

# 計算機程式語言

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# Chapter 6\_project 1

Write a program that finds the largest in a series of numbers entered by the user. The program must prompt the user to enter numbers one by one. When the user enters 0 or a negative number, the program must display the largest nonnegative number entered:

```
Enter a number: 60
Enter a number: 38.3
Enter a number: 4.89
Enter a number: 100.62
Enter a number: 75.2295
Enter a number: 0
```

The largest number entered was 100.62

Notice that the numbers aren't necessarily integers.

# Solution

```
1 // find the largest number,
2 // Breaking program when accept 0 number
3
4 #include <stdio.h>
5
6 int main(void){
7
8     float x, max = 0.0f;
9
10    for(;;){
11        printf("Enter a number : ");
12        scanf("%f", &x);
13
14        if(x <= 0.0f)
15            [redacted]
16        if(x > max)
17            [redacted]
18    }
19
20    printf("\n"); /* blank line */
21    printf("The largest number entered was %g\n", max);
22
23    return 0;
24 }
25
```

# Example

```
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter a number : 567
Enter a number : 385
Enter a number : 423
Enter a number : 7458
Enter a number : 2369
Enter a number : 12345
Enter a number : 0

The largest number entered was 12345
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$
```

# Chapter 6\_project 3

Write a program that asks the user to enter a fraction, then reduces the fraction to lowest terms:

Enter a fraction: 6/12

In lowest terms: 1/2

Hint: To reduce a fraction to lowest terms, first compute the GCD of the numerator and denominator.

Then divide both the numerator and denominator by the GCD.

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# Solution

```
1 // find the GCD, and compute the smallest fraction
2
3 #include <stdio.h>
4
5 int main(void){
6     int num, denom, m, n, remainder;
7
8     printf("Enter a fraction : ");
9     scanf("%d/%d", &num, &denom);
10
11     /* Compute GCD (see Programming Project 2) */
12     m = num;
13     n = denom;
14     while(n != 0){
15         [redacted]
16     }
17
18     /* Divide both numerator and denominator by GCD */
19     num /= m;
20     denom /= m;
21
22     /* Ensure that denominator is positive */
23     if(denom < 0){
24         [redacted]
25     }
26
27     printf("In lowest terms : %d/%d\n", num, denom);
28
29     return 0;
30 }
31
32
33
34
```

# Example

```
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter a fraction : 5/4
In lowest terms : 5/4
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter a fraction : 10/2
In lowest terms : 5/1
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter a fraction : 80/50
In lowest terms : 8/5
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$
```

# Chapter 6\_project 5

Programming Project 1 in Chapter 4 asked you to write a program that displays a two-digit number with its digits reversed.

Generalize the program so that the number can have one, two, three, or more digits.

*Hint:* Use a do loop that repeatedly divides the number by 10, stopping when it reaches 0.

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# Solution

```
1 // reverse a integer
2
3 #include <stdio.h>
4
5 int main(void){
6
7     int n;
8
9     printf("Enter a number : ");
10    scanf("%d", &n);
11
12    printf("The reversal is : ");
13
14    do{
15        printf("%d", [redacted]);
16        [redacted]
17    } while([redacted]);
18
19    printf("\n");
20
21    return 0;
22 }
23
```

# Example

```
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter an integer : 1456
Digits reversed : 6541
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter an integer : 864
Digits reversed : 468
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter an integer : 12
Digits reversed : 21
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out
Enter an integer : 78923
Digits reversed : 32987
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ █
```

## Chapter 6\_project 11

The value of the mathematical constant  $e$  can be expressed as an infinite series:

$$e = 1 + 1/1! + 1/2! + 1/3! + \dots$$

Write a program that approximates  $e$  by computing the value of

$$1 + 1/1! + 1/2! + 1/3! + \dots + 1/n!$$

Where  $n$  is an integer entered by the user.

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# Solution

```
1
2  #include <stdio.h>
3
4  int main(void) {
5
6      int i, denom;
7      float e;
8
9      for (i = 1, denom = 1, e = 1.0f; i <= 10; i++) {
10         |
11     }
12     printf("Approximation of e: %f\n", e);
13
14     return 0;
15 }
```

# Example

```
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ ./a.out  
Approximation of e: 2.718282  
ming173899@LAPTOP-MTRC7IR7:/mnt/c/Users/bobo/Desktop$ █
```