]	digits → digit digits
id→letter(letter digit)*	optFrac →.digits
	optExp $\rightarrow$ E(+ -  $\epsilon$ ) digits
	numberconst →digits optFrac optExp
	charconst → '(letter)'
	stringconst → "(letter)*"
	constant → numberconst   charconst
	stringconst
Regular Expression for Comments	Regular Expression for Operators
start1→\*	relop → <   <=   ==   !=   >   >=
end1 → */	arithop → +   -   *   /   %
multi → start (letter)* end	logicalop → &&       !
start2 → //	operator → relop   arithop   logicalop
single → start (letter)*	

```
Regular Expression for keywords

int → int

float → float

char → char

double → double

...

keywords → int|float|char|double|.....
```

Convert the regular expressions into cumulative transition diagram as shown in Figure 1. Each state represents a condition that could occur during the process of scanning the input looking for a lexeme that matches one of the several patterns. Convert each state into a piece of code.

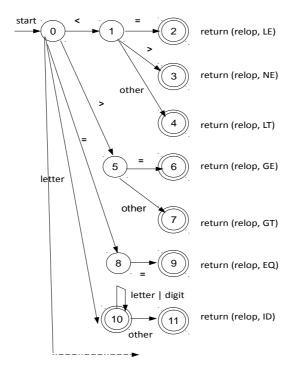


Figure 1. Cumulative Transition diagram

Develop a scanner that will recognize all the above specified tokens. Test your program for all specified tokens. Example input and output specification is given below.

# Example input source program

```
main()
{
  int a=10,b=20;
  if(a>b)
    printf("a is greater");
  else
    printf("b is greater");
}
```

# **Output:**

```
    function call

main()
{
                    - special character
                    - keyword
int
                    - identifier
a
                    - assignment operator
=
10
                    - integer constant
                    -special character
                    - identifier
b
                    - assignment operator
20
                    - integer constant
                    - special character
if
                    - keyword
                      - special character
(
                      - identifier
a
                      - relational operator
>
                      identifier
b
)
                      - special character
printf("a is greater") - function call
                      - special character
printf("b is greater") - function call
                      - special character
}
                      - special character
```