

**SSN COLLEGE OF ENGINEERING
DEPARTMENT OF CSE
VI SEMESTER – CSE 'B' SECTION**

CS6611 - MOBILE APPLICATION DEVELOPMENT LABORATORY

ACADEMIC YEAR: 2017-2018 (Even)

BATCH: 2015-2019

Due Date: 16.1.18 & 18.1.18

Ex. No. 4 Application Development using basic graphical primitives

Generate the following using graphical primitives.

- a. Draw shapes such as Line, Circle, Rectangle and Arc
- b. Perform animation using any Image (Gif, Jpeg)
- c. Perform transformation – Rotation, Zooming
- d. Draw a car and animate the car.